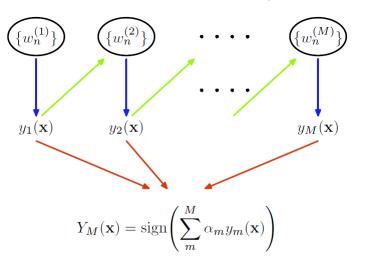


Lecture 7-4: Ensemble Learning AdaBoost

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- AdaBoosting: Idea
 - √ Strong model vs. Weak model
 - A weak model, performing only slightly better than random guessing, could be boosted in to arbitrarily accurate strong model
 - ✓ New classifiers should focus on difficult cases
 - Examine the learning set
 - Get some rule of thumb
 - Reweight the examples of the training set, concentrate on hard cases for the previous rule
 - Derive the next rule of thumb
 - **-** ...
 - Build a single, accurate predictor by combining the rules of thumb

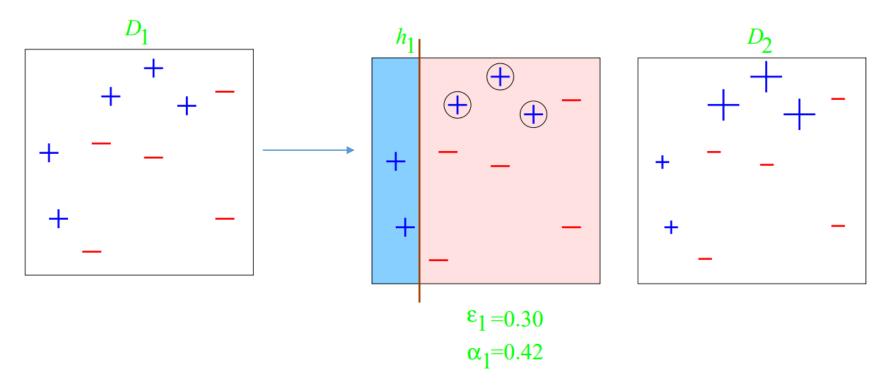
- AdaBoosting: Idea
 - √ Strong model vs. Weak model
 - A weak model, performing only slightly better than random guessing, could be boosted in to arbitrarily accurate strong model
 - √ Train models sequentially, with a new model training at each round
 - ✓ At the end of each round, misclassified examples are identified and have their emphasis increased in a new training set which is then fed back into the next round
 - √ Large errors made by earlier models can be compensated by the subsequent models.



AdaBoosting: Algorithm

```
Algorithm 2 Adaboost
  Input: Required ensemble size T
  Input: Training set S = \{(x_1, y_1), (x_2, y_2), ..., (x_N, y_N)\}, where y_i \in \{-1, +1\}
  Define a uniform distribution D_1(i) over elements of S.
  for t = 1 to T do
      Train a model h_t using distribution D_t.
      Calculate \epsilon_t = P_{D_t}(h_t(x) \neq y)
     If \epsilon_t > 0.5 break
     Set \alpha_t = \frac{1}{2} \ln \left( \frac{1 - \epsilon_t}{\epsilon_t} \right)
     Update D_{t+1}(i) = \frac{D_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}
     where Z_t is a normalization factor so that D_{t+1} is a valid distribution.
  end for
  For a new testing point (x', y'),
  H(x') = sign\left(\sum_{t=1}^{T} \alpha_t h_t(x')\right)
```

- Illustrative example I
 - ✓ Round I



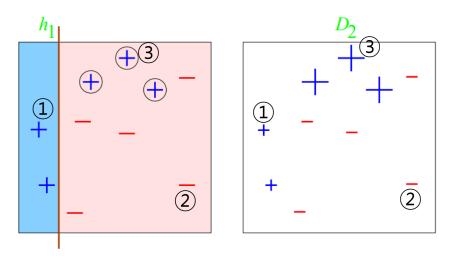
- 3 misclassifications out of 10: $\epsilon_i = 0.30$
- Model confidence: $\alpha_i = \frac{1}{2} \log \left(\frac{1 \epsilon_i}{\epsilon_i} \right) = \frac{1}{2} \log \frac{1 0.3}{0.3} = 0.42$

AdaBoost Example

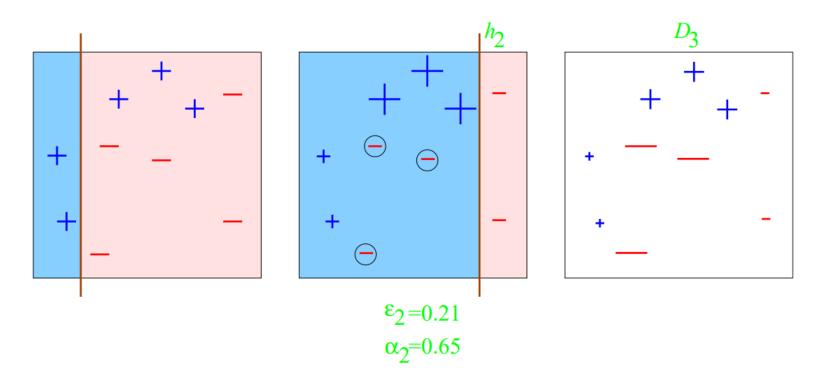
 \checkmark The selection probability of x_i for the next training dataset

$$D_{t+1}(i) = \frac{D_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}$$

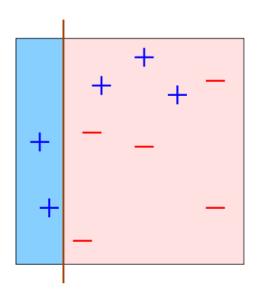
- ✓ Case I: $y_i = 1, h_t(x_i) = 1$ → $y_i h_t(x_i) = 1$ → $-\alpha_t y_i h_t(x_i) < 0$ → increase p
- ✓ Case 2: $y_i = -1, h_t(x_i) = -1 \rightarrow y_i h_t(x_i) = 1 \rightarrow -\alpha_t y_i h_t(x_i) < 0 \rightarrow \text{decrease p}$
- ✓ Case 3: $y_i = 1, h_t(x_i) = -1 \rightarrow y_i h_t(x_i) = -1 \rightarrow -\alpha_t y_i h_t(x_i) > 0 \rightarrow \text{increase p}$
- \checkmark α_t is the confidence of the current model that controls the magnitude of change

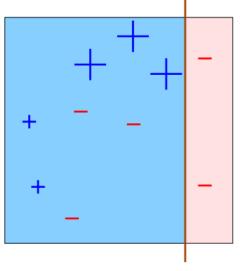


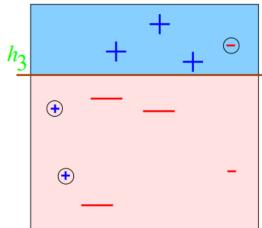
- Illustrative example I
 - ✓ Round 2



- Illustrative example I
 - ✓ Round 3



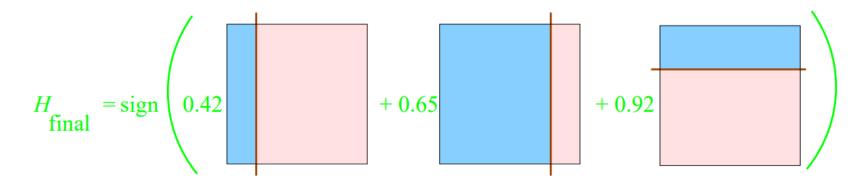


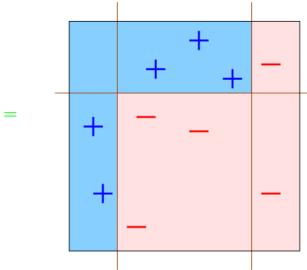


 $\varepsilon_3 = 0.14$

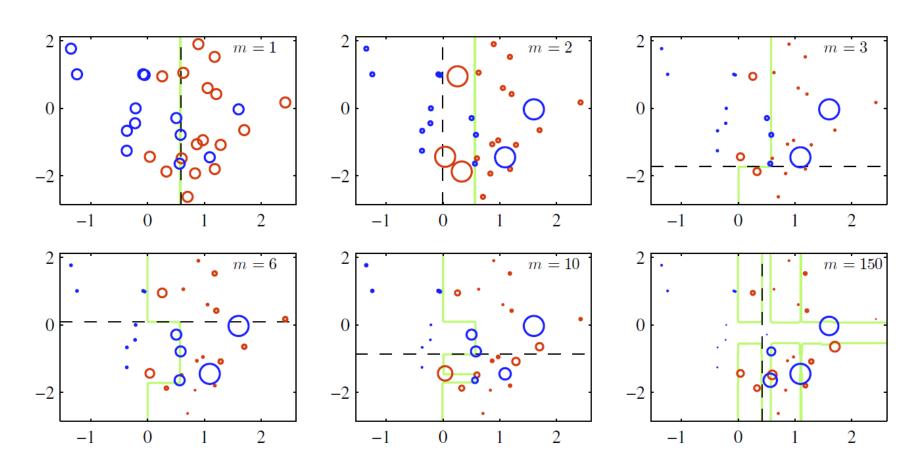
 $\alpha_3 = 0.92$

- Illustrative example I
 - √ Final classifier

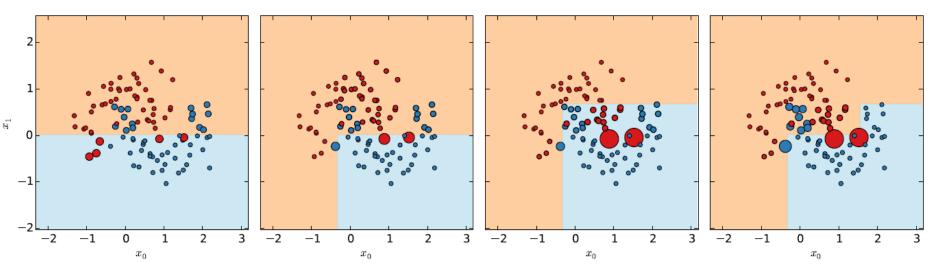




• Illustrative example 2

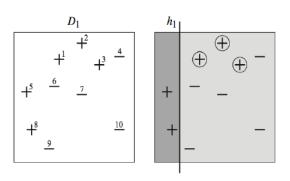


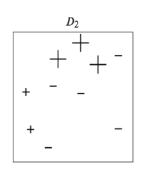
• Illustrative example 3

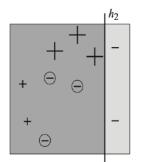


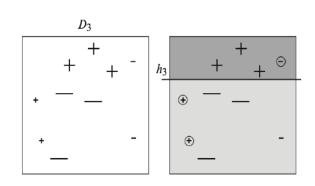
https://www.slideshare.net/DataRobot/gradient-boosted-regression-trees-in-scikitlearn?from_action=save

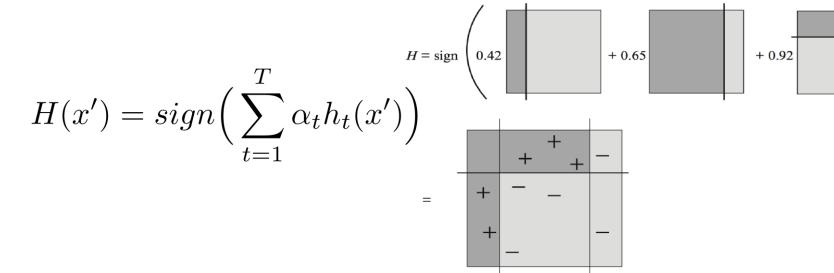
• Illustrative example 4



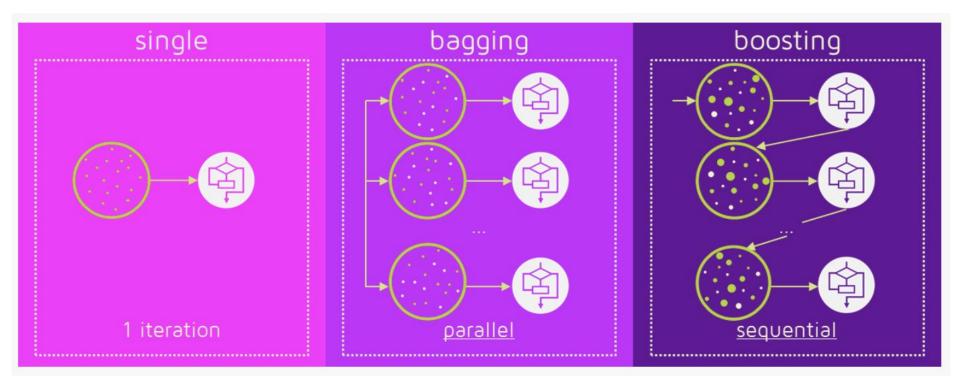








• Single model vs. Bagging vs. Boosting



https://quantdare.com/what-is-the-difference-between-bagging-and-boosting/

AdaBoost in Action

AdaBoost in Action

Kai O. Arras

Social Robotics Lab, University of Freiburg

Nov 2009 00 Social Robotics Laboratory

• Bagging vs. Boosting

 \checkmark Selected instances in each training dataset

A sample of a single	classifier on an imaginary set of data.
	(Original) Training Set
Training-set-1:	1, 2, 3, 4, 5, 6, 7, 8

A sample of Bagging on the same data.	
	(Resampled) Training Set
Training-set-1:	2, 7, 8, 3, 7, 6, 3, 1
Training-set-2:	7, 8, 5, 6, 4, 2, 7, 1
Training-set-3:	3, 6, 2, 7, 5, 6, 2, 2
Training-set-4:	4, 5, 1, 4, 6, 4, 3, 8

A sample of Boosting on the same data.		
	(Resampled) Training Set	
Training-set-1:	2, 7, 8, 3, 7, 6, 3, 1	
Training-set-2:	1, 4, 5, 4, 1, 5, 6, 4	
Training-set-3:	7, 1, 5, 8, 1, 8, 1, 4	
Training-set-4:	1, 1, 6, 1, 1, 3, 1, 5	

Face detection with AdaBoost



