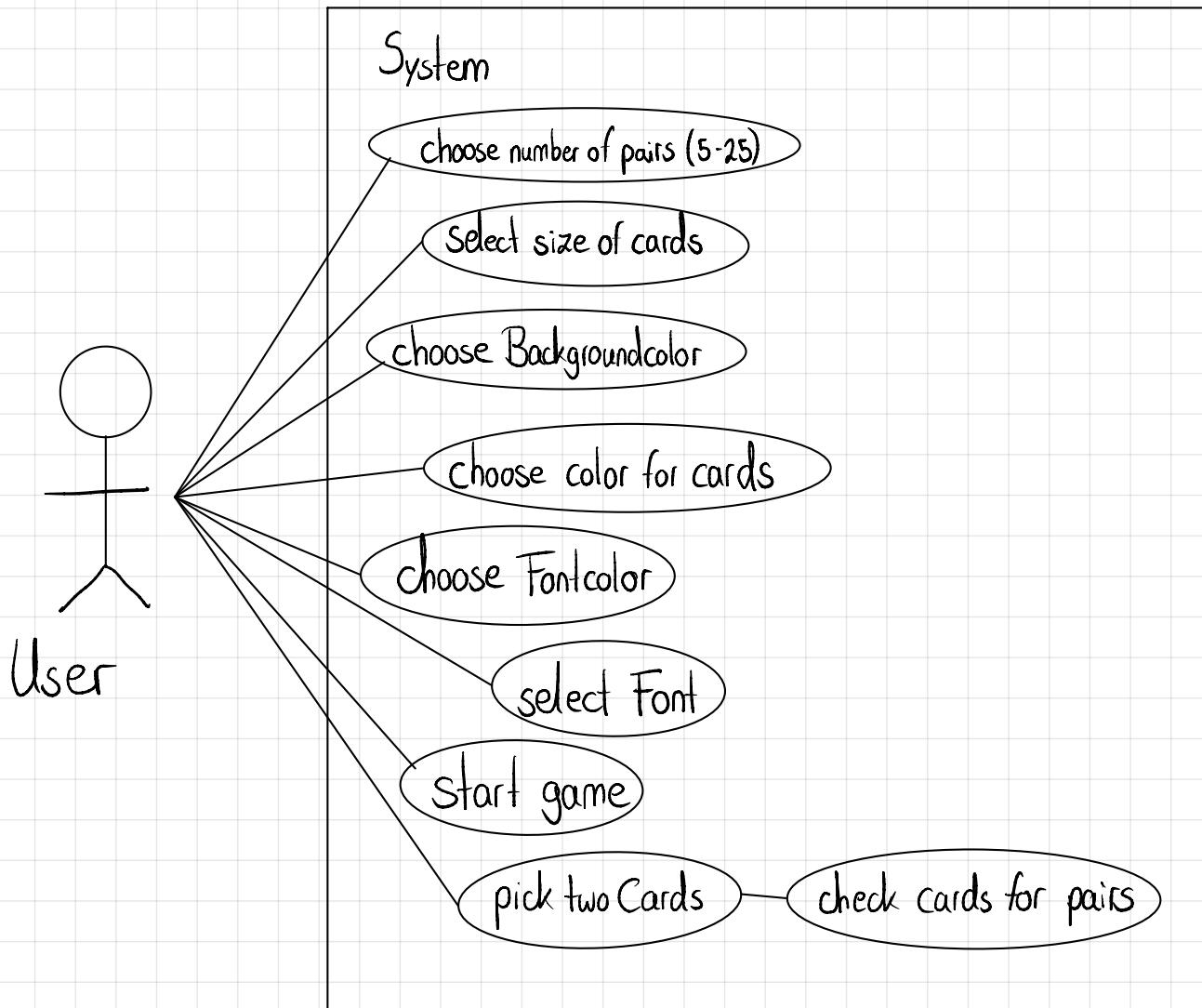


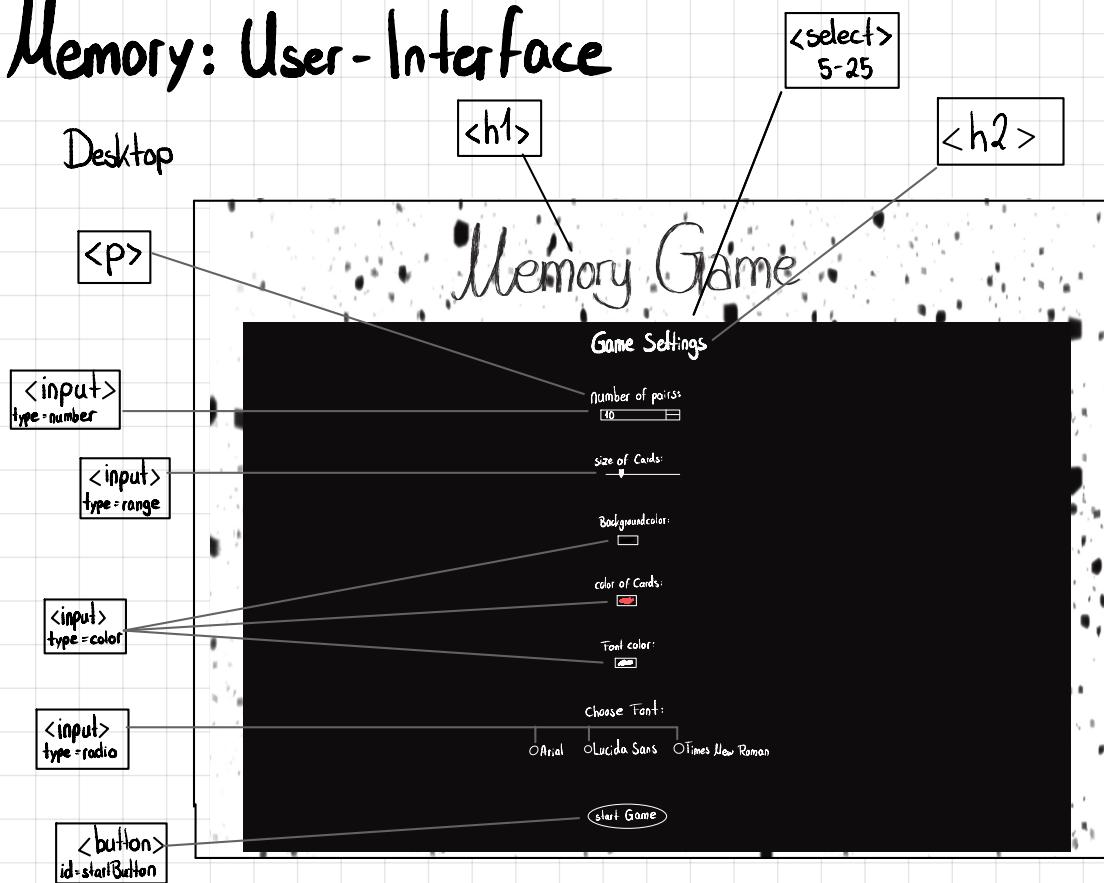
# L02.2 - Memory Konzept

## Use-Case-Diagramm

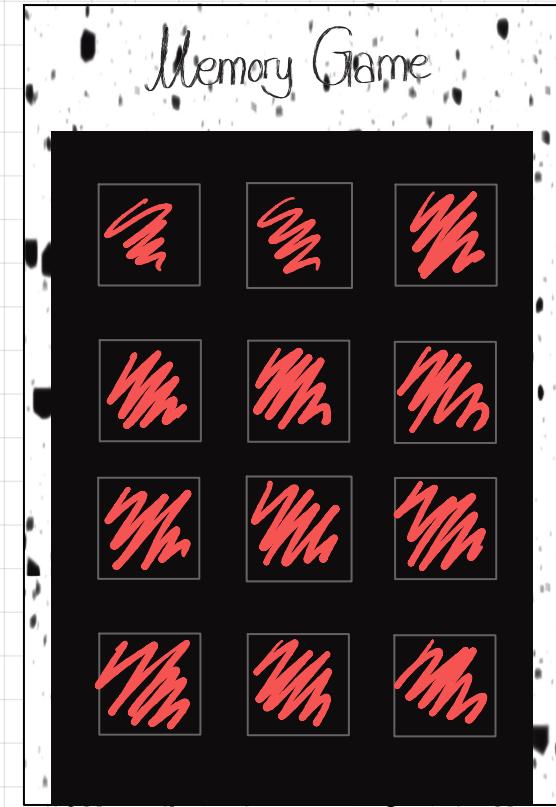


# Memory: User-Interface

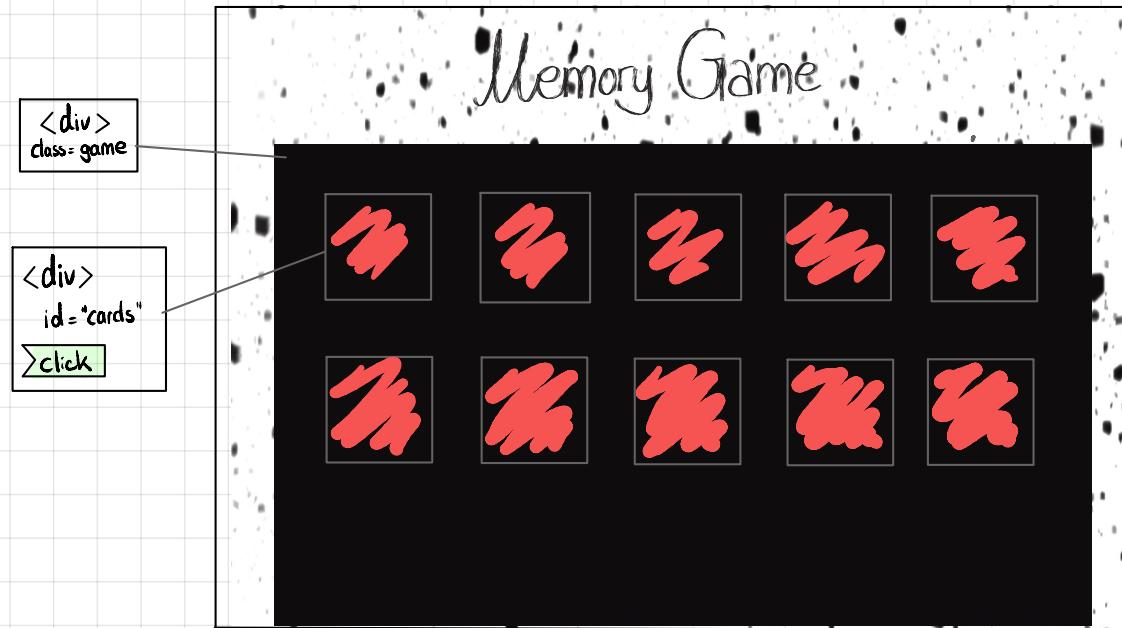
Desktop



Smartphone/Tablet Design



end of Game:



# Aktivitätsdiagramm

