

Method Overriding

Day 5.

• Rules to Override in Java

- Rule
① private, static, final method cannot be overridden.
② Subclass method must have same or wider access modifier than super-class method.

- ③ Arguments of subclass method must be same as super class method.

private (lowest)

default

protected

public (highest)

- ④ The return type of sub-class method can be same of...
super class method → or sub class of the super-class's method's return type. This is called "covariant" return type.

- ⑤ Checked exception list in sub-class method should be same or subset of exception list in super class method.

- ⑥ Override annotation on subclass method → checks if we follow the rules of overriding
(Java 5.0)

- overriding
① Overriding required
② base class pointer & derived class method call

Run Time Polymorphism - (demo03)

- Calling sub class method on superclass reference is called Run Time Polymorphism.

Shape.calculateArea();

Here we achieve RTP in (demo03).

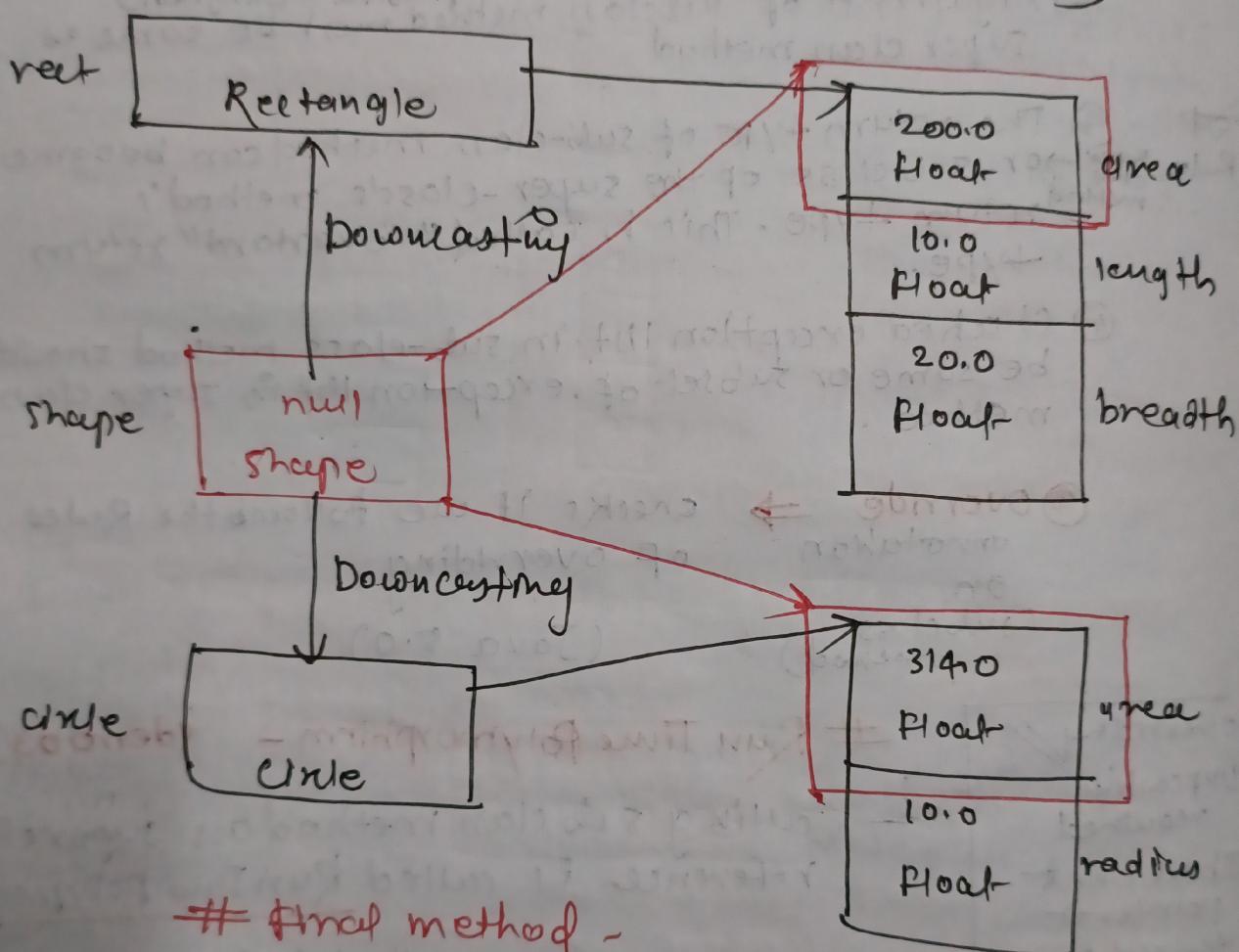
- The method to be called is decided at runtime depending on type of object
→ Late Binding or Dynamic Method Dispatch.

Downcasting

- To call the non overridden Function
- we can't use ~~super class~~ reference for that, we have to use ~~super class~~ subclass reference

Therefore we need downcasting.

Instance of (In place of typeid)



final method -

- If implementation of a super class is logically complete, then we declare method **final**.
- Cannot be **overridden**.
- Can be inherited into subclass.

final class -

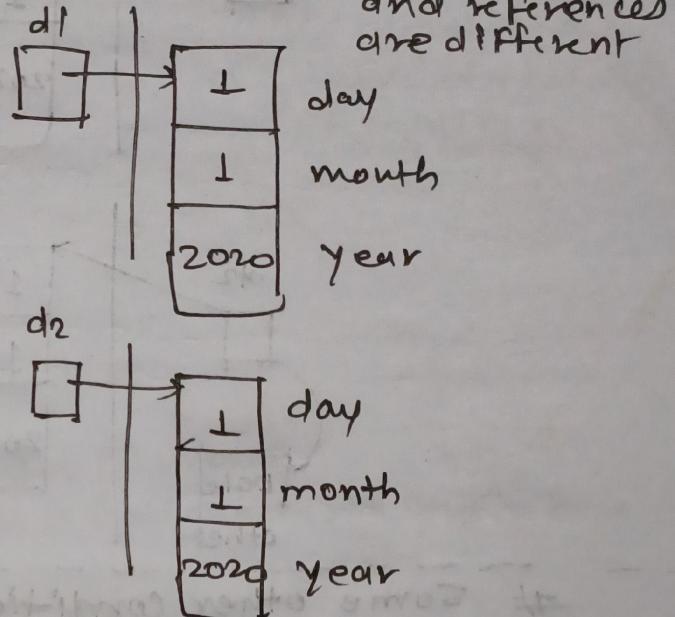
- If implementation of a class is 100% complete then **final**.
- Cannot be **inherited**.
- All wrapper classes are **final**.

.equals method implementation

- To compare the state of object

① Date d1 = new Date(1, 1, 2020);
Date d2 = new Date(1, 1, 2020);

boolean flag = (d1 == d2); \Rightarrow Here we are comparing reference and references are different
cout(flag) \Rightarrow False



② boolean flag (d1.equals(d2)) \Rightarrow Here we don't override equals method.
cout(flag) \Rightarrow False

d1.equals(d2);

आपना d1 वरे equals method
call केन्ती दैलीजी d1 पर
reference जागार this पर

जाती d2 as a parameter पाइवला
जाती downcast कर सर
other नहीं d2/this नहीं
"obj = d2"

If we don't override the equals method then object class equals method will be called and object class equals method will also compare the reference and reference cannot be same.

③ @Override

① public boolean equals (Object obj) {
d2 object जापता as
a parameter पाठवता जाए
in equals method दैलीजी
Object obj = d2;
// Upcasting
}

super class \Rightarrow Object

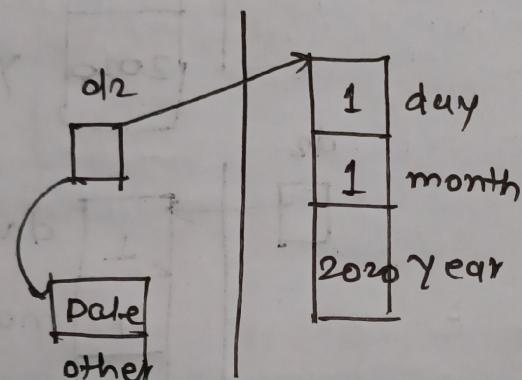
② Date other = (Date) obj; // down casting
if (this.day == other.day && this.month
== other.month && this.year == other.year)
{ return true;
return false;

Now we override the equals method -

- By overriding this equals method it will now compare state of object
- Now if we call

boolean flag = (d1.equals(d2)) || True,

Comparing state of object.



Some other conditions.

Topics
Reviewed:

- ① Upcasting
- ② down casting
- ③ Instance of
- ④ this reference

① d1.equals(null);

```
if (obj == null)
    return false;
```

② d1.equals(d1);

```
if (this == ob)
    return true;
```

! to prevent down casting
when d1 = d1

③ Incompatible type (If we are passing String)

```
if (!(obj instanceof Date))
    return false;
```

Day 1

demo 01 - upcasting & downcasting

demo 02 - Rule 2 of overriding, @ override

demo 03 - Run Time Polymorphism.

Shape. calculateArea();

Shape. acceptRecord();

demo 09 - Instance of (shape example)
Rectangle, circle

downcast - to call non-overridden methods

of subclass
methods calling.
demo 05 - explained the working of casting
// Important रखो और.

demo 06 - final method .

demo 07 - final class

demo 08 - .equals method.

demo 09 - Interface

demo 10 - multiple interface inheritance

demo 11 - diamond problem Field problem still exists in Java

demo 12 - method के लिए ambiguity नहीं होती.

demo 13 - adapter class Test

demo 14 - How we have seen, when to declare how
to declare final, abstract

demo 16 - interface Shape

+ two classes Square, Circle, Rectangle by
implementing Shape.