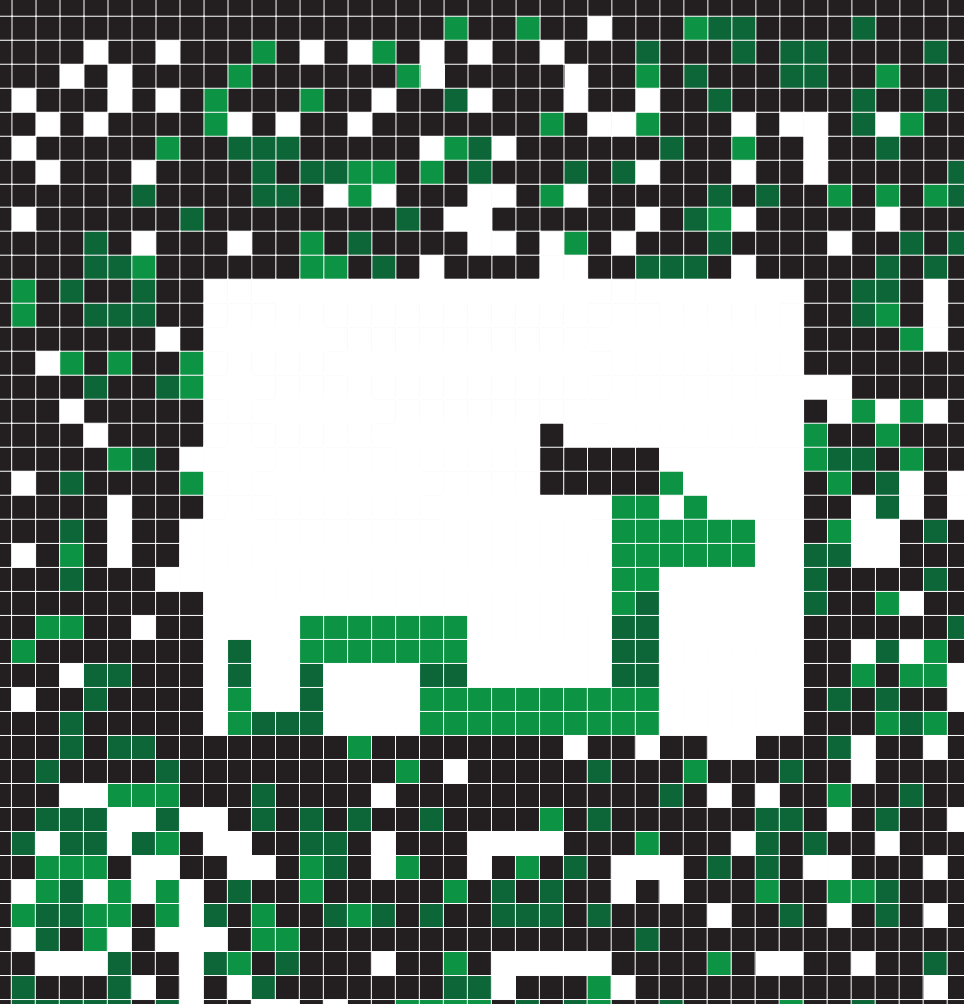


ELEMENTAR  
PRESENTS

OSCAR



# Oscar The Snake

1.Jnathan.....	17421
2.Jacolby.....	17411
3.Luke.....	17310
4.Genx.....	15113
5.Sansw.....	10111

# BREAKING NEWS

Stories continue to surround  
this sort of snake-like ghost  
that has people going mad.

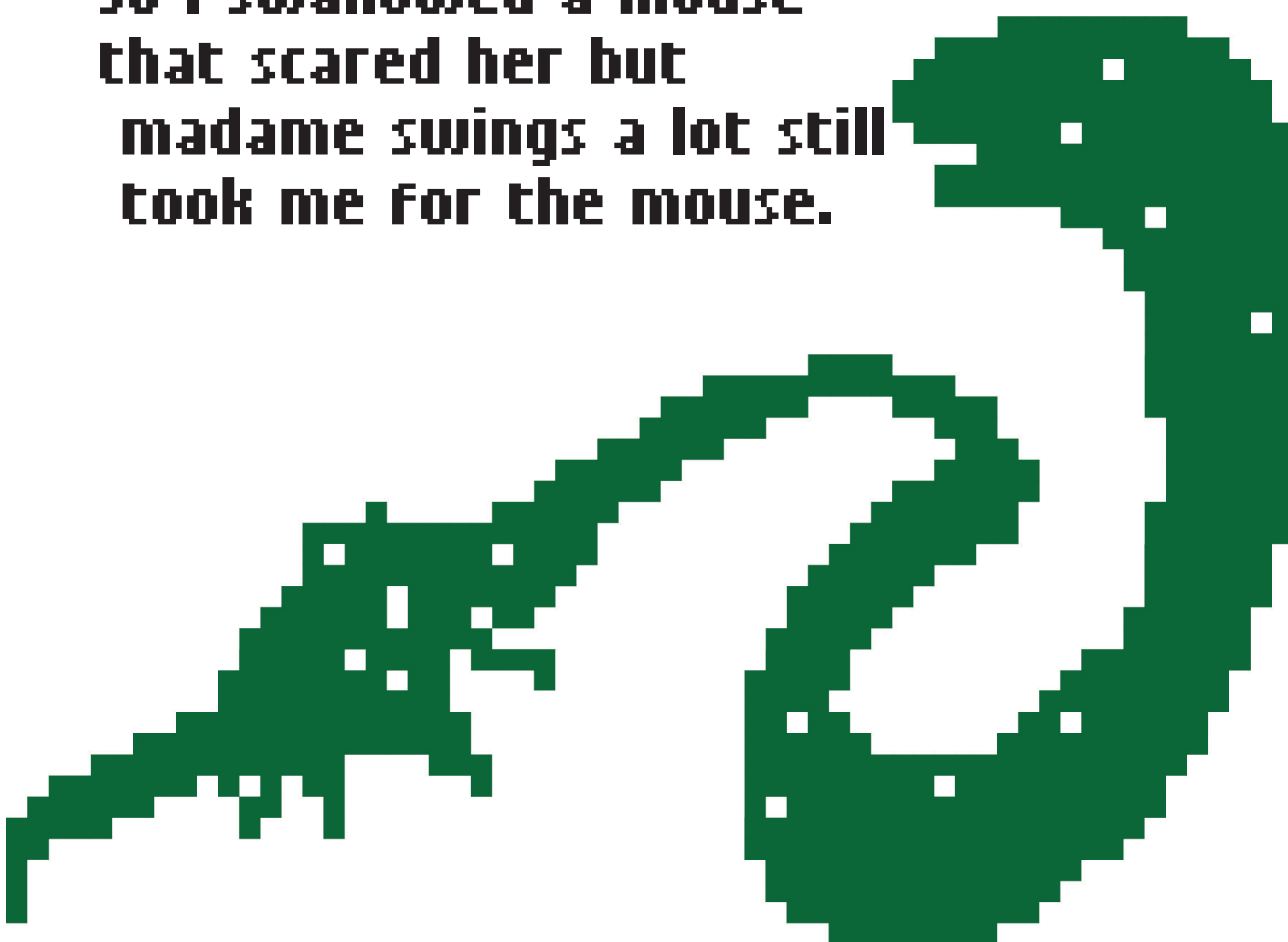
Ms Robon is traumatized by her recent run in with the reptile. Locals claim the woman went crazy with the broom as her clutch. They say that every object big and small was smashed to pieces.

She protests that it was a ghost tormenting her by manipulating garage items.



Oscar:

So I swallowed a mouse  
that scared her but  
madame swings a lot still  
took me for the mouse.



Oh but my flexibility and cleverness  
kicked in.

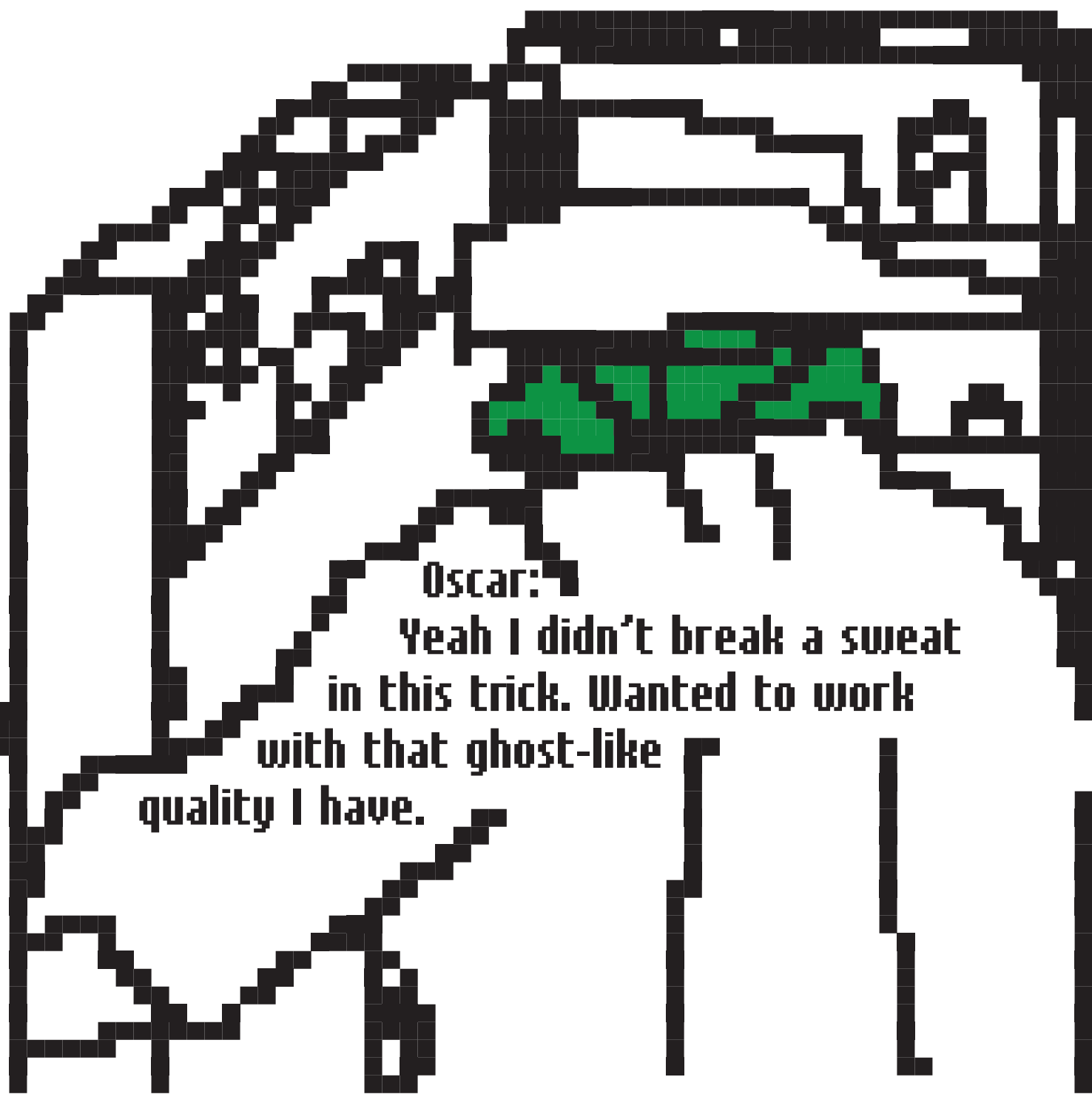
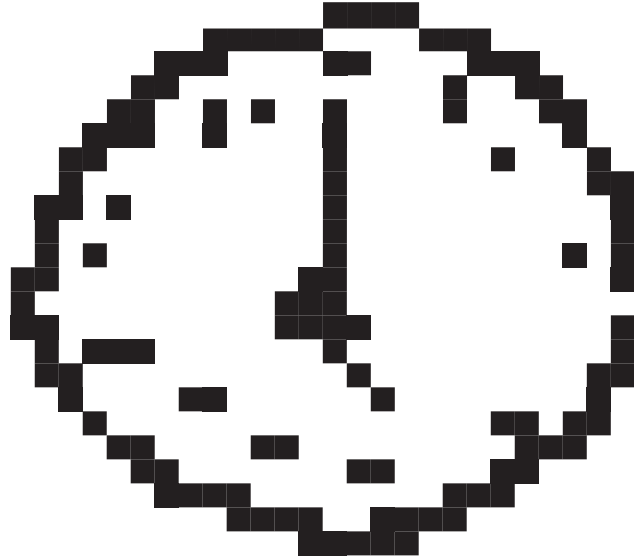
I tricked her by masking as a basket,  
dodgeball, and washing machine.  
Ha Ha she smashed even her paintings.

## Just in!

Terried workers say they saw Dr Colossul at one moment in the lounge room and on the top floor tending to a patient. Pictures capture him at both places at one time.

Dr Colossul recalls only tending to patient Sak and he doesn't remember going to the lounge nor putting on his jacket and hat as seen in the other photo.





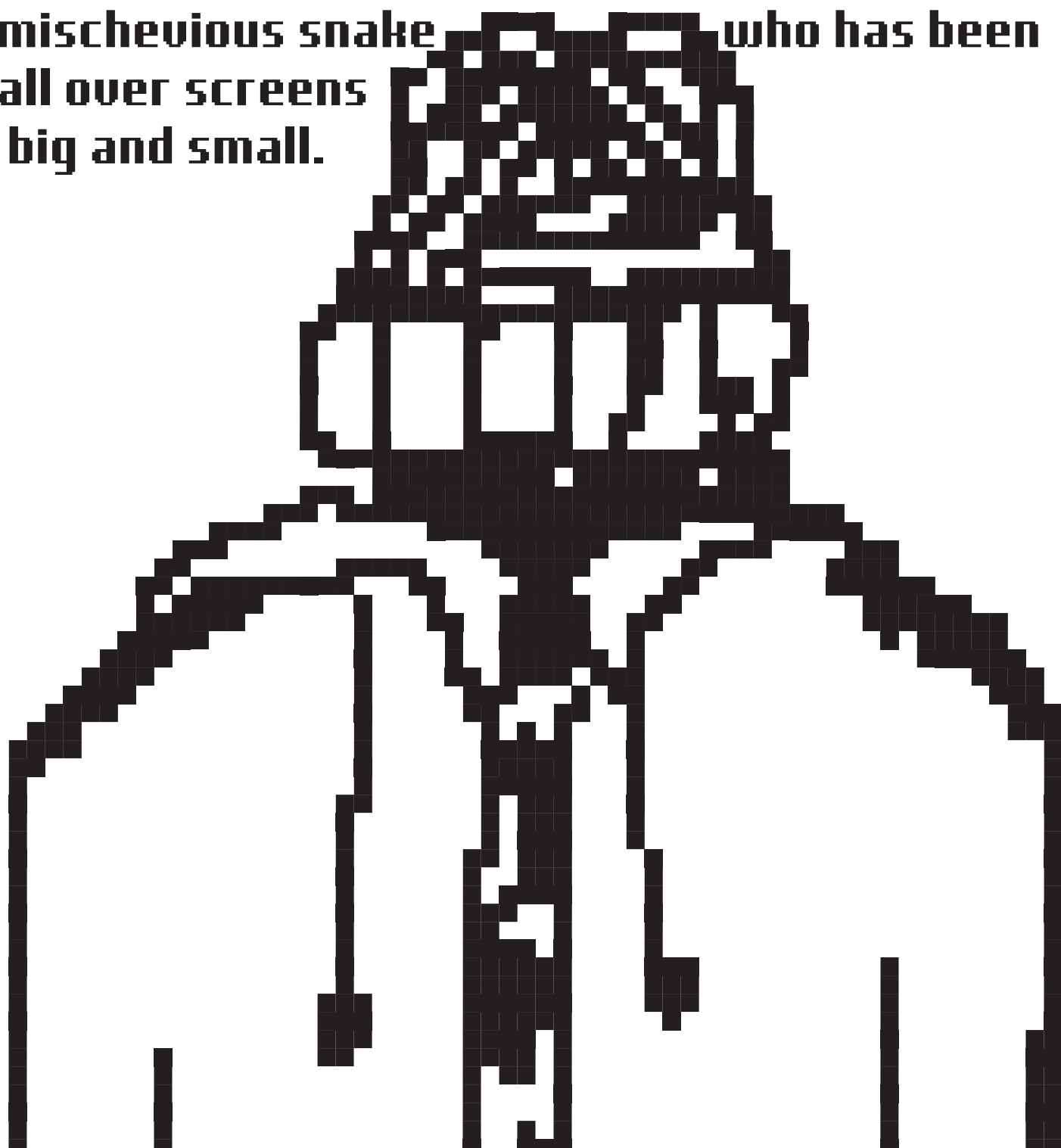
Oscar:  
Yeah I didn't break a sweat  
in this trick. Wanted to work  
with that ghost-like  
quality I have.

**Well that's it.**

**The more this continues to hit the big screen  
the more details we can use to learn  
of a weakness.**

**Oh Hold on folks!**

**A few words from another victim of the  
mischevious snake who has been  
all over screens  
big and small.**





unknown:

There are no weaknesses!

Oscar is as flexible as a ghost  
and capable of controlling anything  
from a trashcan to the human body.

Everyone will be reading  
about his never-ending legacy  
from cell phones  
to his one day  
big screen  
film.

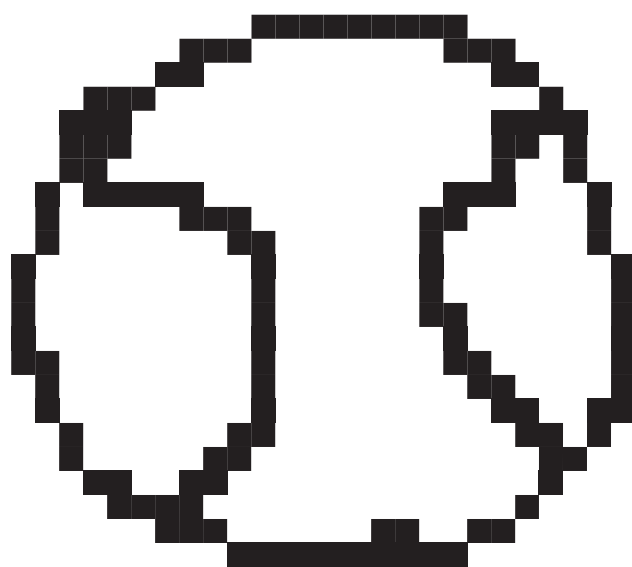
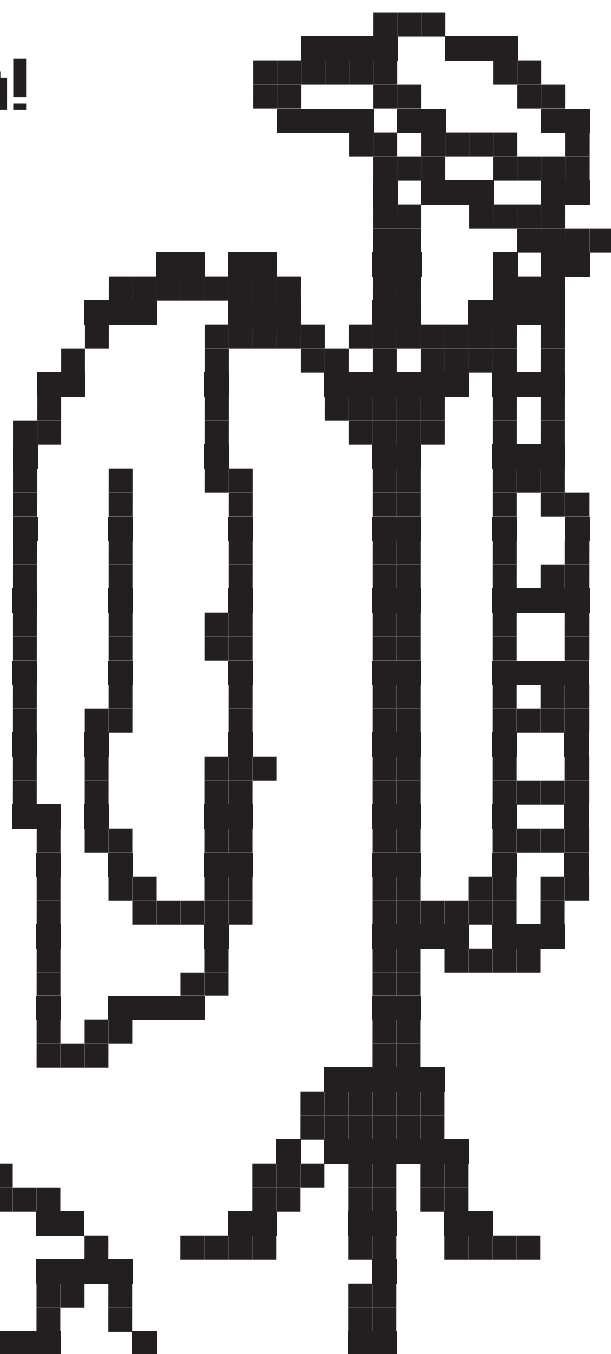
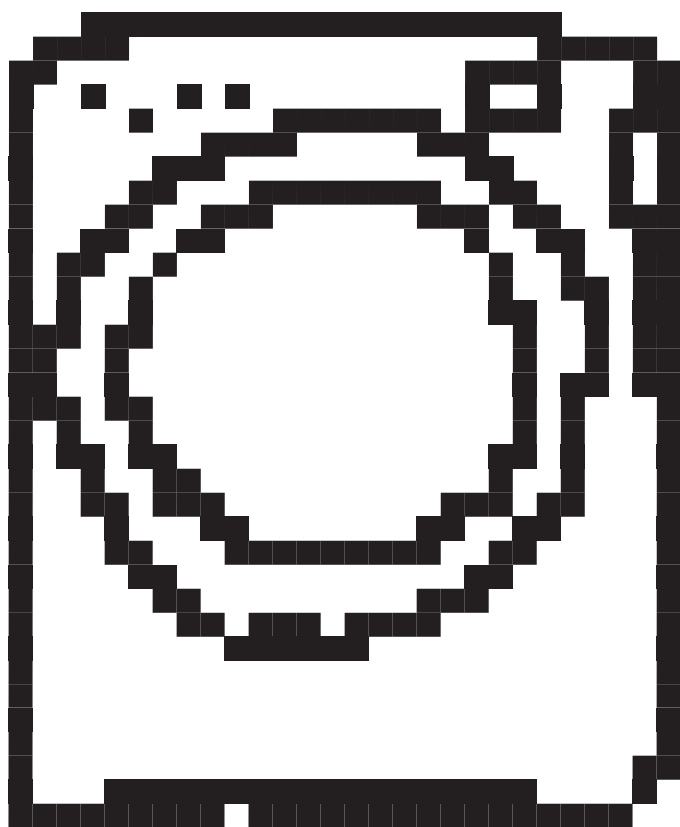


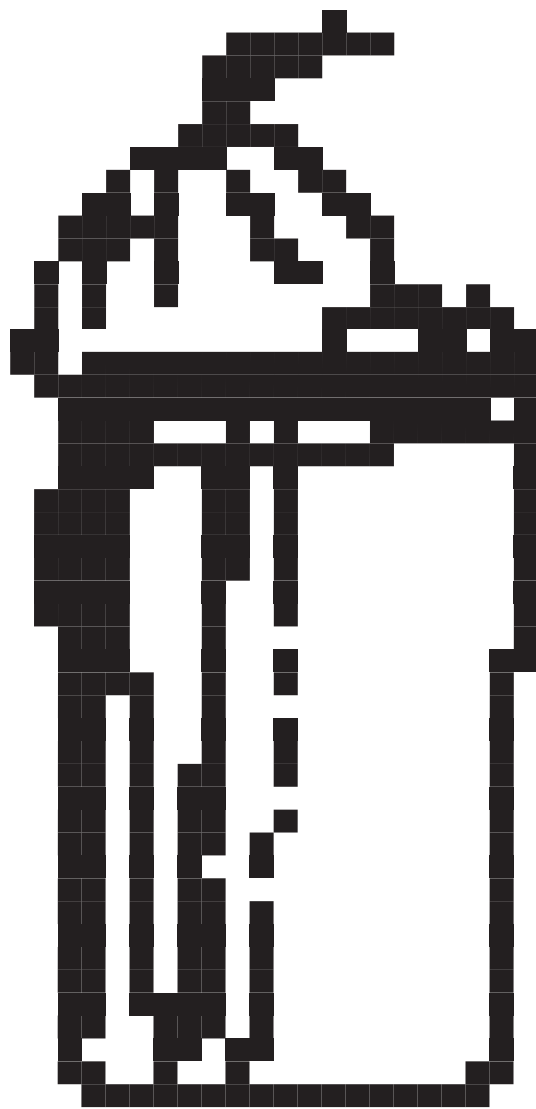
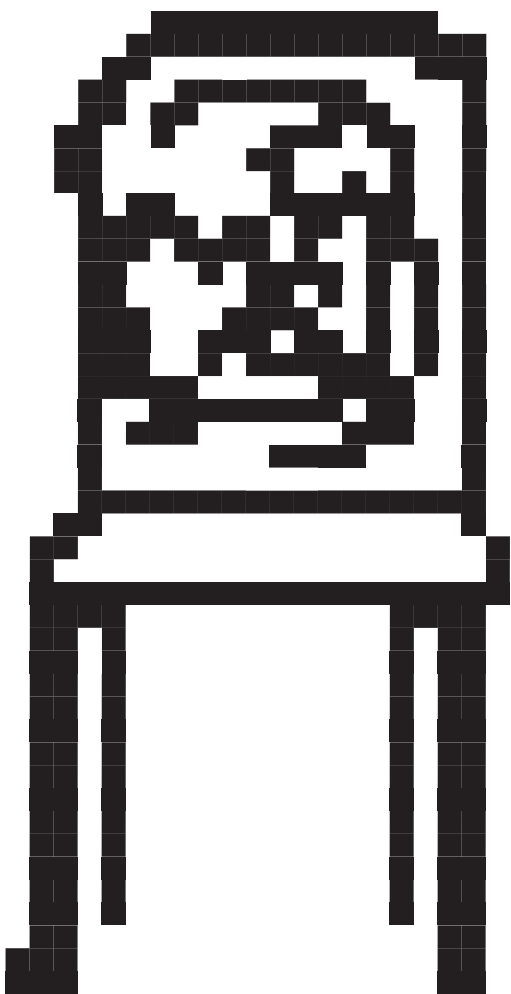
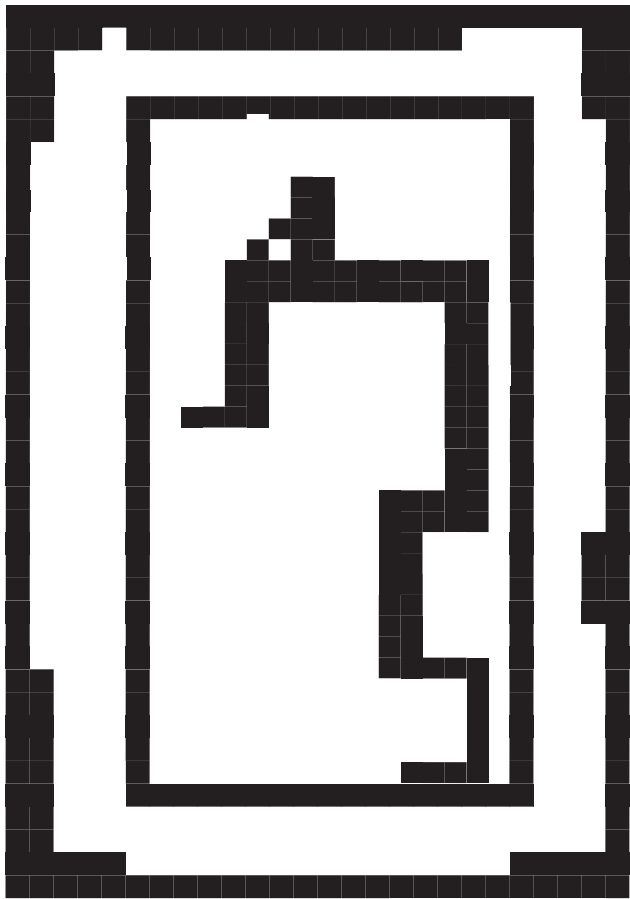
**Wow a true believer!**

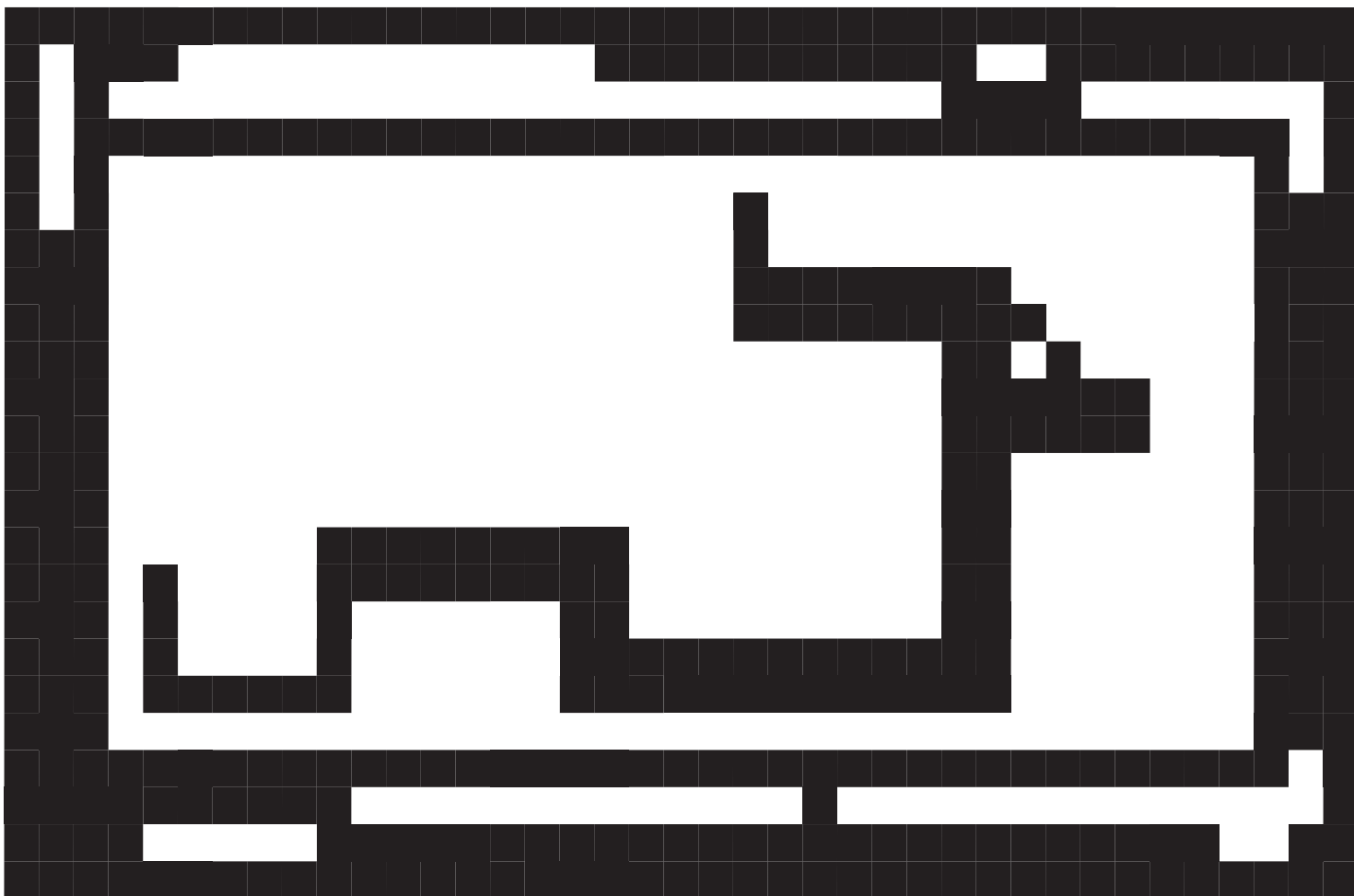
**Oscar still remains  
on the loose. Will you  
be the one to capture  
this clever trickster?**

**Its up to you to find him!**

**Put an end to the  
slippery reptile!**







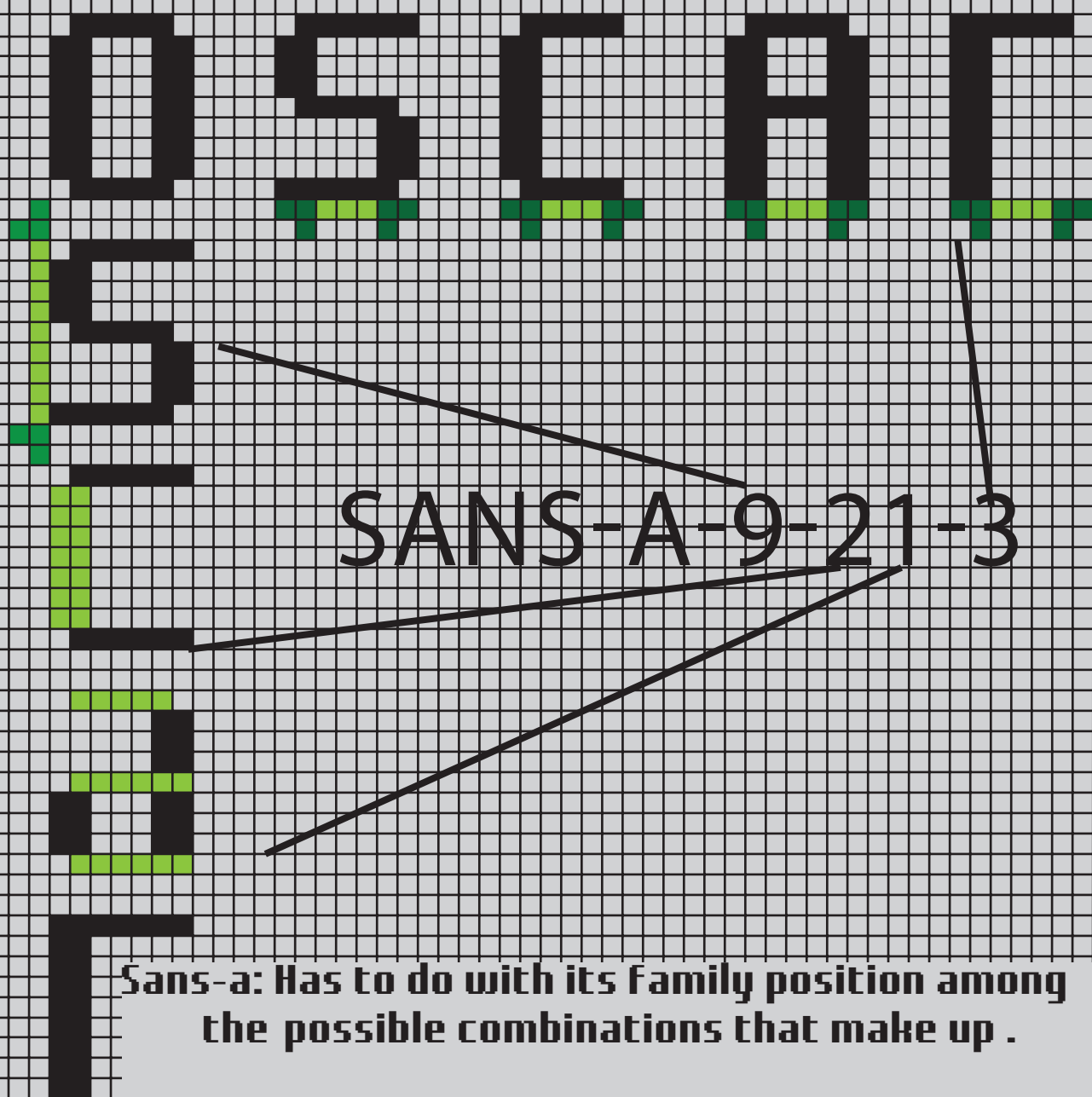
A B C D E F G  
H I J K L M N  
O P Q R S T U  
V W X Y Z

0 1 2 3 4 5 6 7 8 9

Elementar typeface was created by Gustavo Ferreiros who began working on the typeface in 2002. Elementar was made specially to be screen flexible. It is a grid based Typeface that works with the pixels of a dimension. With its screen flexibility there is no need for rendering with raster-

izers. Words that tend to describe the typeface are screen-independent, static, sharp, pixels, gridfitted, and low-tech. Elementar typeface can be seen when public information is displayed on screens. One can imagine the typeface eliminates the need to adjust anything when informing urgent

news that's going to be sent to all screens regardless of resolution. Arcade and video games commonly use it for displaying the scoreboard, introduction, and subtitles for dialogue. Elementar is classified by 5 Parameters: coordinate family, BP height, vertical stroke, horizontal stroke, and width



**Sans-a:** Has to do with its family position among the possible combinations that make up .

**BP(9):** height of the characters from descender to ascender

**Weight(21)=**

The thickness of the Vertical strokes

The thickness of the Horizontal Strokes

**Width(3):** space between vertical strokes.

The actual elements (pixels) being used can be modified. As size increases design details increase by filling in the more pixels that are available.



