FIRST®LEGO® League TUT\$RIALS

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COREVALUES POSTER

BY PENNSYLVANIA'S FINEST ROBOTICS

MEET THE TEAM

- 6 members, 5th grade 8th grade
- Ist place Champion's at 2016
 Central PA
- Ist place Champion's at 2017
 Southeast PA
- Ist place Champion's at 2018 East
 PA
- 3rd place trophy in Teamwork at World Festival 2017
- Our favorite core values are "We are a Team" and "We have fun"!





WHY IS A COREVALUES POSTER USED?

- Core Values posters are not required, but can be used to share your team story!
 - It's a long season, so show off what you accomplished at competitions and outreach events.
 - Every team's journey is unique, and judges want to know what makes your journey special.
- Time is limited
 - During judging sessions, you only have a few minutes to share your story.
 The poster displays the details that may get glossed over while talking with judges.
 - It can serve as a point of reference when talking to judges.

KEY SECTIONS OF A COREVALUES POSTER

- We recommend that you base your poster on the new rubrics and Core Values.
- Some teams make them by hand. Some teams print out text and glue them. Some are simple and some are colorful. They come in all sizes and shapes!

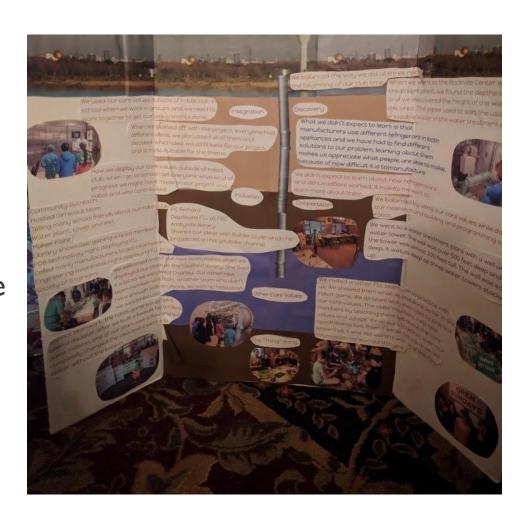


WHAT CANYOU PUT IN A COREVALUE POSTER

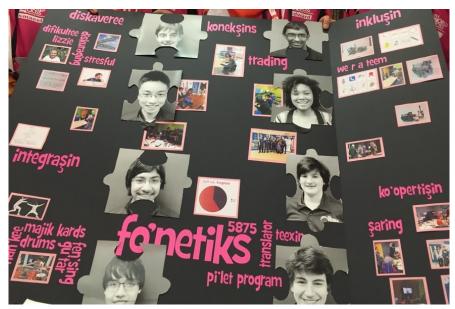
- Anything that highlights the Core Values your team demonstrated throughout the season
- Describe what the team did, but as they say, "a picture is worth 1,000 words". So include photos as well
- Team photos should reflect the key areas of the Rubric
- Photos from an outreach event, team working together on something, team going on an outing

POSTER DESIGN CONNECTED TO TEAM PROJECT

- The Seaford Sea Lions designed their poster to look like the layers of soil and aquafer under Long Island, NY
- They connected their Core Values poster to the season's theme/their project



POSTER DESIGN CONNECTED TO TEAM NAME

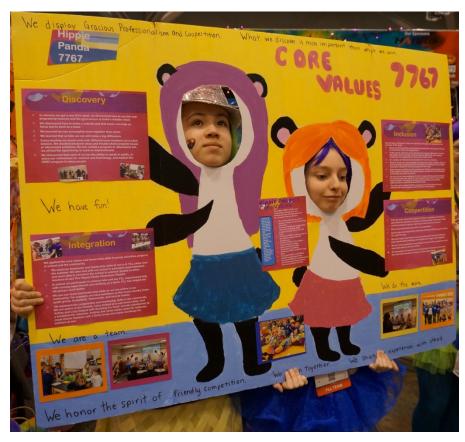


fonetiks

Tacobots



COLORFUL POSTERS





Have fun with your posters!

TIP: FOLLOW THE RUBRIC



BEGINNING Minimally observed across the team.	DEVELOPING Inconsistently observed across the team.	ACCOMPLISHED Consistently observed across the team.	EXCEEDS
1	2	3	4
DISCOVERY – Team explored new skills and ideas.			
INNOVATION – Team used creativity and persistence to solve problems.			
IMPACT – Team applied what they learned to improve their world.			
INCLUSION – Team demonstrated respect and embraced their differences.			
TEAMWORK – Team clearly showed they had worked as a team throughout their journey.			
FUN – Teams clearly had fun and celebrated what they have achieved.			

Source: Ohio FLL Facebook

CREDITS

- This lesson was written by PA's Finest Robotics Team
- More lessons for FIRST LEGO League are available at www.flltutorials.com



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