Evan Lucas Node.js core contributor and expert

Education

B.S.B.A. Finance from the University of Southern Mississippi (December 2010)

Employment

Mezmo (Formerly LogDNA) - *Principal Software Engineer* - (Jan 2021 - Present)

Mezmo (Formerly LogDNA) - Senior Software Engineer - (Apr 2020 - Jan 2021)

- Drive architecture improvements across the backend
- Drive best practices for using Node.js in production
 - Write blog posts on debugging memory/cpu/event loop/thread pool issues in

Node.js services

- Lead of special projects team that focuses on high priority issues
 - Started cost reduction project in AWS for cross-AZ network traffic
 saved millions per year 2 weeks (~75% reduction)
 - Started cost reduction project for using arm64 in AWS (could net ~\$20k/month savings)
 - Significantly reduced data loss/corruption in message broker
 - Saved over 1 Tebibyte of memory with this rewrite
 - Reduced disk I/O by 40%, memory usage by 70% in message broker
- Maintain tooling that makes switching between various kubernetes clusters significantly easier
- Built out a lot of internal monitoring that allowed us to alert on issues before customers
- Built various tooling to make the deployment process easier
- Drove change for writing automated test suites for all projects
- Wrote automatic versioning tool that handle bumping versions for packages/services in Cl.
- Maintained docker images for development and production services

Help.com - Chief Technology Officer - (Mar 2018 - Mar 2020)

- Managed multiple engineering teams (both remote and onsite)
- Contributed heavily to both frontend and backend systems (React, Node.is, Golang)
- Designed backend infrastructure on Kubernetes including operator to make

deploying services easier

- Significantly enhanced deployment process with GitLab and Kubernetes
- Improved delivery process by creating review apps for frontend and backend teams
 - Developers and QA were able to test changes in isolated environments before merging code

Help.com - Principal Architect - (Oct 2017 - Mar 2018)

- Designed backend systems
- Ensured code quality
- Identify and correct low performing services/endpoints
- Maintained docker images for development and production services

Help.com - Senior Software Engineer - (Nov 2015 - Oct 2017)

- Built a lot of the building blocks for full system rewrite
 - Wrote high performance microservice library
 - Features code generation for validators and data structures
 - Has built in tracing for use with Stackdriver
- Wrote high performance API Gateway for our infrastructure

Help.com - Software Engineer - (Jun 2015 - Nov 2015)

- Contributed to both frontend and backend application development
- Significantly improved performance of prototype application
 - Rewrote client communication library to boost performance from 500 messages total to 100k messages/sec
- Introduced testing strategy for backend microservices

GAW - Software Engineer - (May 2014 - Mar 2015)

Contributed to Node.js application that used MongoDB and redis

Hattiesburg Clinic, PA - Web Developer - (Oct 2012 - May 2014)

• Built various Node.js applications

Technical Skills

 Languages: JavaScript, Golang, Objective-C, HTML, CSS, Swift, Tcl, C, C++, PHP

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- Databases: Postgres, Elasticsearch, MongoDB, MySQL, MariaDB, MS SQL Server, Redis, Couchbase
- Monitoring: Prometheus, Grafana, Sysdig
- Shells: fish, bash
- Orchestration/tooling: docker, kubernetes, helm, razee
- CI/CD: Jenkins, Gitlab, GitHub Actions

Some examples of codebases I have written/worked on

- ingest: A HTTP ingestion service for logs that handled upwards of 200k requests/s.
 - I made significant performance improvements to this service (JavaScript, Rust)
 - **cat-files**: A native addon for Node.js that concatenates multiple files into one significantly faster than using built in solutions (streams, etc). The goal was
 - to improve performance while maintaining memory pressure. This improved
- performance by about 30%. (C, C++, JavaScript)

 napi-lz4: Internal replacement for the lz4 on npm with ~200x
- performance improvement (Rust, JavaScript)

 releaseit: CLI tool to automate releasing packages and services.
 - release artifacts. (JavaScript, docker)
- docker-runner: A project similar to docker-compose that allowed us to run test suites

Uses commit metadata to determine versioning, bumps, tags, and builds

with docker containers easier (JavaScript)

Open Source

 Node.js: Technical Steering Committee Emeritus and former member of the

Release team

- Helped port Node.js over to arm64 when Apple Silicon came out
- Added ability to generate code coverage for Node.js core on macOS.
- Added crypto.randomFill{Sync}() as a faster alternative to crypto.randomBytes()
- Added the lookup functionality to Socket#connect
- Improved error metadata by adding the hostname/ip and port on network errors
- fish-kubectl-completions: fish shell completions for the kubectl CLI tool (Golang, fish)
- core-validate-commit: CLI tool to validate commit messages for Node.js core
- build-ast: Node.js package to make generating source code via AST easier
- gcr: A GitLab CI Runner for node.js (JavaScript)

Links

- Node.js (https://github.com/nodejs/node)
- fish-kubectl-completions (https://github.com/evanlucas/fish-kubectl-completions)
- core-validate-commit (https://github.com/nodejs/core-validate-commit)
- build-ast (https://github.com/helpdotcom/build-ast)