

Research notes

All here is public

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Chapter 1

Cosmology

1.1 Introduction

With Hubble's discovery of the expanding universe, there has been great efforts to understand this expansion and the evolution of this expansion (and of the universe as a whole). A related idea, General Relativity has described the importance of the geometry of the universe. There are, in general, three possible geometries:

- A flat geometry which is equivalent to Euclidean space with zero curvature.
- An open geometry with constant negative curvature (Anti-de Sitter space).
- A Closed geometry with constant positive curvature (de Sitter space)

Given the relationship between curvature and the energy-momentum tensor given by the Einstein field equations, it seems reasonable to assume that any non-zero energy means the universe is not flat. Through quantum field theory (QFT) the Casimir effect shows that the vacuum has non-zero energy density, and through astronomical observation of distant galaxies it can be seen that our universe is flat. At first these two observations contradict each other. However, by introducing another term to the Einstein field equations, this discrepancy can be resolved.

$$G_{\mu\nu} - \underbrace{\Lambda g_{\mu\nu}}_{\text{new term}} = T_{\mu\nu}$$

The constant Λ is called the *cosmological constant* which can absorb the contributions from the vacuum energy, allowing for a flat universe and non-zero vacuum energy density. A natural question to ask is 'what is the source of the cosmological constant?'

1.2 General Relativity

To align with my interest I will write this section from a mathematical perspective and give a physics interpretation after. In this section, I will derive Einstein's field equation. First starting with defining smooth structures on a manifold. Afterwards I move into curvature before using the Bianchi identity on the Riemann tensor to derive the equation governing General Relativity. I will also discuss some properties of Einstein's Field Equation.

1.2.1 Smooth Manifolds

The basic structure of our universe according to general relativity is that the universe is a smooth 4-manifold. This already contains a lot of information so let's break it down. To begin, we start with defining a topological manifold. Given a space X with topology τ , X is an n dimensional topological manifold if

- X is Hausdorff. For each $p, q \in X$ there exists neighborhoods $p \in U$, $q \in V$, $U, V \in \tau$ such that $U \cap V = \emptyset$.
- X is second countable. There exists a countable basis for the topology τ .
- X is locally Euclidean. For all $U \in \tau$ there exists a homeomorphism $\phi : U \rightarrow V$ such that $V \subset \mathbb{R}^n$.

The last condition is one that hints at a differentiable structure because of known calculus in \mathbb{R}^n . To solidify this, consider the pair (U, ϕ) called a chart. Given two charts (U, ϕ) and (V, ψ) with $U \cap V \neq \emptyset$, we can create

the transition map $\psi \circ \phi^{-1} : \phi(U \cap V) \rightarrow \psi(U \cap V)$. The two charts are smoothly compatible if $U \cap V \neq \emptyset$ or the transition map is a homeomorphism.

1.2.2 Curvature

1.2.3 Einstein's Field Equation

Suppose we have a (semi-) Riemannian manifold M with metric g and tangent bundle TM . An *affine connection* is a map

$$\begin{aligned} \Gamma(TM) \times \Gamma(TM) &\rightarrow \Gamma(TM) \\ (X, Y) &\rightarrow \nabla_X Y \end{aligned}$$

That is, it parallel transports the vector field Y along the connection ∇ in the direction of vector field X . From this, we can write the affine geodesic equation for a path $\gamma(t)$

$$\nabla_{\dot{\gamma}} \dot{\gamma}(t) = 0$$

Thus, a geodesic is a path such that its tangent vector is parallel translated. Since we observe our world with coordinates, in physics it is often more instructive to work this out in a specific set of coordinates x^μ . Thus this can be written as

$$\ddot{\gamma}^\mu + \Gamma_{\rho\lambda}^\mu \dot{\gamma}^\rho \dot{\gamma}^\lambda$$

In a curved spacetime, conservation of energy is written

$$\nabla^\mu T_{\mu\nu} = 0$$

When deriving Einstein's equation, we want to find a divergence-less tensor that depends only on the geometry. The following procedure follows closely one would to find the classical Yang-Mills equation for gauge fields. The Riemann curvature is anti-symmetric in the first two lower indices, so the Riemann tensor is like a $GL(TM)$ valued differential 2 form, and the bianchi identity is

$$d_\nabla R = 0$$

Explicitly writing this becomes

$$\begin{aligned} \nabla_\alpha R_{\beta\gamma\delta}^\alpha + \nabla_\beta R_{\gamma\alpha\delta}^\alpha + \nabla_\gamma R_{\alpha\beta\delta}^\alpha &= 0 \\ \nabla_\alpha R_{\beta\gamma\delta}^\alpha + \nabla_\beta R_{\gamma\alpha\delta}^\alpha - \nabla_\gamma R_{\beta\alpha\delta}^\alpha &= 0 \\ \nabla_\alpha R_{\beta\gamma\delta}^\alpha + \nabla_\beta R_{\gamma\delta}^\alpha - \nabla_\gamma R_{\alpha\delta}^\alpha &= 0 \end{aligned}$$

Multiplying by $g^{\beta\delta}$ and doing some relabelling/contractions of internal indices we find

$$\nabla^\alpha (R_{\gamma\alpha} - \frac{1}{2} g_{\gamma\alpha} R) \equiv \nabla^\alpha G_{\gamma\alpha} = 0$$

There is one more divergenceless tensor, the metric tensor $g_{\mu\nu}$, so we can write

$$G_{\mu\nu} - \Lambda g_{\mu\nu} = 8\pi\kappa T_{\mu\nu}$$

1.2.4 Gauge Choice

1.2.5 Scalar-Vector-Tensor Decomposition

Our universe, as described above, is a real valued 4 dimensional space, \mathbb{R}^4 . Suppose that we can separate the universe into a spacial part and a temporal part $\mathbb{R}^4 \mapsto \mathbb{R} \times S$ where S is some 3-manifold. Under such a decomposition, the metric decomposes as (with comoving time as the time coordinate)

$$g = a^2(\tau) (g_{00} d\tau d\tau + g_{0i} d\tau dx^i + g_{ij} dx^i dx^j)$$

The three parts are as follows:

- g_{00} has degrees of freedom (DOF) of a scalar. This is the scalar portion of the decomposition.
- g_{0i} has DOF of a vector. This is the (co)vector portion of the decomposition.
- g_{ij} has DOF of a rank 2 tensor. This is the tensor portion of the decomposition.

The metric, however, is a special case of a symmetric rank 2 tensor. For antisymmetric tensors the only change is that rather than the product $dx^\mu dx^\nu$, we need the exterior product $dx^\mu \wedge dx^\nu$. This means the temporal component/scalar component is 0 for antisymmetric tensors. Since any rank 2 tensor can be decomposed to a symmetric and an antisymmetric part, these two decompositions are sufficient for decomposing any rank 2 tensor.

We can take this even further. Note that a vector can be decomposed into a divergence part and a dual part

$$\begin{aligned} v^i &= g^{ij} \partial_j f + g^{ij} \underbrace{w_{jk} \star (dx^i \wedge dx^j)}_{\equiv \hat{w}_j} \\ \Rightarrow v^i &= (\partial^i f + \hat{w}^i) \end{aligned}$$

Also, any rank 2 tensor can be written as the sum of a trace and a traceless part.

1.3 Λ CDM: The Standard Model of Cosmology

1.3.1 The FLRW Metric and Dark Energy

In general, metrics allow one to attribute distances between points in a space as $d = g_{\mu\nu} x^\mu x^\nu$. The ‘flat’ metric for relativity is the *Minkowski metric* given by $\text{diag}(-1, 1, 1, 1)$, however, a metric to describe the expanding universe is given by the *FLRW metric* by $d^2 = t^2 - a^2(t)s^2$ with s^2 the standard Euclidean distance in \mathbb{R}^3 . What is immediately apparent from the FLRW metric is that spacial slices of the $d = 4$ spacetime remain curvature free under the expansion of the universe describe by the scale factor $a^2(t)$.

In cosmology, there are other distances which can be more useful than the distance given by the FLRW metric. In the FLRW metric the distance between two points grows in time. We can avoid this by defining the *comoving distance* in which distances remain fixed through time. If we look at a coordinate function x^μ at $t = t_0$, at a later time the coordinate function can be written as $x^\mu \rightarrow a(t)x^\mu$, thus by dividing by the scale factor $a(t)$ we can define the comoving coordinates as

$$\chi = \int_{t_0}^t \frac{1}{a(t')} dt' \quad (1.1)$$

with the standard Minkowski metric. This can be taken a step further by determining how far light has travelled since $t = 0$

$$\eta = \int_0^t \frac{1}{a(t')} dt' \quad (1.2)$$

Since we can’t see anything beyond this distance, it is often called the *comoving horizon*. There is one last useful distance to define, the *angular distance* which is inferred by the angle subtended by two objects. This relates distances to the geometry discuss in the first section where the measured distance will be the radial distance D

$$D_A = \begin{cases} R & K = 0 \\ R \sin(D/R) & K > 0 \\ R \sinh(D/R) & K < 0 \end{cases} \quad (1.3)$$

When describing the structure of the universe, I will make a few assumptions (which hold up to small perturbations):

- Homogeneity. The cosmology describing the universe does not depend on location.
- Isotropy. The cosmology describing the universe does not depend on location.

These two conditions for what is sometimes referred to as *the cosmological principle*. In general, they don’t hold on small scales, however averaging over a sufficiently large distance these assumptions give an accurate description. The isotropy condition means that the universe should have 0 net momentum, and by assuming the universe is smooth the energy-momentum tensor can be written

$$T^\mu_\nu = \begin{pmatrix} -\mathcal{E} & 0 & 0 & 0 \\ 0 & \mathcal{P} & 0 & 0 \\ 0 & 0 & \mathcal{P} & 0 \\ 0 & 0 & 0 & \mathcal{P} \end{pmatrix} \quad (1.4)$$

The usual conservation law holds

$$\nabla_\mu T^\mu_\nu = 0 \Rightarrow \partial_t \mathcal{E} + \frac{\dot{a}}{a}(3\mathcal{E} + 3\mathcal{P}) = 0 \quad (1.5)$$

We can use the geodesic equation to examine how the energy of the massless particles evolves through time.

If we examine the 00 component of Einstein's Field Equation, the result is the *first Friedman equation* (note that ρ is shorthand for $\sum_i \rho_i$ and $R(G)$ to note that R depends on the geometry of spaceial slices)

$$H^2(a) + \frac{1}{a^2 R^2(G)} = \frac{8\pi G}{3} \rho \quad (1.6)$$

We can interpret the second term on the left (which is spacial curvature) as some density asociated with the curvature ρ_k . If we divide by ρ_{crit} at $z = 0$ / $a = 1$ we find the usual form.

$$\omega + \omega_k = 1 \quad (1.7)$$

The second Friedman equation comes from the trace of Einstein's equation.

$$\frac{\ddot{a}}{a} = -\frac{4\pi G}{3}(\rho + 3P) \quad (1.8)$$

1.3.2 informal notes

perfect fluid approximation: treating galaxies as particles of a gas, the particles cluster at small scales and can the particle nature can be ignored. The fluid of galaxies has stress-energy

$$T = (\rho + p)u \otimes u + gp$$

with u the 4-velocity and g the metric tensor and p the pressure and ρ the mass-energy.

1.4 Testing Λ CDM

Chapter 2

Tension

H0 and S8 tension

2.1 Tension Metrics

In a previous DES paper, the tension metrics are the following:

1. Bayesian evidence ratio given by

$$R = \frac{\mathcal{E}_{AB}}{\mathcal{E}_A \mathcal{E}_B}$$

Where A and B are data sets. This method can be written many ways using bayes theorem, which will make it appearant that this metric depends heavily on the prior volume.

2. Bayesian suspiciousness. This metric attempts to remove the dependence on the prior volume by defining the suspiciousness as

$$\log S = \log R - \log I$$

Of particular interest here is the new value I which is the information ratio, which is defined in terms of the KL divergence.

$$\log I = \mathcal{D}_A + \mathcal{D}_B - \mathcal{D}_{AB}$$

$$\mathcal{D} = \int \mathcal{P} \log \left(\frac{\mathcal{P}}{\Pi} \right)$$

3. The method of parameter difference Δ and n_σ .
4. Parameter difference in update form. Suppose you have two data sets A and B . The idea is to look at the difference in mean and covariance between data set A and data set $A + B$.

$$Q_{\text{UDM}} = (\mu_A - \mu_{A+B})^T (C_A - C_{A+B})^{-1} (\mu_A - \mu_{A+B})$$

Q_{UDM} will be χ^2 distributed with $\text{rank}(C_A - C_{A+B})$ degrees of freedom.

5. Goodness of fit degradation. This is similar to the previous, where it looks at how the goodness of fit of the model in data set A degrades after adding data set B . We have

$$Q_{\text{DMAP}} = 2\mathcal{L}_A(\hat{\theta}_A) + 2\mathcal{L}_B(\hat{\theta}_B) - 2\mathcal{L}_{A+B}(\hat{\theta}_{A+B})$$

with $\hat{\theta}$ being the parameter vector that maximizes the posterior, the maximum a posteriori. Again Q_{DMAP} is χ^2 distributed.

Metric 1: Parameter Difference

The idea behind this metric is simple: if two data sets largely agree, there difference posterior will be centered at 0, so the integral will be close to 0. To actually compute the integral we use the normalizing flow to learn the posterior and perform MCMC integration. The integration error is determined using the Clopper-Pearson interval on the binomial distribution.

Metric 2: Eigentension

This metric is interesting. We start by diagonalizing the covariance matrix on one of our data sets. Then we take the ratio of the variance in the prior to the variance in the posterior and apply an ad hoc cut to determine which eigenmodes are well-measured. The idea is that we should not include poorly measured eigenmodes in our tension analysis because the difference is dominated by the prior rather than the data itself. Lastly we project the other data set onto the eigenmodes and perform the parameter difference metric on only the well-measured eigenmodes.

(here is a good place to compare with metric 1)

Metric 3: Parameter Difference in Update Form

As discussed above, we can compute the parameter Q_{UDM} by

$$Q_{\text{UDM}} = (\mu_A - \mu_{A+B})^T (C_A - C_{A+B})^{-1} (\mu_A - \mu_{A+B}) \quad (2.1)$$

The difference of means is precisely the mean of the parameter difference distribution, and we are using the covariance $C_A + C_{A+B}$. Thus it is clear Q_{UDM} is χ^2 distributed with degrees of freedom given by $\text{rank}(C_A - C_{A+B})$. It is clear, however, that this metric relies on the parameter difference to be gaussian distributed because of its reliance on Q_{UDM} being χ^2 distributed. Despite this, we proceed anyway. With proper calibration this metric can be useful even for non-gaussian posteriors.

Metric 4: Goodness of Fit Degradation

Interpreting the Results

Given some probability P of a parameter shift, the following formula can give you the number of standard deviations if the probability shift comes from a gaussian distribution

$$n_\sigma = \sqrt{2} \text{Erf}^{-1}(P)$$

I have a notebook using two unit gaussian priors separated by a distance a . This example can be computed analytically.

$$\begin{aligned} \mathcal{P}(\Delta\theta) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-\theta^2/2} e^{-(\theta-\Delta\theta)^2/2} d\theta \\ &= \frac{1}{2\pi} \cdot \sqrt{\pi} e^{-(\Delta\theta)^2/4} \\ &= \frac{1}{\sqrt{4\pi}} e^{-(\Delta\theta)^2/4} \end{aligned}$$

The parameter difference posterior is a gaussian with standard deviation $\sqrt{2}$. The separation is fixed by a , hence the shift is $\mathcal{P}(a)$. Hence the shift probability is

$$\Delta = \int_{-a}^a e^{-(\Delta\theta)^2/4} d\Delta\theta$$

Lets use the example $a = 2$. Then $n_\sigma = 2/\sqrt{2} = \sqrt{2}$. Using this we can work backwards to find Δ from a z -table to find $\Delta = 0.9207 - 0.0793 = 0.8414$.

2.1.1 DES v Planck Results

2.1.2 Building from previous results

2.2 Computing techniques

2.2.1 MCMC

Interestingly, MCMC algorithms have heavy analogies with statistical mechanics which are useful to demonstrate the concept. To examine this, lets first define what a Markov Chain is.

Definition 1. A sequence X_1, \dots, X_n of random elements is a Markov Chain if the conditional distribution X_{n+1} depends only on X_n . The set in which X_i take values is called the state space of the chain.

The Metropolis-Hastings Algorithm

Suppose we want to sample from a distribution $p(x)$. $p(x)$ can be high dimensional and is generally difficult to calculate (evidence is hard to compute since it requires integration over the entire parameter space). The goal is to use Markov Chains to sample from $p(x)$ without needing to compute the evidence. This will be represented as a path through state space until the chain reaches a stable point (stationary state).

We start with a proposal distribution $g(x_n)$. Sample from the proposal distribution to find the next state x_{n+1} with probability $g(x_{n+1}|x_n)$. This transition from state n to state $n+1$ must follow the *detailed balance condition*

$$p(x_n)g(x_{n+1}|x_n)A(x_n \rightarrow x_{n+1}) = p(x_{n+1})g(x_n|x_{n+1})A(x_{n+1} \rightarrow x_n)$$

where A is an *acceptance probability* which I will define more precisely later. Using Bayes' Theorem on $p(x)$, the evidence cancels out on each side, and thus the detailed balance condition can be simplified to only rely on the likelihood and prior of $p(x)$, which I will denote π and \mathcal{L} .

$$\begin{aligned} \pi(x_n)\mathcal{L}(x_n)g(x_{n+1}|x_n)A(x_n \rightarrow x_{n+1}) &= \pi(x_{n+1})\mathcal{L}(x_{n+1})g(x_n|x_{n+1})A(x_{n+1} \rightarrow x_n) \\ \Rightarrow \frac{A(x_n \rightarrow x_{n+1})}{A(x_{n+1} \rightarrow x_n)} &= \frac{\pi(x_{n+1})\mathcal{L}(x_{n+1})g(x_n|x_{n+1})}{\pi(x_n)\mathcal{L}(x_n)g(x_{n+1}|x_n)} \equiv R_{n,n+1} \end{aligned}$$

This allows us to define the acceptance probability as

$$A(x_n \rightarrow x_{n+1}) = \min(1, R_{n,n+1})$$

This probability is used to determine whether the chain moves to x_{n+1} or stays at x_n . The chain converges when it reaches a stationary state.

There are a few properties that can be observed for this algorithm:

- Having an asymmetrical proposal $g(x)$ can allow for faster convergence of the chain.
- The initial sampling may not accurately reflect samples for $p(x)$. This is regarded as the ‘burn-in’ and is generally discarded from the samples.
- MCMC Sampling loses sampling power for multi-modal distributions.

2.2.2 Data Emulators

Traditional methods of computing likelihoods (e.g. COSMOSIS) require an immense number of CPU hours, and since we need tens of thousands of chains, we cannot rely on these traditional methods. To accelerate likelihood computation, and thus the MCMC process, we employ emulators which are neural networks that map the cosmological parameters to data vectors. The map is highly non-linear and thus a straightforward analytic mapping is not known. The neural network architecture used is similar for each experiment.

LSST Emulator

Unfortunately, we do not have access to the training samples for this emulator. We can however approximate the training region. First, we must define what tempered MCMC means. As discussed in the previous section, an MCMC decides whether to accept or reject a point based on the detailed balance condition. In our case, we want to ensure the training samples cover a wide range in the parameter space, so we can modify the posterior by raising it to a power T called the tempering factor. The detailed balance condition becomes

$$\frac{A(x_n \rightarrow x_{n+1})}{A(x_{n+1} \rightarrow x_n)} = \left[\frac{\pi(x_{n+1})\mathcal{L}(x_{n+1})}{\pi(x_n)\mathcal{L}(x_n)} \right]^T \frac{g(x_n|x_{n+1})}{g(x_{n+1}|x_n)}$$

It is believed the samples were generated via MCMC with a posterior tempering of 0.5. This gives us the following distribution

Planck C_ℓ Emulator

Fortunately the training samples for COSMOPOWER are available for download from google drive.

2.2.3 Normalizing Flows

The method of normalizing flows (MAF) implemented here uses Masked Autoencoders (MADE) to construct the flow. Suppose we have an input to the flow x_i . The output of the map is $y_i = \mu(x_{1:i-1}) + \sigma(x_{1:i-1})x_i$. The μ and σ are found using neural networks which receive masked inputs $x_{1:i-1} = (x_1, \dots, x_{i-1}, 0, \dots, 0)$. Since the input only depends on the first $i - 1$ inputs, the normalizing flow is *autoregressive* and the Jacobian is triangular.

The implementation in tensorflow uses *bijectors* which implements a local diffeomorphism between a manifold M and a target manifold N (which are our parameter spaces), i.e. $\phi : M \rightarrow N$ such that ϕ is differentiable and injective. In tensorflow it has three operations, Forward, Inverse, and log_det_jacobian, which are exactly the three we want. By constructing a bijector for each masked input, the full normalizing map can be constructed.

To give a motivation, I will begin with a 2 dimensional example. In this example I used COBAYA to generate samples from two distributions. One is a pure gaussian centered at $(1/2, 1/2)$ with covariance $0.005I$ (I is the identity matrix). The other is a circle of radius 1 with points generated by a gaussian based on its distance from the circle. In other words, it is a gaussian centered at $x^2 + y^2$ with a mean of $x^2 + y^2 = 1$ and a standard deviation 0.02.

The first step is to find the parameter difference distribution. Wrap the samples in the shorter chain until it is the same length as the longer chain, then take the difference of the two chains. In this example we get the following.

Now we can do the normalizing flow. As a general rule-of-thumb, the network will consist $2d$ MAFs each of 2 hidden layers with $2d$ hidden units each, with d the dimension of the distribution. This will generally give an expressive model without introducing error from the inability to train all of the models parameters in a reasonable time. These parameters are tunable to whatever the user will decide, and some experimentation with these parameters is needed to ensure the best results. In addition, we allow the parameters to be arbitrarily permuted between each MAF since the resulting probability of shift should be independent of parameterization.

One advantage of normalizing flows is its effectiveness for smaller data sets. (talk about NF vs KDE when the data is available).

Chapter 3

Multifield Dark Energy

So I don't keep having to look at this

Definition 2. Given a semi-riemannian manifold M with metric g , the christoffel symbols are given by

$$\nabla_a \partial_b = \Gamma_{ab}^c \partial_c$$

$$\partial_a g_{bc} + \partial_b g_{ca} - \partial_c g_{ab} = 2g_{dc} \Gamma_{ab}^d$$

Consider a metric of the form $\text{diag}(-1, a^2(t))$, so its determinant is $-a^6$. The action is

$$S = \int d^4x \sqrt{-g} \left[\frac{1}{2} M_p^2 R - \frac{1}{2} \gamma_{ab} \partial_\mu \phi^a \partial^\mu \phi^b - V(\phi) + \mathcal{L}_m \right]$$

I only want to describe a homogeneous background, so the field is only a function of time. The action becomes

$$S = \int d^4x \sqrt{-g} \left[\frac{1}{2} M_p^2 R - \frac{1}{2} \gamma_{ab} \dot{\phi}^a \dot{\phi}^b - V(\phi) + \mathcal{L}_m \right]$$

Varying the field gives

$$\delta S = \int d^4x \sqrt{-g} \left[-\frac{1}{2} \partial_a (\gamma_{bc}) \dot{\phi}^b \dot{\phi}^c - \frac{1}{2} \gamma_{ab} \frac{d}{dt} (\delta \phi^a) \dot{\phi}^b - \partial_a V \delta \phi^a \right]$$

$$\delta S = -\frac{1}{2} (\delta \phi^a) (\sqrt{-g} \gamma_{ab} \dot{\phi}^b + \int d^4x \sqrt{-g} \left[-\frac{1}{2} \gamma (\nabla_a \partial_b, \partial_c) \dot{\phi}^b \dot{\phi}^c - \frac{1}{2} \gamma (\partial_b, \nabla_a \partial_c) \dot{\phi}^b \dot{\phi}^c + 3 \frac{\dot{a}}{a} \gamma_{ab} \delta \phi^a \dot{\phi}^b + \gamma_{ab} \delta \phi^a \ddot{\phi}^b - V_a \delta \phi^a \right])$$

$$\delta S = - \int d^4x \sqrt{-g} \left[\frac{1}{2} \Gamma_{ab}^d \gamma_{dc} \dot{\phi}^b \dot{\phi}^c + \frac{1}{2} \Gamma_{ac}^d \gamma_{bd} \dot{\phi}^b \dot{\phi}^c + 3H \gamma_{ab} \dot{\phi}^b + \gamma_{ab} \ddot{\phi}^b + V_a \right]$$

Multiply everything by γ^{aa} . Now lets do some reshuffling of the indices.

$$\begin{aligned} & \gamma^{aa} \Gamma_{ab}^d \gamma_{dc} \dot{\phi}^b \dot{\phi}^c \\ & a \leftrightarrow d \\ & \gamma^{ad} \Gamma_{db}^a \gamma_{ac} \dot{\phi}^b \dot{\phi}^c \\ & b \leftrightarrow d \\ & \gamma^{ad} \Gamma_{bd}^a \gamma_{ac} \dot{\phi}^b \dot{\phi}^c \\ & \gamma^{ab} \Gamma_{bd}^a \gamma_{ac} \dot{\phi}^d \dot{\phi}^c \\ & c \leftrightarrow d \\ & \gamma^{ab} \Gamma_{bc}^a \gamma_{ad} \dot{\phi}^d \dot{\phi}^c = \Gamma_{bc}^a \dot{\phi}^b \dot{\phi}^c \end{aligned}$$

and

$$\begin{aligned} & \gamma^{aa} \Gamma_{ac}^d \gamma_{bd} \dot{\phi}^b \dot{\phi}^c \\ & a \leftrightarrow d \\ & \gamma^{ad} \Gamma_{dc}^a \gamma_{ba} \dot{\phi}^b \dot{\phi}^c \end{aligned}$$

$$b \leftrightarrow d$$

$$\gamma^{ab}\Gamma_{bc}^a\gamma_{da}\dot{\phi}^d\dot{\phi}^c = \Gamma_{bc}^a\dot{\phi}^b\dot{\phi}^c$$

Thus the equation of motion is found,

$$\ddot{\phi}^a + \Gamma_{bc}^a\dot{\phi}^b\dot{\phi}^c + 3H\dot{\phi}^a + V^a = 0$$

$$D_t\dot{\phi}^a + 3H\dot{\phi}^a + V^a = 0$$

The riemann curvature is

$$R_{\beta\gamma\delta}^\alpha = \partial_\beta\Gamma_{\gamma\delta}^\alpha - \partial_\gamma\Gamma_{\beta\delta}^\alpha + \Gamma_{\gamma\delta}^\sigma\Gamma_{\beta\sigma}^\alpha - \Gamma_{\beta\delta}^\sigma\Gamma_{\gamma\sigma}^\alpha$$

So the Ricci curvature tensor is

$$R_{\beta\delta} = R_{\beta\alpha\delta}^\alpha = \partial_\beta\Gamma_{\alpha\delta}^\alpha - \partial_\alpha\Gamma_{\beta\delta}^\alpha + \Gamma_{\alpha\delta}^\sigma\Gamma_{\beta\sigma}^\alpha - \Gamma_{\beta\delta}^\sigma\Gamma_{\alpha\sigma}^\alpha$$

And the Ricci scalar curvature is

$$R = R_\beta^\beta = g^{\beta\delta}R_{\beta\delta} = g^{\beta\delta}\partial_\beta\Gamma_{\alpha\delta}^\alpha - g^{\beta\delta}\partial_\alpha\Gamma_{\beta\delta}^\alpha + g^{\beta\delta}\Gamma_{\alpha\delta}^\sigma\Gamma_{\beta\sigma}^\alpha - g^{\beta\delta}\Gamma_{\beta\delta}^\sigma\Gamma_{\alpha\sigma}^\alpha$$

Since the fields only depend on time, we only need to consider the temporal component of the Ricci curvature tensor, so

$$R_{tt} = \partial_t\Gamma_{\alpha t}^\alpha - \partial_\alpha\Gamma_{tt}^\alpha + \Gamma_{\alpha t}^\sigma\Gamma_{t\sigma}^\alpha - \Gamma_{tt}^\sigma\Gamma_{\alpha\sigma}^\alpha$$

From the definition of the christoffel symbols, and noting $g = g(t)$ and g is diagonal, we have $\partial_t g_{aa} = 2g_{ba}\Gamma_{ta}^b$, thus the second term is necessarily 0 since $\partial_t g_{tt} = 0$. The first term is non-zero for $\alpha = 1, 2, 3$, in which it equals

$$\frac{1}{2}\partial_t(1/a^2\partial_t a^2) = \partial_t(\dot{a}/a) = -3\ddot{a}/a + 3\dot{a}^2/a^2$$

The third term is non-zero for $\alpha = \sigma$, In which case we get

$$\frac{3}{4a^4}(\partial_t(a^2))^2 = -3\dot{a}^2/a^2$$

The last term is vanishes since the temporal component of the metric is constant. Thus we find

$$R_{tt} = 3\frac{\ddot{a}}{a}$$

Now, if we consider spatial components of the Ricci curvature, we find that the first term now vanishes, the second term is equal to $-\ddot{a}/a - \dot{a}^2/a^2$, the thrid term is 0, and the last term is $-\dot{a}^2/a^2$, so the spacial components are

$$R_{xx} = -\ddot{a}a - 2\dot{a}^2$$

Thus the Ricci curvature scalar is

$$6\ddot{a}/a + 6\dot{a}^2/a^2$$

Hence the einstein equation gives

$$-3H^2 =$$

I need to write out the indices better if I want to get the signs correct.

$$\partial_a g_{bc} + \partial_b g_{ca} - \partial_c g_{ab} = 2g_{dc}\Gamma_{ab}^d$$

Considering the way this acts on the coordinate vector field ∂_α ,

$$R\partial_\alpha = g^{\beta\delta}\partial_\beta\Gamma_{\alpha\delta}^\alpha\partial_\alpha - g^{\beta\delta}\partial_\alpha\Gamma_{\beta\delta}^\alpha\partial_\alpha + g^{\beta\delta}\Gamma_{\alpha\delta}^\sigma\Gamma_{\beta\sigma}^\alpha\partial_\alpha - g^{\beta\delta}\Gamma_{\beta\delta}^\sigma\Gamma_{\alpha\sigma}^\alpha\partial_\alpha$$

$$R\partial_\alpha = g^{\beta\delta}\partial_\beta\nabla_\alpha\partial_\delta - g^{\beta\delta}\partial_\alpha\nabla_\beta\partial_\delta + g^{\beta\delta}\Gamma_{\alpha\delta}^\sigma\nabla_\beta\partial_\sigma - g^{\beta\delta}\Gamma_{\beta\delta}^\sigma\nabla_\alpha\partial_\sigma$$