

# Team Contract

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## Expected level of achievement and effort

We expect each team member to do his or her best and put in about the same amount of time, but the amount/level of achievement does not have to be the same because we all have different level of experiences with web programming. We would all like to get an A for this project.

## Personal goals

Jeffrey: Learn new frameworks/coordinating web app development with partners

Eunice: Learn angular.js, learn more about web development, make a cool project

Ami: Implement security methods taught in class, explore usage of new frameworks such as angular.js

George: Experiment with passport.js, OAuth, etc to make a secure web app. Master the MEAN stack (see mean.io), specifically angular.js, and use git effectively

## Team meetings

Frequency: At minimum  $3.30687831 \times 10^{-6}$  Hz (twice a week), more if necessary

Length: 5 hours per meeting for coding, 1 hour per meeting for Mentor meeting preparation

Location: McCormick East Penthouse

## Maintaining quality of work

We will look over each other's code. We will also try to do most of the coding together so that we know what each other is doing. We will use JSLint for syntax checking.

## Tasks and Deadlines

Tasks will be assigned to the group member most familiar with/interested in a particular topic. If features can be split cleanly, we will assign portions based on whoever wants to work on each part.

We will plan ahead to make sure we don't miss any deadlines, but if we do miss a deadline, we will continue working until we finish and then turn it in.

## Decision Making

We will discuss as a group to make decisions and resolve any disagreements. If we cannot reach an agreement, we can ask our mentor for advice during our mentor meetings.