

# Evan Austin

Senior Software Engineer / Architect / Entrepreneur  
Roanoke, Virginia

University of Virginia, 2015  
Bachelors of Arts, Computer Science

## CORE COMPETENCIES

Javascript, Typescript, Vue.js, React, GraphQL, REST, Node.js, PHP, Symfony, HTML, Sass/CSS, UI/UX, PostgreSQL, MySQL, Neo4j, Docker, Nginx, testing, CI/CD, Git, Bash, and more

## EXPERIENCE

### SENIOR SOFTWARE ENGINEER, [BETTERWORLD](#)

REMOTE – AUGUST 2021 - PRESENT

I am responsible for full-stack architecture, engineering, and design across our product ecosystem (Vue / Typescript / PHP / MySQL). In addition to ongoing product development and maintenance, I am migrating our legacy monolith to decoupled modern frontends.

### CO-FOUNDER / HEAD OF ENGINEERING, [LOCAL FOOD NETWORK](#)

REMOTE – JULY 2017 - PRESENT

I have end-to-end ownership of our micro-service architecture: segmented frontends (Typescript / Vue), business logic as a versioned package (Typescript), partitioned backend services (Node.js / PostgreSQL), all deployed with seamless CI / CD. We've been through two startup accelerator programs, won support from several city managers and economic development officers, and have earned a long-term contract funded by the state of Virginia.

### SOFTWARE ENGINEER III, [LIBERTY UNIVERSITY](#)

REMOTE – JULY 2020 - JULY 2021

Upon joining Liberty, I was tasked with singlehandedly rebuilding the enrollment team's WordPress backend in React. After the migration and before I departed, I trained my senior developer and the rest of my team on the new stack.

### SOFTWARE ENGINEER, [CONTRACT](#)

REMOTE – FEBRUARY 2013 - JULY 2020

I've built new applications and migrated legacy applications for: How2Recycle, Sustainable Packaging Coalition, Mary Baldwin University, University of Virginia, Bitome, and others.

### SOFTWARE ENGINEER, [BETTERWORLD](#)

REMOTE – JULY 2015 - JULY 2017

As one of the earliest employees at BetterWorld, I worked closely with the CTO to design and develop flagship products across the software-as-a-service platform.