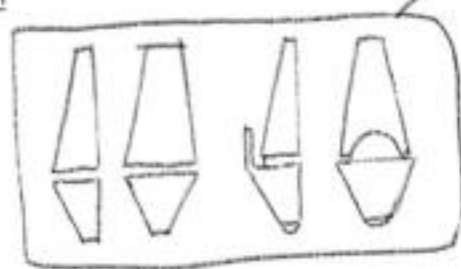
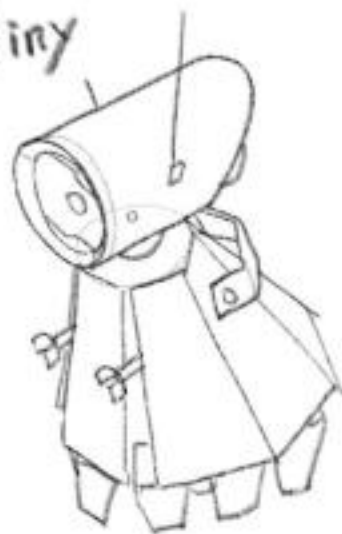


마이니 : 모델링과 리깅이 최대한
간단하도록 설계

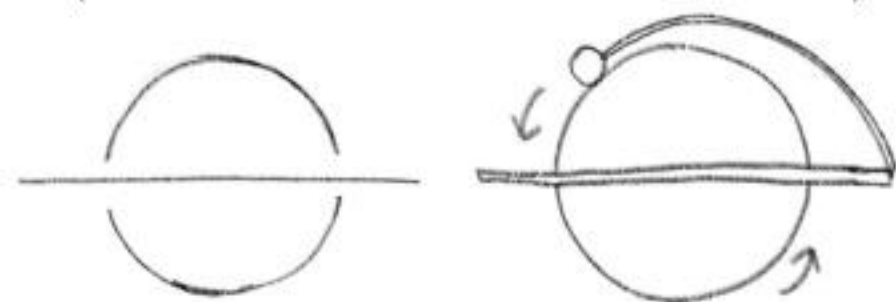


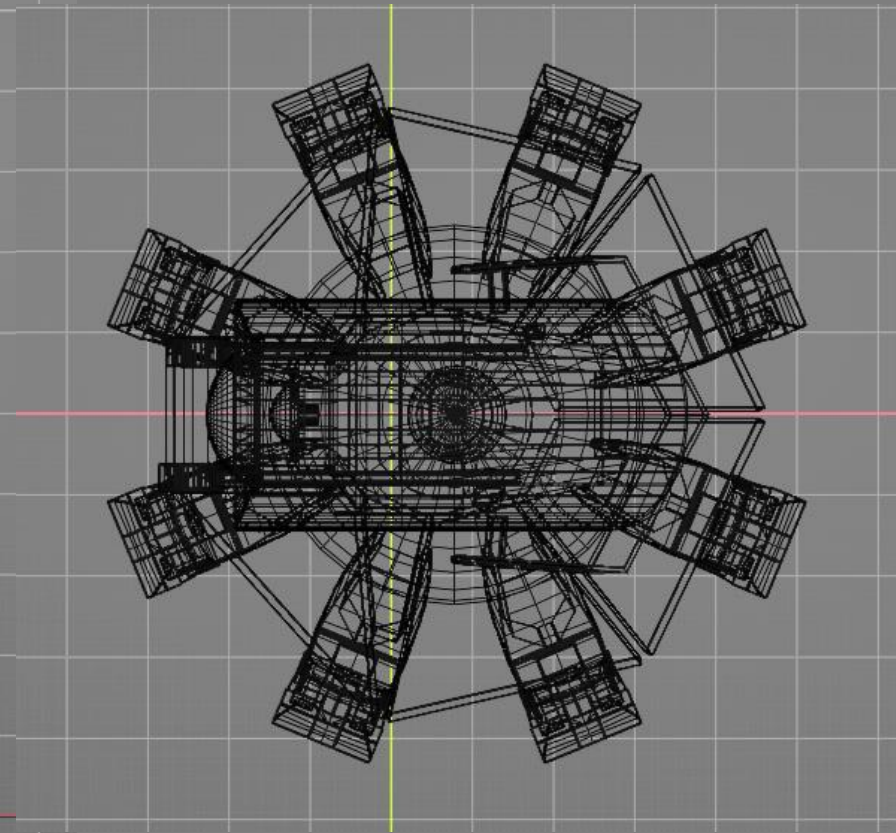
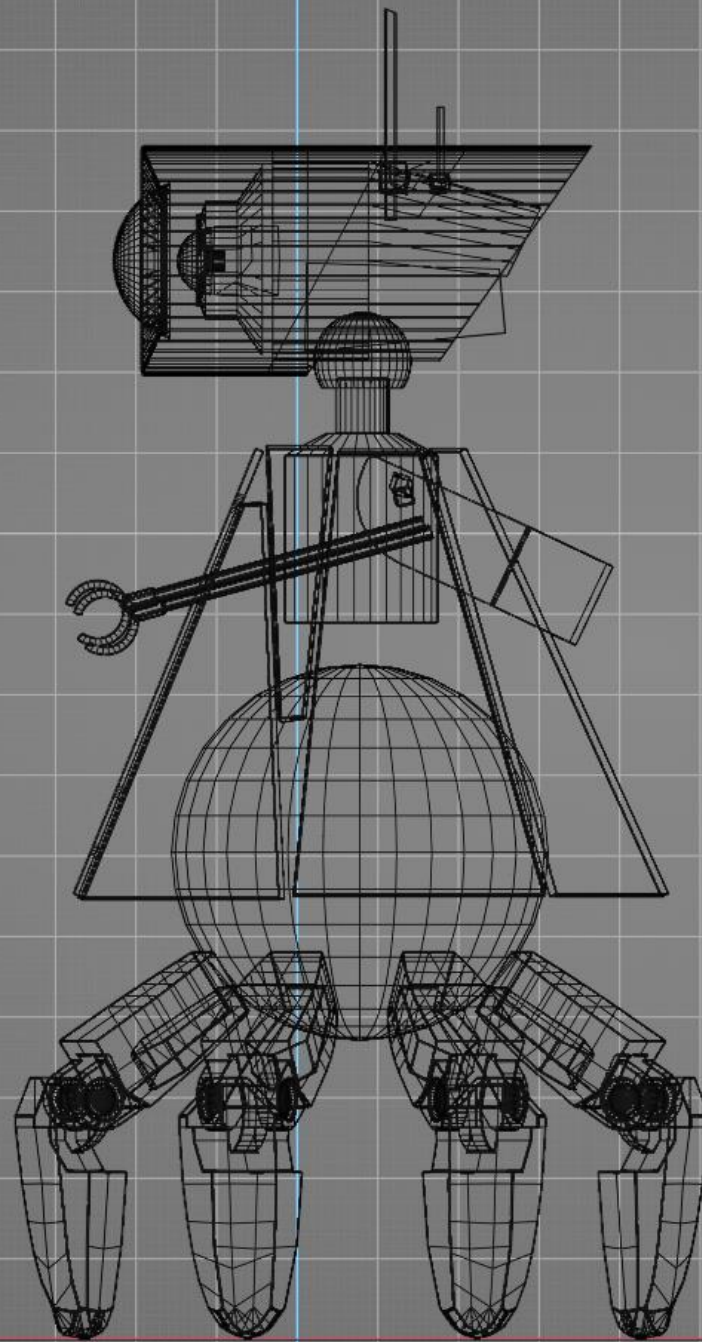
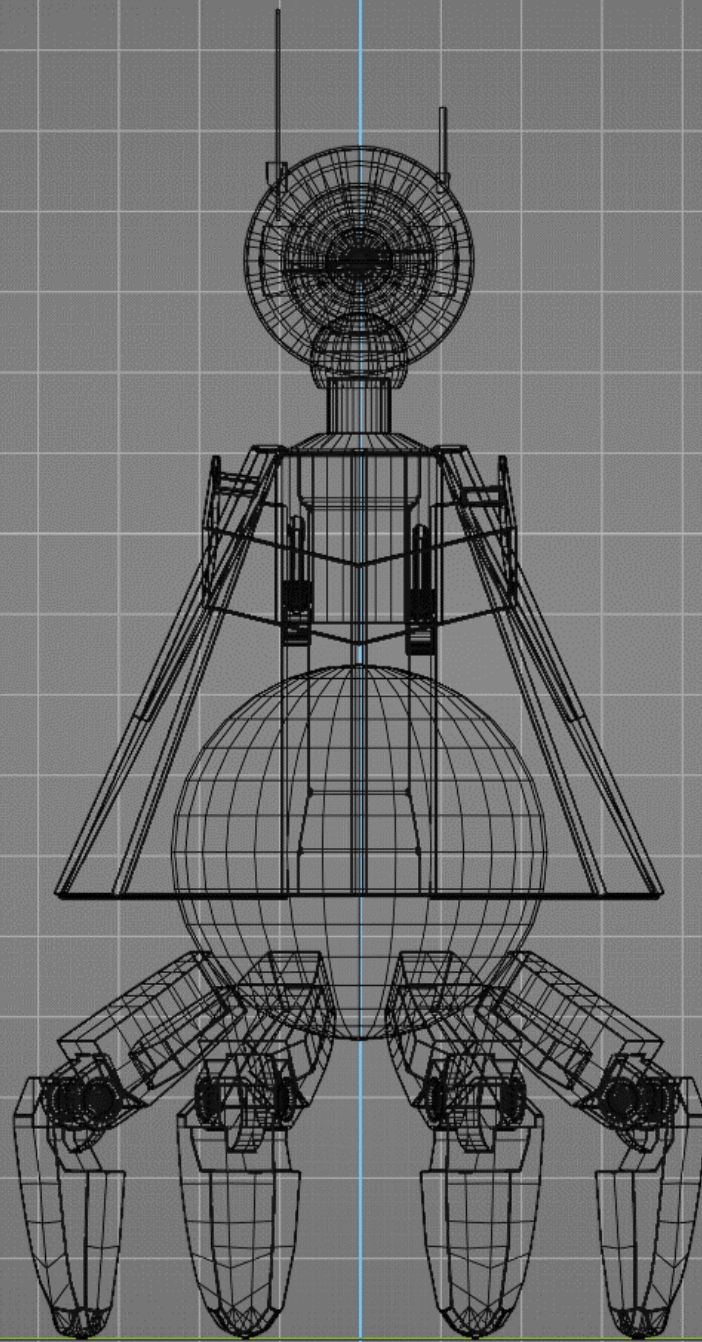
다리의 움직임은 지오메트리 노드로
완전 자동화하여, 직접 애니메이션 하는
부분은 머리 회전과 팔·몸통의 위치만.

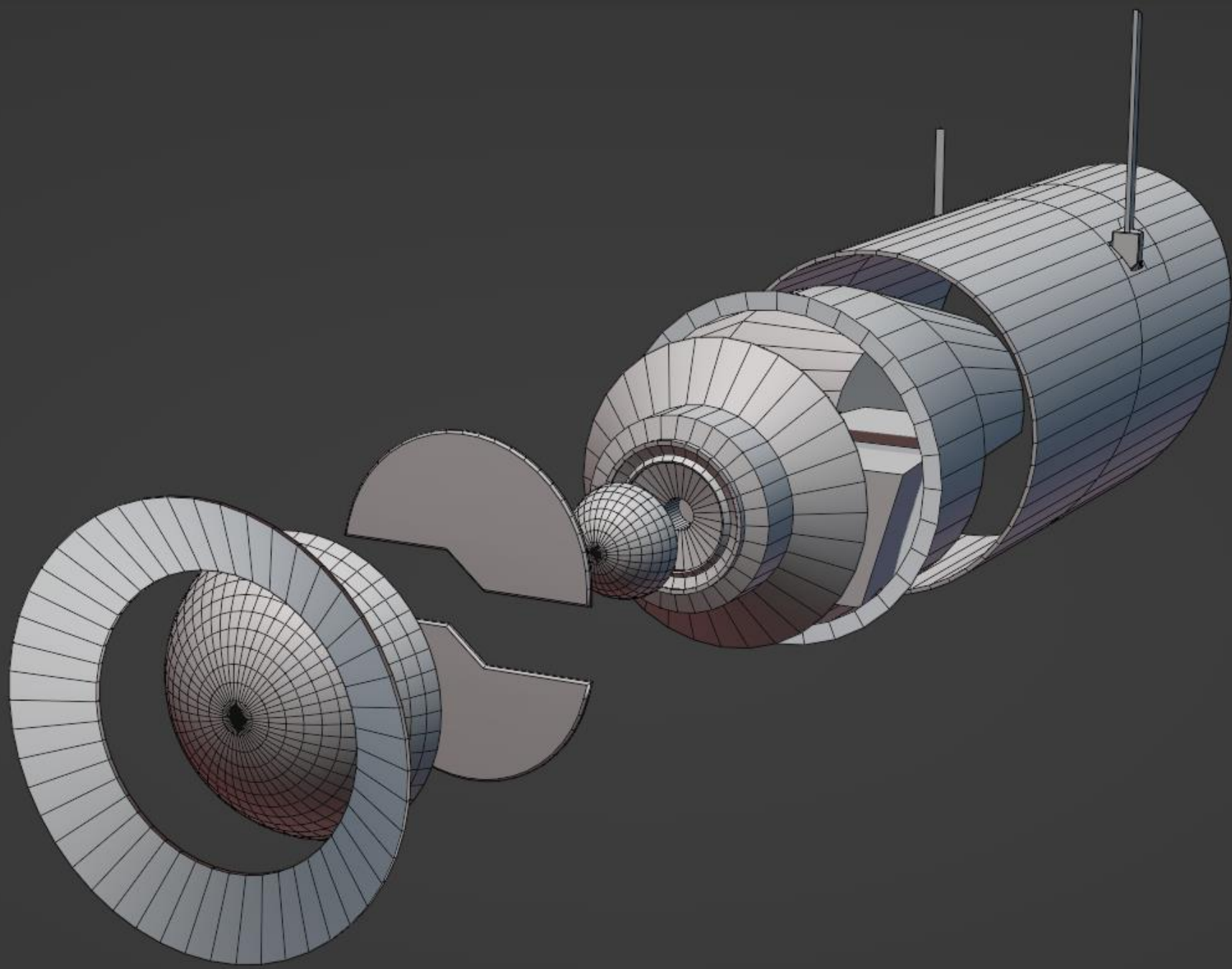
Miny

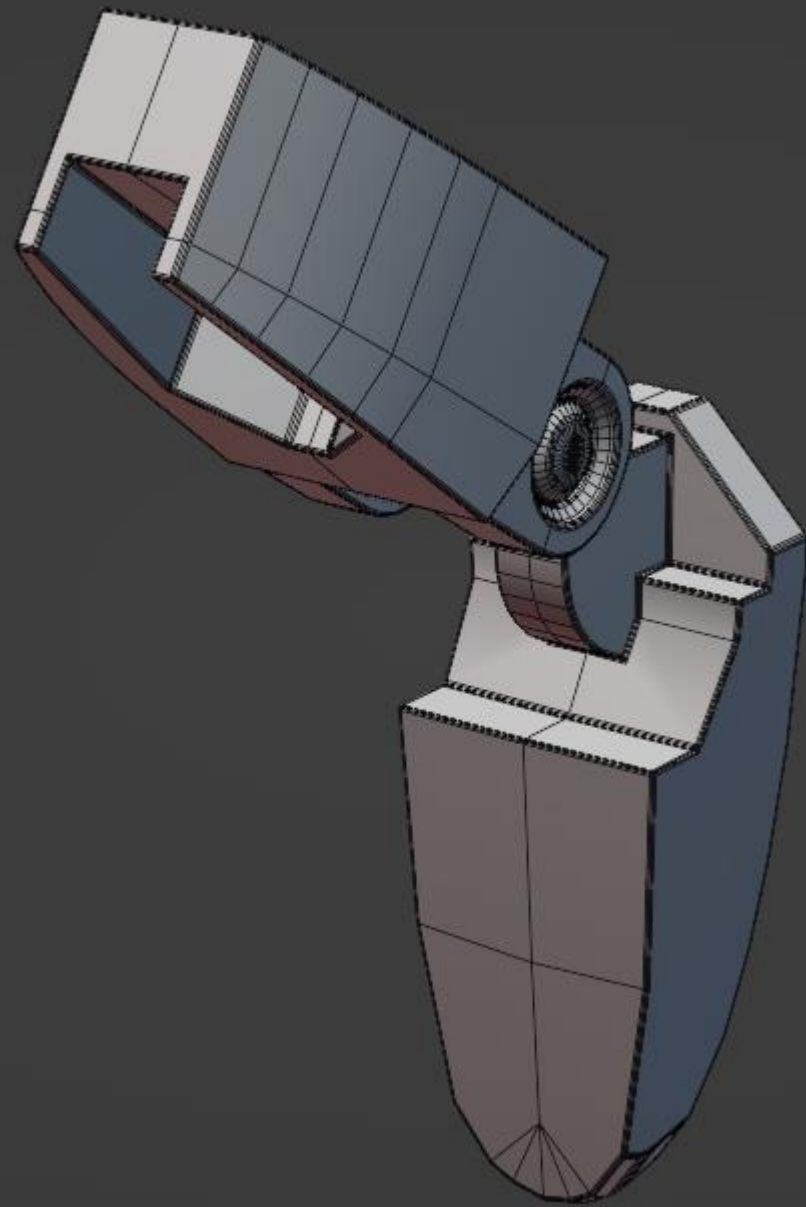
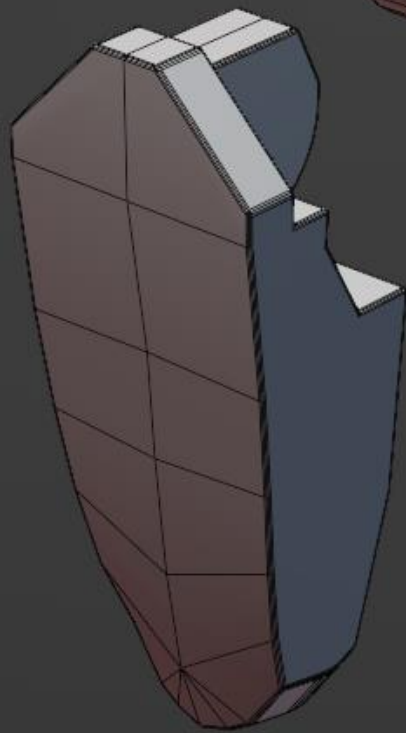
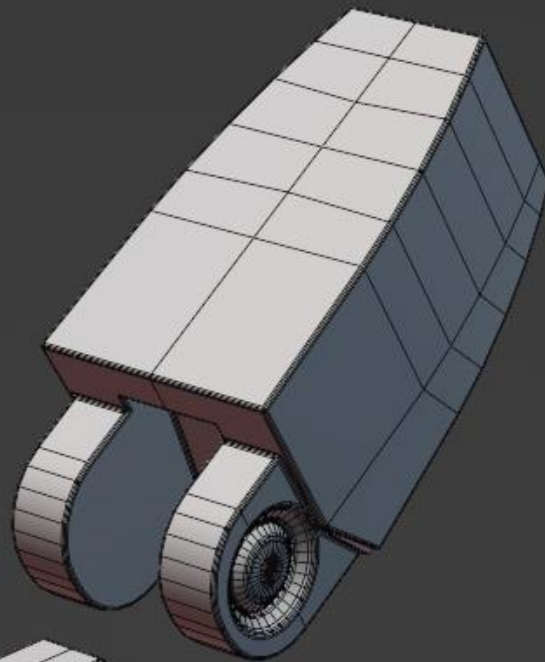
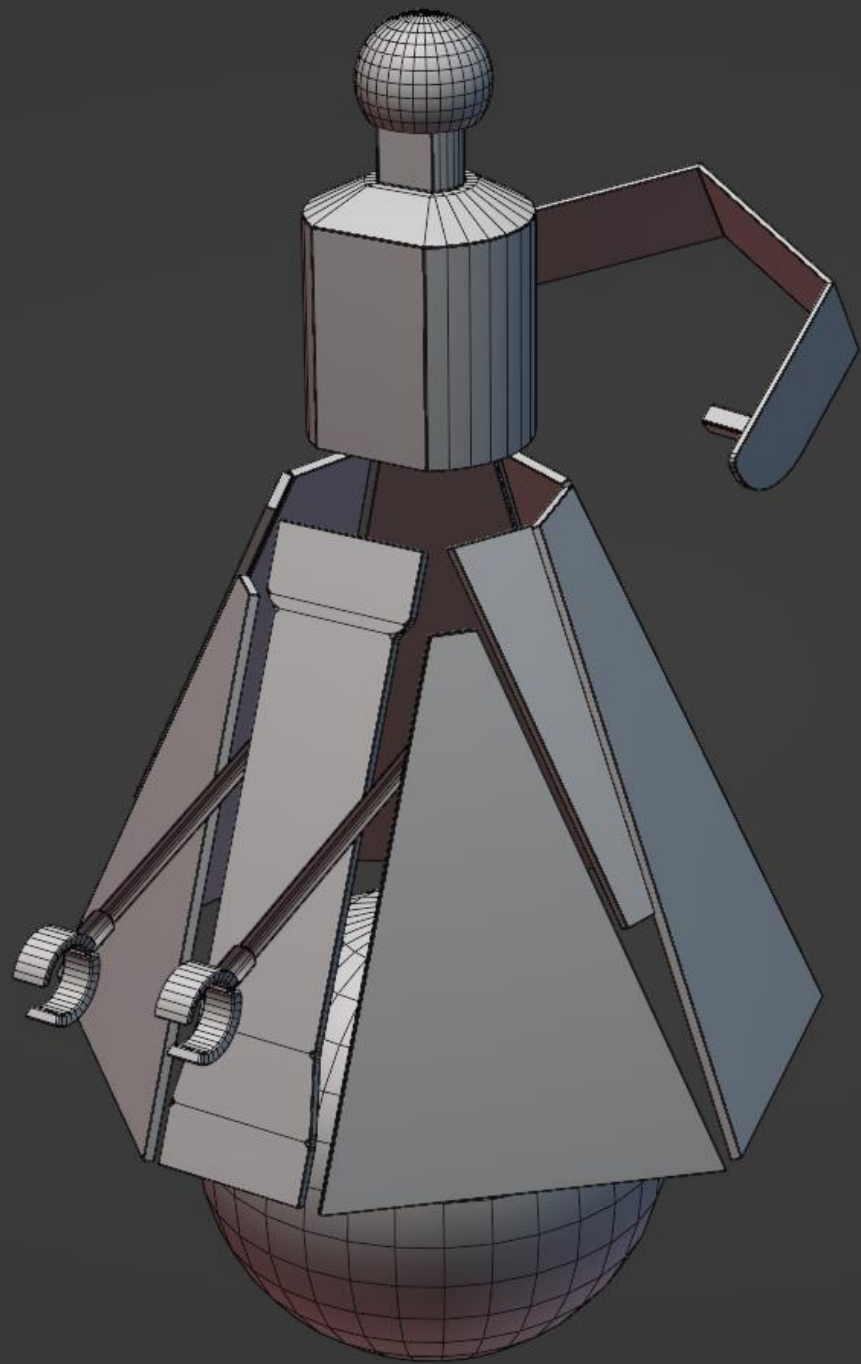


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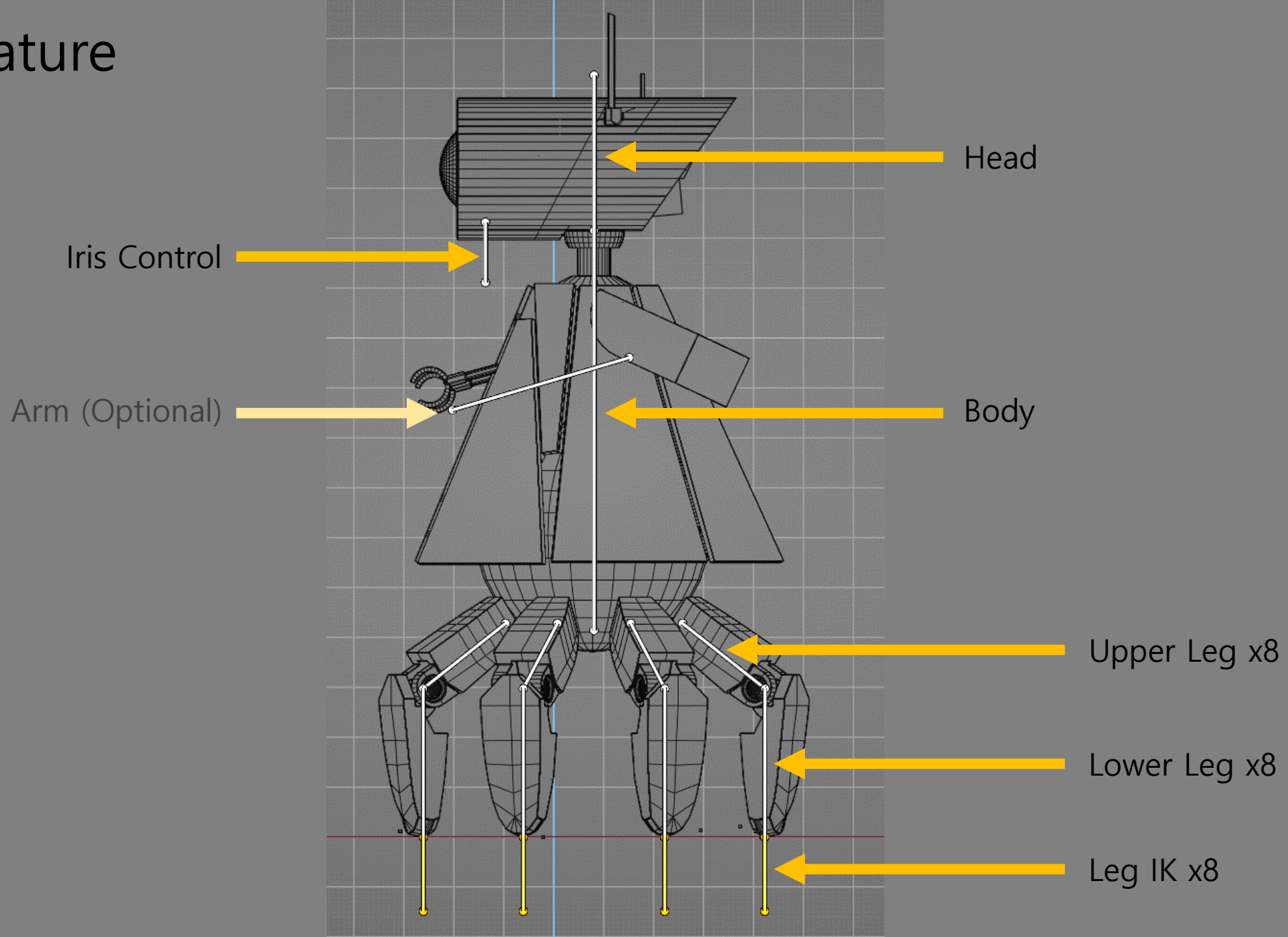




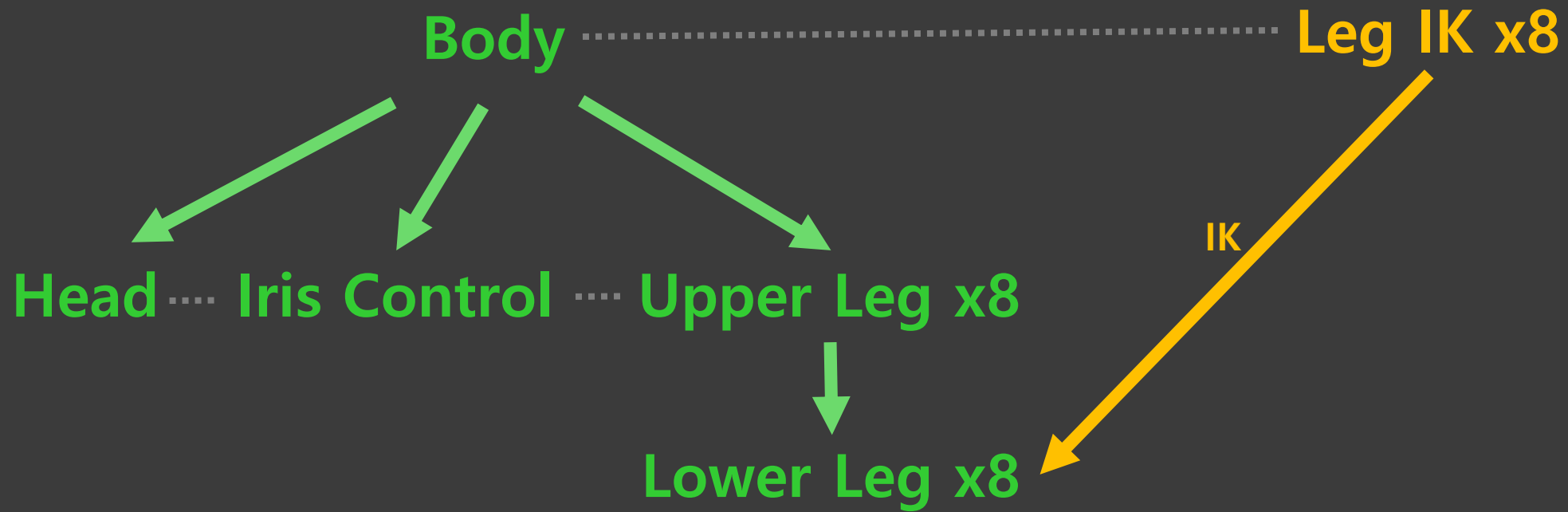




Armature



Bone Connection



Geometry Node Structure

