Anjelica Avorque

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EDUCATION

The University of Texas at Dallas, Richardson, TX   *Graduation May 2022*
Computer Science, Bachelor of Science
Dallas College, Dallas, TX   *May 2020*
Computer Science, Associate of Science

SKILLS

Languages: Java, C++, JavaScript, HTML/CSS, MIPS Assembly, Python.

Frameworks and Tools: Git, GitHub, React, Bootstrap, Node JS, Google Maps API, Unity, Unreal.

Relevant Coursework: Java & C++ Programming, Data Structures & Algorithms, Advanced Algorithm Design & Analysis, Software Engineering, Probability and Statistics, Computer Architecture, C/C++ in a Unix Environment, Discrete Math 1 & 2, Organization of Programming Languages

RELEVANT EXPERIENCE

EJ Smith Construction Consultant Intern   *February 2020—May 2020*
- Reviewed and performed a software evaluation of the company's existing software
- Advised the company on how they can optimize data transfer between software like Excel, Esub and Sage 100
- Recommended video conferencing software for the company to use at the start of Covid-19

Hunt Oil Company Consultant Intern   *September 2018—November 2018*
- Researched artificial intelligence, machine learning and failure prediction
- Presented suggestions on how the company can implement artificial intelligence and failure prediction in their oil and wind sectors using IBM Maximo, Energy.ML and Utopus Insight's Pulse

PROJECTS

Website with Interactive Chat Bot and Google Maps — Squirrel Pantry *HackUTD*   *February 2021*
Technologies: Git, JavaScript, React, React Router, Node JS, Google Maps API, Kommunicate API
- Worked in a team of three to develop a website an interactive Chat Bot and Google Maps window
- Developed the website's frontend and implemented the Google Maps API
- Assisted in integrating the chat box and Kommunicate API to the website

React Bootstrap Websit — Explore Cities *Codubee*   *October 2020-January 2021*
Technologies: Git, JavaScript, React, Node JS, CSS
- Worked with a team of five to create an interactive web application
- Developed the site's Features component
- Implemented routing to the website to allow for more efficient site navigation

2D-Side Scroller Platformer — Pumpkin Princess *HackUTD GameJam*   *October 2020*
Technologies: Unity, Git, Adobe Photoshop, Clip Studio Paint
- Worked with a team of five to create a 2D platformer game with an interactive and responsive UI
- Oversaw the game's art direction and character animations
- Achieved Best Design category
- Ranked 7th out of 124 teams overall
- Generated 5,000+ impressions and 160+ playthroughs within the first three days

EXTRACURRICULARS

UT Dallas Association for Computing Machinery | *Community Staff and Design Team*   *August 2020—Present*
- Designed brand assets for ACM x DigitalOcean HacktoberFest which had 400+ participants
- Engaged ACM Discord's 1500+ members through organizing community events like movie and game nights

UT Dallas UX Club | *Designer*   *October 2020—Present*
- Designed brand assets and marketing material for the UXperience 2021
- Produced graphics and promotional material for the organization's events

UT Dallas Comet Life | *Graphics Team*   *October 2020—Present*
- Produced graphics and designs for Comet Life's merchandise and marketing