## STA 372-6 Homework 5: Simulation

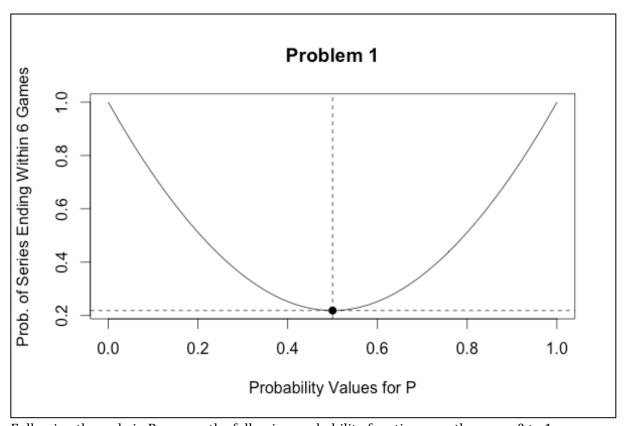
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**1.** The following table shows the possible cases of the series ending before game 7 where *p* is the probability of team A winning a game:

	A wins	B wins
4 Games	$p^4$	$(1-p)^4$
5 Games	p 4(1-p)	$(1-p)^4 p$
6 Games	$p^{4}(1-p)^{2}$	$(1-p)^4 p^2$

The total probability of the series ending before the 7th game is the sum of these cases.

$$\mathbf{P} = 2p^6 - 6p^5 + 6p^4 - 2p^3 + 3p^2 - 3p + 1$$



Following the code in R, we see the following probability function over the range 0 to 1.

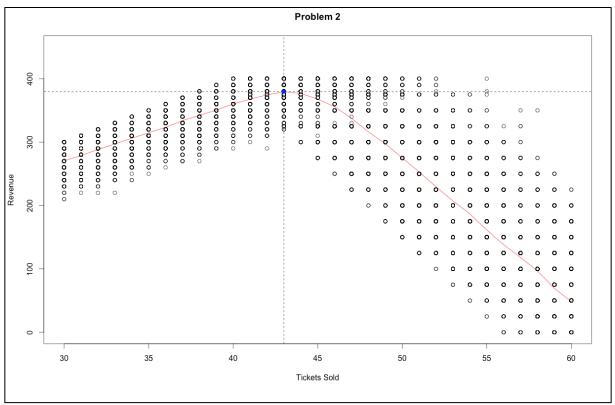
If A and B have equal probability of winning, that is p=0.5, then the probability of ending the game before the  $7^{th}$  is 0.21875. Intuitively, the likelihood of the series ending before the  $7^{th}$  game increases as either team becomes more favored to win.

These same results can be found using the method from class (see R code).

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**2.** The simulation code in R shows the expected revenue of selling 30 to 60 tickets for the 40-person bus.



This shows revenues from the 1000 trials with 0.9 probability of a purchased ticket actually filling a seat. The averages of the revenues are plotted in red. Clearly the highest average revenue occurs at 43 tickets sold with an expected value of \$379.32. However this value with vary slightly with each simulation.

3. The R code shows that this modified version of the Monty-Hall game is much harder to win. With 3 doors the probability of winning with switching is 2/3, but with 33 doors and 5 revealed by the host that likelihood drops to approximately 0.034. Though this is significantly smaller than 2/3, it is still greater, on average, than the alternative to not switching which has probability of approximately 0.03 of winning. Thus the player should still switch in this modified game.