			_					MACILIC 3			
				Player Na	me:				Character's	Current Location:	
/			-	Campaigr	n Title:				Adventurer	Experience Earne	ed:
			-		N.I.				Level:	XP for next level:	
				Character	Name:					XP for next level:	
ATTRI	BUTES		L		СНА	RACTERISTI	CS	Origins		•	
	Initial Score	Attribute Adjustments	Adjusted Score	Bonus / Penalty	Ance:		Sex:	Background S	Story:		
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Addict		4 1				Assess Threat		<del> </del>			
Aversio	-	┨┖──			'  -	Collect Inform	ation	<del> </del>			
Debility CONDITIONING			—ı ⊢	Find		<del> </del>					
Explosi	_	Poise			$\dashv$ $\vdash$	Haggle					
Infection	on	Avoidar	ice			Vavigate 					

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OUTFIT	Readiness •	Relations and Motivations
Armor type, quality, notes:  Weapon(s) type, quality, notes:	Wear Durability Capacity Injury  Protection  Poise Avoidance	Important NPCs and relational connections:
Clothing and other worn items:	ALTERED STATES	
INVENTORY  Carried equipment, supplies, and assets:	ACTIONS Action (Source Attribute) / Training Type / Equipment o	
		ecognition, and Influence
	Bonuses and Additional Abilities: Recognition,	Notable NPCs, and Significant Events:
Quest items:		
	NOTES	
	Connections, codes, and additional notes:	
Coins, treasures, and wealth:		