

Advanced Programming

CSE 201

Instructor: Sambuddho

(Semester: Monsoon 2025)

Week 5 - Generic Classes

Generic Container to Hold Different Types ?

- *By using any of the concepts taught till now in this course, how can you store different types of objects in a same datastructure*
 - *E.g., String, Integer, Float, etc. ?*

Approach 1

```
public class MyGenericList { private
    ArrayList myList; public
    MyGenericList() {
        myList = new ArrayList();
    }
    public void add(Object o)
    { myList.add(o);
    }
    public Object get(int i) { return
        myList.get(i);
    }

    public static void main(String[] args)
    { MyGenericList generic = new
MyGenericList();
        generic.add("hello"); generic.add(10);
        generic.add(10.23f);
        .....
        String str = (String) generic.get(0); // OK String
        str = (String) generic.get(1); //
NOT OK
    }
}
```

- Using inheritance we know Object class can hold any type of objects
 - We can create ArrayList of objects
- **Problems we face:**
 - Mandatory type casting while getting the object from list
 - No error checking while adding objects as we are allowed to add any type of objects
 - Wrong type casting can land you with runtime errors

Generic Programming

- *Code that can be reused. Need not be rewritten for individual types.*
- *Same class and methods can be used for multiple types (non primitive).*
- *Avoid generic casting errors.*

```
public class ArrayList // before generic classes
{
    private Object[] elementData;
    ...
    public Object get(int i) { . . . }
    public void add(Object o) { . . . }
}
```

```
ArrayList files = new ArrayList();
files.add(new File("..."));
String filename = (String) files.get(0);
```

Solution: Generic Programming



- Our generic cup can hold different types of liquid
- In the notation $Cup<T>$:
 - $T = Coffee$
 - $T = Tea$
 - $T = Milk$
 - $T = Soup$
 - ...

Cup == Generic Container

Generic Programming

```
var files = new ArrayList<String>();
```

Or

```
ArrayList<String> files = new ArrayList();
```

```
public class Pair<T>
{
    private T first;
    private T second;

    public Pair() { first = null; second = null; }
    public Pair(T first, T second) { this.first = first; this.second = second; }

    public T getFirst() { return first; }
    public T getSecond() { return second; }

    public void setFirst(T newValue) { first = newValue; }
    public void setSecond(T newValue) { second = newValue; }
}
```



Generic Methods

```
class ArrayAlg
{
    public static <T> T getMiddle(T... a)
    {
        return a[a.length / 2];
    }
}
```

```
String middle = ArrayAlg.<String>getMiddle("John", "Q.", "Public");
```

```
String middle = ArrayAlg.getMiddle("John", "Q.", "Public");
```

Solution to our Problem

```
public class MyGenericList <T>
    { private ArrayList <T> myList;
    public MyGenericList() {
        myList = new ArrayList
<T>();
    }
    public void add(T o)
        { myList.add(o);
    }
    public T get(int i) { return
        myList.get(i);
    }
}
```

- Using generic programming we don't have to implement different classes for different object types.
 - Programmer friendly code!
- We just have to create different instances of MyGenericList for different objects.

```
public class Main {
    public static void main(String args[]) {
        MyGenericList<String> strList = new
MyGenericList<String>();
        MyGenericList<Integer> intList = new
MyGenericList<Integer>();

        strList.add("hello");
        intList.add(1);
        ...
    }
}
```

Generic Class with Two Fields (1/3)

```
public class Pair <T1, T2> { private T1 key;  
    private T2 value;  
    public Pair(T1 _k, T2 _v) { key = _k; value =  
        _v;  
    }  
    public T1 getKey() { return key; }  
    public T2 getValue() { return value; }  
}
```

```
public class Main {  
    public static void main(String args[]) {  
        MyGenericList<Pair> db =  
            new MyGenericList<Pair>();  
        db.add(new Pair<String, Integer>("John", 2343)); db.add(new  
        Pair<String, Integer>("Susane", 8908));  
        ...  
    }  
}
```

- Why this code isn't correct?
 - MyGenericList class instantiated without specifying the type of its two fields

Generic Class with Two Fields (2/3)

```
public class Pair <T1, T2> { private T1 key;  
    private T2 value;  
    public Pair(T1 _k, T2 _v) { key = _k; value =  
        _v;  
    }  
    public T1 getKey() { return key; }  
    public T2 getValue() { return value; }  
}
```

```
public class Main {  
    public static void main(String args[]) {  
        MyGenericList<Pair<String, Integer>> db = new  
            MyGenericList<Pair>();  
        db.add(new Pair<String, Integer>("John", 2343)); db.add(new  
            Pair<String, Integer>("Susane", 8908));  
        ...  
    }  
}
```

- Why this code isn't correct
 - During instantiation we have to declare the type of fields in `MyGenericList` class on both RHS and LHS of statement

Generic Class with Two Fields (3/3)

```
public class Pair <T1, T2> { private T1 key;  
    private T2 value;  
    public Pair(T1 _k, T2 _v) { key = _k; value =  
        _v;  
    }  
    public T1 getKey() { return key; }  
    public T2 getValue() { return value; }  
}
```

- *This is the correct implementation and usage of a generic class with multiple fields*

```
public class Main {  
    public static void main(String args[]) {  
        MyGenericList<Pair<String, Integer>> db =  
            new MyGenericList<Pair<String, Integer>>(); db.add(new  
            Pair<String, Integer>("John", 2343)); db.add(new Pair<String,  
            Integer>("Susane", 8908));  
            ...  
    }  
}
```

Why Generic Array Creation not Allowed ?

```
// Legal statement (arrays are covariant) Object array[] = new Integer[10];
// Compilation error below (generics are invariant)
```

```
List<Object> myList = new ArrayList<Integer>();
```

```
// Below line incorrect but let's assume its correct
List<Integer> intList[] = new ArrayList<Integer>[5];
List<String> stringList = new ArrayList<String>();
stringList.add("John");

Object objArray[] = intList; objArray[0] = stringList;
```

```
// This will generate ClassCastException
int my_int_number = objArray[0].get(0);
```

- Arrays are covariant
 - Subclass array type can be assigned to superclass array reference
- Generics are invariant
 - Subclass type generic type cannot be assigned to superclass generic reference.
- If generic array creation was allowed then compile time strict type checking cannot be enforced.
 - Runtime ClassCastException will be generated in the example here.

Bounds for Type Variables

```
class ArrayAlg
{
    public static <T> T min(T[] a) // almost correct
    {
        if (a == null || a.length == 0) return null;
        T smallest = a[0];
        for (int i = 1; i < a.length; i++)
            if (smallest.compareTo(a[i]) > 0) smallest = a[i];
        return smallest;
    }
}

public static <T extends Comparable> T min(T[] a) . . .
```

T extends Comparable & Serializable

Issues?

Does an object of arbitrary type have a method compareTo()?

Adding multiple bounds

Type Erasures - Basis of Generic Programming

Rule: Erase and replace generic type with a raw type (for bounded types) and Object for unbounded.

```
public class Pair<T>
{
    private T first;
    private T second;

    public Pair() { first = null; second = null; }
    public Pair(T first, T second) { this.first = first; this.second = second; }

    public T getFirst() { return first; }
    public T getSecond() { return second; }

    public void setFirst(T newValue) { first = newValue; }
    public void setSecond(T newValue) { second = newValue; }
}
```



```
public class Pair
{
    private Object first;
    private Object second;

    public Pair(Object first, Object second)
    {
        this.first = first;
        this.second = second;
    }

    public Object getFirst() { return first; }
    public Object getSecond() { return second; }

    public void setFirst(Object newValue) { first = newValue; }
    public void setSecond(Object newValue) { second = newValue; }
}
```

Type Erasures - Basis of Generic Programming

Rule: Erase and replace generic type with a raw type (for bounded types) and Object for unbounded.

```
public class Interval<T extends Comparable & Serializable> implements Serializable
{
    private T lower;
    private T upper;
    ...
    public Interval(T first, T second)
    {
        if (first.compareTo(second) <= 0) { lower = first; upper = second; }
        else { lower = second; upper = first; }
    }
}
```



```
public class Interval implements Serializable
{
    private Comparable lower;
    private Comparable upper;
    ...
    public Interval(Comparable first, Comparable second) { . . . }
}
```

Type Erasures - Implicit Casting

Step 1: Call to raw method Pair.getFirst();

Step 2: Cast returned object to type Object.

```
Pair<Employee> epairs = new Pair<>;  
Employee epair = epairs.getFirst();
```

Type Erasures - Translating Generic Methods

```
public static <T extends Comparable> T min(T[] a) → public static Comparable min(Comparable[] a)
```

```
class DateInterval extends Pair<LocalDate>
{
    public void setSecond(LocalDate second)
    {
        if (second.compareTo(getFirst()) >= 0)
            super.setSecond(second);
    }
    ...
}
```



```
class DateInterval extends Pair // after erasure
{
    public void setSecond(LocalDate second) { . . . }
    . . .
}
```

But Pair also has setSecond(Object second); !!

Erasure interferes with polymorphism!!

Type Erasures - Translating Generic Methods - Bridge Methods

The compiler generates a bridge method in the DateInterval class.

```
public void setSecond(Object second) { setSecond((LocalDate) second); }
```

