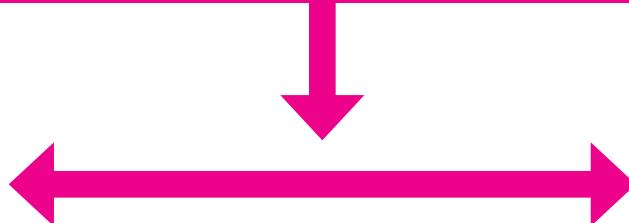


# **URBAN LANDSCAPES**

urban  
design



landscape  
architecture

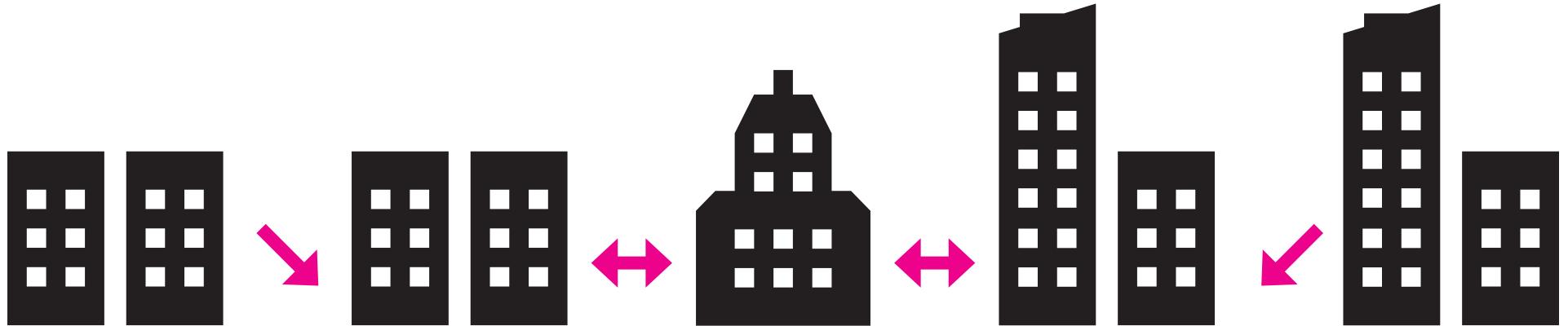
# **URBAN LANDSCAPES**

landscape as the foundational  
building block for cities



## URBAN LANDSCAPES

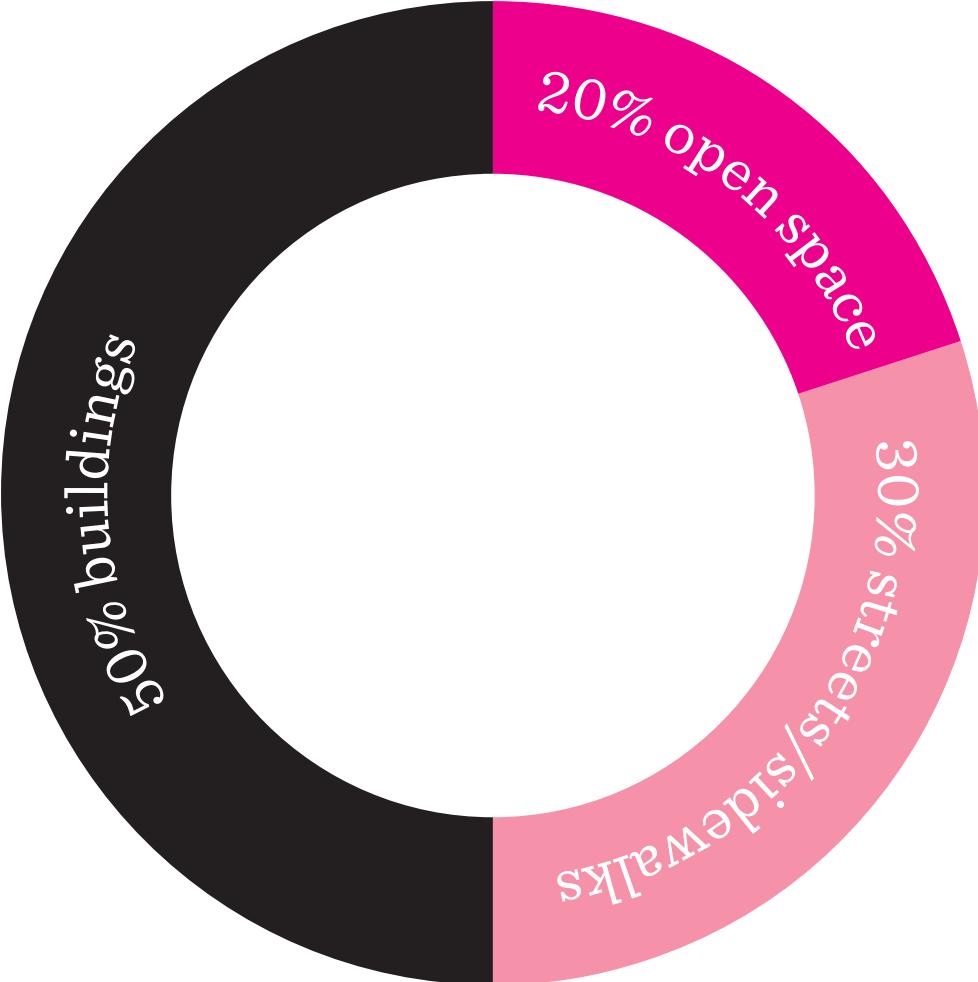
landscape as the foundational  
building block for cities



## URBAN LANDSCAPES

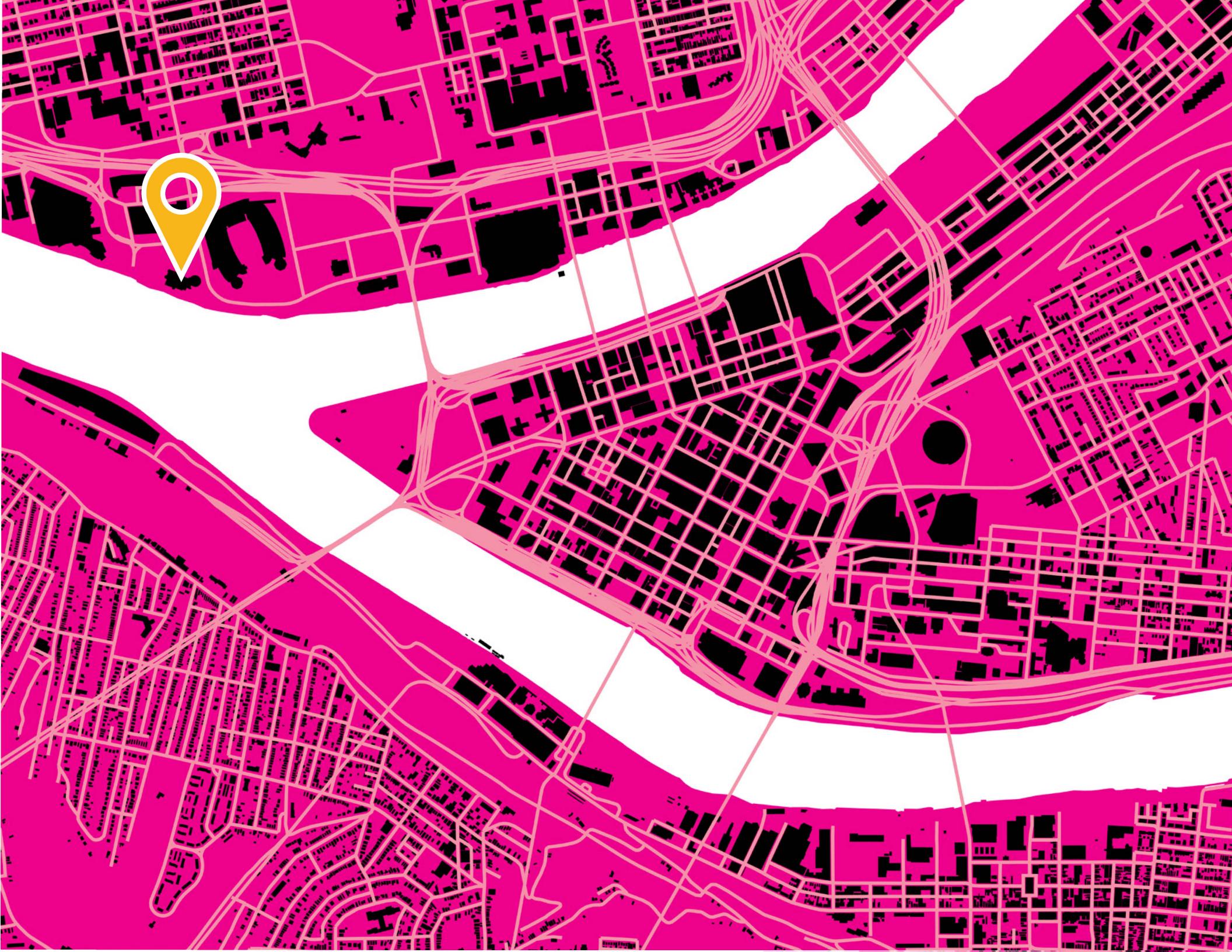
landscape as the foundational  
building block for cities

streets  
sidewalks  
parks  
plazas  
stormwater  
habitat  
soils  
paving  
plants  
art



**50%**  
urban  
landscapes\*

\*UN-Habitat Global Urban Observations Unit “Streets as Public Space and Drivers for Urban Prosperity,” 2013



# **LESSONS LEARNED**

**STEP 1:  
FALL IN LOVE WITH YOUR SIDEWALK**

# cultural value



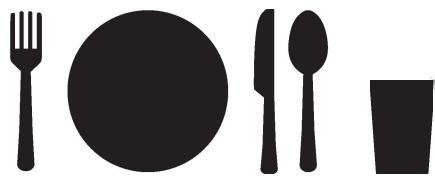
A vibrant city street scene at dusk or night, featuring modern buildings, illuminated trees, and people walking on a paved sidewalk.

**economic value**

**ecological value**



**STEP 2:  
FORGET ABOUT THE BUILDINGS**



Sidewalks

Streets

Parks

Plazas

Riverfronts

Rooftops



**new york city, ny**

# **STEP 3: CONNECT THE DOTS**



**new york city, ny**



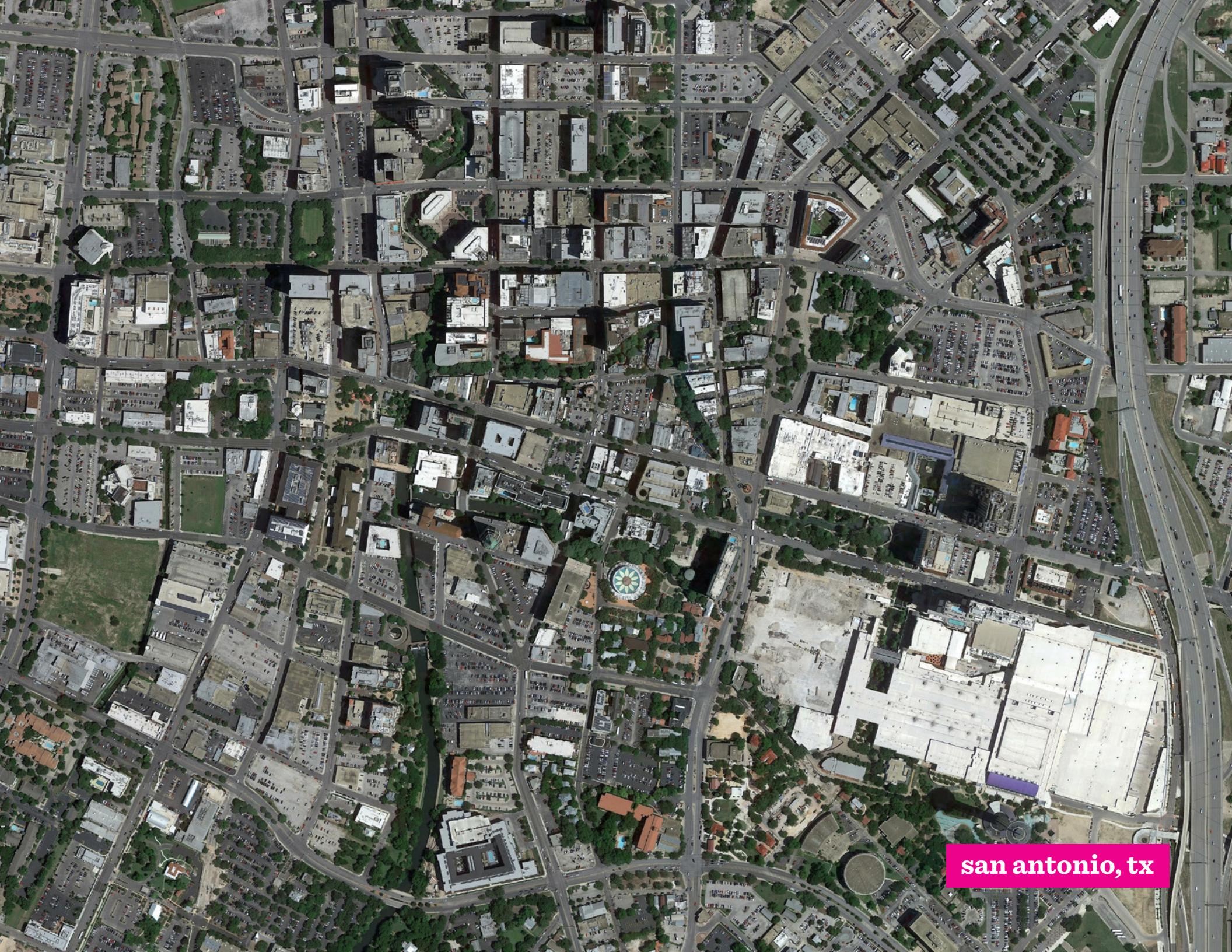
new york city, ny



savannah, ga



savannah, ga



san antonio, tx



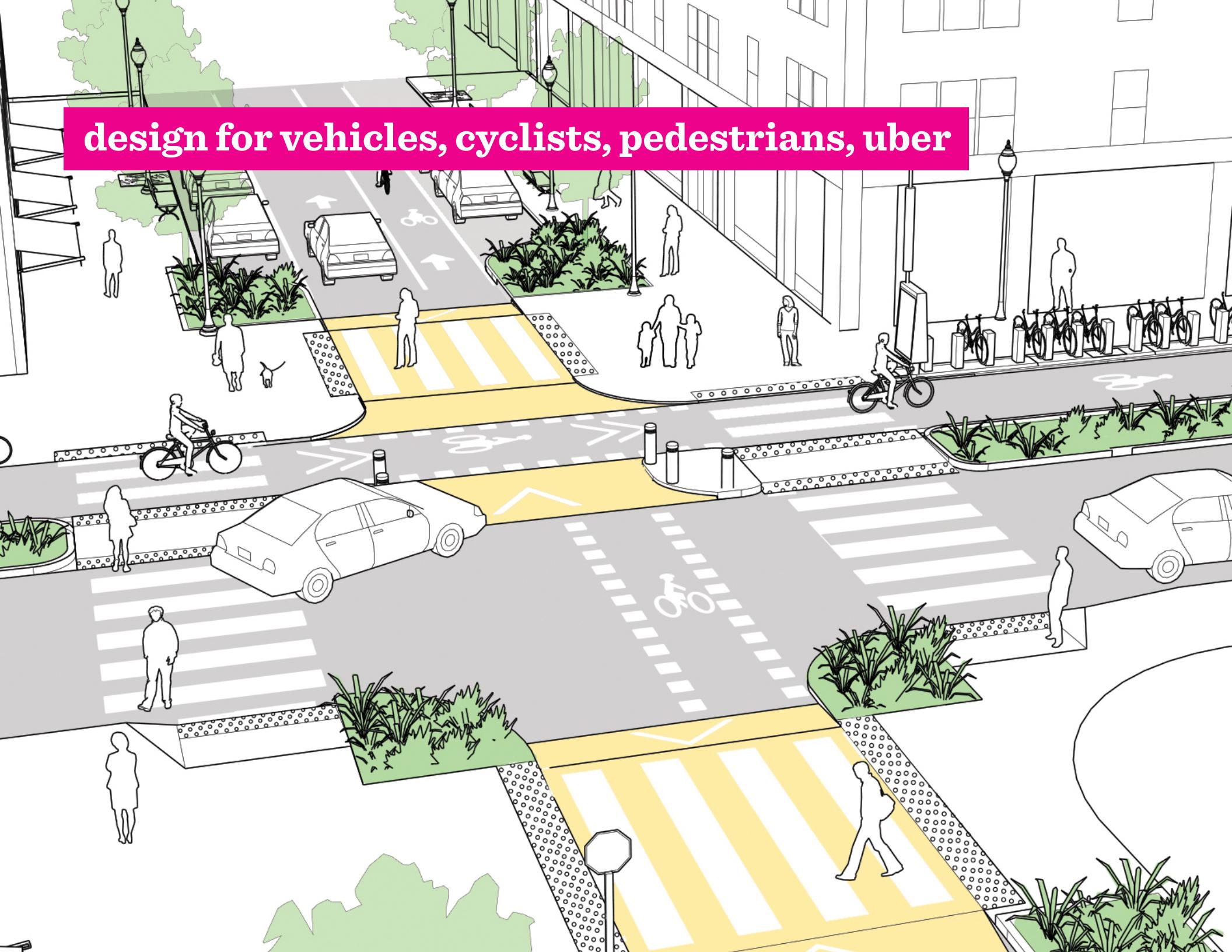
san antonio, tx

# **STEP 4: PUT PUBLIC SPACES TO WORK**

design for vehicles, cyclists, pedestrians, uber



**design for vehicles, cyclists, pedestrians, uber**



**design for vehicles, cyclists, pedestrians, uber**



# design for people and animals

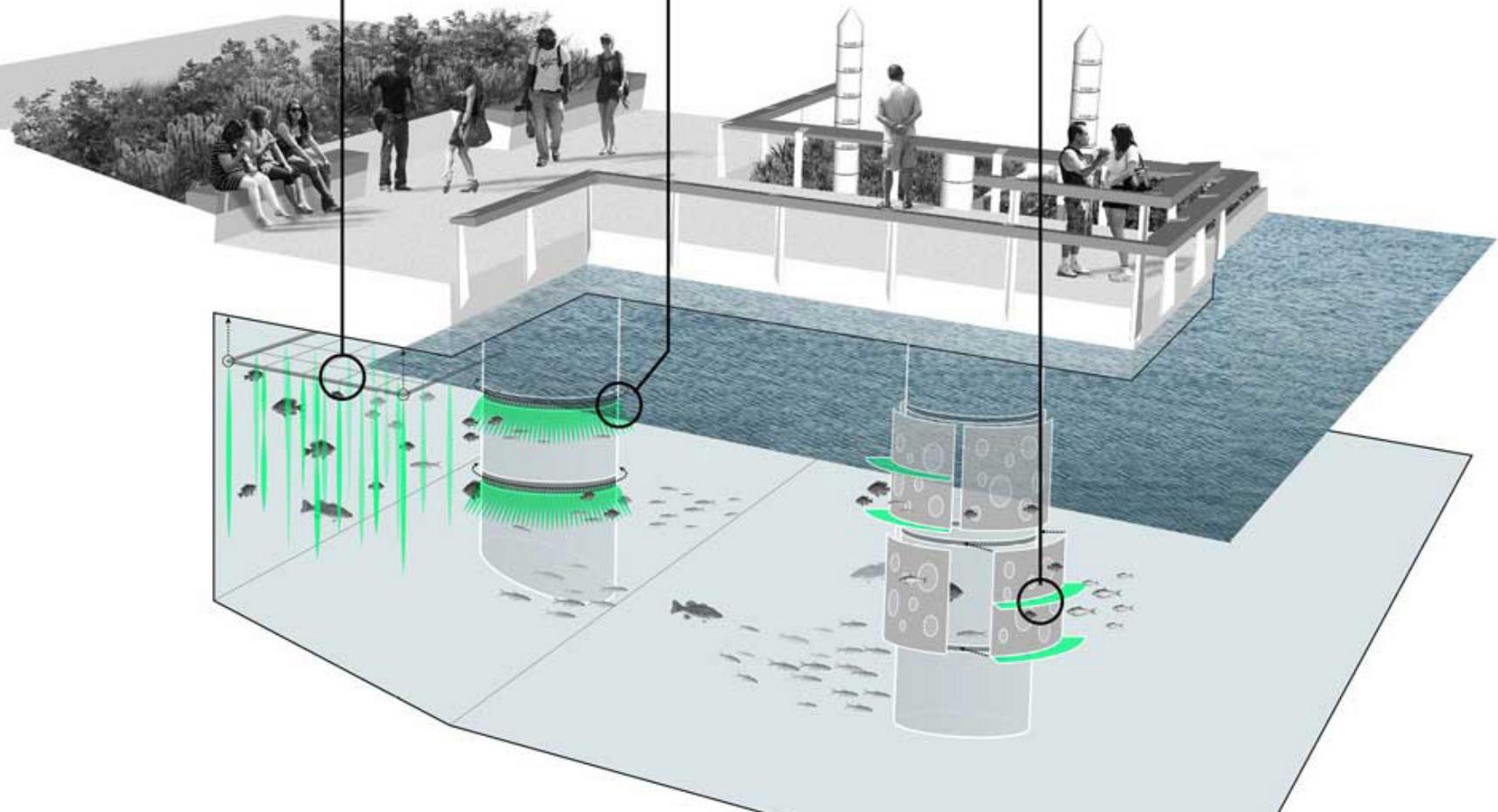
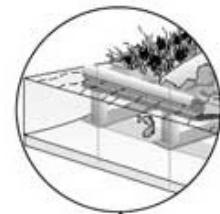
LIMNETIC HABITAT CURTAIN



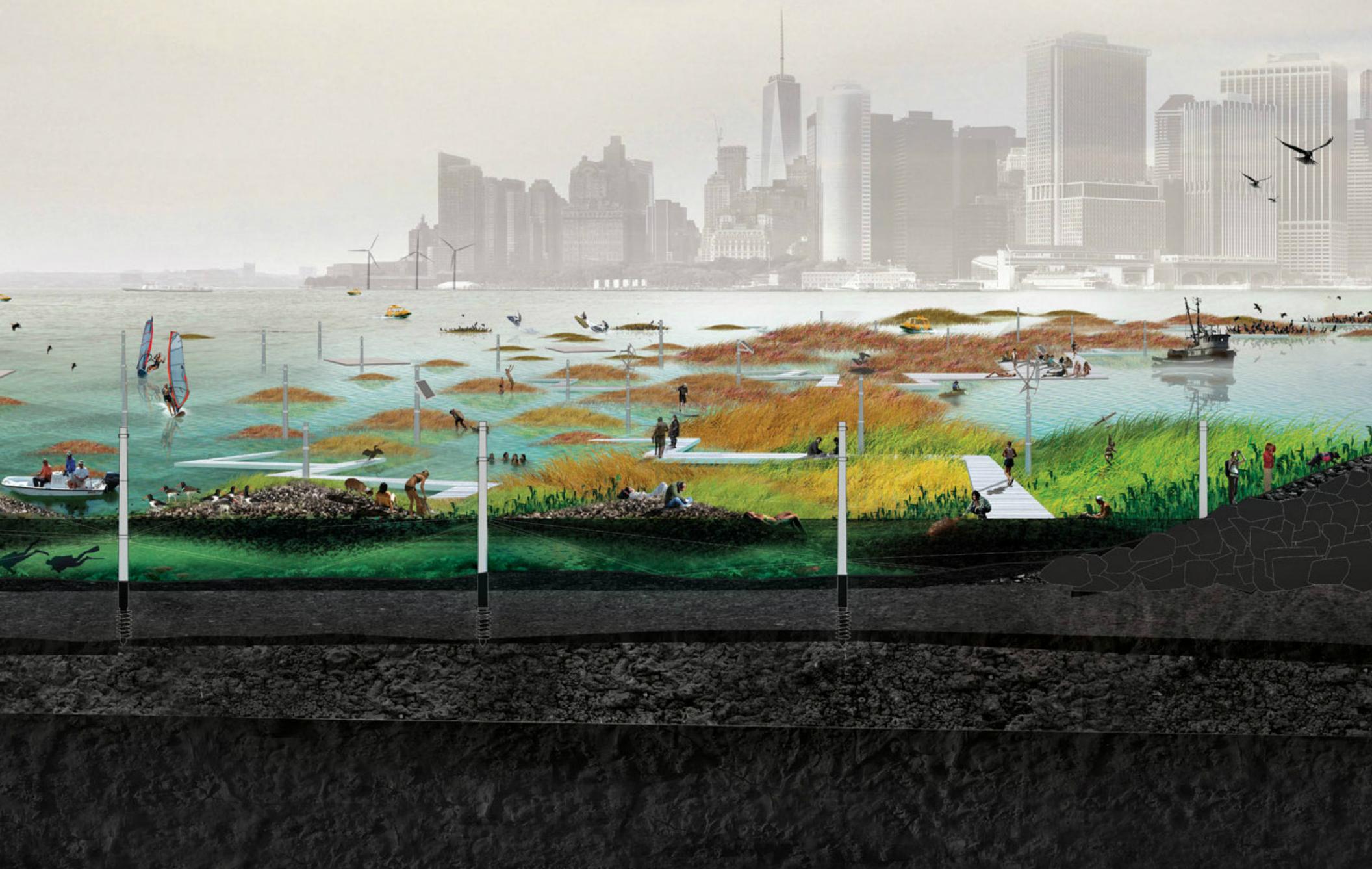
POLE "HULAS"



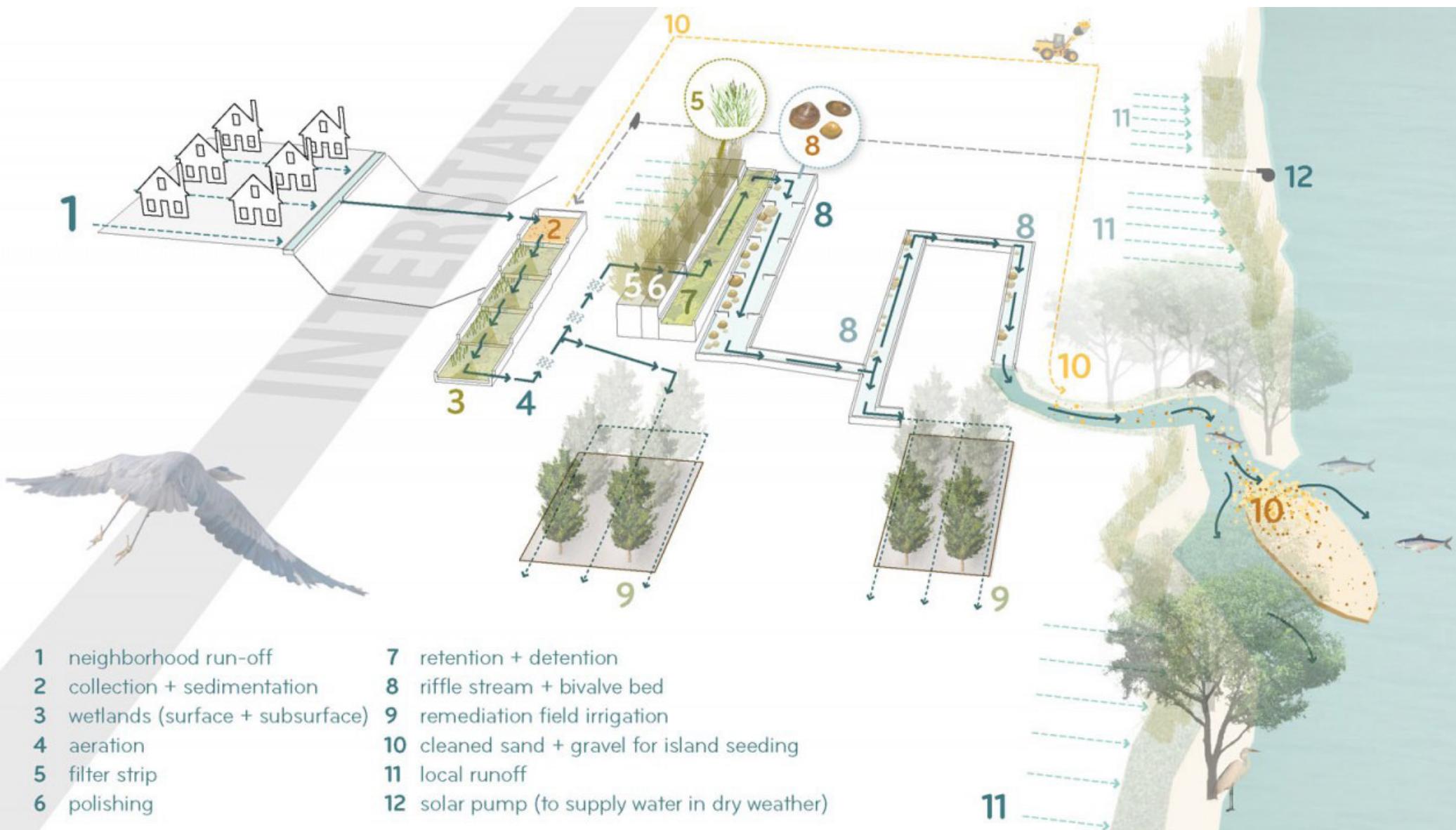
CAISSON MOUNTED LUNKERS

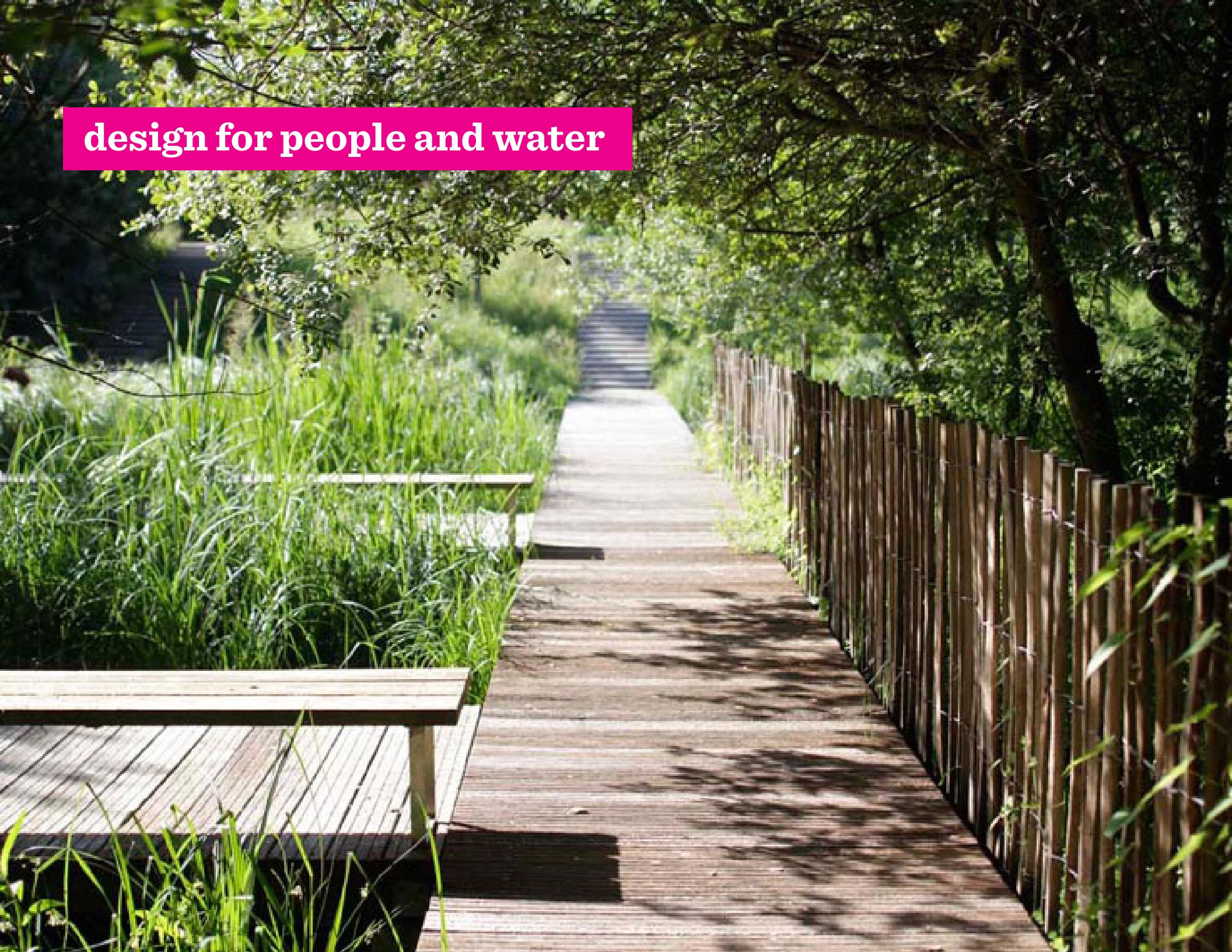


**design for people and animals**



# design for people and water





**design for people and water**

**design for people and water**



**design for people and water**



**STEP 5:  
STIR IN FUN!**





# The Mac & Gold Truck

IGH'S ORIGINAL MAC 'N' CHEESERY





# **1. FALL IN LOVE WITH YOUR SIDEWALKS**

(understand the value of public spaces)

# **2. FORGET ABOUT THE BUILDINGS**

(design public spaces first, then plug in the buildings)

# **3. CONNECT THE DOTS**

(create a clear network of public spaces )

# **4.PUT YOUR PUBLIC SPACES TO WORK**

(make multi-functional public spaces)

# **5. STIR IN THE FUN!**

(add people and programming)