

# EVAN GODDARD

<https://evan-goddard.github.io/eg-portfolio/>

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## EXPERIENCE

### WPF Full Stack Developer / Sales Coordinator

#### [Rogue Truck Body LLC](#)

06/2022 - Present — Kerby, Oregon

- Developed custom desktop applications using WPF and WinForms to increase workplace efficiency
- Led and worked on a website redesign project
- Helped in managing and building up the ERP software for inventory and costing (Fishbowl)
- Took all incoming orders from all salesmen to format and review before moving into production which drastically reduced questions during manufacturing

### PLC and HMI Programmer

#### [Quantum Innovations](#)

06/2021 - 06/2022 — Central Point, Oregon

- Taught myself and implemented with five software packages. These include: Sysmac Studio, NB Designer, CXProgrammer, Crimson 3.0, and Atmel Studio
- Thoroughly troubleshoot machines for software, electrical, and hardware errors
- Developed software changes that increased UX and reliability of multiple machines. Collaborated with others to further increase reliability through hardware
- Created software changelogs for project managers and collaborated with others to update machine manuals

### Manufacturing

#### [Quantum Innovations](#)

06/2020 - 06/2021 — Central Point, Oregon

- Roll steel wool within a designated weight range and shape
- Create and place up to 10,000 labels a week on part number organized bags

### Window Cleaner - Foreman

#### [The Window Man](#)

07/2016 - 09/2019 — Grants Pass, Oregon

- Caught on very fast and had excellent attention to detail
- Responsible for quality assurance and customer satisfaction at the end of the job
- Trusted to train and work with new workers and ensure everything was done correctly

## SUMMARY

Experienced and adaptable programmer with a robust track record across diverse project scopes. Specialized in designing and implementing software solutions for manufacturing operations. Skilled at developing custom desktop applications using WinForms and Windows Presentation Foundation (WPF).

## SKILLS

Microsoft SQL Server      C#      Unity

Quality Assurance      Unreal Engine

Windows Presentation Foundation (WPF)

WinForms      Strong Work Ethic

Excellent Communicator

## EDUCATION

### Associate's Degree, General Studies

#### [Rogue Community College](#)

### Bachelor's Degree, Game Design

#### [Southern New Hampshire University](#)