

# **FIRST® LEGO® League**

## **TUTORIALS**

teach

share

learn

CORE VALUES JUDGING

BAYOU BUILDERS

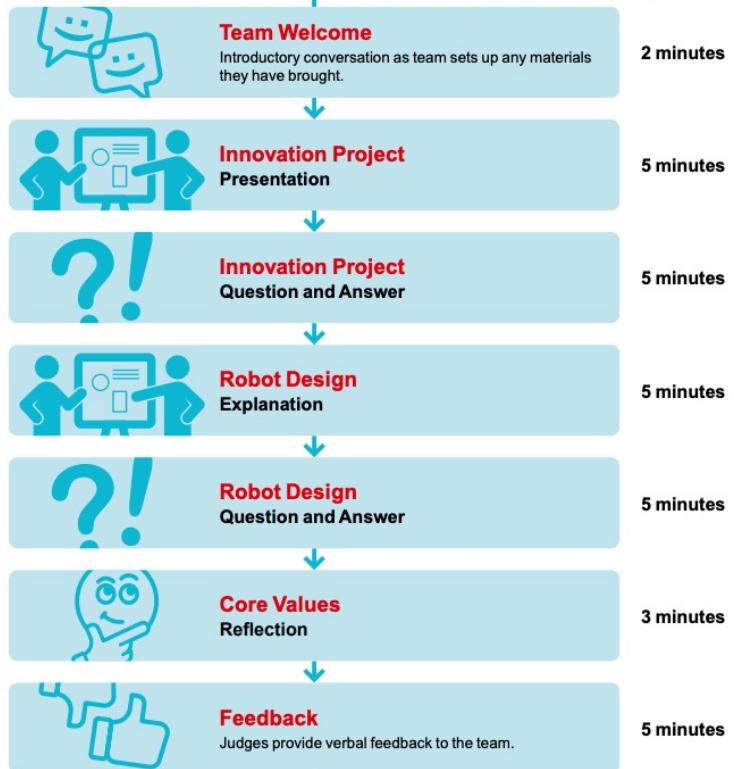
# MEET THE TEAM

- Bayou Builders are a 10-person, community-based team in Hammond, Louisiana.
- They have won a Champions' or Champion's Runner-up award every year in their state and attended the North American Open, Razorback Open and World Festival.
- In 2017, they were also nominated for the Global Innovation Award from Louisiana.
- Bayou Builders are very involved in their community, giving hundreds of hours to outreach activities each year



# WHAT IS A TYPICAL JUDGING SESSION LIKE?

- Core Values judging can vary by region
- In the new Consolidated 30 minute judging, there is a time for a Core Values discussion (3mins)
- Some regions will allow you a formal presentation during this time. Others will only ask questions about your team.
- Use the time in other areas of the judging session to also address Core Values topics
- Some regions may ask your team to do a Team Activity and others may ask for a poster (check with your region first)



# CORE VALUES JUDGING OBJECTIVES

- Core Values judging is a lot of fun. It's your team's chance to share its identity.
- It's your chance to share your team goals and why being a part of FLL is important to you.



# PREPARING YOUR CORE VALUES JUDGING

- Make sure to reference the Core Values Judging Rubric
- Some teams choose to prepare a scripted presentation, skit, song or cheer. This is your chance to share the best of your team with others.
- Always check with your region as to what is required

BEGINNING Minimal examples observed across the team.	DEVELOPING Some examples observed across the team.	ACCOMPLISHED Multiple examples observed across the team.	EXCEEDS
1	2	3	4
<b>DISCOVERY</b> - Team explored new skills and ideas.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>INNOVATION</b> - Team used creativity and persistence to solve problems.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>IMPACT</b> - Team applied what they learned to improve their world.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>INCLUSION</b> - Team demonstrated respect and embraced their differences.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>TEAMWORK</b> - Team clearly showed they had worked as a team throughout their journey.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



# PREPARING YOUR CORE VALUES JUDGING

- Practice your presentation as much as possible; focus on maintaining eye contact and speaking clearly at a moderate rate.
- Be sure to include lots of pictures on your Core Values poster. It's great for judges to see and can help remind you of things you want to say if you become nervous.



# CORE VALUES POSTER (WHERE REQUIRED)

- You may be asked to create a Core Values Poster and present it.
- Do not read your poster. Use it to remind you.
- Leave time to answer questions.



# TEAM BUILDING ACTIVITY (WHERE REQUIRED)

- You may be given a team building activity. [Most regions no longer do this.]
- When working with a large team, it may help to designate one person as the Team Building Mediator for each competition. This person assists in collecting ideas and makes sure every member is heard.
- It's also this member's job to make sure everyone comes to an agreement and starts the activity.



# PREPARING FOR YOUR ACTIVITY

- Depending on how often you meet prior to competition, you should try to work on team building at least once a week. Choose activities that are fun and help members work on how they communicate and make decisions. This is also a great way to get to know each other.
- You should always debrief for at least 5 minutes after each team building activity to develop continued goals.



# DURING THE ACTIVITY

- You want to make sure you pay close attention to the directions given for the activity. If you don't understand something or need to clarify, don't hesitate to ask questions.
- Spend about a minute sharing ideas and voting on a plan. Make sure to review the plan before starting so that everyone understands his or her role.



# WHAT IF YOU DON'T FINISH THE ACTIVITY?

- It's okay if you don't finish the activity. Sometimes you might not. The purpose of the activity is to give judges the chance to see how you relate to one another.
- The important part is to include everyone on the team equally in the process and have fun.



# PREPARING TO ANSWER JUDGING QUESTIONS

- In the days leading up to competitions, practice answering questions. Everyone should practice answering multiple questions.
- All students on the team should be able to give examples of how they used each of the Core Values

BEGINNING Minimal examples observed across the team.	DEVELOPING Some examples observed across the team.	ACCOMPLISHED Multiple examples observed across the team.	EXCEEDS
1	2	3	4
<b>DISCOVERY</b> - Team explored new skills and ideas.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>INNOVATION</b> - Team used creativity and persistence to solve problems.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>IMPACT</b> - Team applied what they learned to improve their world.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>INCLUSION</b> - Team demonstrated respect and embraced their differences.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>TEAMWORK</b> - Team clearly showed they had worked as a team throughout their journey.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<b>FUN</b> - Teams clearly had fun and celebrated what they have achieved.			
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

# FINAL THOUGHTS...

- Be sure to share information about your community outreach and what you have done to share your FIRST experiences with others.
- It's important to keep documentation on all of your core values and community outreach activities. These can be kept in a binder or engineering notebook.



## CREDITS

- This lesson was written by the Bayou Builders (<https://www.bayoubuilders.org/>)
- More lessons for FIRST LEGO League are available at [www.flltutorials.com](http://www.flltutorials.com)



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