#### **Test Plan:**

Test the functionality of the app

Link: <a href="http://localhost:3000">http://localhost:3000</a>

### Test Criteria:

- -Make sure style elements are shown
- -Make sure "see all bots" button functions
- -Make sure "draw" button functions
- -The bot cards have provided information: name, health, attack 1, and attack 2, as well as an image of the bot.
- -"Add to duo" button adds bot to the duo
- -"Remove from duo" button removes bot from duo
- -"Duel" button works as expected
- -Win/Loss counter counts as expected

## **Entry Criteria:**

- -Test criteria provided
- -Running version provided for testing
- -Computer for testing

## Exit Criteria:

-All high priority tests have passed

## Other Details:

- -Chrome is recommended browser
- -Should run on any modern browser and be fully functional and styled.

#### **Test Case:**

This test will verify that cards deck is randomized

## Steps:

- 1. Navigate to <a href="http://localhost:3000">http://localhost:3000</a>
- 2. Click draw button
- 3. View the 5 cards provided
- 4. Select two cards and press duel button
- 5. Select "Play Again!"
- 6. Repeat several times, keeping track of the cards provided

## **Test Postconditions:**

- The cards should be changing each duel, as well as the indexes of the cards

# **Bug Report:**

Bug: Wins and Loss counter counts loss towards user even when user wins.

## Steps to Reproduce:

- 1. Navigate to <a href="http://localhost:3000">http://localhost:3000</a>
- 2. Click draw button
- 3. Select the two cards with highest combined attack damage (you may have to do this several times) until the application reads "you win!"

Expected Result: Win counter should increment when user wins a duel

Actual Result: Loss counter is incremented when the user wins a duel.

Environment: Windows 10, Chrome Version 104.0.5112.81