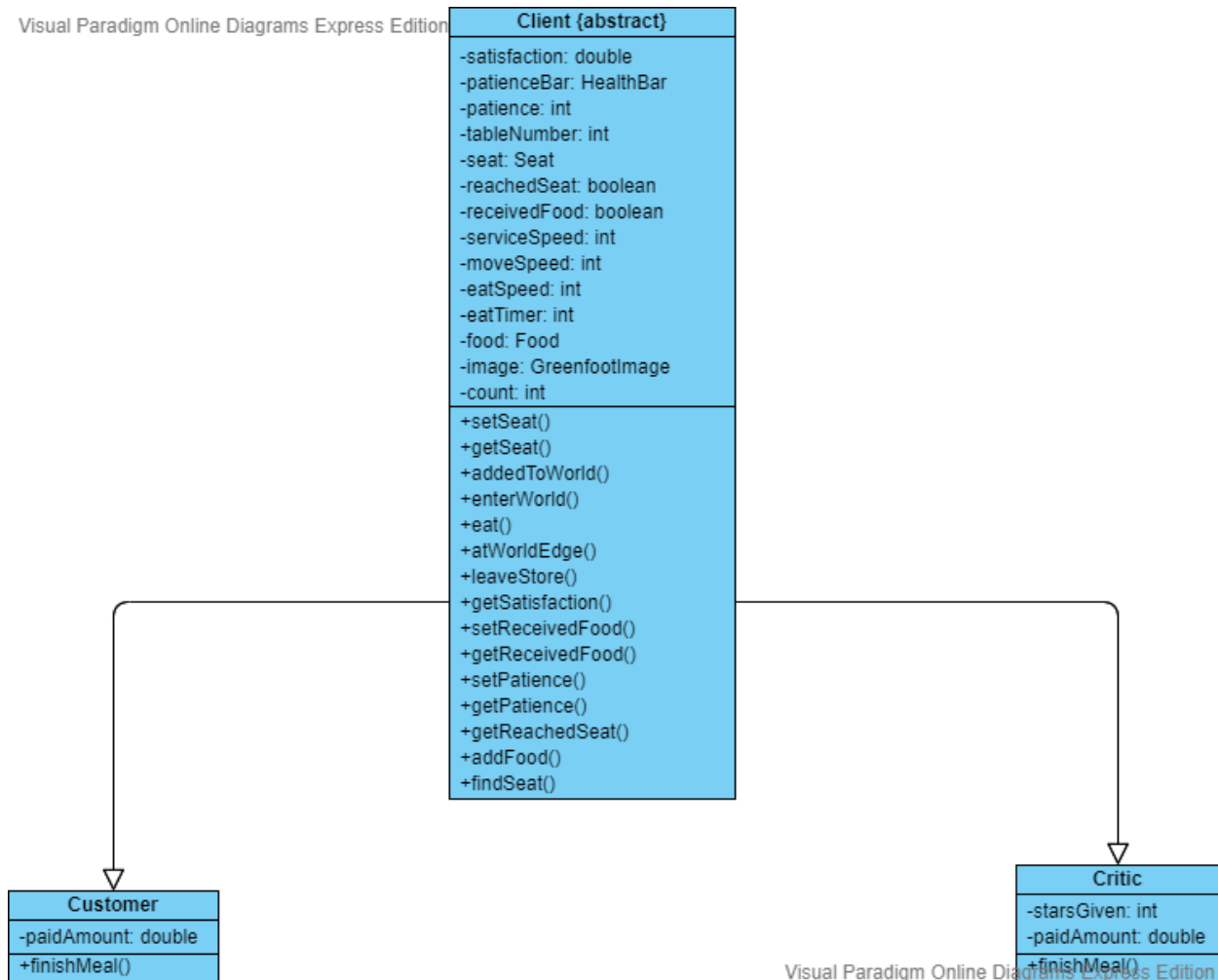
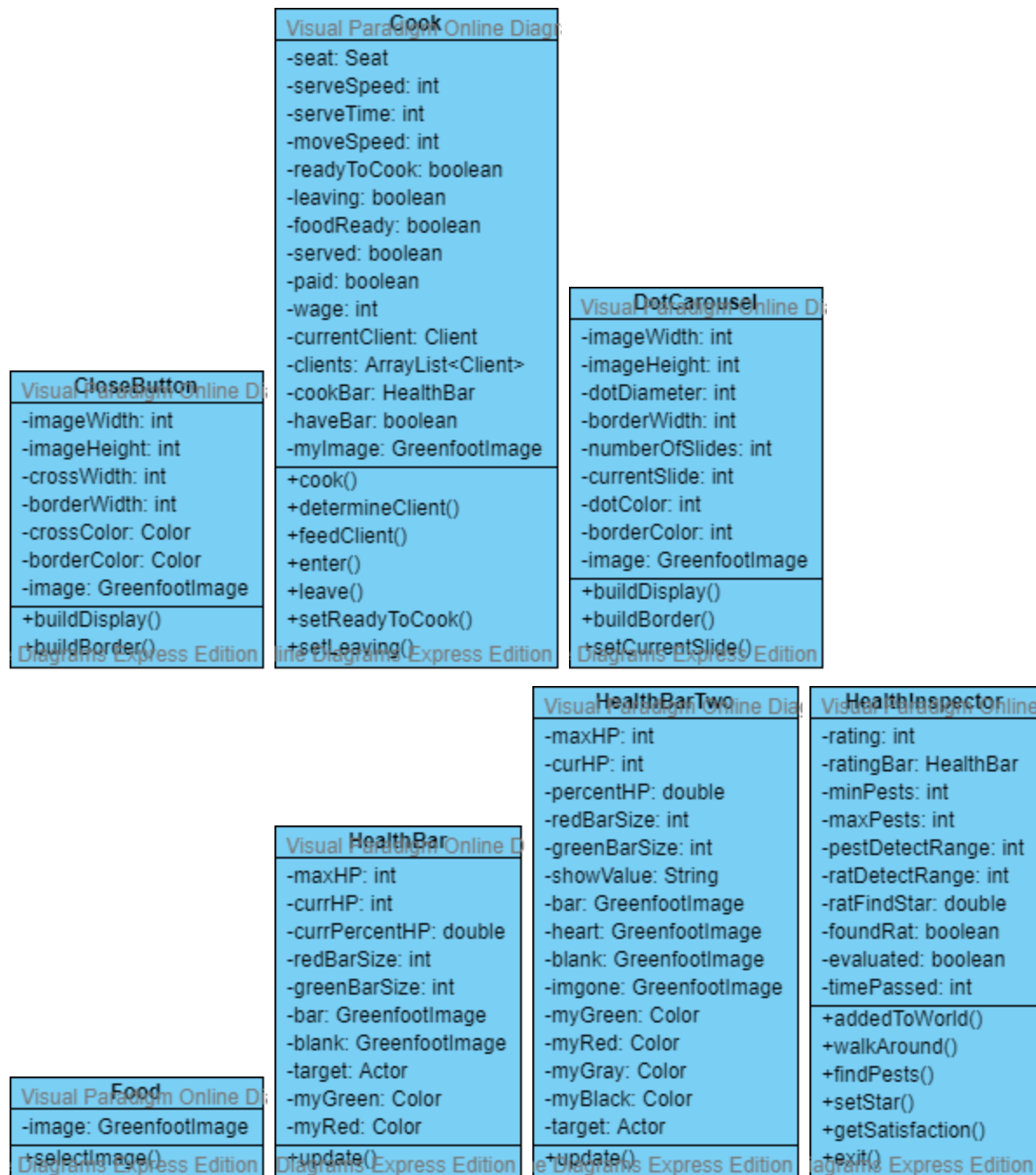
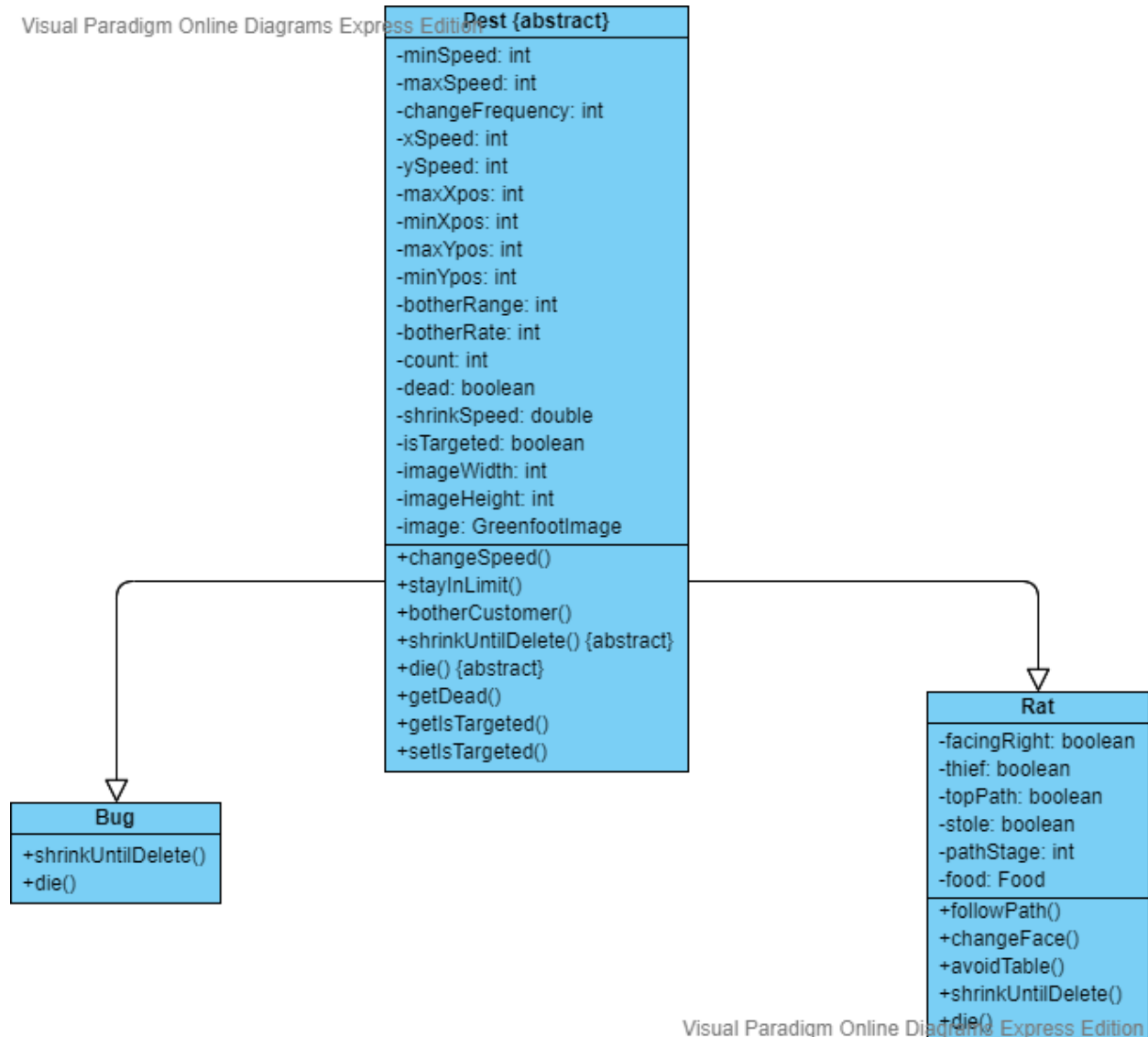


Visual Paradigm Online Diagrams Express Edition







PointDistributor
Visual Paradigm Online Diagrams Express Edition -defaultPoints: int -currentPoints: int -minPoints: int -maxPoints: int -changeRate: int -clicksFromDefault: int -width: int -height: int -cornerRadius: int -borderWidth: int -displayAdded: int -text: String -fontSize: int -backgroundColor: Color -borderColor: Color -leftArrow: Arrow -rightArrow: Arrow -leftLocked: boolean -rightLocked: boolean -button: Button -image: GreenfootImage +buildDisplay() +changeTransparency() +getCurrentPoints() +getClicksFromDefault() +getButton() +lockArrow() +getArrow() +getRArrow()

PopUp
Visual Paradigm Online Diagrams Express Edition -imageWidth: int -imageHeight: int -imageWidthTemp: int -imageHeightTemp: int -cornerDiameter: int -borderWidth: int -accessories: boolean -popUp: boolean -popUpSpeed: int -popUpTime: int -shrink: boolean -numberOfSlides: int -currentSlide: int -titleText: String -bodyText: String -origBodyText: String -backgroundColor: Color -borderColor: Color -image: GreenfootImage -closeButton: CloseButton -dotCarousel: DotCarousel -leftArrow: Arrow -rightArrow: Arrow +buildDisplay() +buildBorder() +growAnimation() +shrinkAnimation() +addTitle() +addBody() +setLines() +changeTransparency() +setTitle() +setBody() +getCurrentSlide()

PriceChange
Visual Paradigm Online Diagrams Express Edition -speed: int -transparency: int -image: GreenfootImage +act()

Seat
Visual Paradigm Online Diagrams Express Edition -x: int -y: int -isTaken: boolean -seatNumber: int +addToWorld() +getSeatNumber() +setIsTaken() +getIsTaken()

Staff
-myWidth: int -targetPest: Pest -pests: ArrayList<Pests> -attackRange: int -maxXpos: int -minXpos: int -maxYpos: int -minYpos: int -xSpeed: int -ySpeed: int -timePassed: int -wage: int -paid: boolean -leaving: boolean -leaveStage: int -myImage: GreenfootImage +addedToWorld() +targetClosestPest() +attackPest() +moveRandomly() +changeSpeed() +stayInBoundary() +leave() +followPath()

StatBar
-currentFunds: int -foodSupply: int -numberOfCustomers: int -rating: double -day: int -time: int -dayCycle: int -backgroundColor: Color -borderColor: Color -outsideBorderColor: Color -backgroundColorBot: Color -borderColorBot: Color -outsideBorderColorBot: Color -width: int -height: int -fullHeight: int -timeDisplay: VCENDayCycleDisplay -added: boolean -image: GreenfootImage -meat: GreenfootImage -person: GreenfootImage -star: GreenfootImage +buildDisplay() +buildTextArea() +addText() +addIcons() +update()

Table
-seats: Seat[] -xCoord: int -yCoord: int -width: int -height: int +addedToWorld() +createSeats() +createSeats1() +getSeat() +getSeatStatus() +setSeatStatus() +getNumSeats()

