S212/S332 Migration Document

Contents

Introduction	
1.0.2->2.0.0 Migration	
0.9.1->1.0.2 Migration	
Group Transmitter Initiation	
0.6.0->0.9.1 Migration	
0.5.x -> 0.6.0 Migration	
Search Uplink	
0.3.0 -> 0.5.x Migration	
License Key	

Introduction

This document will cover how to migrate an application to newer versions of the S212/S332 SoftDevices. Specifically, this document addresses the required application changes related to the ANT portion of the SoftDevice. This document should be used in conjunction with the S132 migration notes located in this package for the SoC/BLE portions of a migration.

1.0.2->2.0.0 Migration

2.0.0 is not backward compatible with 1.0.2. The following API modifications are in version 2.0.0:

• The macro ANT_ENABLE_GET_REQUIRED_SPACE now takes an extra parameter that denotes the size of the event queue. Anything below MIN_ANT_EVENT_QUEUE_SIZE will use the internal event queue memory. If you are using the Nordic nRF5 SDK you will need to define the event queue size in ant_stack_configs_defs.h.

Example:

```
#define TOTAL_SIZE (ANT_ENABLE_GET_REQUIRED_SPACE(NUM_CHANNELS, NUM_ENCRYPTED_CHANNELS,
SIZE_BURST_EVENTS, NUM_QUEUE_EVENTS))
static __align(4) uint8_t aucANTChannelBlock[TOTAL_SIZE];
```

• The ANT_ENABLE struct has a new field named usNumberOfEvents which contains the number of events used in the ANT ENABLE GET REQUIRED SPACE macro.

Example:

```
stANTChannelEnable.ucTotalNumberOfChannels = NUM_CHANNELS;
stANTChannelEnable.ucNumberOfEncryptedChannels = 0;
stANTChannelEnable.usNumberOfEvents = NUM_QUEUE_EVENTS;
stANTChannelEnable.pucMemoryBlockStartLocation = aucANTChannelBlock;
stANTChannelEnable.usMemoryBlockByteSize = TOTAL_SIZE;
ulErrCode = sd_ant_enable(&stANTChannelEnable);
APP ERROR CHECK(ulErrCode);
```

• A new structure called ANT_BUFFER_PTR was added. This structure will replace the buffers being passed into the functions sd ant coex config get and sd ant coex config set.

Example:

Was:

```
static uint8_t* aucPriorityOverride = { 0x0E, 0x01, 0x01, 0x02, 0x3A, 0x00, 0x3A, 0x00 };
static uint8_t* aucAdvPriorityOverride = {0x00, 0x02, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00 };
sd_ant_coex_config_set(ANT_MS_CHANNEL_NUMBER, aucPriorityOverride, aucAdvPriorityOverride);
APP ERROR CHECK(ulErrCode);
```

Now

```
static ANT_BUFFER_PTR stPriorityOverride = {8, { 0x0E, 0x01, 0x01, 0x02, 0x3A, 0x00, 0x3A, 0x00 }};
static ANT_BUFFER_PTR stAdvPriorityOverride = {8, { 0x00, 0x02, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00 }};
sd_ant_coex_config_set(ANT_MS_CHANNEL_NUMBER, &stPriorityOverride, &stAdvPriorityOverride);
APP ERROR CHECK(ulErrCode);
```

0.9.1->1.0.2 Migration

1.0.2 is backward compatible with 0.9.1. The following API modifications are in version 1.0.2:

- sd_ant_stack_reset return codes were extended to include a failure code if the operation times out
- sd ant channel rx search timeout set renamed to sd ant channel search timeout set
 - a macro has been provided to allow existing applications to continue using sd_ant_channel_rx_search_timeout_set
- sd_ant_channel_search_timeout_set can be used to configure the Group Transmitter
 Initiation feature

See ant interface.h for further details.

Group Transmitter Initiation

Configuring group transmitter initiation requires an additional API call at channel setup:

```
sd_ant_channel_assign(0, CHANNEL_TYPE_MASTER, 0, 0);
sd_ant_channel_id_set(0, 33, 1, 1);
sd_ant_channel_period_set(0, 8192); // 4 Hz Channel
sd_ant_channel_radio_freq_set(0, 57);
sd_ant_channel_radio_tx_power_set(0, RADIO_TX_POWER_LVL_3, 0);
sd_ant_channel_search_timeout_set(0, 2); // Set group transmit initiator timeout to 500 ms
sd_ant_channel_open(0);
```

The above configuration will allow the Group Transmitter Initiation feature to operate for up to 500 ms. If the channel does not start during this period due to interference, the channel will revert to the normal startup method. Group Transmitter Initiation timeouts can be configured in increments of 250 ms. A timeout of zero disables the feature.

0.6.0->0.9.1 Migration

There are no changes to the ANT stack between these versions. The S132 migration notes should be reviewed as changes were made to the SoC and BLE APIs.

0.5.x -> 0.6.0 Migration

This section describes how to migrate from a 0.5.x release to a 0.6.0 release

Search Uplink

There are no API changes for Search Uplink but there are behaviour changes to Background Scan.

- Acknowledged messages and Burst Transfers can now be received by Background Scan channels.
- Broadcast messages and Acknowledged messages can now be sent on Background Scan channels using the standard APIs.
- If the previous Background Scan behaviour is desired, adjust the channel assignment to be CHANNEL_TYPE_SLAVE_RX_ONLY.

For example, to keep the previous Background Scan behavior:

0.3.0 -> 0.5.x Migration

This section describes how to migrate from a 0.3.0 release to a 0.5.x release

License Key

A new parameter added to the sd_softdevice_enable() call, p_license_key, is used to enable SoftDevices that include ANT. Without this parameter, the SoftDevice will not initialize and will be nonfunctional. For evaluation purposes, an evaluation key is provided in nrf_sdm.h. It is a requirement to obtain and use a commercial use license key with the S332/S212 in any product that is sold or otherwise distributed for revenue-generating purposes. In order to use the evaluation key, two steps are required:

1. Open nrf_sdm.h and uncomment the ANT_LICENSE_KEY definition, as shown in the code snippet below:

2. Modify all calls to sd_softdevice_enable() to add the license key as the third variable. The call should be changed as follows from this:

```
sd_softdevice_enable(lf_clock_source, softdevice_assert_callback);
to this:
sd_softdevice_enable(lf_clock_source, softdevice_assert_callback, ANT_LICENSE_KEY);
```