### **Homework 2: Observer Pattern**

#### Introduction

For this assignment you will "reverse engineer" the class Observable based on our discussion of how it works and the examples I've provided in lecture. First, write a new interface, called MyObserver, then implement a new class MyObservable that can interact with MyObserver objects.

For this assignment, you will be required to write Javadoc-style documentation for all of your methods, including the test methods.

#### **Procedure**

1) Write a JUnit tester that redirects standard output (see JUnit slide deck at the end) so that the Dog and DogTrainer classes can be tested. You're writing this tester to work with the standard Observer / Observable types that Java provides, so that we can basically use the same tests to work with MyObserver / MyObservable. (Remember: the examples I used in class basically produced output to the screen so you could easily see what was taking place. While this is great for interactive testing, you'll need to send this output "somewhere else" to compare it in a non-interactive JUnit tester)

Here's an example of such a JUnit tester:

```
import java.io.ByteArrayOutputStream;
import java.io.PrintStream;
import static org.junit.Assert.*;
import org.junit.*;
public class RedirectTester {
      private ByteArrayOutputStream output = new ByteArrayOutputStream();
      private ByteArrayOutputStream errorOutput =
                              new ByteArrayOutputStream();
      @Before
      public void setup() {
            System.setOut(new PrintStream(output));
            System.setErr(new PrintStream(errorOutput));
      } // end @Before method
      @Test
      public void testStdOut() {
            System.out.print("hello");
            assertEquals("hello", output.toString());
      }
      @Test
      public void testStdErr() {
```

```
System.err.print("good bye");
    assertEquals("good bye", errorOutput.toString());
}

@After
public void resetStreams() {
    System.setOut(System.out);
    System.setErr(System.err);
} // end @After method
} // end class RedirectTester
```

- 2) In a subdiretory, modify Dog and DogTrainer so that they are MyObservable and MyObserver subtypes (rather than inheriting from Observable and Observer.
- 3) Write the MyObserver interface so that it conforms to the following specification:

https://docs.oracle.com/javase/8/docs/api/java/util/Observer.html

4) Write the MyObservable class so that it (mostly) conforms to the following specification:

https://docs.oracle.com/javase/8/docs/api/java/util/Observable.html

- A) You may use an array as holder for the MyObserver references that have registered themselves with each object.
- B) You'll want to keep track of how may MyObservers have registered
- C) You'll want a Boolean instance variable to save the state "hasChanged"
- D) Implement every method except for the ones that start with "delete"
- 5) Copy your tester that you wrote for the Dog / DogTrainer and make sure the tests you wrote all pass!
- **BONUS 1:** 15 points implement the two "delete" methods in MyObserver in the array-based implemention.
- **BONUS 2:** 15 points re-implement using an ArrayList<MyObservable> instead of an array, AND implement the "delete" methods of MyObserver.

**HONORS STUDENTS:** You must complete one of the bonuses as a part of the standard implementation – implement a second bonus for actual bonus points!

## **Submission**

You will add, commit, and push your program to Gitlab and also turn in a hard copy of your program code. Label your homework folder "Homework2" in your repository. If you attempt bonuses please put them in subdirectories called either "bonus1" or "bonus2".

# **Grading**

The MyObserver, MyObservable, Dog, and DogTrainer implementations will be 70% of your grade. The tester will be worth 30% of your grade.