Labor allocation on a typical MLB game day*

Turf

Warning track

Infield skin

Labor intensity, worker−hr m^{-2}
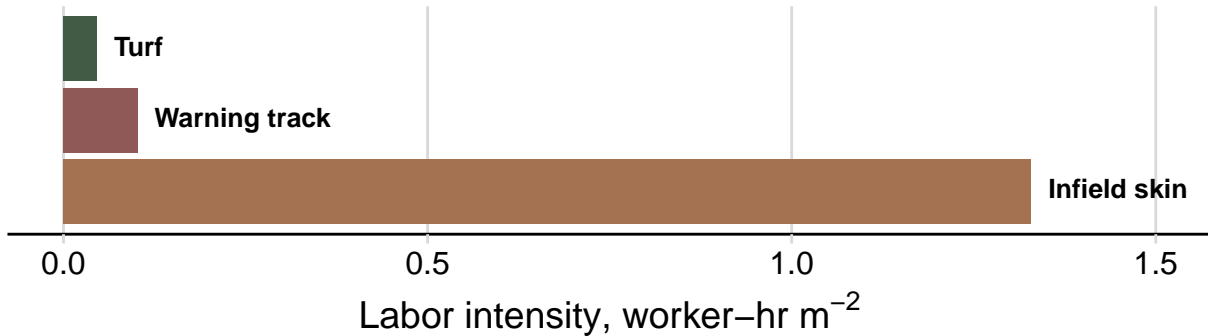
0.0　0.5　1.0　1.5

* Values computed by the author from personal experience.