# FIRST®LEGO® League TUT\$RIALS

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# INTRODUCTION TO COREVALUES

VICKY ZHAI, FTC 9873

# **CORE VALUES**

#### **ROBOT DESIGN**

Your team will prepare a **short presentation** on your robot design, programs, and strategy.

# INNOVATION PROJECT

Your team will prepare a **5-minute presentation** to explain your Innovation Project.

#### **ROBOT GAME**

Your team will practice the **2.5-minute** matches to complete as many missions as possible.

### **CORE VALUES**

Your team will demonstrate *FIRST*<sup>®</sup> Core Values throughout your season and beyond!

The Robot Design, Innovation Project and Robot Game are what teams DO.

The Core Values are how they do it.

# FIRST CORE VALUES

# FIRST® Core Values



#### DISCOVERY

We explore new skills and ideas.

#### INNOVATION

We use creativity and persistence to solve problems.

#### **IMPACT**

We apply what we learn to improve our world.

#### **TEAMWORK**

We are stronger when we work together.

#### **INCLUSION**

We respect each other and embrace our differences.

#### **FUN**

We enjoy and celebrate what we do!

# **GRACIOUS PROFESSIONALISM**



"Learn and compete like crazy, but treat one another with respect and kindness"

Dr. Woodie Flowers, FIRST Distinguished Advisor

# COOPERTITION



"Teams can and should help and cooperate with each other even as they compete"

Dr. Woodie Flowers, FIRST Distinguished Advisor

# TERMS USED IN THE COREVALUES RUBRIC

BEGINNING Minimal examples observed across the team.	DEVELOPING Some examples observed across the team.	ACCOMPLISHED Multiple examples observed across the team.	EXCEEDS
1	2	3	4
DISCOVERY - Team explored new skills and ideas.			
INNOVATION - Team used creativity and persistence to solve problems.			
IMPACT - Team applied what they learned to improve their world.			
INCLUSION - Team demonstrated respect and embraced their differences.			
TEAMWORK - Team clearly showed they had worked as a team throughout their journey.			
FUN - Teams clearly had fun and celebrated what they have achieved.			

- Look closely at the Rubrics and understand the meaning of each term
- How will your team demonstrate that you understand the Core Value and used it?

# DISPLAYING COOPERTITION IS IMPORTANT

- Why is it important?
  - It encourages learning from your teammates, competitors, and mentors
  - It is what makes the FIRST program different
- Many ways to show Coopertition
  - Lending a team a part if they need it, even if it helps them to score higher
  - Inviting teams to your house to teach them how to make better projects and teach them your robotics skills
  - You don't solve the challenge for them and provide solutions. Instead, you inspire them and show them how to discover their own solutions



# WHY DO OUTREACH ACTIVITES?

- Give back to the community
- Share your knowledge
- Share your passion for FIRST and STEM
- Encourage other students and adults to participate in FIRST



# JUDGING COREVALUES - OVERVIEW

- Judges may ask you to do a team activity if this is required in your region
- If your region requires a Core Values poster, you may be asked to present this in a short presentation
- Judges will ask questions to help them fill in the rubric





# MOST IMPORTANT: EMBRACE CORE VALUES

- Core Values is not just something you do.
- It is a way, a METHOD of doing things that builds character and guides us throughout the whole experience!



## **CREDITS**

- The primary author of this lesson is Vicky Zhai from FTC 9873. Additional information from Christopher Haines and Chris Baker was incorporated into the lesson.
- More lessons for FIRST LEGO League are available at www.flltutorials.com



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