

Application Defaults

- ☐ Window Grid
- ☐ Close Wbench
- ☐ Double Buffering
- ☐ Std. Overscan.


Default Paths : (Instrument, Initial Screen File,
default feedback snr)

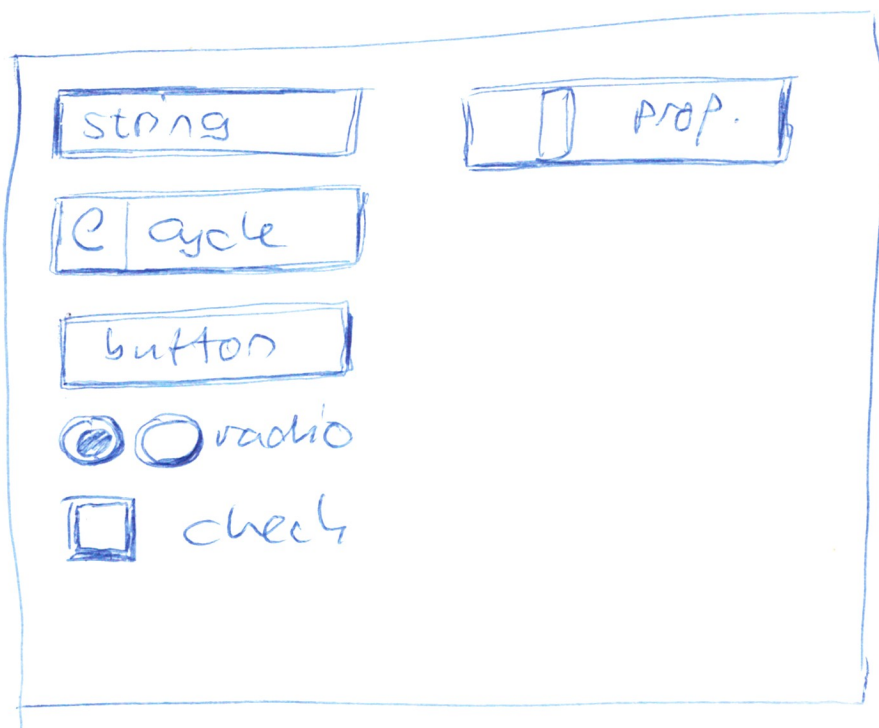
Default Audio Volume.

~~Auto~~ ^{BACK} Automatic Backups ^{creates} (.bak files)
LAcE

LMEM

DBUF

EDIT → when caps file is ds1 checked,
it is presented. With EDIT set , the
editor is started.



~~drawCapsString
drawCapsCycle
drawCapsButton
drawCapsRadio
drawCapsCheck~~

drawCapsGadget(rp, GR)
checkCapsGadget(rp, GR)
setStringGadget
Caps
getCapsStringGadget.
setCapsCycle. etc.

SetCapsGadgetColors

PaintCapsGadget.

Open Screen
~~Set~~ Caps Window
Close " "

xcm's are Executed() by the Script Editor. They can open their own caps-window, which opens on the script driver screen, or at a custom screen.



Low Resolution 320 x 256

High Resolution 640 x 256

Colors: ☐ 2 ☐ 4 ☐ 8 ☐ 16
☐ 32 ☐ 64 ☐ 4096

Card: ☒ ~~EXTV~~

~~OverScan~~

Mode: ☐ LACE ☐ Standard

☒ Low Resolution (~~320 x 256~~)

☐ High Resolution (640 x 256)

☐ Interlace

Colors: ☒ 2 ☐ 4 ☐ 8 ☐ 16

☐ 32 ☐ 64 ☐ 4096

OverScan: ☐ None
☒ Standard
☐ Severe

Resolution:

Low Resolution (320 x 256)

Interlace (320 x 512)

Medium Resolution (640 x 256)

High Resolution (640 x 512)

Colors

☐ 2 ☐ 16

☐ 4 ☐ 32

☐ 8 ☐ 64

☐ 4096

OverScan: ☐ Standard ☐ Extended

Comments

[M] show picture.

[J] play ~~audio~~

[X] interactive.

↓
Searches to program, awakes it if present
opens window on ccs screen.