Eric Van Dyn Hoven
FULL STACK WEB DEVELOPER

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─── Summary ───

As a full stack web developer coming out of General Assembly's Web Development Immersive program, I hope to combine my adaptability in technology along with my experiences in entertainment politics to become an emotionally sound programmer that can handle tasks in a dynamic way with a great team of people. With my addiction to problem solving and cooperation with peers, I will continue to challenge myself on new projects and opportunities that will push me into becoming a better programmer.

─── Skills ───

Programming Languages: Javascript | HTML5 | CSS | Ruby
Back-end Frameworks: Node.js + Express | Mongoose | Rails
Front-End Frameworks/Libraries: AngularJS | jQuery | Ionic | ejs | AJAX
Databases: MongoDB | PostgreSQL | SQL
Security: JWTs | OAuth | Passport
Version Control + Project Management: Git | Github | Trello | Slack | Agile

─── Projects ───

Wormy Game   **January 2017**
JavaScript | jQuery | Canvas | HTML5 | CSS3
Wormy is a spinoff of the classic arcade game Snake. The goal is to collect food for wormy to eat while avoiding his ever growing tail.

Code.valid?   **February 2017**
Ruby on Rails | HTML5 | SASS | Bootstrap
Code.valid? is a new helper app for programmers that lets users ask programming questions based on any language and instantly get answers from other programmers in your community.

Jukebox   **March 2017**
Node.js | Express | MongoDB | Mongoose | HTML5 | CSS3 | JavaScript | jQuery | AJAX | Bootstrap | GitHub OAuth
Jukebox is an app tailored to developers that provides ratings for third-party API documentation, support, tools, and installation difficulty.

MadCap   **April 2017**
Ionic | Cordova | NodeJS | AngularJS | Mongoose | MongoDB | HTML5 | CSS3 | JavaScript
MadCap is an exciting new picture challenge app that pits you against your friends to see you can take the craziest photos based on a given scenario. Each day you will receive a daily challenge which will ask you to take a selfie in an unusual way

─── Experience ───

Digital Asset Coordinator   **September 2016 – January 2017**
Lionsgate
- Securely outputted DNX/Quicktime files from Avid Media Composer for high profile screenings.
- Developed invisible watermarks and burn ins to securely identify individual DCPs for various vendors.
- Created and quality checked Digital Cinema Packages in house for high profile screenings.
- Managed and distributed all digital assets for wrapped films. Included: wrap materials, original negatives, original dailies, avid projects, etc.

Post Production Assistant   **May 2013 – September 2016**
Lionsgate
- Securely output DNX/Quicktime files from Avid Media Composer for high profile screenings.
- Developed invisible watermarks and burn ins to securely identify individual DCPs for various vendors.
- Created shot sheets for 2 plus hours of dailies per day based on ALEs for the entire executive team.
- Managed all digital assets to and from Australia on Gods of Egypt through DAX and Aspera.

─── Education ───

General Assembly - Web Development Immersive (WDI)   **January 2017 – April 2017**
WDI is a 12 week web development program. In total I've dedicated over 600+ hours of study both in-class and after hours. During the course we completed 4 projects in including one group project, in one-week sprints. 3 of those projects were full stack applications using Ruby on Rails and the Mean stack.

Loyola Marymount University - Los Angeles, California   **January 2011 - May 2013**
Bachelor of Arts in Film Production