Evan Peterson

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◄ San Diego, CA

evanjp.comgithub.com/evanjpetersonlinkedin.com/in/evanjpeterson

Languages

React Redux, Redux-Saga

Javascript TypeScript, Node.js

HTML/CSS Sass, Less

Python Django
C# .NET MVC
SQL PostgreSQL, SQL Server

Experience

Sabbatical — San Diego, CA

Mar '20 - now

Planned work break, unplanned pandemic Studying Spanish, guitar, programming, and reading old novels

Sr. Fullstack Engineer — Cobalt Robotics, San Mateo, CA (remote)

Jun '19 — Mar '20

Developed tablet app in React, embedded on Cobalt's robot, without having physical access to a tablet Built and tested web apps for robot remote-control and data reporting as half of a 2-person frontend team Node, websockets, WebRTC to manage web-to-robot data/audio/video streaming

Software Engineer II — *Mindbody*, San Luis Obispo, CA

Jul '15 — Jun '19

Contributed to Mindbody's B2B platform using agile methodology as part of a scrum team React, Typescript, .NET C# and VB to build both customer-facing and internal web apps Adhered to TDD process in both frontend and backend

API Engineering Intern — *Redbeacon*, Foster City, CA

Jun '14 - Sep '14

Owned a full-stack multi-threaded server benchmarking web app through SDLC Collaborated with lead API engineer to design DB schema and with lead designer for UI/UX Angular, Django, REST API, XMLRPC, Siege benchmarking tool to plan and run performance tests

Jr. Software Engineer — Software Inventions, San Luis Obispo, CA

Feb '13 - Dec '13

Contracted with Google Chrome Extensions team while studying at Cal Poly Worked under senior Google engineer to maintain Python webserver running on App Engine Automated reporting of feature availability across Chrome releases

Projects

Thermostat Sep '20 — now

Building a custom thermostat system for my apartment ESP32 chip running embedded Arduino C++ to operate thermostat schedule Modern React web UI to view and update schedule

Personal Website Aug '18 — now

My own little treehouse on the world wide web!

Node is web app via Express, served with Nginx, running on Ubuntu, hosted on a Vultr VPS

Rubiniumite Jan '15 — Jun '15

Led a team of four to build an online 3D game with WebGL

Networked multiplayer using Node.js server and websockets, or single-player vs. Al

Education

Cal Poly — San Luis Obispo, CA

Sep '11 — Jun '15

B.S. in Computer Science, magna cum laude