

Utah Avalanches Project Proposal

Basic info

Group Information

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Project Title

Utah Avalanches

Github Repo

https://github.com/evanc1229/utah_avalanches

Background and Motivation

In the United States, there are on average 27 avalanche related deaths per year and countless more avalanche related injuries. This death count is concentrated in about 8 states, Utah being in the top 4 of those states for the highest death count. While this number may seem small, so is the winter backcountry recreation community. As this community grows, so does the number of backcountry travel-related deaths. Because this is a growing issue, it is increasingly important to analyze our existing avalanche data to give people the ability to make more informed, and thus life-saving decisions, when traveling in the backcountry. Our group was interested in this for the above-stated reasons and because member(s) of our group are frequently in backcountry avalanche terrain and would like a better tool for visually understanding this dataset that is widely used by the backcountry community.

Project Objectives

The primary goal for our visualization is to make the complex risk analysis done by avalanche analysts more accessible and readable for everyday backcountry travelers. Tabular avalanche data alone is great, but the ability to assess risk at a glance is critical for ensuring the safety of outdoor enthusiasts everywhere.

Our next goal is to take and improve upon the visualizations already developed by the Utah Avalanche Center. As a non-profit, there's only so much money they can sink into making their website and interfaces slick and modern (outreach and research already take so much money to maintain). Consequently, the visualizations on the site are lacking in a few key areas we'd like to address: only a small set of features collected are able to be visualized and interactivity is limited.

Finally, we want to enable travelers to better understand the risks in their region over time. It's expected that a project like this may be used to forecast risk before upcoming trips. But building a longer-term set of expectations in a region is also extremely helpful. Visualizations that aggregate data over time could reveal important regional trends that will help travelers make more informed decisions.

Data

This dataset is available for download from the Utah Avalanche Center website [<https://utahavalanchecenter.org/avalanches>] and is composed of crowdsourced and official reports regarding avalanches that have occurred in Utah. These reports are generated in one of three ways:

- 1) A SAR mission was required because of an avalanche that killed or seriously injured a person in the backcountry.
- 2) An employee or forecaster from Utah Avalanche Center witnessed an avalanche in the backcountry and filed an avalanche report.
- 3) A good samaritan witnessed or was affected by an avalanche in the Utah backcountry, collected data on the avalanche, and submitted a report to the Utah Avalanche Center. This report is then reviewed and edited by forecasters from UAC to ensure its authenticity and objectivity.

These reports are then compiled into a master data sheet showing every recorded avalanche in Utah on a given day. The data set contains information on the physical

features of the avalanche, where and when it was, and why it might have occurred. This data is used by forecasters from the Utah Avalanche Center to create a daily avalanche report and is actively read by enthusiasts looking to collect more information when making their plan to head into the backcountry.

Data Processing

Data Features

The visualizations provided by the Utah Avalanche Center only leverage a small subset of physical descriptors of avalanche events (i.e. Date, Depth, Region), but the data collected is much richer. Asterisks (*) next to names indicate a column is a free-text entry. Many of which we do not intend to use, but here are ones we've decided to make visualizations for:

Column	Description	Example
Date	Date of the incident	2/11/2020
Region	Approximate region of incident	"Uintas"
Place	The location that the event occurred chosen from a list of all ski areas in Utah	"West Desolation Ridge"
Trigger	The cause of the avalanche	"Skier" or "natural"
Weak Layer	The snow conditions that made the avalanche possible	"New Snow"
Depth	The depth of the slab of snow	2ft
Width	How wide the slab of snow was across the mountain	100ft
Vertical	How long the slab of snow was from top to bottom	400ft
Aspect	The direction the face that the avalanche came from was facing	"North-East"
Elevation	The elevation of the location of the avalanche	10,000ft
Coordinates	Coordinates of the avalanche derived from the place column	40.622507000000, -111.660829000000

Caught	The avalanche engulfed someone but did not bury or move them	True/False
Carried	The avalanche caught someone and moved them	True/False
Buried	The avalanche fully buried partner rescue required or partially buried someone	True/False
Injured	The avalanche injured someone	True/False
Killed	One or more people were killed by the avalanche	True/False
*Accident and Rescue Summary	Only created when a Search and Rescue operation was necessary and is created by Utah Avalanche Center	Free Text Entry
*Terrain Summary	Description of the terrain features and how they contributed to the avalanche risk factor	Free Text Entry
*Comments	Comments left by person who filed report	Free Text Entry

Data Cleaning

For generating our text based visualizations, we'll be using the columns "Accident and Rescue Summary", "Terrain Summary", and "Comments". As free text entries, they will need to be cleaned first if we want to extract meaningful information from them. We'll follow a typical NLP pipeline by case folding, stemming, and removing stopwords and punctuation. After that, we'll be able to effectively identify patterns in language usage, and write simpler regex patterns for finding certain information.

Data Processing Pipeline

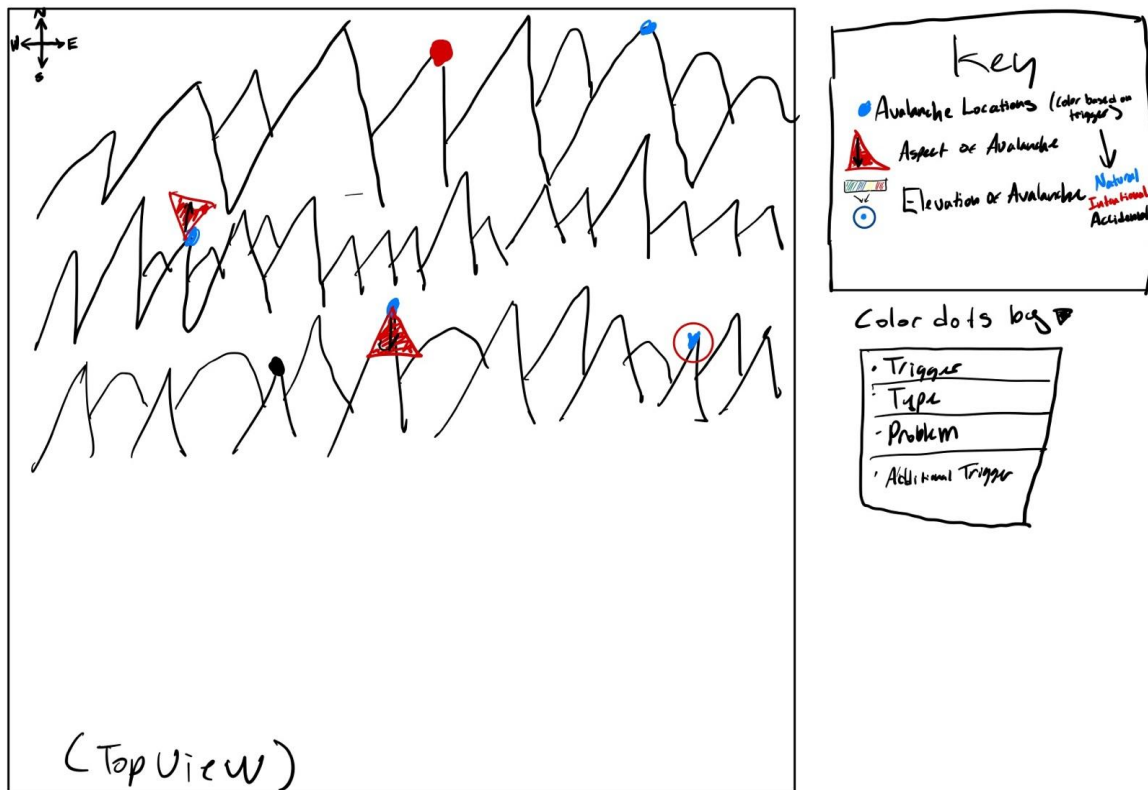
With the static dataset we're using, and our team's experience with Python, we plan to perform most of our data cleaning and transformation in Python before serving it to D3. However, given the amount of interactivity and flexibility we plan to include in our project, a lot of data processing will still need to be done on the fly in D3.

Visualization Design

The following is a list of our individual visualizations, and thought processes linking them together. To start, we'll go through individual components we thought up and our reasonings for each. At the end, the [Final Layout](#) section will show what our final vision for this project looks like.

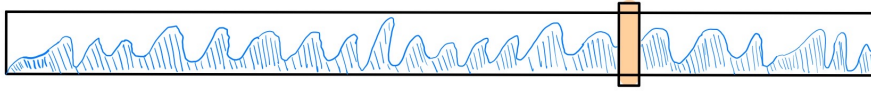
Component Ideas and Prototypes

At a Glance View

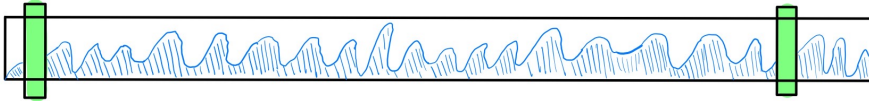


First Draft of this view. Has all of the main features but is less polished.

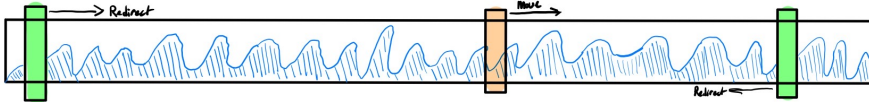
Option #1 \rightarrow Single Date Selector



Option #2 Date Range Selector














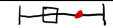




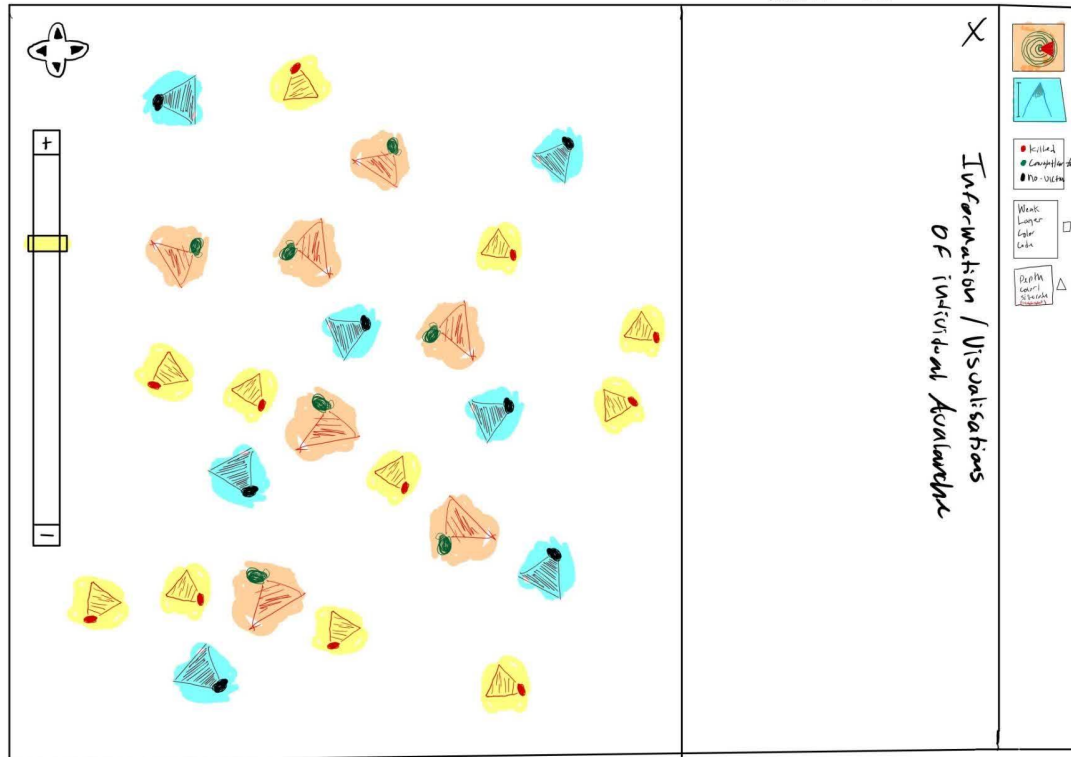
Option #3 Date Range Selection w/ Single Date Animation



Radio Boxes 10 20 30

Component for next draft of the At a Glance view. This is a data selection visualization that is composed of an area chart depicting (# avalanches / Time). This can be used to select a range of dates, a single date or to iterate through a range of dates.

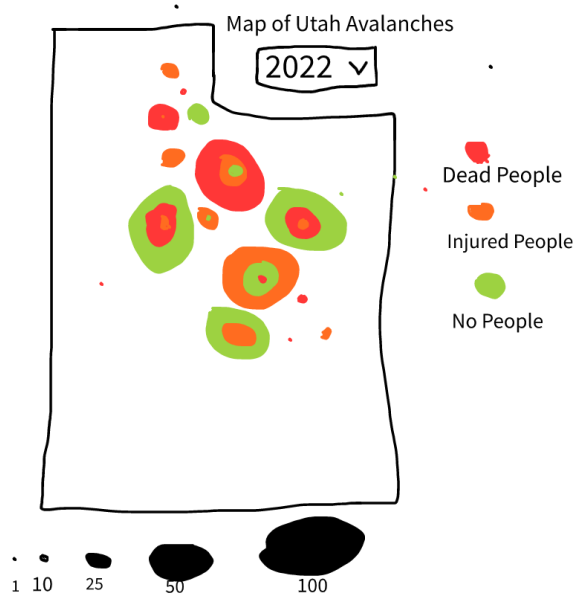
Labels	Plots
	
	
	
	
	
	
	
	



2) The locations of avalanches will be plotted on the map and can be coded by aspect, elevation, human impact, weak layer, and depth. These will be represented through several visual channels such as color, direction, position, and length.

Because we cannot use all of these channels at once we will disable some of these filters as necessary based on previous selections by the user. Showing this data on the map is important because it will provide the user with up-to-date information on a given location at a glance.

3) When a given avalanche on the map is clicked on, there will be an individual visualization for that avalanche including tabular data and plots (possibly utilizing general avalanche forecast data for that day). This is important because it will allow the user to dig deeper into what is going on in a given region.



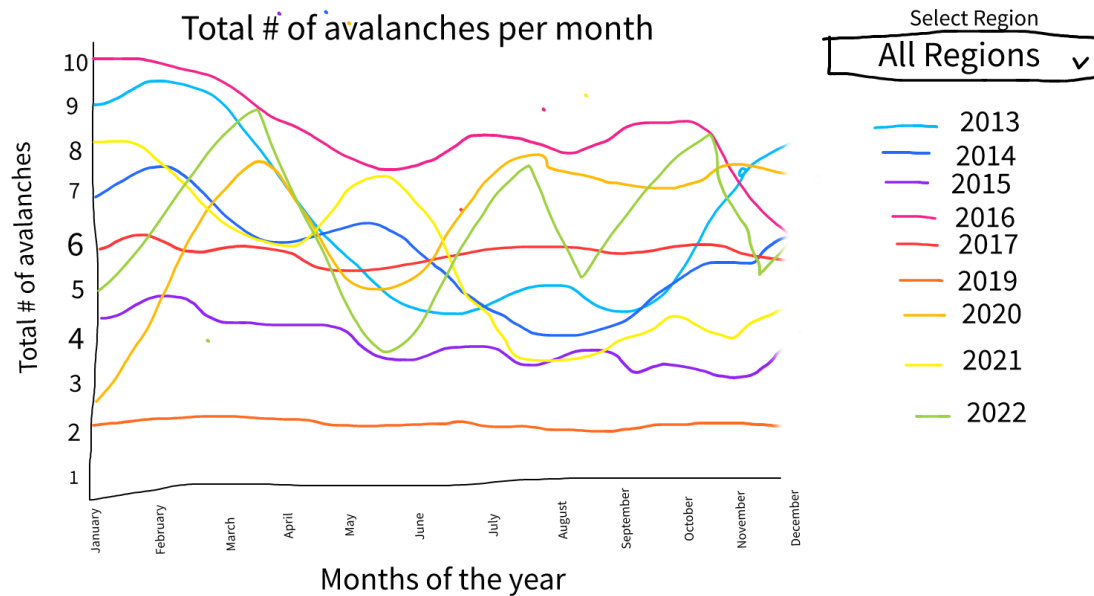
This visualization is a component of the above prototype and uses a map to show the density of avalanches and where they occur. The size and color of the circle determine how many avalanches of that type occurred in that location. Zooming in will divide the circles into smaller circles in different sections until you zoom in to the exact location of the avalanche. Using the drop down you can select what year you would like to look at.

Text Insights View

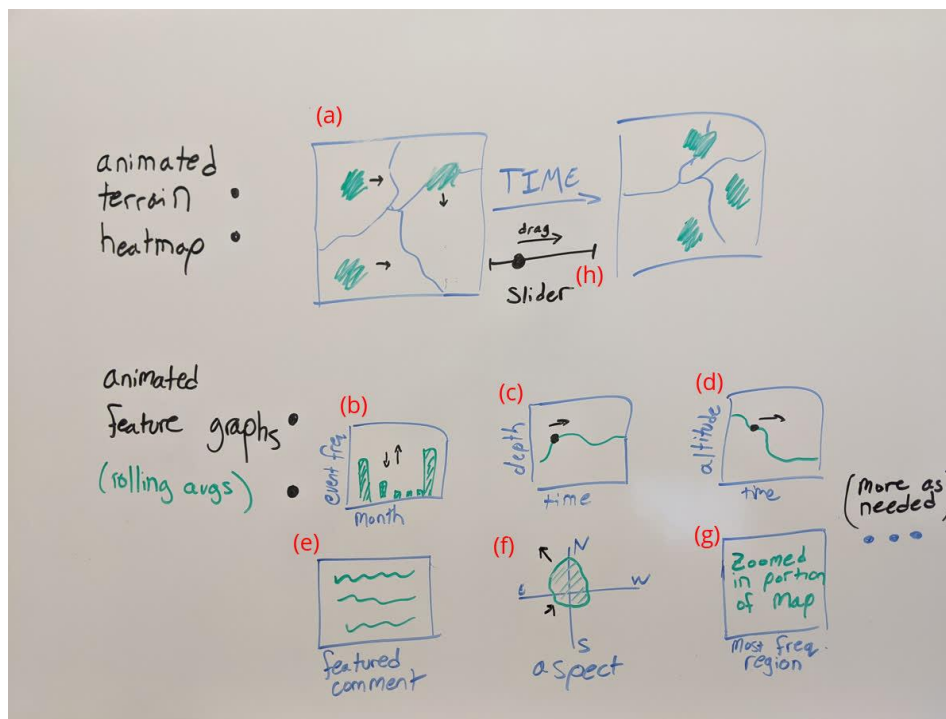


A large source of unstructured, and underutilized, data in the Utah Avalanche Center dataset is the report comments. By looking at word clouds, readers could get an intuition on which words to focus on when reading individual reports about incidents in their area. (component)

Historical View



This is a representation of what a line chart could look like to represent the data per month so that patterns can be recognized about when the majority of avalanches happen. Each year will be represented by a colored line on the graph. The user can use the drop-down box to select what region they would like to view, or view the data for all regions. The y-axis will change depending on the region selected and the max number of avalanches for that region.



Two major parts of this visualization, both are linked temporally by a slider (h) that can be clicked and dragged. The slider represents position in time. As the slider is dragged, each visualization smoothly transitions to represent the same information at different points in time. For the charts, blue is the figure structure, green is the data we'll plot, and black shows the directionality of changes over time.

1) On top, there's a heatmap (a) over terrain that represents the rolling average of incident counts over time (likely averaging at the resolution of a month/season).

2) On the bottom, there's a panel holding various graphs (b)-(g) providing more context about that particular moment in time. The following section will describe each element, and how it will change with time.

(a): a map over the entire region will have a "heatmap layer" overlaid on top to indicate the proportions of incidents in a region; the heatmap will smoothly transition between states with time

(b): running average frequency of incidents per month; the bars raise and lower with time

(c)-(d): simple line graphs showing the rolling average depth/altitude over *all* time; a black dot will show the user's position in time and move left or right along the graph with time

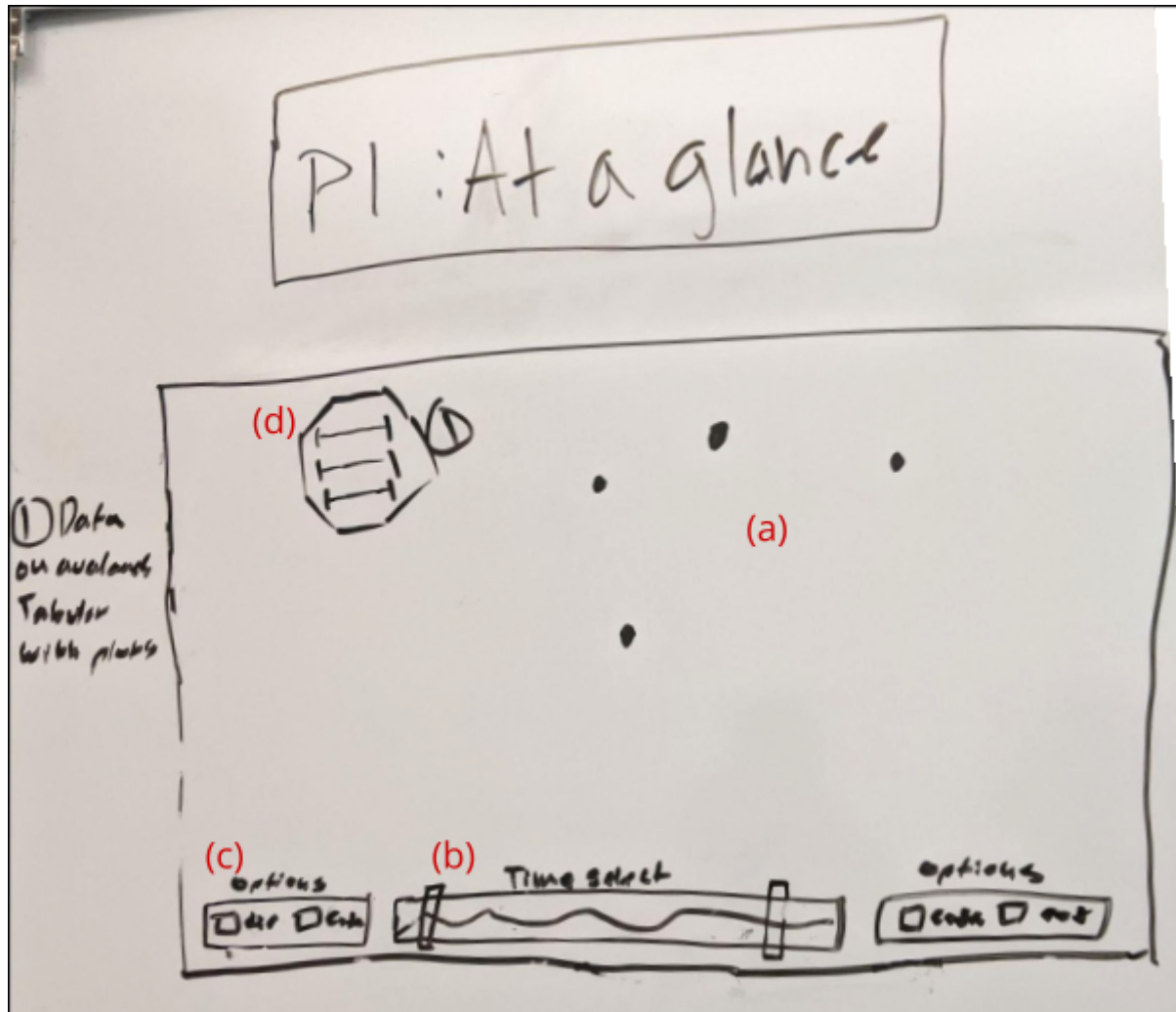
(e): a featured comment will be selected using heuristics we plan to establish (i.e. picking the longest or earliest comment); the comment displayed will change with time

(f): rose plot to show the proportions of avalanches at certain aspects; the center blob will smoothly morph its shape with time

(g): a "hotspot region" will be selected based off heuristics we plan to establish (i.e. hiking location closest to the largest number of incidents), a zoomed in portion of the map will be shown with a red bounding box and text to describe the reason it's being considered dangerous (i.e. the number of nearby incidents); the map will zoom and pan as needed to shift to new locations with time

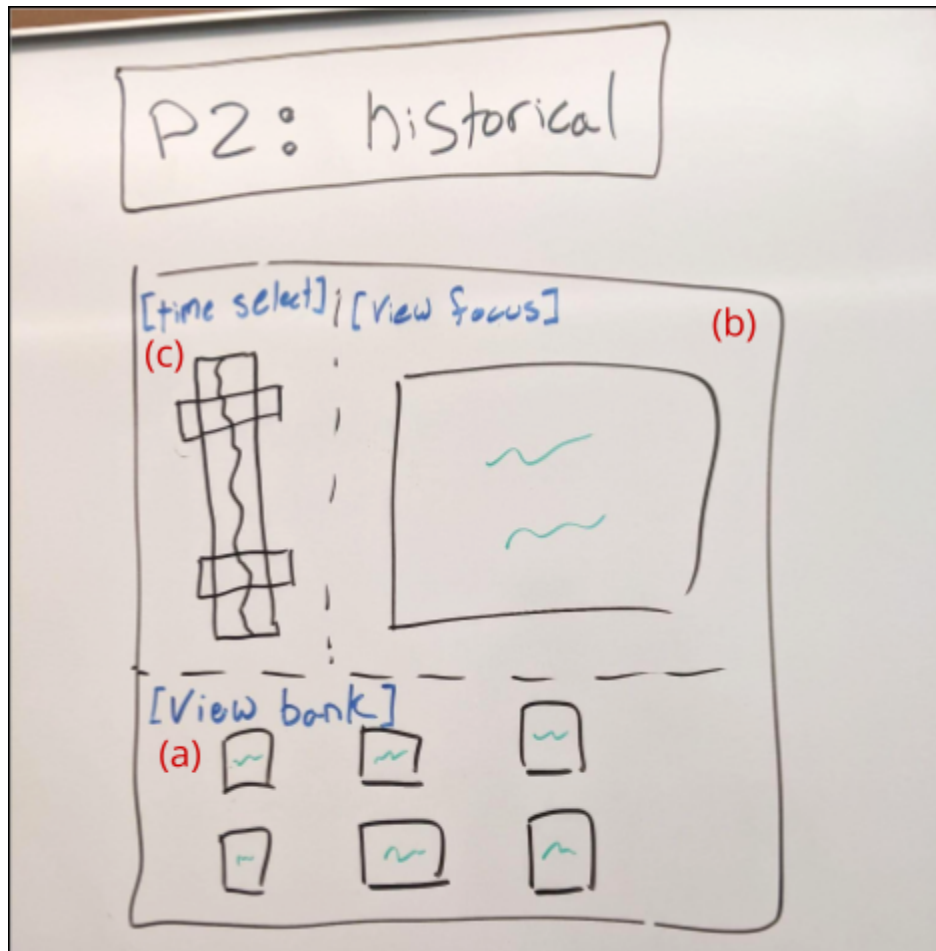
Final Layout

At a Glance View



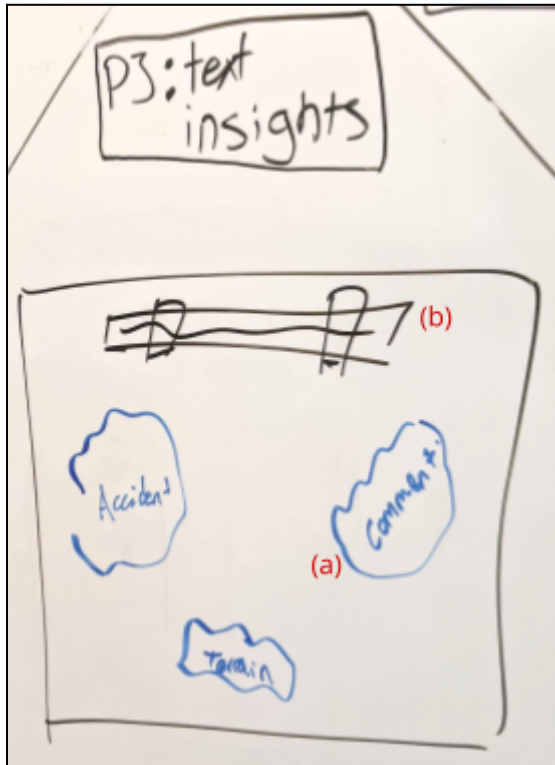
Final Prototype of view that incorporates the designs and description illustrated in the above Ideas and Prototypes section. This view utilizes the timeline, tabular data set and mapping components created above.

Historical View



Is the Final Prototype of the view that incorporates the designs and description illustrated in the above Ideas and Prototypes section. This view utilizes several bars and line charts, including the line chart outlined above, and mimics the prototype in the Historical view prototypes section, but with a different layout.

Text Insights View



Final view sketch that will be several word clouds based on the various free text columns available in the dataset. This view will also incorporate the same date selection visualization that is used by other views.

Must-Have Features

- 1) Create an interactive map that shows the location of avalanches in various avalanche regions of Utah
- 2) Create clickable icons for each avalanche that display information about what occurred
- 3) Use the available data from each avalanche to create a 'profile' of visualizations based on the information available and the avalanche type.

Optional Features

- 1) Visualization using forecast data from the day of an avalanche to provide context to the cause of the avalanche
- 2) Zoom in on individual case will have a snowflake geometry generated in real-time by a fractal generator

Project Schedule

- Week 1
 - Create Project Proposal
 - Create Sketch of Visualization
- Week 2
 - Preprocess data
 - Get timeline working
 - Create tabular data view for each individual avalanche
- Week 3
 - Begin to plot data on map and implement dynamic icons
 - First Project Milestone (1 View Working)
- Week 4
 - Combine tabular data view with map and work on smooth transitions
 - Instructor Feedback Session
- Week 5
 - Polish At a Glance and work on historical view
 - Create individual charts for historical view (2-3 per group member)
- Week 6
 - Polish Historical view and begin text insights view
 - Polish text insights view and finish
- Week 7
 - Polish mistakes and test everything working in tandem
 - Create site for the views and add everything
 - Film demo video and finish process book