

## Deriving free and clamped cubic spline interpolation and their algorithms

Given  $n+1$  knot points  $x_i$ , with  $i=0, \dots, n$ , and the values  $y_i$  at these knot points the interpolating cubic spline is defined by:

$$S(x) = S_i(x), \quad x_i \leq x \leq x_{i+1}, \quad i=0, \dots, n-1 \quad (1)$$

$$S_i(x) = a_i + b_i(x - x_i) + c_i(x - x_i)^2 + d_i(x - x_i)^3 \quad (2)$$

The conditions for the cubic spline are:

$$S_i(x_i) = y_i, \quad i=0, \dots, n-1 \quad \text{and} \quad S_{n-1}(x_n) = y_n \quad (3)$$

$$S_{i+1}(x_{i+1}) = S_i(x_{i+1}), \quad i=0, \dots, n-2 \quad (4)$$

$$S'_{i+1}(x_{i+1}) = S'_i(x_{i+1}), \quad i=0, \dots, n-2 \quad (5)$$

$$S''_{i+1}(x_{i+1}) = S''_i(x_{i+1}), \quad i=0, \dots, n-2 \quad (6)$$

The boundary conditions depend on whether it is a free or clamped spline:

$$\text{Free:} \quad S''_0(x_0) = S''_{n-1}(x_n) = 0 \quad (7)$$

$$\text{Clamped:} \quad S'_0(x_0) = u, \quad S'_{n-1}(x_n) = v \quad (8)$$

The aim is to find the coefficients:  $a_i$ ,  $b_i$ ,  $c_i$  and  $d_i$

**a) Deriving the set of equations that describe  $a_i$ ,  $b_i$ ,  $c_i$  and  $d_i$**

From the definition of the spline function (2) we derive:

$$S_i(x_i) = a_i, \quad i = 0, \dots, n-1 \quad (10)$$

$$S'_i(x_i) = b_i, \quad i = 0, \dots, n-1 \quad (11)$$

$$S''_i(x_i) = 2c_i, \quad i = 0, \dots, n-1 \quad (12)$$

From (3) and (10) we easily find:

$$a_i = y_i, \quad i = 0, \dots, n-1 \quad (13)$$

We now define:

$$h_i = x_{i+1} - x_i, \quad i = 0, \dots, n-1 \quad (14)$$

This means we can write  $S_i(x_{i+1})$ ,  $S'_i(x_{i+1})$  and  $S''_i(x_{i+1})$  as:

$$S_i(x_{i+1}) = a_i + b_i h_i + c_i h_i^2 + d_i h_i^3 \quad (15)$$

$$S'_i(x_{i+1}) = b_i + 2c_i h_i + 3d_i h_i^2 \quad (16)$$

$$S''_i(x_{i+1}) = 2c_i + 6d_i h_i \quad (17)$$

Combining (4), (5), (6) with (10), (11), (12) and (15), (16), (17), we get:

$$a_{i+1} = a_i + b_i h_i + c_i h_i^2 + d_i h_i^3 \quad (15)$$

$$b_{i+1} = b_i + 2c_i h_i + 3d_i h_i^2 \quad (16)$$

$$c_{i+1} = c_i + 3d_i h_i \quad (17)$$

We can rewrite this as:

$$d_i = \frac{c_{i+1} - c_i}{3h_i} \quad (18)$$

$$b_i = b_{i-1} + h_{i-1}(c_{i-1} + c_i) \quad (19)$$

$$b_i = \frac{a_{i+1} - a_i}{h_i} - \frac{h_i}{3}(2c_i + c_{i+1}) \quad (20)$$

Substituting (20) for  $i$  and  $i-1$  into (19) yields:

$$\frac{a_{i+1} - a_i}{h_i} - \frac{h_i}{3}(2c_i + c_{i+1}) = \frac{a_i - a_{i-1}}{h_{i-1}} - \frac{h_{i-1}}{3}(2c_{i-1} + c_i) + h_{i-1}(c_{i-1} + c_i) \quad (21)$$

Which can be rewritten as:

$$\frac{3}{h_i}(a_{i+1} - a_i) - \frac{3}{h_{i-1}}(a_i - a_{i-1}) = h_{i-1}c_{i-1} + 2(h_i + h_{i-1})c_i + h_i c_{i+1} \quad (22)$$

Because everything on the left hand side is known we can rename it as:

$$m_i = \frac{3}{h_i}(a_{i+1} - a_i) - \frac{3}{h_{i-1}}(a_i - a_{i-1}) \quad (23)$$

This means the set of equations we have to solve is:

$$m_i = h_{i-1}c_{i-1} + 2(h_i + h_{i-1})c_i + h_i c_{i+1}, \quad i = 1, \dots, n-1 \quad (24)$$

with  $c_i$  as the unknowns.

Once  $c_i$  is known then  $d_i$  and  $b_i$  can be found with (18) and (20)

The boundary conditions for  $c_0$  and  $c_n$  come from (7) – for a free or natural spline – or from (8) – for a clamped spline.

### b) Free or natural spline

From (7), (6) and (12) you easily find that:

$$c_0=0 \quad \text{and} \quad c_n=0 \quad (25)$$

We can now write the set of equations (24) in matrix form:

$$L C = M \quad (26)$$

or

$$\begin{bmatrix} 1 & 0 & & & \cdots & 0 \\ h_0 & 2(h_0+h_1) & h_1 & 0 & & \\ 0 & h_1 & 2(h_1+h_2) & h_2 & & \\ \vdots & & & \ddots & & \\ 0 & \cdots & & & 0 & 1 \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} 0 \\ m_1 \\ \vdots \\ 0 \end{bmatrix} \quad (27)$$

### c) Clamped spline

From (8) and (11) we get:

$$b_0=u \quad \text{and} \quad b_n=v \quad (28)$$

Substituting  $b_0$  in (20) we get:

$$u = \frac{a_1 - a_0}{h_0} - \frac{h_0}{3}(2c_0 + c_1) \quad (29)$$

Substituting  $b_n$  in (19) and then use (20) for  $b_{n-1}$  :

$$v = \frac{a_n - a_{n-1}}{h_{n-1}} - \frac{h_{n-1}}{3}(2c_{n-1} + c_n) + h_{n-1}(c_{n-1} + c_n) \quad (30)$$

rewriting (29) and (30) we get:

$$2h_0c_0 + h_0c_1 = \frac{3}{h_0}(a_1 - a_0) - 3u \quad (31)$$

$$h_{n-1}c_{n-1} + 2h_{n-1}c_n = 3v - \frac{3}{h_{n-1}}(a_n - a_{n-1}) \quad (32)$$

If we define  $m_0 = (3/h_0)(a_1 - a_0) - 3u$  and  $m_n = 3v - (3/h_{n-1})(a_n - a_{n-1})$  , we can also write the set of equations (24) for a clamped spline in matrix form:

$$L C = M \quad (33)$$

or

$$\begin{bmatrix} 2h_0 & h_0 & & & \cdots & 0 \\ h_0 & 2(h_0+h_1) & h_1 & 0 & & \\ 0 & h_1 & 2(h_1+h_2) & h_2 & & \\ \vdots & & & \ddots & & \\ 0 & \cdots & & & h_{n-1} & 2h_{n-1} \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_n \end{bmatrix} = \begin{bmatrix} m_0 \\ m_1 \\ \vdots \\ m_n \end{bmatrix} \quad (34)$$

### c) Solving the tridiagonal set of equations

Both for the free (27) and the clamped (34) spline the set of equations that need to be solved can be written in a tridiagonal matrix form  $LC=M$ , with the matrix elements  $l_{i,j}$ ,  $i, j=0, \dots, n$  and  $m_i$ ,  $i=0, \dots, n$  known.

To solve the set of equations we use the tridiagonal matrix algorithm (TDMA), also known as the Thomas algorithm.

Because  $L$  is tridiagonal we can define:

$$r_i = l_{i-1,i}, \quad i=1, \dots, n \quad \text{and} \quad r_0 = 0 \quad (35)$$

$$s_i = l_{i,i}, \quad i=0, \dots, n \quad (36)$$

$$t_i = l_{i+1,i}, \quad i=0, \dots, n-1 \quad \text{and} \quad t_n = 0 \quad (37)$$

For each  $i$  the equation then becomes:

$$r_i c_{i-1} + s_i c_i + t_i c_{i+1} = m_i \quad (38)$$

We can now recursively change these equations, in order to eliminate the  $r_i$  coefficients. The first equation remains the same ( $r_0=0$  anyway):

$$s_0 c_0 + t_0 c_1 = m_0 \quad (39)$$

we multiply the second equation with  $s_0$  and subtract the first equation multiplied by  $r_1$ :

$$\begin{aligned} s_0(r_1 c_0 + s_1 c_1 + t_1 c_2) - r_1(s_0 c_0 + t_0 c_1) &= s_0 m_1 - r_1 m_0 \\ (s_0 s_1 - r_1 t_0) c_1 + s_0 t_1 c_2 &= s_0 m_1 - r_1 m_0 \end{aligned} \quad (40)$$

If we define new coefficients  $s'_1 = s_0 s_1 - r_1 t_0$ ,  $t'_1 = s_0 t_1$  and  $m'_1 = s_0 m_1 - r_1 m_0$ , the second equation is rewritten as:

$$s'_1 c_1 + t'_1 c_2 = m'_1 \quad (41)$$

We can now apply the same trick with the new second equation and the third equation, resulting in:

$$s'_2 c_2 + t'_2 c_3 = m'_2 \quad (42)$$

with  $s'_2 = s'_1 s_2 - r_2 t'_1$ ,  $t'_2 = s'_1 t_2$  and  $m'_2 = s'_1 m_2 - r_2 m'_1$  and again for the 4<sup>th</sup> equation et cetera.

Hence by recursively defining the new coefficients:

$$s'_i = s'_{i-1} s_i - r_i t'_{i-1}, \quad i=1, \dots, n \quad \text{and} \quad s'_0 = s_0 \quad (43)$$

$$t'_i = s'_{i-1} t_i, \quad i=1, \dots, n \quad \text{and} \quad t'_0 = t_0 \quad (44)$$

$$m'_i = s'_{i-1} m_i - r_i m'_{i-1}, \quad i=1, \dots, n \quad \text{and} \quad m'_0 = m_0 \quad (45)$$

we have simplified the set of equations to:

$$s'_i c_i + t'_i c_{i+1} = m'_i \quad (46)$$

Because  $t_n = 0$ , also  $t'_n = 0$  and the last equation has the trivial solution:

$$c_n = \frac{m'_n}{s'_n} \quad (47)$$

Backwards recursively, we find the solutions for  $c_i$ :

$$c_i = \frac{m'_i - t'_i c_{i+1}}{s'_i} \quad (48)$$