

Signals

Objective: In this lab you will create an LKM called “signalex”. The LKM send signals from kernel mode to a user mode process called “siguser” which will be provided.

1. The “siguser” process is capable of handling the signals SIGABRT, SIGTRAP, and SIGQUIT. The code for the user mode program is below:

```
#include <stdio.h>
#include <unistd.h>
#include <string.h>
#include <signal.h>

void sigcatch(int sig)
{
    printf("Waking up! Caught signal: %d\n", sig);
}

int main(void)
{
    struct sigaction act;
    memset(&act, 0, sizeof(act));
    act.sa_handler = sigcatch;

    sigaction(SIGABRT, &act, 0);
    sigaction(SIGTRAP, &act, 0);
    sigaction(SIGQUIT, &act, 0);

    while(1)
    {
        printf("sleeping .. ZZZzzz ...n");
        sleep(1);
    }
}
```



File(s) for this lab:

2. Your LKM “signalex” should send those signals to the user mode process using the `send_sig_info()` API call.
3. Finally, your LKM should pause for 5 seconds to allow those signals to process out of the signal queue before sending a signal using the `force_sig()` function.

```
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
Waking up! Caught signal: 6
Waking up! Caught signal: 5
Waking up! Caught signal: 3
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
sleeping .. ZZZzzz ...
Killed
[user@localhost Lab11]$
```

- Create a new project “Lab11” and import the existing code from “LKI/Lab11”.