Evan D. Patrick

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EDUCATION

CORNELL UNIVERSITY

BS IN COMPUTER SCIENCE MINOR IN BUSINESS

Expected Dec 2020 | Ithaca, NY College of Engineering Dean's List (All Semesters)

Cum. GPA: 3.913 / 4.0

COURSEWORK

TECHNICAL

Honors OOP and Data Structures • Functional Programming o Robotics o Discrete Structures Digital Logic/Computer Organization

BUSINESS

Financial Accounting o Entrepreneurial Marketing/Strategy o (• = TA, ∘ = Currently Enrolled)

SKILLS

PROGRAMMING

Proficient: Java • Node JS Comfortable:

C# • OCaml • Verilog • LATEX Prior Experience:

Python • Kotlin • C++ • JavaScript • HTML • CSS

FRAMEWORKS/TOOLS

Express • Git • TravisCI • Postgresal • Docker • Unix • Linux • ROS • Unity • Inventor 2019

EXPERIENCE

PHIZZLE INC. | SOFTWARE ENGINEERING INTERN + RECRUITER

Summer of 2016, 2017, 2018 | New York, NY

- Developed C# program to generate C++ code based on a JSON rule set provided from a fog node to run on routers for high performance IoT edge computing
- Developed a Node JS portal that retrieves data from an online gaming engine and automatically generates broadcast-quality video graphics and updates via social media (published on company website)
- Created webapp that enables professional sports organizations to automatically select at random and direct message lottery winners via Twitter

NATIONAL COMPUTER CAMP | INSTRUCTOR

Summer of 2015 | Fairfield, CT

• Taught computer science and engineering concepts including Java, C++, data structures, algorithms, computer hardware, networks, and CAD

ACTIVITIES

CUAIR | Member of Platform Subteam

Sep 2017 - Present | Ithaca, NY

- Develop software for an autonomous unmanned aircraft that is capable of takeoff, landing, object recognition and classification, and waypoint navigation
- Utilize Java Spring Framework to develop the ground server responsible for communication between the aircraft and the ground station

FIRST ROBOTICS TEAM 7400 | SOFTWARE MENTOR

January 2017 - Present | Melville, NY

• Work closely with high school students teaching them software engineering principals necessary to design and program a competitive robot

AWARDS

201/	Winner	Suffolk ASSET \$2000 Scholarship
2017	All-Star Competitor	American Computer Science League
2017	2x Finalist	FRC Robotics RPI and Hofstra Competitions
2017	Tied 1st/50	St. Joseph's Computer Programming Competition
2016	Tied 1st/50	St. Joseph's Computer Programming Competition