

Erce Phillips

Technical Consultant, Software Engineer

Work History

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| 2024-09 - present | Technical Solutions Consultant <i>Zip, San Francisco, CA</i> <ul style="list-style-type: none">• Customer Support specialist for business SaaS platform in the procurement space.• Design and develop new customizations client systems leveraging Zip's in-house integration platform, API technologies and Python/Jinja logic.• Collaborate across engineering, business and management departments both client-facing and internally across project life cycle.• Deliver additional software demos and technical documentation as needed to train and inform stakeholders and client-side admin users.• Act as a point of contact for technical support outreach during and after project development. |
| 2022-05 - 2023-11 | Technical Consultant <i>Zuora, Redwood City, CA</i> <ul style="list-style-type: none">• Analyze client business needs and translate into clearly defined technical requirements supported by Zuora platform.• Design, develop and integrate new customizations and improvements to client systems using HTML/CSS, Shopify Liquid, Salesforce APEX, Postman, SQL and JSONata tools.• Collaborate across engineering, business and management departments both client-facing and internally across project life cycle.• Deliver additional software demos and technical documentation as needed to train and inform stakeholders and client-side admin users.• Act as a point of contact for technical support outreach during and after project development. |
| 2022-01 - 2022-05 | Jr. Software Engineer <i>TechMahindra, Fremont, CA</i> <ul style="list-style-type: none">• Protocol test for various mobile devices to obtain certification on LTE/5G networks provided by major carriers in a hardware engineering lab setting.• Utilize testing software and scripts to debug errors with various user equipment including routers, early-stage Android smartphones and tablets. |

Education

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| 2016-05 - 2020-05 | Computer Science, Bachelor of Science <i>University of Florida, Gainesville, FL</i> <ul style="list-style-type: none">• Experience with enhancing algorithms for 3D modeling and texture mapping software in C++ for senior project.• Experience with game development using Unity/C# for computer programming course.• Experience with C, VMs, shell scripting and Linux kernel for operating systems course. |
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Personal Info

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| Email chk.evp@gmail.com |
| Phone (510) 325-8492 |
| Address 3123 Courtland Ave Oakland, CA 94619 |
| GitHub https://github.com/ev-98/ |
| LinkedIn https://linkedin.com/in/erce-phillips/ |

Hard Skills

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| Python |
| HTML/CSS |
| JavaScript |
| MySQL, SOQL, SQLite |
| MongoDB, JSONata |
| Git, GitHub, GitLab |
| API Technologies |

Soft Skills

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| IT Ticketing platforms |
| AI Agent Building |
| End-to-end project management |
| Technical/functional documentation |
| Live demo/presentation experience |
| Intermediate fluency in Spanish |
| Intermediate fluency in Japanese |