READY



```
%sh
STATUS="$(service cassandra status)"

if [[ $STATUS == *"is running"* ]]; then
    echo "Cassandra is running"
else
    echo " Cassandra not running .... Starting"
    service cassandra restart > /dev/null 2>&1 &
    echo " Started"
fi
```

Exercise 7 – Gossip

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In this exercise, you will:

- Understand how Apache Cassandra™ uses gossip.
- Understand how gossip information propagates through a cluster.
- Understand how a gossip exchange works.

In a fully distributed system such as Apache Cassandra[™], there is no single repository that contains the state of all the nodes in the cluster. Clearly, such a repository would be a single point of failure. Instead, Apache Cassandra[™] uses the Gossip protocol to distribute nodes' status

amongst its peers.

In this exercise, we will examine the gossip information for our cluster.

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Steps

1. Be sure node is up and running using nodetool status. Start your nodes if necessary.

nodetool status

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07_Gossip_Solution

2. Execute the following command:

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nodetool gossipinfo **READY READY** Rerun your nodetool gossipinfo command a few times and notice the heartbeat values increasing for both nodes. nodetool gossipinfo **READY** Execute the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following query of the system.peers table which stores some gossip data about the following table about node's peers. %cassandra READY SELECT peer, data_center, host_id, preferred_ip, rack, release_version, rpc_address, schema_version FROM system.peers; Notice the values here are some of the same values you saw in the terminal. Also notice READY that a node does not store a row of peer data for itself. By default, cqlsh connects to 127.0.0.1 **READY**

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