

## FIRST LEGO LEAGUE CHALLENGE

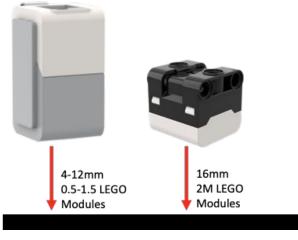
Programming Skills Quick Guide



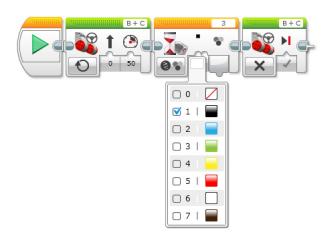


## Move Until Black

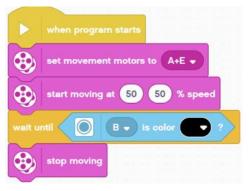
- Objective: Program your robot to move straight until the color sensor sees black
- Make sure you check the height of your color sensor before you begin
- Use a line on the FIRST LEGO
   League challenge mat or create
   one using black electrical tape on
   a white paper.
- Line up your robot as far away from the black line as you want and see if you can make it stop on the line.
- Start motors
- Use the Wait For block in color mode to detect when the color sensor sees black
- Stop Motors







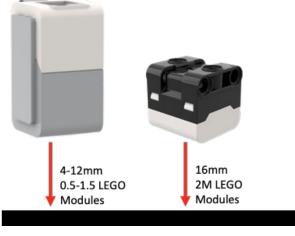
- Set the movement motors for your robot
- Start moving straight at % speed
- Use the wait until block to detect when the color sensor sees black
- Stop moving





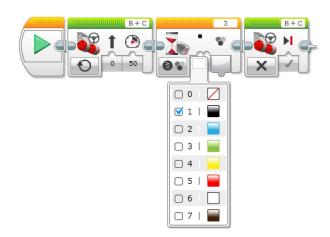
## **Line Follow for Distance**

- Objective: Program your robot to follow a line for a specified distance.
- Make sure you check the height of your color sensor before you begin
- Use a line on the FIRST LEGO
   League challenge mat or create one using black electrical tape on a white paper.
- Make sure your color sensor starts on the correct side of the line.





Pseudocode here



Pseudocode here

