1. Create "hello world" application to display "hello world" in the middle of the screen in the emulator as well as android phone.

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:layout_width="250dp"
        android:layout_height="40dp"
        android:text="Hello World!"
        android:textAlignment="center"
        android:textStyle="30sp"
        android:textStyle="bold"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        tools:ignore="TextSizeCheck" />

<//androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.helloworld;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

2. Create an android app to display various android lifecycle phases.

```
package com.example.lifecycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Toast.makeText(getApplicationContext(), "onCreate Called",
    Toast.LENGTH_LONG).show();
}
```

```
super.onRestart();
       Toast.makeText(getApplicationContext(), "onRestart Called",
Toast.LENGTH LONG).show();
       Toast.makeText(getApplicationContext(), "onResume Called",
       Toast.makeText(getApplicationContext(), "onPause Called",
       super.onStop();
       super.onDestroy();
```

3. Create a calculator app that performs addition, subtraction, division and multiplication operation on numbers.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:ancoid="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    tools:layout_editor_absoluteX="125dp"
    tools:layout_editor_absoluteY="91dp">

<EditText
    android:id="@+id/ed1"
    android:layout_width="match_parent"
    android:layout_height="70dp"
    android:layout_height="70dp"
    android:ems="10"
    android:inputType="text"
    android:text="Enter First Number" />
```

```
<LinearLayout
            android:layout width="match parent"
                android:layout width="102dp"
                android:layout height="wrap content"
                android:layout_weight="1"
android:text="X"
                android:layout_weight="1"
android:text="/"
                android:textStyle="bold" />
       <EditText
       <Space
       <TextView
           android:textSize="25dp" />
/androidx.constraintlayout.widget.ConstraintLayout>
```

```
import androidx.appcompat.app.AppCompatActivity;
       add=findViewById(R.id.bt1);
       sub=findViewById(R.id.bt2);
       Result=findViewById(R.id.tv1);
       cal.setOnClickListener(new View.OnClickListener()
               String t1=Num1.getText().toString();
               String t2=Num2.getText().toString();
               if(!t1.isEmpty() && !t2.isEmpty())
                    if(op.equals("+"))
                    if(op.equals("-"))
                    if(op.equals("*"))
                    if(op.equals("/"))
```

4. Write an Android application to convert into different currencies for example, Rupees to dollar activity_main.xml

```
<LinearLayout
    android:orientation="vertical">
        android:layout width="match parent"
        android:inputType="numberDecimal" />
        android:layout below="@id/spinnerFromCurrency" />
    <TextView
```

```
android:layout_width="match_parent"
    android:layout_height="48dp"
    android:layout_below="@id/btnConvert"
    android:layout_centerHorizontal="true"
    android:text=""
    android:textSize="20sp" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.first_app;
import android.view.View;
import android.widget.ArrayAdapter;
import androidx.appcompat.app.AppCompatActivity;
        setContentView(R.layout.activity main);
       ArrayAdapter<String> adapter = new ArrayAdapter<>(this,
       adapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item);
        spinnerFromCurrency.setAdapter(adapter);
        spinnerToCurrency.setAdapter(adapter);
               convertCurrency();
       String amountStr = etAmount.getText().toString().trim();
        if (amountStr.isEmpty()) {
            double amount = Double.parseDouble(amountStr);
            String fromRate = spinnerFromCurrency.getSelectedItem().toString();
```

```
String toRate = spinnerToCurrency.getSelectedItem().toString();
    if (toRate.equals("Dollar")) {
       result=amount;
   else if (toRate.equals("Euro")) {
    else if (toRate.equals("Rupees")) {
```

5. Create a spinner application with strings taken from resource directory res/values/strings.xml and on changing the spinner value, image will change. Image is saved in the drawable directory.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <ImageView
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:scaleType="centerCrop"
        android:src="@drawable/ic_launcher_background"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"</pre>
```

```
app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    tools:ignore="ContentDescription" />

<Spinner
    android:id="@+id/spinner1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:entries="@array/S"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="@+id/backgroundImageView" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.xml

```
package com.example.image;
import androidx.appcompat.app.AppCompatActivity;
import android.widget.AdapterView;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
       spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
           public void onItemSelected(AdapterView<?> adapterView, View view, int i,
               String selectedItem = adapterView.getItemAtPosition(i).toString();
```

```
@Override
    public void onNothingSelected(AdapterView<?> adapterView) {
      }
};
}
```

6. Create an app that uses radio button group which calculates discount on shopping bill amount. Use edittext to enter bill amount and select one of three radio buttons to determine a discount for 10, 15, or 20 percent. the discount is calculated upon selection of one of the buttons and displayed in a textview control.

```
<TextView
   android:layout height="wrap content"
    android:textSize="26sp" />
<com.google.android.material.textfield.TextInputLayout</pre>
<TextView
    android:layout width="match parent"
    android:layout width="match parent"
    android:layout height="wrap content">
```

```
android:layout height="wrap content"
               android:text="10%"
               android:textStyle="bold" />
                android:layout width="match parent"
               android:layout height="wrap content"
           android:layout_height="50dp"
android:text="Calculate"
           android:orientation="horizontal">
               android:textAlignment="center"
               android:textSize="24sp" />
           <TextView
/androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.bill;
import android.os.Bundle;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
```

```
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
   EditText amt;
   protected void onCreate(Bundle savedInstanceState) {
        double Amount = Double.parseDouble(amt.getText().toString());
        if (Amount>0)
           if(rid != -1)
                String discount = selected.getText().toString();
```

```
{
    total.setText("Please enter an amount");
}
}
```

7. Create an application that uses checkbox for construction of a shopping list so the user can check off items as they are picked up. The checked items should be displayed in a textview control.

```
<?xml version="1.0" encoding="utf-8"?>
       android:orientation="vertical"
       <TextView
           android:layout marginBottom="16dp"/>
           android:text="BREAD" />
           android:layout height="wrap content"
           android:text="Display Checked Items"
       <TextView
```

```
android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center_horizontal"
    android:layout_marginTop="16dp"
    android:hint="Your items"
    android:textSize="18sp" />
    </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.checklist;
import androidx.appcompat.app.AppCompatActivity;
       buttonDisplayItems.setOnClickListener(new View.OnClickListener() {
           result.append("MILK - 10 Rs.\n");
           result.append("EGGS - 20 Rs.\n");
           result.append("BREAD - 30 Rs.\n\n");
```

```
if (checkBoxItem2.isChecked()) {
    totalAmount += 20;
}
if (checkBoxItem3.isChecked()) {
    totalAmount += 30;
}

result.append("Total Amount: Rs." + totalAmount);

textViewDisplay.setText(result.toString());
}
```

8. Create a login application to verify username and password. On successful login, redirect to another activity that has a textview to display "welcome user" with logout button. On click of logout button, a dialog should appear with ok and cancel buttons. On click of oK button, go back to the login activity and on click of cancel button, stay on the same activity.

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_height="match_parent"
    android:layout_height="match_parent"
    android:padding="l6dp">

    <EditText
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Username" />

    <EditText
        android:id="@+id/etPassword"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:inputType="textPassword" />

    <Button
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Login" />

</LinearLayout>
```

```
// MainActivity.java
package com.example.loginapp;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    private EditText etUsername;
    private EditText etPassword;
    private Button btnLogin;
```

activity_welcome.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Welcome"
        android:textSize="24sp"
        android:layout_gravity="center_horizontal"
        android:padding="16dp"/>

    <Button
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Logout" />

</LinearLayout>
```

WelcomeActivity.java

```
// WelcomeActivity.java
package com.example.loginapp;

import android.content.DialogInterface;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
```

```
public class WelcomeActivity extends AppCompatActivity {
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
               showLogoutDialog();
       new AlertDialog.Builder(this)
                    public void onClick(DialogInterface dialog, int which) {
                .show();
```

Q9. Write an android application to convert a ball from size of radius 2(colour red) to radius 4(colour blue) to radius 6 (colour green). The ball must rotate in circle for 1 minute before changing size and colour.

BallView.java

```
package com.example.loginapp;
import android.content.Context;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.util.AttributeSet;
import android.view.View;

public class BallView extends View {
    private Paint paint;
```

```
float x = centerX + (float) (Math.cos(Math.toRadians(angle)) * centerX / 2); float y = centerY + (float) (Math.sin(Math.toRadians(angle)) * centerY / 2);
public void setRadius(float radius) {
      invalidate();
     invalidate();
```

```
package com.example.loginapp;
import android.animation.AnimatorSet;
import android.animation.ObjectAnimator;
import android.graphics.Color;
import android.os.Bundle;
import android.widget.FrameLayout;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity2 extends AppCompatActivity {
    private BallView ballView;
```

```
ballView = new BallView(this);
FrameLayout.LayoutParams params = new FrameLayout.LayoutParams(
        FrameLayout.LayoutParams.MATCH PARENT,
setContentView(ballView, params);
startAnimation();
rotateAnimator.setRepeatCount(ObjectAnimator.INFINITE);
sizeAnimator1.setDuration(60000); // 1 minute
sizeAnimator2.setDuration(60000); // 1 minute
ObjectAnimator colorAnimator2 = ObjectAnimator.ofArgb(ballView, "color",
sizeColorSet1.play(sizeAnimator1).with(colorAnimator1);
sizeColorSet2.play(sizeAnimator2).with(colorAnimator2).after(sizeColorSet1);
```

Q10. Create an application to perform the operations of create, insert, delete, view and update, using sqlite database.

DatabaseHelper.java

```
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;

public class DatabaseHelper extends SQLiteOpenHelper {
    private static final String DATABASE_NAME = "userdb";
    private static final int DATABASE_VERSION = 1;

    public static final String TABLE_USERS = "users";
```

User.java

```
public class User {
    private long id;
    private String name;
    private String email;

public User() {
    }

public User(long id, String name, String email) {
        this.id = id;
        this.name = name;
        this.email = email;
    }

public long getId() {
        return id;
    }

public void setId(long id) {
        this.id = id;
    }

public String getName() {
        return name;
    }

public void setName(String name) {
        this.name = name;
    }

public String getEmail() {
        return email;
    }

public void setEmail(String email) {
        return email = email;
    }
```

]

userDAO.java

```
private SQLiteDatabase database;
private DatabaseHelper dbHelper;
private String[] allColumns = {DatabaseHelper.COLUMN_ID,
    dbHelper = new DatabaseHelper(context);
public void open() throws SQLException {
    ContentValues values = new ContentValues();
    values.put(DatabaseHelper.COLUMN NAME, name);
    values.put(DatabaseHelper.COLUMN EMAIL, email);
    long insertId = database.insert(DatabaseHelper.TABLE USERS, null, values);
    Cursor cursor = database.query(DatabaseHelper.TABLE USERS,
    cursor.moveToFirst();
    User newUser = cursorToUser(cursor);
    cursor.close();
    return newUser;
public void deleteUser(User user) {
    long id = user.getId();
    database.delete(DatabaseHelper.TABLE USERS, DatabaseHelper.COLUMN ID
    Cursor cursor = database.query(DatabaseHelper.TABLE_USERS,
        users.add(user);
        cursor.moveToNext();
    cursor.close();
```

```
android:layout width="match parent"
<LinearLayout
    android:layout width="match parent"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:text="Add" />
```

```
package com.example.loginapp;
import android.widget.SimpleAdapter;
public class MainActivity3 extends AppCompatActivity {
       editTextEmail = findViewById(R.id.editTextEmail);
       buttonUpdate = findViewById(R.id.buttonUpdate);
```

```
String name = editTextName.getText().toString();
               String email = editTextEmail.getText().toString();
               userDAO.createUser(name, email);
               viewAllUsers();
       buttonDelete.setOnClickListener(new View.OnClickListener() {
                long id = Long.parseLong(editTextId.getText().toString());
               User user = new User();
               user.setId(id);
                long id = Long.parseLong(editTextId.getText().toString());
               String name = editTextName.getText().toString();
               String email = editTextEmail.getText().toString();
               userDAO.updateUser(id, name, email);
               viewAllUsers();
               viewAllUsers();
       viewAllUsers();
       SimpleAdapter adapter = new SimpleAdapter(this, userMaps,
               new String[]{"name", "email"}, new int[]{android.R.id.text1,
android.R.id.text2});
       listViewUsers.setAdapter(adapter);
       super.onDestroy();
```

```
userDAO.close();
}
```

CRUD

DatabaseHelper.java

```
package com.example.crudapp;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
    public static final String TABLE NAME = "items";
    public static final String COLUMN ID = " id";
    public static final String COLUMN NAME = "name";
            "CREATE TABLE " + TABLE NAME + " (" + COLUMN ID + " INTEGER PRIMARY KEY AUTOINCREMENT, " +
                     COLUMN NAME + " TEXT NOT NULL); ";
    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL(TABLE CREATE);
    @Override
    public void onUpgrade (SQLiteDatabase db, int oldVersion, int
        db.execSQL("DROP TABLE IF EXISTS " + TABLE NAME);
```

DatabaseManager.java

```
package com.example.crudapp;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;

public class DatabaseManager {
   private DatabaseHelper dbHelper;
   private SQLiteDatabase database;

   public DatabaseManager(Context context) {
      dbHelper = new DatabaseHelper(context);
   }

   public void open() throws SQLException {
      database = dbHelper.getWritableDatabase();
```

```
public void close() {
         dbHelper.close();
}

public long insertItem(String name) {
         ContentValues values = new ContentValues();
         values.put(DatabaseHelper.COLUMN_NAME, name);
         return database.insert(DatabaseHelper.TABLE_NAME, null, values);
}

public Cursor getAllItems() {
         return database.query(DatabaseHelper.TABLE_NAME, null, null, null, null, null, null, null);
}

public int updateItem(long id, String name) {
         ContentValues values = new ContentValues();
         values.put(DatabaseHelper.COLUMN_NAME, name);
         return database.update(DatabaseHelper.TABLE_NAME, values,
DatabaseHelper.COLUMN_ID + " = " + id, null);
}

public void deleteItem(long id) {
         database.delete(DatabaseHelper.TABLE_NAME, DatabaseHelper.COLUMN_ID
+ " = " + id, null);
}
```

```
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor;
import android.os.Bundle;
import android.widget.AdapterView;
import android.widget.Button;
import android.widget.EditText;
import android.widget.EditText;
import android.widget.SimpleCursorAdapter;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {
    private DatabaseManager dbManager;
    private Button buttonAdd, buttonUpdate, buttonDelete;
    private ListView listView;
    private SimpleCursorAdapter adapter;
    private SimpleCursorAdapter adapter;
    private InstView listView;
    private InstView listView;
    private SimpleCursorAdapter adapter;
    private long selectedItemId = -1;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
}
```

```
dbManager.open();
        editTextName = findViewById(R.id.editTextName);
        buttonAdd = findViewById(R.id.buttonAdd);
        buttonUpdate = findViewById(R.id.buttonUpdate);
buttonDelete = findViewById(R.id.buttonDelete);
        listView = findViewById(R.id.listView);
                 addItem();
        buttonUpdate.setOnClickListener(new View.OnClickListener() {
            @Override
                updateItem();
        listView.setOnItemClickListener(new
AdapterView.OnItemClickListener() {
            public void onItemClick(AdapterView<?> parent, View view, int
                 Cursor cursor = (Cursor) adapter.getItem(position);
cursor.getLong(cursor.getColumnIndexOrThrow(DatabaseHelper.COLUMN ID));
cursor.getString(cursor.getColumnIndexOrThrow(DatabaseHelper.COLUMN NAME));
                 editTextName.setText(name);
        String name = editTextName.getText().toString();
        if (!name.isEmpty()) {
```

```
String name = editTextName.getText().toString();
        if (selectedItemId != -1 && !name.isEmpty()) {
            dbManager.updateItem(selectedItemId, name);
            displayListView();
            dbManager.deleteItem(selectedItemId);
       Cursor cursor = dbManager.getAllItems();
       adapter = new SimpleCursorAdapter(this,
android.R.layout.simple list item 1, cursor, from, to, 0);
       listView.setAdapter(adapter);
    @Override
       super.onDestroy();
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <EditText
        android:id="@+id/editTextName"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter name" />

        <Button
        android:id="@+id/buttonAdd"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_below="@id/editTextName"</pre>
```