

Variable	Value	Thread 0	Thread 1	Thread 2
counter	0	41 void* run(void* data) {		
max	3	42 fprintf(stderr, "%zu: before mist()\n", (size_t)data);	41 void* run(void* data) {	
mutex	0	43 sleep((unsigned)(size_t)data);	42 fprintf(stderr, "%zu: before mist()\n", (size_t)data);	41 void* run(void* data) {
cond_var	0	44 mistery(&mist);	43 sleep((unsigned)(size_t)data);	42 fprintf(stderr, "%zu: before mist()\n", (size_t)data);
		26 void mistery(mist_t* mist) {	99 ---zzz---	43 sleep((unsigned)(size_t)data);
		27 pthread_mutex_lock(&mist->mutex);	44 mistery(&mist);	99 ---zzz---
		28 ++mist->counter;	26 void mistery(mist_t* mist) {	99 ---zzz---
		29 if (mist->counter < mist->max) {	27 pthread_mutex_lock(&mist->mutex);	44 mistery(&mist);
		31 pthread_cond_wait(&mist->cond_var, &mist->mutex);	99 ---zzz---	26 void mistery(mist_t* mist) {
stderr:		99 ---zzz---	28 ++mist->counter;	27 pthread_mutex_lock(&mist->mutex);
0: before mist()		99 ---zzz---	29 if (mist->counter < mist->max) {	99 ---zzz---
1: before mist()		99 ---zzz---	31 pthread_cond_wait(&mist->cond_var, &mist->mutex);	99 ---zzz---
2: before mist()		99 ---zzz---	99 ---zzz---	28 ++mist->counter;
2: after mist()		99 ---zzz---	99 ---zzz---	29 if (mist->counter < mist->max) {
0: after mist()		99 ---zzz---	99 ---zzz---	33 mist->counter = 0;
1: after mist()		99 ---zzz---	99 ---zzz---	34 pthread_cond_broadcast(&mist->cond_var);
		99 ---zzz---	99 ---zzz---	36 pthread_mutex_unlock(&mist->mutex);
		36 pthread_mutex_unlock(&mist->mutex);	99 ---zzz---	45 fprintf(stderr, "%zu: after mist()\n", (size_t)data);
¿Qué hace mistery()?		45 fprintf(stderr, "%zu: after mist()\n", (size_t)data);	36 pthread_mutex_unlock(&mist->mutex);	46 return NULL;
Implementa una barrera con una variable de condición		46 return NULL;	45 fprintf(stderr, "%zu: after mist()\n", (size_t)data);	
			46 return NULL;	