

# Decision Problems in Invertible Automata

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**What is your research?**

# What is your research?

Geometric group theory, from a computer scientist's view!

# What is your research?

Automata theory turns out to be pretty useful for some recent developments in abstract algebra. Putting 251 and CDM to good use!

**What did you prove?**

# What did you prove?

Three major results:

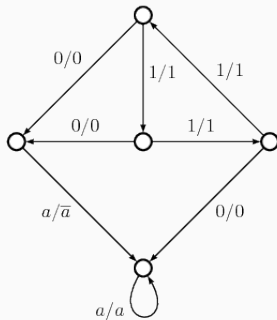
- `MEMBERSHIP` testing is decidable in the commutative case.
- `ISGROUP` is decidable in the commutative case.
- A `KNAPSACK` variant is undecidable.

We'll focus on the last one for this talk.

## **Some quick background**

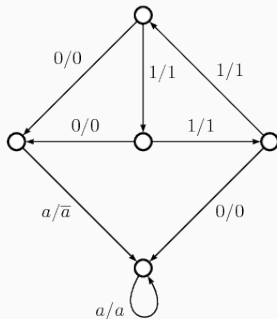
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An *automaton* looks like this:

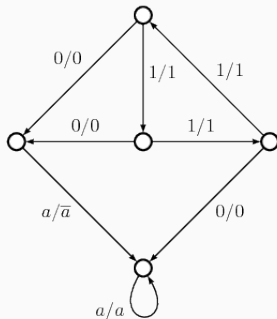




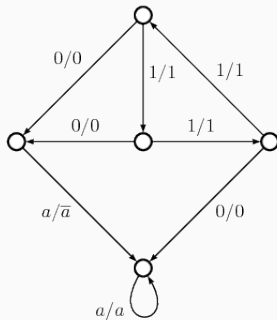
Each state corresponds with a function mapping strings to strings.



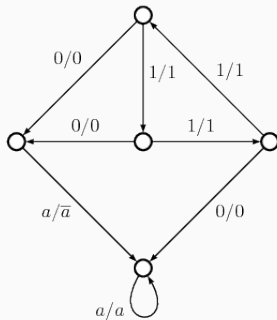
Starting at the middle state, on input “1100”, we output “1101.”



Since states are functions, we can compose them.



Composing the left corner with itself yields the identity function.



## Some notation

If  $s$  is the function for some state,  $s^i$  is the function corresponding to running that state  $i$  times.

If  $s$  and  $s'$  are function for two states,  $ss'$  is the composition of  $s$  and  $s'$ , first running  $s$ , then  $s'$ .

## Knapsack definition

Given as input state functions  $s_1 \dots s_k$  and a target function  $s$ , do there exist natural numbers  $a_1 \dots a_k$  such that

$$s_1^{a_1} \dots s_k^{a_k} = s$$

This turns out to be undecidable. We'll reduce from Hilbert's tenth problem.

# Hilbert's Tenth Problem

Define HILBERT as following:

Given a polynomial  $P(x_1, \dots, x_n) \in \mathbb{Z}[x_1, \dots, x_n]$  and an integer  $a$ , do there exist values  $y_i \in \mathbb{N}$  such that  $P(y_1, \dots, y_n) = a$ ?

(There exist polynomials for which this is undecidable).



# The reduction

A running example for clarity's sake:

$$P(x) = x^2 - x + 7,$$
$$a = -5$$

First, force all coefficients to be positive.

$$x^2 - x + 7 = -5$$

if and only if

$$x^2 + 12 = x$$

## Second, generate a system of equations.

Each equation will look like

- $x + y = z$ ,
- $x = c$ , or
- $x \cdot y = z$ .

## Second, generate a system of equations.

For example,

$$x^2 + 12 = x$$

if and only if *there exist*  $x_i$ 's such that

$$x_1 = x,$$

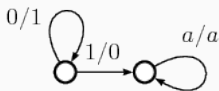
$$x_2 = x * x_1,$$

$$x_3 = x_2 + 12, \text{ and}$$

$$x_3 = x.$$

### Third, model each equation with automata.

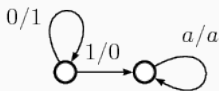
Addition can be represented using the adding machine:



If  $a$  is the left state,  $x + y = z$  if and only if  $a^x a^y = a^z$ .

### Third, model each equation with automata.

Constant equality also uses the adding machine.



$x = c$  if and only if  $a^x = a^c$ .

### Third, model each equation with automata.

Multiplication can be represented using the Heisenberg semigroup:

$$H_3(\mathbb{N}) = \left\{ \begin{bmatrix} 1 & a & c \\ 0 & 1 & b \\ 0 & 0 & 1 \end{bmatrix} ; a, b, c \in \mathbb{N} \right\}$$

(Multiplication of matrices of this form can be represented with automata).

## The multiplication trick

$$H_{1,0,0}^x H_{0,0,1}^y = \begin{bmatrix} 1 & x & xy \\ 0 & 1 & y \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & x & z \\ 0 & 1 & y \\ 0 & 0 & 1 \end{bmatrix} = H_{1,0,0}^z H_{0,0,1}^y H_{1,0,0}^x$$

where

$$H_{x,y,z} = \begin{bmatrix} 1 & x & z \\ 0 & 1 & y \\ 0 & 0 & 1 \end{bmatrix}$$

Then  $x \cdot y = z$  iff  $H_{1,0,0}^x H_{0,0,1}^y = H_{1,0,0}^z H_{0,0,1}^y H_{1,0,0}^x$ .



## Our running example previously

$$x^2 + 12 = x$$

if and only if *there exist*  $x_i$ 's such that

$$x_1 = x$$

$$x_2 = x * x_1$$

$$x_3 = x_2 + 12$$

$$x_3 = x$$

## Our running example now

$$x^2 + 12 = x$$

if and only if *there exist*  $x_i$ 's such that

$$a^{x_1} = a^x \quad \text{in } \mathbb{N}$$

$$H_{1,0,0}^x H_{0,0,1}^{x_2} = H_{1,0,0}^{x_1} H_{0,0,1}^{x_2} H_{1,0,0}^x \quad \text{in } H_3(\mathbb{N})$$

$$a^{x_3} = a^{x_2} a^{12} \quad \text{in } \mathbb{N}$$

$$a^{x_3} = a^x \quad \text{in } \mathbb{N}$$

Lastly, combine into a single equation.

$$x^2 + 12 = x$$

if and only if *there exist*  $x_i$ 's such that

$$(a^{x_1}, H_{1,0,0}^x H_{0,0,1}^{x_2}, a^{x_3}, a^{x_3}) = (a^x, H_{1,0,0}^{x_1} H_{0,0,1}^{x_2} H_{1,0,0}^x, a^{x_2} a^{12}, a^x)$$

in  $(\mathbb{N}, H_3(\mathbb{N}), \mathbb{N}, \mathbb{N})$ .

(This corresponds with taking the product machine of different machines).

On input polynomial  $P$ ,

1. Separate into positive and negative parts.
2. Generate system of equations.
3. Model each equation with an automaton.
4. Take product of all equations, feed to `KNAPSACK` oracle.

**Questions?**

**Thanks!**