

Evandah Steadman

I am a UI/UX designer and Front-End Developer.

Branding
Typography
Web Design
User Research
Design Thinking
Usability Testing

Github
Agile Methodologies
Team Management
Project Management
Gathering project
requirements

expertise

Front-End
HTML
CSS
SASS
JavaScript
React
Redux
Super Agent

Back-End
GIT
Node
Express
Knex (SQL)

code

Adobe Photoshop
Indesign
illustrator
After Effects
Sketch App
Invision
Principle
Marvel
Figma

design

Experiences

2018 Datacom Hackathon Winner

Datacom,
Auckland City, Auckland.

I participated and took out top honours at the annual Datacomp Hackathon; a weekend-long event that challenges participants to design technology that creates genuine connections between business and people. This project is now on-going with goals and deadlines in place for 2019.

Key milestones

Pitched to an audience of 400 people, and attracted two other team lead pitchers as well as 18 team members.

Facilitated aspects of the 18-person team to develop a digital solution to help manage mental health.

Lead the product vision, UX and Art direction.

Helped the team win the overall competition, a team member win Best designer, and myself winning the Hackathons Social Master.

Helped build a client relationship to establish an ongoing partnership.

Worked with stakeholders, and developers during a Design Thinking Workshop to create a unified vision.

Contributed to stakeholder meetings including timelines, finances, and project proposals.

Worked with Datacom executives to build project proposals.

aug 2018 - present

Experiences

Graduate Developer

Enspiral Dev Academy
Newmarket, Auckland

EDA is a 15-week Full-Stack Development Bootcamp. I accumulated over 1000 hours of dev experience, inclusive of independent work, pair programming and team projects.

Key milestones

Design and built front end user Interface using React+Redux for my final project: a portal for employers to browse/ contact EDA graduates(www.github.com/evandahs15/track-a-grad)

Lead 8 team projects that consisted of designing and developing a product within 48 hours.

nov 2018 - mar 2019

Student UI/UX designer

Everyday Studio
Ponsonby, Auckland

20 hours work experience designing a responsive single page website for DINZ with leadership from the Design Director. I was responsible for delivering the website from start to finish.

Key responsibilities

Create project requirements

Establish User personas

Build user-flows and Wireframes

Lead Content Strategy

Create style tiles

Manage client expectations

may 2018 - june 2018

Experiences

Co-founder

Minimum Wage NZ
St Heliers, Auckland

www.minimumwage.co.nz is a recruitment web-platform that connects jobseekers on the unemployment benefit with employers looking to fill entry-level positions. This role involved designing the user interface and managing the build process with remote developers.

Key responsibilities

Develop Business plans and project proposals for investors.

Identify marketing opportunities, then direct marketing and promotion.

B2B sales and maintaining on-going relationships with multiple clients.

sept 2017 - feb 2018

Event Co-ordinator

Corporate Challenge,
StoneFields, Auckland

Corporate Challenge is a leading team building and event company in New Zealand and Australia. As an Event Co-ordinator I was responsible for organising event logistics for nationwide delivery, and managing a small team of event facilitators.

Key responsibilities

Assist and lead 100+ person team building events nationwide.

Assist with client sales and event costings.

Assist with Social Media management.

Manage and liaise with SME to Large Corporates.

march 2017 - dec 2017

Personal information

Enspiral Dev Academy

Newmarket, Auckland, New Zealand

Full-stack Web Developer Certificate

(Granted the Te Uru Rangi Scholarship)

Nov 2018 - Mar 2019

Unitec

Mt Albert, Auckland, New Zealand

Bachelor in Creative Enterprises (UI/UX)

(Achieved Excellence in Interactive Design)

Feb 2018 - Nov 2018

Bay of Plenty Polytechnic

Welcome Bay, Tauranga, New Zealand

Bachelor in Graphic Design

(Completed final year at Unitec
to major in UI/UX)

Feb 2014 - Nov 2016

Surfing

Skateboarding

Creative Design

Front-End development

Ultra-Marathon running

Business and Innovation

education

interests