Full-Stack developer, with 8+ years of experience. I live by a simple principle, 'leave it better than you found it'. I'm accustomed to wearing a lot of hats; including greenfield development, leading a team, implementing new technologies, interfacing with customers. I adapt to the domain and needs of business.

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SKILLS Languages

HTML5 CSS Javscript ES+ Python C# PHP BASIC Profanity

Frontend Angular Angular, js jQuery Bootstrap Semantic-UI
Backend Node.js Express Symfony BoltCMS WebApp2

Database SQL MSSQL MySQL Doctrine NoSQL MongoDB Mongoose DataStore

DevOps Vagrant Puppet AWS Bash

Automation NPM JSPM Webpack System.js FTP-Sync S3-Sync Grunt

QA/Testing NUnit JSUnit JUnit Mocha Chai

Design Photoshop Illustrator Mockups Logo-Design
Cloud AWS EC2 S3 Route53 IAM gCloud AppEngine

### **EMPLOYMENT**

### Lead Installation and Repair Field Technician, WiseConnect Inc.

High speed, low drag copper specialist. Installing Century Link DSL and POTS services.

2017-07 — 2017-10

· Provided leadership, training, and QA for the field techs

Served 1K+ customers

Installation Repair Troubleshooting Quality Asssurance Training Leadership Customer Service

#### Field Service Representative, Strike Group LLC.

West Coast representative for MARCORSYSCOM Combat Camera. Providing logistics and support.

2011-04 — 2015-05

- $\bullet \;\;$  Fielded, tracked, and supported \$5+ million in military hardware
- Support 11 Combat Camera units across 6 military installations
- Acted as regional SME for the TIPS (Tactical Imagery Production System)
- Provided onsite support 3 field exercises
- Hosted of semi-annual traning evolutions for the TIPS
- · Certified Xerox MFD field technician
- Setup and trained coworkers to use S3 for monthly distribution of OS images
- Authored an automation suite for Excel->PDF form filling
- · Designed and maintained company website

Military Logistics Training Networking Field-Support Xerox-Certified

### Electrical Design Technician/Software Developer, Joel Plaice & Developer, Associates Inc.

Hacking on commercial full flight aircraft simulators for fun and profit.

2004-07 — 2010-02

- Design and implement various avionics and aircraft systems updates incl, EGPWS, TCAS, TAWS, glass, and analog instruments
- Full Stack development of a website + inventory DB using a LAMP stack
- Full lifecycle product design/architecture/development of milti-touchscreen interface using C#/MSSQL
- Designed and implemented a custom layer2 networking protocol
- Partnered on many projects with Rotran Ltd, packing/installing/relocating and FAA certifying various Full Flight Simulators

Hardware Electrical Design Implementation Rigging Installation Software Development Architecture Integration

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## **PROJECTS**

### Author, ng2-markdown (OSS)

Reusable Angular Markdown component with syntax highlighting

2015-01 — Present

Published to JSPM

Javascript Angular Git Webpack

# Author, node-ftpsync (OSS)

Intelligent file syncronization over FTP

2013-01 — Present

- One-command incremental synchronization
- Grunt wrapper (grunt-ftpsync) available
   Dublished to NIDM
- Published to NPM

Node.js JsFtp Mocha Chai Git

## Author, jquery-csv (OSS)

The first RFC 4180 complete lexer/parser for Javascript. Migrated from Google Code.

2012-01 — Present

- 500K+ downloads
- Efficient hand-rolled DFA parser
- Published to NPM, Bower, CDNJS, Maven, Ruby Gems

Javascript QUnit Mocha Chai Mercurial Git

### Contributor, SharpPcap/Packet.Net (OSS)

Fully managed, cross platform (Windows, Mac, Linux) .NET library for capturing packets

2010-01 — 2011-01

2008-01 — 2009-01

- Implemented/revised various networking protocols
- · Added additional unit and performance tests
- · Added additional examples
- Updated documentation via CodePen

C# Mono WinPcap LibPcap NUnit Git Subversion

## Co-Developer, Replacement Instructor Operating Station

A mission critical multi-touchscreen interface for commercial flight simulators.

- First full lifecycle greenfield product development
- 250K in revenue

- $\bullet \;\;$  Architect of all systems, components, IPC, and network communications
- Specified, assembled, configured, custom hardware incl hot/cold spares for redundancy
- First turnkey hardware product implementation

Successful acceptance - 90 days @ 99.9% uptime
Hardware Software Design Networking Architecture Integration C# MSSQL Subversion MediaWiki



## RECOGNITION

## Commendation for Exemplary Performance, USMC

In regards to the role of technical SME during the first field deployment of the Tactical Imagery Production System V3.0.

2014