

EUN (SUSAN) SEO

UX/UI Designer | susan-seo.com

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Utilizes strong visual skills, analysis and problem solving abilities to develop user-friendly solutions

EDUCATION

The University of Texas at Austin	Bachelor of Business Administration, Management Information Systems <i>Certificate: Elements of Computer Science, Overall GPA: 3.5</i>	May 2017
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- **Courses:** User Experience Design, Interaction Design, Elements of Software Design, Elements of Graphics & Visualizations, Elements of iOS Programming, Web Application Development, Data Mining & Analytics, Social Media Analytics

EXPERIENCE

SchoolLinks - UX Intern; Austin, TX	January 2017 – May 2017
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- **Full-stack design:** Worked with Head of Product to think critically through complex user flows; worked with engineering to write detailed documentation and answer technical questions during handoff
- **Time management:** Produced well-documented, consistent user interface (UI) designs in two-week sprints, proving ability to manage workload in a self-directed manner

Campus Renewal - Media Intern; Austin, TX	September 2016 - December 2016
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- **Web design:** Improved navigability and visual design of responsive Wordpress site using HTML/CSS and best UI practices
- **Heuristic Evaluation:** Conducted heuristic review that identified several easy-to-fix UX design issues in IA and consistency

IBM - Mobile Design Intern; Austin, TX	June 2015 - August 2015
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- **Writing skills:** Wrote app specifications and user stories for two iOS apps, helping designers build intuitive wireframes and UIs
- **Project management:** Led crowdsourced design competition for above apps; Learned how to set delivery schedules and communicate rationale behind selection of winning designs

ACADEMIC PROJECTS

Snakeskn – Crowdsourced mobile fashion app	Fall 2017
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- **Research:** Found quantitative metrics that affect online retailers, such as decreased return costs and increase in customer satisfaction that created significant shift in product's strategy
- **UX design:** Created wireframes and functional specifications that helped development team build MVP in three months

LEADERSHIP EXPERIENCE AND ACTIVITIES

Design Collective – Instructor, Creative Director	January 2015 – January 2016
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- **Presentation:** Developed and led a twelve-week curriculum that taught 10-30 students about UX, UI and design tools
- **Collaboration:** Worked with developers to conduct heuristic evaluations and create visual assets that improved their applications

HONORS

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| • Capital One Analyst Simulation Competition: Gold Rush! | First Place |
| • Nathalie Goodwin Memorial Endowed Presidential Scholarship (4 semesters) | Fall 2015 - Spring 2017 |
| • University Honors (3 semesters) | Fall 2014 - Spring 2017 |

ADDITIONAL INFORMATION

Design Skills: Sketch, Adobe Photoshop, Illustrator, InDesign; Prototyping, Wireframing, Research, Sketching

Computer Skills: HTML/CSS, Microsoft Word, Excel, SharePoint, Visio, Python, Oracle SQL, Wordpress

Work Eligibility: Eligible to work in the U.S. with no restrictions