# **CENG 242**

## Programming Language Concepts

Spring 2021-2022 Programming Exam 5

Due date: 20 May 2022, Friday, 23:59

## 1 Objectives

In the scope of this assignment you will get familiar with the constructor and copy constructor methods, and operator overloading in C++.

#### 2 Problem Definition

The first High Speed Rail service in Italy was provided in the route of Florence to Rome in Italy with the ElettroTreno Rapido<sup>1</sup> (ETR) 450 in the year of 1988 (see Figure 1a). The technology behind this service has been developing since then, and an example for the state-of-art train, namely FrecciaRossa <sup>2</sup> 1000 is given in Figure 1b. However, like any transportation system they need a robust IT system to respond the needs of customers and to schedule the trains properly. That is why they need our help to implement such a system with basic functionalities.



(a) ETR 450



(b) FrecciaRossa

Figure 1: High Speed Trains in Italy [Wikipedia]

<sup>&</sup>lt;sup>1</sup>en. Rapid Electric Train

<sup>&</sup>lt;sup>2</sup>en. Red Arrow

#### 2.1 General Specifications

- The signatures of the functions, their explanations and specifications are given in the following section. Read them carefully.
- Make sure that your implementations comply with the function signatures.
- You may define helper function(s) as you needed.
- You are not allowed to use any library beside the ones that are already provided.
- You should NOT make any change in header file. The one given to you will not be used in evaluation process.

### 3 HighSpeedTrain

HighSpeedTrain is the class that we are going to use in our implementation of the system. Here are the attributes of this class:

There are 2 constructors you have to implement. The first constructor is the default constructor for the default route which is the travel from Florence to Rome in 90 minutes. Other constructor will be used to initialize train with the given arguments.

Other than these constructors, there will be a copy constructor to replace a train in case of a breakdown. Since there will be need for time to get the new train there, the arrival of the train will be delayed 60 minutes.

Now that we have the basic methods for the class, we can continue with the operators. The first overload will be done to summarize the route of the train. The format will be as:

"<source> -> <destination> in # mins." without a newline at the end.

The next overload is need to implement a possible transfer. This overload will produce a string in the form of "<source1> -> <destination1> -> <destination2> in # mins.". If the transfer cannot be done, namely the source of the second train and the destination of the first one differs, then this function will produce the string of "Transfer is not possible!". None of these strings includes a newline at the end.

The final overloads will be done for the comparison of the trains to summarize the current status of the overall system in an order. The order will be alphabetical according to sources. In case of a equality of the sources, the next thing we will look for is the alphabetical order of the destination. Finally, the train with less estimated time of arrival will be prior in the increasing order, if the destinations are also the same.

### 4 Regulations

- 1. **Implementation and Submission:** The template file named "highSpeedTrain.cpp", the header file named "highSpeedTrain.h" and sample test files are available in the Virtual Programming Lab (VPL) activity called "PE5" on OdtuClass. At this point, you have two options:
  - You can download the template file, complete the implementation and test it with the given sample I/O on your local machine. Then submit the same file through this activity.
  - You can directly use the editor of VPL environment by using the auto-evaluation feature of this activity interactively. Saving the code is equivalent to submit a file.

The second one is recommended. However, if you're more comfortable with working on your local machine, feel free to do it. Just make sure that your implementation can be compiled and tested in the VPL environment after you submit it.

There is no limitation on online trials or submitted files through OdtuClass. The last one you submitted will be graded.

- 2. Cheating: We have zero tolerance policy for cheating. People involved in cheating (any kind of code sharing and codes taken from internet included) will be punished according to the university regulations.
- 3. **Evaluation:** Your program will be evaluated automatically using "black-box" technique so make sure to obey the specifications. No erroneous input will be used. Therefore, you don't have to consider the invalid expressions.

Important Note: The given sample I/O's are only to ease your debugging process and NOT official. Furthermore, it is not guaranteed that they cover all the cases of required functions. As a programmer, it is your responsibility to consider such extreme cases for the functions. Your implementations will be evaluated by the official testcases to determine your *actual* grade after the deadline.