

Evan Qi

Software Engineer

Skills

Experience

Evan Qi

San Francisco, CA

240.446.2734
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Ruby · Javascript · Ruby on Rails · React · Redux · SQL · Unix

Square / Software Engineer (Caviar)

AUG 2016 - PRESENT, SAN FRANCISCO

Designed, developed, and maintained large-scale features for Caviar, a food ordering service, to drive order and diner growth.

- Implemented pickup as a new fulfillment type alongside delivery, giving diners more options to order food and increasing volume of orders flowing through our service.
- Migrated Caviar's payment rails over to Square's third-party payments API, saving \$2M+ year over year in processing fees.
- Lead server-side implementation of announcements in Caviar's web and mobile app, allowing marketing more ways to effectively message campaigns and promotions to diners.
- Lead the re-architecture of Caviar's legacy checkout flow to allow placement of orders from restaurants in any US location not restricted to a service region, which:
 1. Scaled the service nationally and allows for more orders.
 2. Strengthened a core component of the system architecture, leading to quicker developer iteration and less risk of service disruption.
 3. Reduced loading time of frequently visited website pages, allowing for a more seamless experience.

Whisper / Software Engineer Intern

JUNE 2015 - AUG 2015, LOS ANGELES

Interned on the server engineering team, working in Erlang.

- Refactored embed traffic into its own service to reduce load on main API for retrieving whispers (posts).
- Implemented mobile ad tracking by fingerprinting user ad clicks and logging their request data.

Education

University of Maryland / B.S. Computer Engineering

AUG 2012 - MAY 2016, COLLEGE PARK, MD

GPA 3.75

Description

I am a full-stack Rubyist interested in writing clean, scalable code that delivers genuine value to customers.