

SPIKE 2 VS. SPIKE 3 AND DOWNGRADING THE HUB

BY SANJAY AND ARVIND SESHAN

This lesson uses SPIKE 3 software

LESSON OBJECTIVES

Learn how to downgrade your hub back to SPIKE 2 (Legacy) if needed

HOW TO DOWNGRADE YOUR HUB

STEP 1: Follow the instructions CAREFULLY in the Downgrade tool:

https://spikelegacy.legoeducation.com/hubdowngrade/

STEP 2: Go back to or Install the SPIKE App 2, now called SPIKE Legacy App.

STEP 3: Open SPIKE 2 (LEGACY) and Update the Hub as requested in the pop-up

Your hub will now be a SPIKE 2 Hub.

Connect your Hub in Update Mode

- 1. Make sure the Hub is turned off.
- 2. Hold down the Connection Button and plug in the USB cable.
- Keep holding the Connection Button until the Connection LED start blinking in multiple colors.
- 4. Press the "Open Connection Window" button below and select the hub in the device list





Read about differences between SPIKE 2 and SPIKE 3 here:

(https://legoeducation.atlassian.net/servicedesk/customer/portal/3/article/36817141835)

SPIKE 2 PROGRAMS CAN OPEN IN SPIKE 3

- The Release Notes for SPIKE 3 indicate that you can open your SPIKE 2 (Legacy) code in the SPIKE 3 App.
- Note that if you do try to open a SPIKE 2
 Legacy project, it does show a pop-up saying that the code will work differently.
- changed. Some blocks are removed and some are replaced with alternative blocks that may or may not act the same way as the original code.



Pay close attention to changes made to your code!!!

SPIKE 3 (3.2.0)

Block	Synchronization	Speed Control	Stall Detection
move ↑ ▼ for 10 rotations ▼	✓	✓	Permanently Off
start moving at 50 50 % speed	X	✓	Permanently Off
start moving straight: 0 at 50 % power	Block no longer exists		
A v start motor V v	X	✓	Permanently On
A start motor at -50 % power E start motor at 50 % power	X	X	Permanently On

SPIKE Legacy (2.0.9)

Block	Synchronization	Speed Control	Stall Detection
move ↑ ▼ for 10 rotations ▼	✓	✓	Permanently On
start moving at 50 50 % speed	✓	✓	Permanently On
start moving straight: 0 at 50 % power	X	X	Permanently On
A v start motor v	X	✓	Can be enabled/disabled
A v start motor at -50 % power E v start motor at 50 % power	X	X	Can be enabled/disabled



SPIKE Legacy (2.0.9)

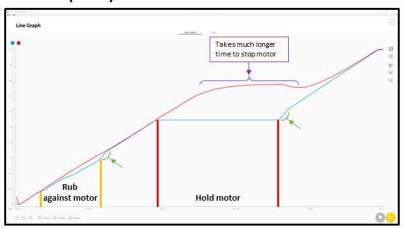
Synchronization slows other motor down to match

Speed control increases power to motor when motor stopped, causing sudden increase in speed when released

Rub against motor

Hold motor

SPIKE 3 (3.2.0)



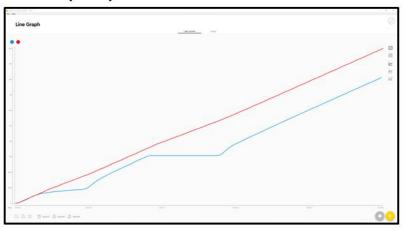
Notice similar features or lack thereof in the graphs for the other blocks



SPIKE Legacy (2.0.9)

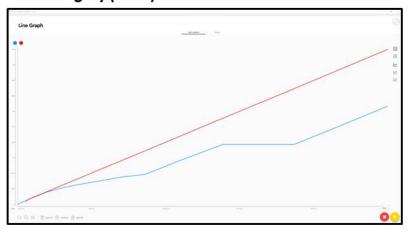
Line Graph Comparison Compar

SPIKE 3 (3.2.0)





SPIKE Legacy (2.0.9)

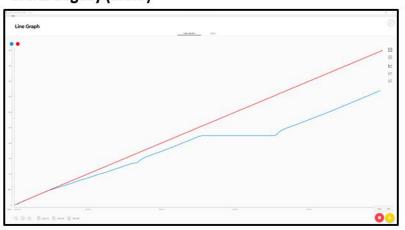


SPIKE 3 (3.2.0)

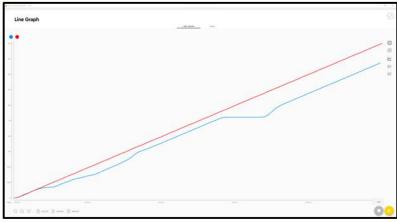
Block no longer exists



SPIKE Legacy (2.0.9)

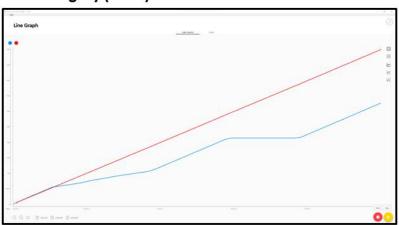


SPIKE 3 (3.2.0)

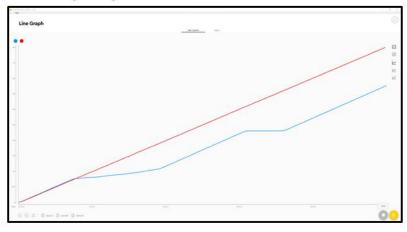




SPIKE Legacy (2.0.9)



SPIKE 3 (3.2.0)



CREDITS

- This lesson was created by Sanjay Seshan and Arvind Seshan for SPIKE Prime Lessons
- More lessons are available at www.primelessons.org



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