

# Evan Anderson (He/Him) Computer Engineering Student

Vancouver, BC

e.e.anderson@shaw.ca | (825) 994-7800

<https://www.linkedin.com/in/evan-e-anderson/>

## TECHNICAL SKILLS

### Applications

- Visual Studio Code
- JetBrains Suite
- Microsoft 365

### Languages

- JavaScript/TypeScript
- C/C++
- Python

### Tools

- Git/GitHub
- Next.js
- WebSocket

## EDUCATION

**University of British Columbia**  
**Bachelor of Applied Science in Computer Engineering**  
CGPA: 89.1%

**Expected Graduation: May 2029**

## WORK EXPERIENCE

**TAQA North**, Calgary, AB

**May 2025 – August 2025**

### Business Support Summer Student

- Collaborated with Office Services by distributing mail, doing inventory control, and office organization
- Worked on IT Projects such as Mineral File Scanning and Notice of Assignment File Cleanup, handling over 22,000 files to enhance company data integrity

**McDonald's Canada**, Calgary, AB

**April 2024 – August 2024**

### Crew Trainer

- Instructed crew members on effective customer recovery techniques, ensuring customer satisfaction
- Trained and mentored new employees in job responsibilities, company policies, and service standards
- Collaborated with crew on shift to maintain restaurant efficiency by providing ongoing support

**McDonald's Canada**, Calgary, AB

**August 2022 – April 2024**

### Crew Member

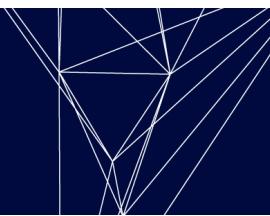
- Delivered exceptional customer service in a fast-paced environment, meeting store targets
- Operated point-of-sale systems and performed cash transactions, creating an efficient customer flow
- Maintained clean and organized work area, ensuring compliance with regulatory safety standards

## TECHNICAL PROJECTS

**Manhunt Game Management System**, Huntr (Co-founder)

**October 2024 – Present**

- Led development of an application which manages moderation of manhunt games using real-time location of players, the ability to add changing game borders, and an automated tag tracking system
- Wrote frontend system using Next.js, taking advantage of App Router and Server Actions
- Created a custom backend WebSocket server to handle live location data coming from player's phones, updating the Supabase database, and transmitting live data to our admin dashboard
- Hosted a successful live game in Ontario with over 50 players; currently planning an event at UBC with an expected attendance of 250 players
- Currently working on transitioning from a monolithic web application to a microservice based native application using React Native



## **VOLUNTEER EXPERIENCE**

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**UBC Recreation**, Vancouver, BC

**September 2025 – Present**

### **Intramural Leagues Assistant Director**

- Manage email and phone communication with team captains for over 30 intramural teams, ensuring consistent and timely information is delivered
- Supervise league events, performing participant check-ins, and providing first-aid care when necessary
- Support the League Director and scheduling staff by organizing event logistics, performing eligibility verifications, and ensuring accurate match result and attendance records

**UBC Engineering**, Vancouver, BC

**September 2025**

### **Orientation Leader**

- Welcomed a group of incoming first-year students, fostering a welcoming and inclusive environment
- Facilitated campus tours, events, and discussions to help students have a smooth transition into university life

**GlobalFest**, Calgary, AB

**August 2025**

### **Festival Dispatch**

- Coordinated communication between teams on different radio channels
- Dispatched transportation vehicles when requested
- Communicated relevant information to all teams during medical emergencies or lost child codes

## **PROFESSIONAL AFFILIATIONS**

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Engineers and Geoscientists BC (Engineering Student)

**2025 – Present**

## **INTERESTS & ACTIVITIES**

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- Event Organization
- Hiking
- Running
- Photography



THE UNIVERSITY OF BRITISH COLUMBIA

Co-op Program

Faculty of Applied Science

COOP.APSC.UBC.CA

604-822-3022

apsc.coop@ubc.ca

