

subj: 5

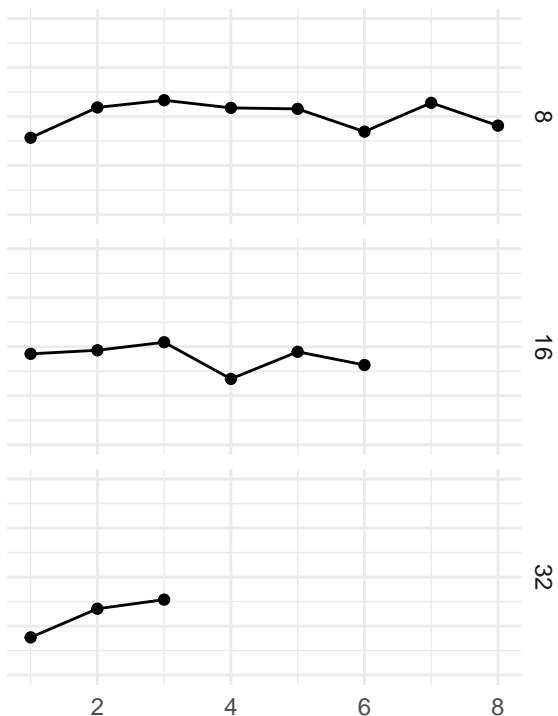
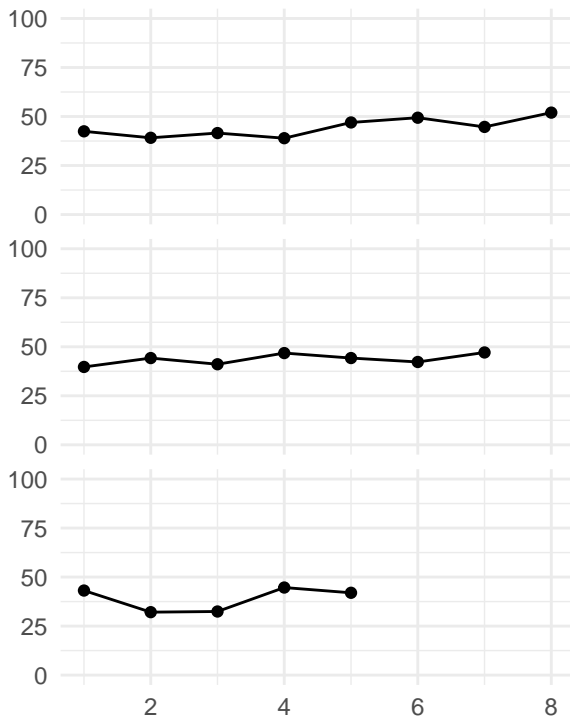
travel step difficulty

EASY

HARD

last reward collected

travel steps



harvest number