Configuring and Compiling the Linux Kernel

Objective: Configure and compile a Linux Kernel into an installable RPM.



- 1. With the buildroot correctly set up, it's time to modify the kernel configuration (optional).
 - cd /home/student/rpmbuild
 - cd cd BUILD/kernel-3.10.0-123.el7/linux-`uname -r` (-r stands for Kernel release)

File(s) for this lab:

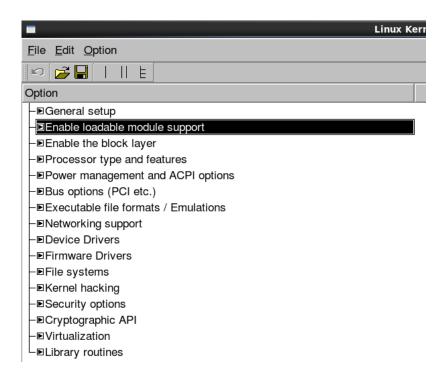
Euser@localhost rpmbuild1\$ cd BUILD/kernel-3.10.0-123.e17/linux-`uname -r`
Euser@localhost linux-3.10.0-123.e17.x86_641\$

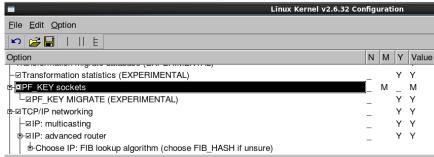
The XConfig menu system requires qt3 and qt3-devel packages:

- sudo yum install qt3 qt3-devel libXi-devel
- make xconfig (make gconfig or make menuconfig)



- 2. Alternatively, you can use the current running kernel's configuration file (for this walkthrough use this step).
 - cp /boot/config-`uname -r`.config
 - then "make xconfig" to load and edit that files configuration





Spend a few minutes and navigate and get familiar with the basic structure and options available for CentOS Kernel customization.

- 3. Copy the entire contents of the "configs/" directory to the "/student/src/redhat/SOURCES/" directory.
 - sudo cp configs/* /home/student/rpmbuild/SOURCES
- 4. Navigate to "/home/student/rpmbuild/SPECS/" and edit the file kernel.spec (nano, gedit, vi, ..etc.)
- 5. Search for "buildid" (nano CTRL+W, vi:/buildid). The definition of buildid is commented out. For custom kernels this must be uncommented and given a value to avoid a conflict with your currently installed kernel. Change the line in similar manner to the example below:

```
#
# Polite request for people who spin their own kernel rpms:
# please modify the "buildid" define in a way that identifies
# that the kernel isn't the stock distribution kernel, for example,
# by setting the define to ".local" or ".bz123456"
#
%define buildid .anrc
#
```

Since we are not building a custom kernel we can leave this commented out.

```
[user@localhost SOURCES]$ ls -alrt *.patch
-rw-r--r-. 1 user user 1 Jan 29 08:34 linux-kernel-test.patch
[user@localhost SOURCES]$ nano linux-kernel-test.patch
[user@localhost SOURCES]$
```



- 6. Now we are ready to build the kernel based on our configuration and patch options. Change directory to the /home/student/rpmbuild/SPECS folder and and execute the command:
 - rpmbuild -bb --target=`uname -m` kernel.spec

```
[user@localhost linux-3.10.0-123.e17.x86_64]$ cd ~/rpmbuild/SPECS
[user@localhost SPECS]$ gedit kernel.spec &
[1] 64193
[user@localhost SPECS]$ rpmbuild -bb --target=`uname -m` kernel.spec
Building target platforms: x86_64
Building for target x86_64
Executing(%prep): /bin/sh -e /var/tmp/rpm-tmp.DFRQ2q
 unask 022
 cd /home/user/rpmbuild/BUILD
 patch_command='patch -p1 -F1 -s'
 cd /home/user/rpmbuild/BUILD
 rm -rf kernel-3.10.0-123.el7
/usr/bin/mkdir -p kernel-3.10.0-123.el7
 cd kernel-3,10,0-123,e17
 /usr/bin/tar -xf
 /usr/bin/xz -dc /home/user/rpmbuild/SOURCES/linux-3.10.0-123.el7.tar.xz
 STATUS=0
 '[' 0 -ne 0 ']'
 /usr/bin/chmod -Rf a+rX,u+w,g-w,o-w .
```

 When the build completes (this could be a couple of hours depending on your computer), your custom kernel rpm files will be found in the "/home/student/rpmbuild/RPMS/`uname -m`/" directory.

```
kequires(rpnlib): rpnlib(FileDigests) <= 4.6.0-1 rpnlib(PayloadFilesHavePrefix) <= 4.0-1 rpnlib
lhecking for unpackaged file(s): /usr/lib/rpn/check-files /hone/user/rpnbuild/BUILDROOT/kernel-
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-headers-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debuginfo-connon-x86_64-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/perf-debuginfo-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/python-perf-debuginfo-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-tools-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-tools-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-tools-libs-devel-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-tools-libs-devel-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debuginfo-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debuginfo-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debug-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debug-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debug-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debug-debuginfo-3.10.0-123.e17.x86_64.rpn
lrote: /hone/user/rpnbuild/RPHS/x86_64/kernel-debug-debuginfo-3.10.0-123.e17.x86_64.rp
```

CONFIGURING AND COMPILING

Note: If you have built a kernel version that is older than a currently installed version you will also have to use the --oldpackage flag with the rpm command.

Warning! <u>UNDER NO CIRCUMSTANCES</u> use a rpm -Uvh command to install your kernel as this will update (overwrite) the currently installed version. Hence if you have a problem with your custom kernel, you will not be able to revert to the previous, working, version.