SUSAN SEO

UX/UI Designer

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EDUCATION

University of Texas at Austin May 2017 | GPA 3.48

B.B.A. in Management Information Systems

Elements of Computer Science Certificate

DESIGN SKILLS

SKILLED IN Sketch Illustrator Photoshop InVision JIRA

FAMILIAR WITH

Adobe CS InDesign Dreamweaver

WORK EXPERIENCE

SchooLinks | UIX Intern

JAN 2017 - PRESENT

- Use analytical skills to convert complex user stories with multiple roles and access levels into innovative mockups for engineering team
- Collaborate with product manager to develop, refine and deliver **user-centered solutions** that align with the company's brand
- Prove ability manage workload in a self-directed manner by creating clean, consistent user interface deliverables in two-week sprints

Campus Renewal | Media Intern

SEP 2016 - DEC 2016

- Redesigned and developed responsive magazine page on Wordpress using CSS & HTML, improving its visual design and fixing any technical bugs through feedback from media team
- Performed **content audit** on entire website and documented ideas for improving information architecture (IA) and consistency of website

IBM | Mobile Design Intern

JUN 2015 - AUG 2015

- Wrote easy to understand app specifications for two speculative iOS apps based on user stories, competitor analysis and low fidelity prototypes
- Collaborated with TopCoder to crowdsource design solutions for above apps; led weekly design critiques and used communication skills to rank design solutions and communicate the rationale behind selection of top designs
- Presented above ideas, along with a virtual reality project, to group of **30-40 people**, including departmental stakeholders and interns at IBM headquarters

LEADERSHIP EXPERIENCE & ACTIVITIES

Design Collective | Creative Director, Instructor

JAN 2015 - JAN 2016

- Used **excellent interpersonal skills** to create and teach a semester-long curriculum about UX, UI, typography and design tools to 10-30 students
- Provide user experience **(UX) consulting** for developers by leading them through various UX methodologies such as user flows, stakeholder interviews, prototyping and competitor analysis

PROJECTS

Snakeskn | UX/UI Designer

JAN 2016 - FEB 2017

- Led product development meetings with developers and founder to determine functional requirements of the Snakeskn app, a startup that helps retailers crowdsource sizing data and reviews from online users
- Collaborated with founder and mentors to shift product's business strategy, honing in on research of quantitative metrics such as decreased return costs and increased in customer satisfaction from informed shoppers using Snakeskn sizing metrics