Evan Peterson

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Languages

- ► React Redux, Redux-Saga
- ► Javascript TypeScript, Node.js
- ► Python Django

- HTML/CSS
- ► SQL
 - Standard ML

Experience

Sabbatical — San Diego, CA

Mar. 2020 — present

Left my job about a week before quarantine began with big plans, but 2020 had other ideas. Studying Spanish, guitar, and programming

- Sr. Fullstack Engineer Cobalt Robotics, San Mateo, CA (remote) Jun. 2019 Mar. 2020 React, Node, Django, websockets to create web apps, tablet apps, web ←→robot networking and whatever other needs arose for Cobalt's autonomous security bot
- Software Engineer MINDBODY, San Luis Obispo, CA Jul. 2015 Jun. 2019 React and TypeScript to build customer-facing frontend web apps, with occasional .NET programming on the backend
- **Jr. Software Engineer** *Software Inventions*, San Luis Obispo, CA Feb. 2013 Dec. 2013 contracted with the Google Chrome Extensions team to design features for and fix issues with the Chrome Extensions API doc server, written in Python

Projects

Thermostat (React, Arduino)

Sep. 2019 — present

embedded code to power a custom thermostat unit running on an ESP32 microcontroller, which also serves a web UI to manage the thermostat schedule

evanip.com (Express, Linux, HTML, LESS)

Aug. 2018 — present

my own little treehouse on the world wide web! Node.js web app via Express, served with Nginx, running on Ubuntu, hosted on a VPS

Rubiniumite (Javascript, WebGL)

Jan. 2015 — Jun. 2015

simultaneous turn-based strategy game, 3D WebGL graphics using THREE.js, networked play against a remote player client or server-controlled AI

Mallet — API Testing Framework (Django, Angular)

Jun. 2014 — Aug. 2014

web app for performance, availability, stress testing of API servers with a frontend interface to manage tests and view results via calls to a JSON API on the backend

Education

California Polytechnic State University, San Luis Obispo, CA 2015 B.S. in Computer Science, *magna cum laude*