

Anjelica Avorque

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EDUCATION

Computer Science, Bachelor of Science

The University of Texas at Dallas, Richardson, TX

Graduation May 2022

Computer Science, Associate of Science

Dallas College, Dallas, TX

May 2020

SKILLS

Languages: Java, C++, JavaScript, HTML/CSS, MIPS Assembly, Python.

Frameworks and Tools: Git, GitHub, React, React Bootstrap, Node JS, Google Maps API, Unity, Unreal.

Relevant Coursework: Java & C++ Programming, Data Structures & Algorithms, Advanced Algorithm Design & Analysis, Software Engineering, Probability and Statistics, Computer Architecture, C/C++ in a Unix Environment, Discrete Math 1 & 2, Organization of Programming Languages

RELEVANT EXPERIENCE

EJ Smith Construction Consultant Intern *DCCCD mINiTERN*

February 2020—May 2020

- Reviewed and performed a software evaluation of the company's existing software
- Provided recommendations on how the company can optimize their current software
- Recommended online meeting platforms for the company to use at the start of Covid-19

Hunt Oil Company Consultant Intern *DCCCD mINiTERN*

September 2018—November 2018

- Researched artificial intelligence, machine learning and failure prediction
- Presented suggestions on how the company can implement artificial intelligence and failure prediction in their oil and wind sectors

PROJECTS

Website with Interactive Chat Bot and Google Maps — [Squirrel Pantry](#) *HackUTD*

February 2021

Technologies: Git, JavaScript, React, React Router, Node JS, Google Maps API, Kommunicate API

- Worked in a team of three to develop a website an interactive Chat Bot and Google Maps window
- Developed the website's frontend and implemented the Google Maps API
- Assisted in integrating the chat box and Kommunicate API to the website

Explore Cities Website *Codubee*

October 2020-January 2021

Technologies: Git, JavaScript, React, Node JS, CSS

- Worked with a team of five to create an interactive web application
- Developed the site's Features component
- Implemented routing to the website to allow for more efficient site navigation

2D-Side Scroller Platformer — [Pumpkin Princess](#) *HackUTD GameJam*

October 2020

Technologies: Unity, Git, Adobe Photoshop, Clip Studio Paint

- Worked with a team of five to create a 2D platformer game with an interactive and responsive UI
- Oversaw the game's art direction and character animations
- Achieved Best Design category
- Ranked 7th out of 124 teams overall
- Generated 5,000+ impressions and 160+ playthroughs within the first three days

EXTRACURRICULARS

UT Dallas Association for Computing Machinery | *Community Staff and Design Team*

August 2020—Present

- Designed brand assets for ACM x DigitalOcean HacktoberFest which had 400+ participants
- Engaged ACM Discord's 1500+ members through organizing community events like movie and game nights

UT Dallas UX Club | *Designer*

October 2020—Present

- Designed brand assets and marketing material for the UXperience 2021
- Produced graphics and promotional material for the organization's events

UT Dallas Comet Life | *Graphics Team*

October 2020—Present

- Produced graphics and designs for Comet Life's merchandise and marketing