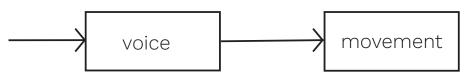
I imported my own cursor drawings to increase the immersion of my visual style.







After a dance the user will be able to access a html link to the toilets. Once there a character asks the user to graffiti on the side of a cubicle to prove they are human (getting to grunge-y CAPTCHA style). This was when I was still experimenting with a sketch based CAPTCHA















Selecting a drink activates an html link to a payment transaction. CAPTCHA.

I hadn't got the movement CAPTCHA prototyped at this stage but a 'cool' guy at the entrance of the dance floor would want to see your moves before letting you proceed.

