

# Outside the Closed World: On Using Machine Learning for Network Intrusion Detection

**Robin Sommer**

*International Computer Science Institute, &  
Lawrence Berkeley National Laboratory*

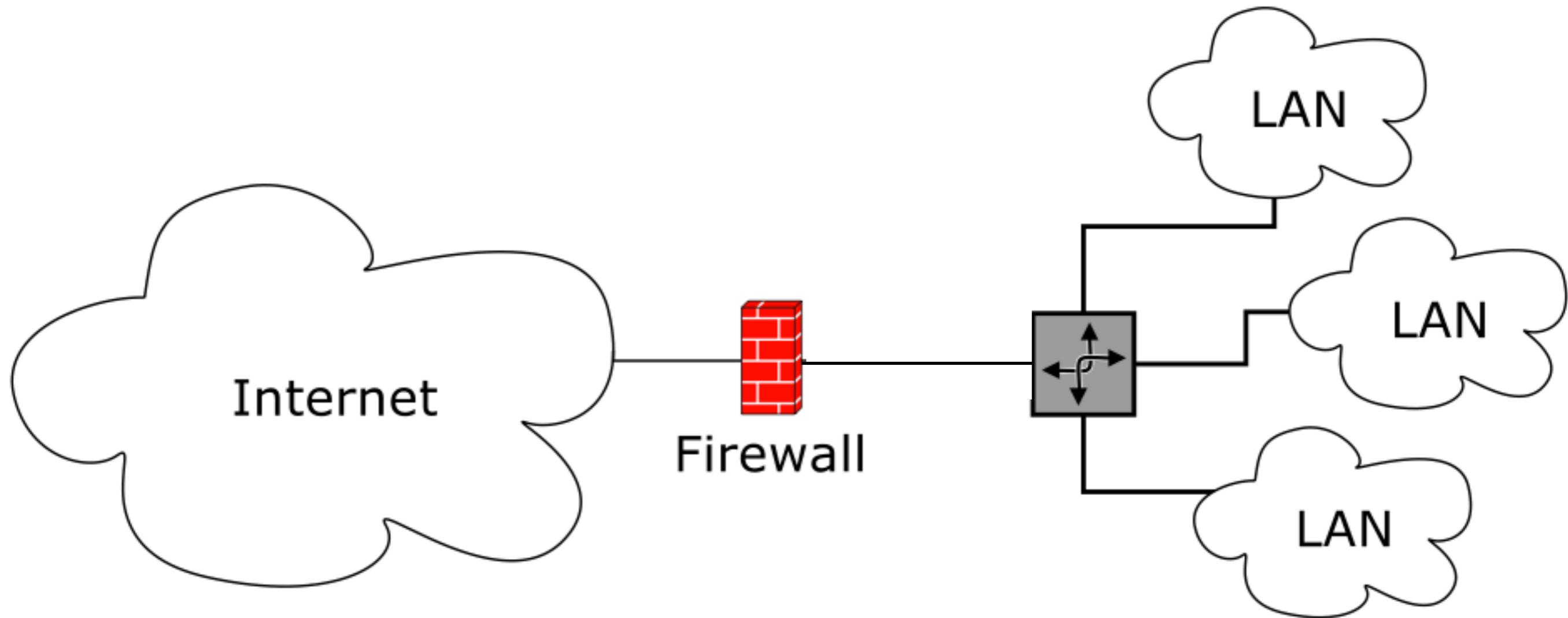
**Vern Paxson**

*International Computer Science Institute, &  
University of California, Berkeley*

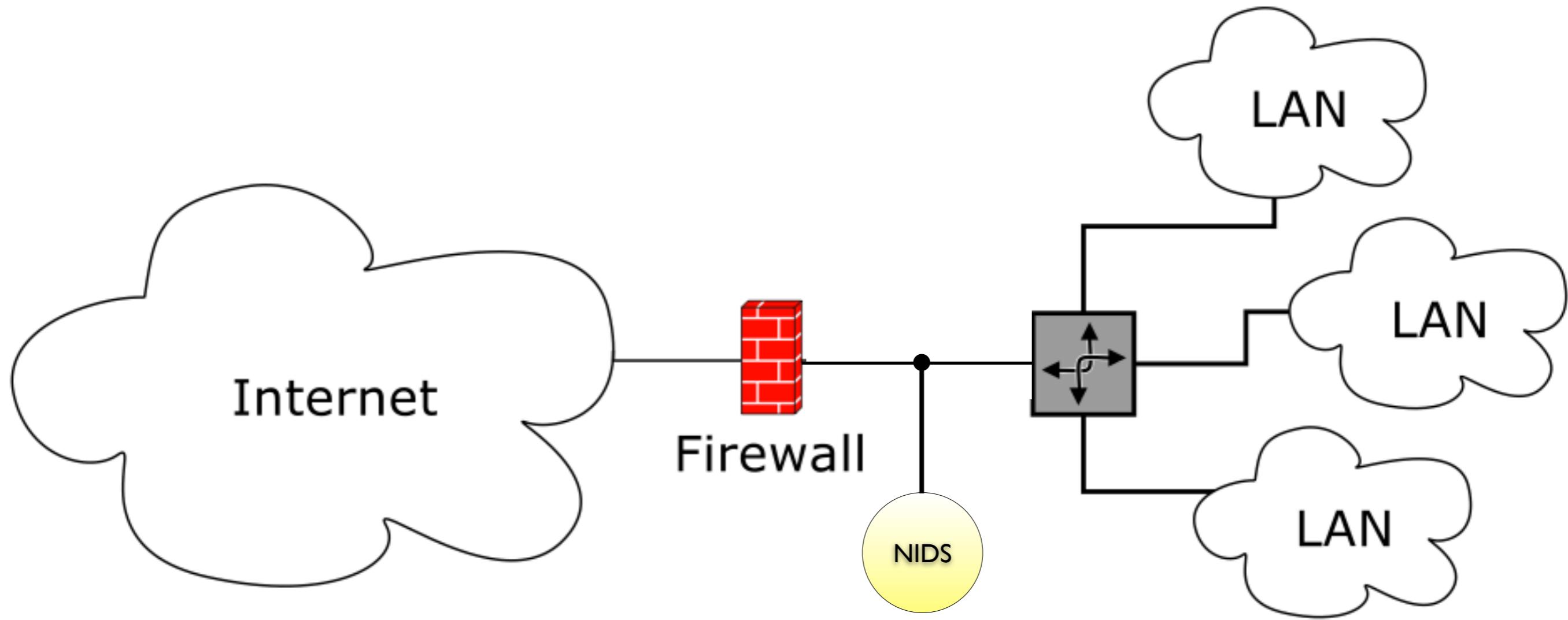
**IEEE Symposium on Security and Privacy**

**May 2010**

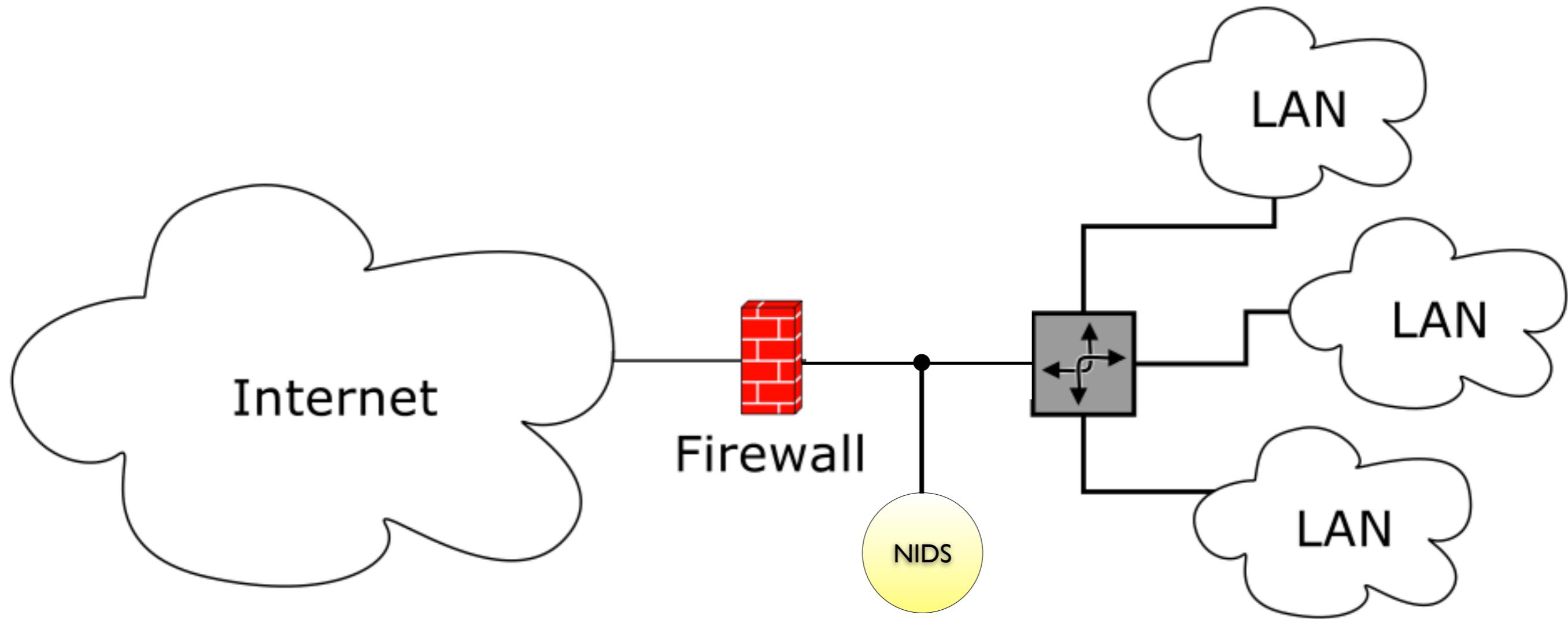
# Network Intrusion Detection



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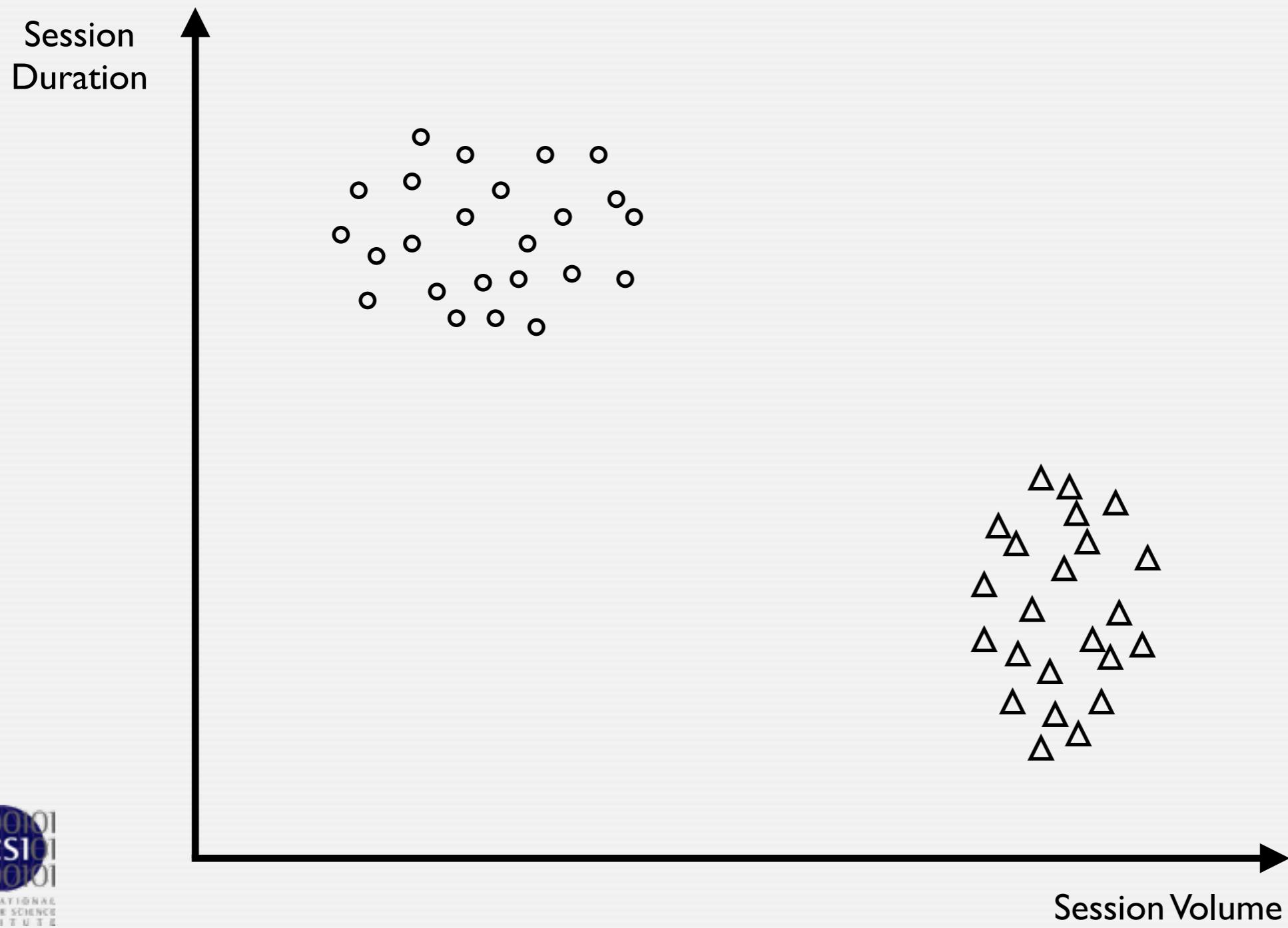


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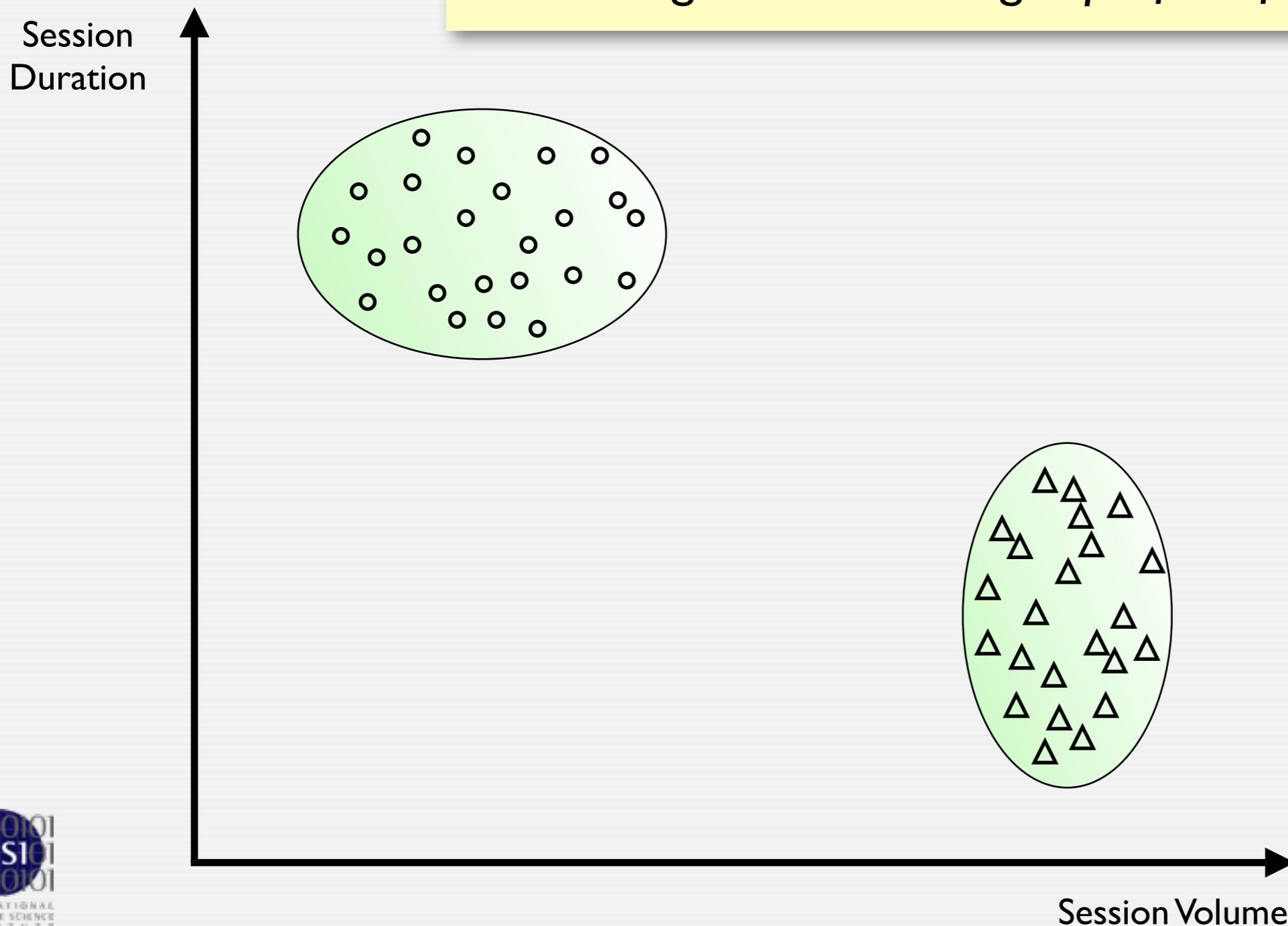
*Detection Approaches: Misuse vs. Anomaly*

# Anomaly Detection

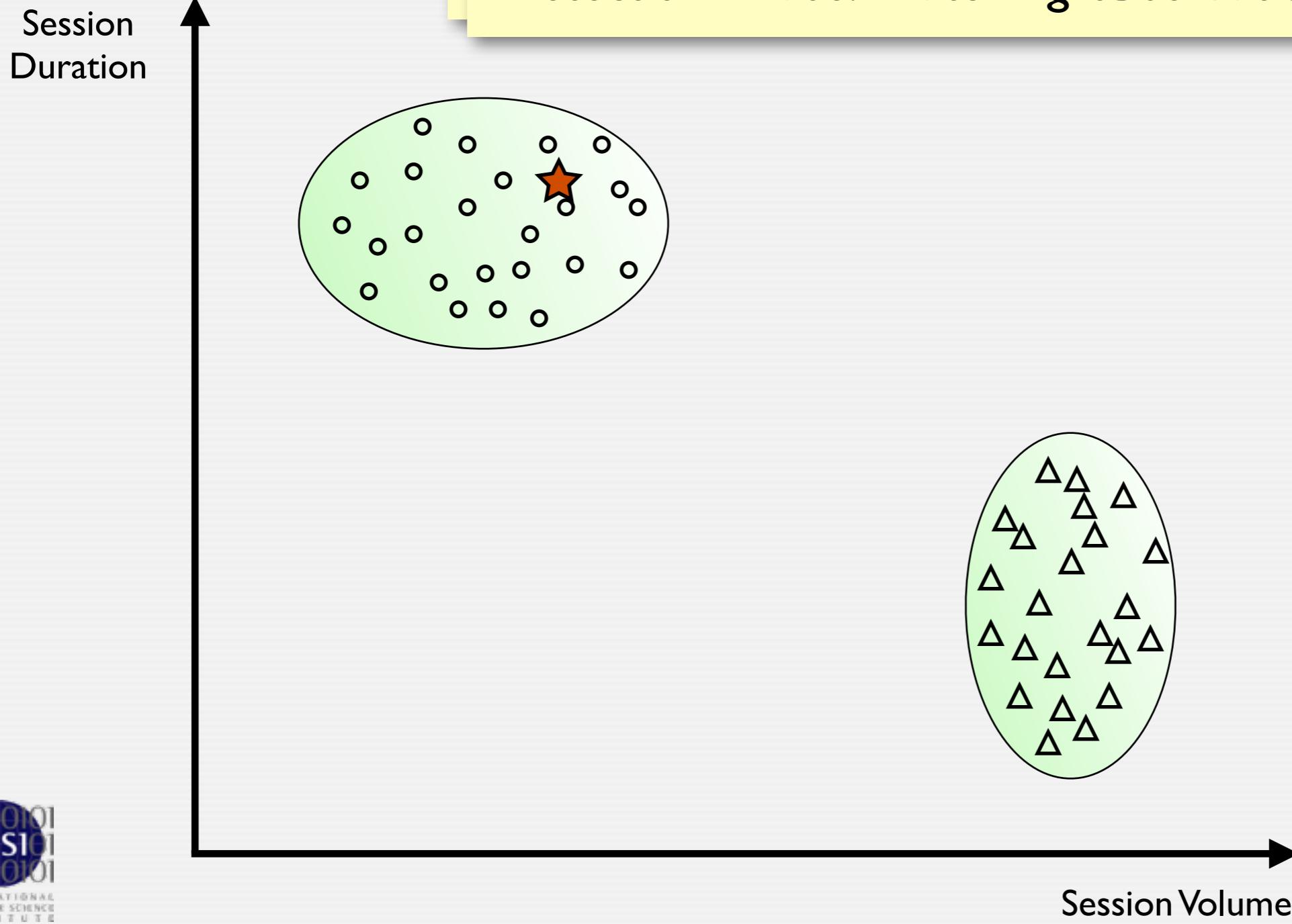


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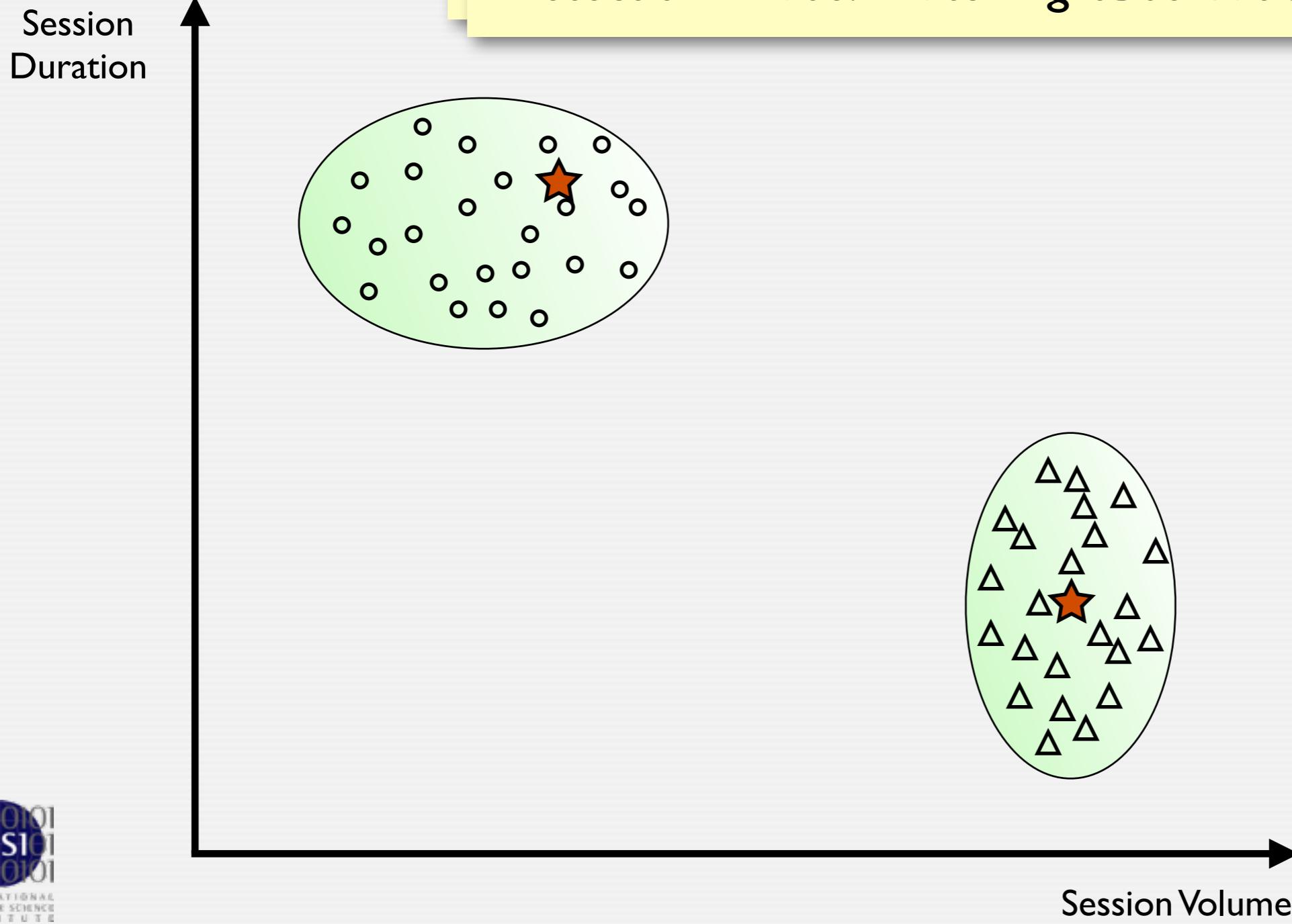
*Training Phase: Building a profile of normal activity.*



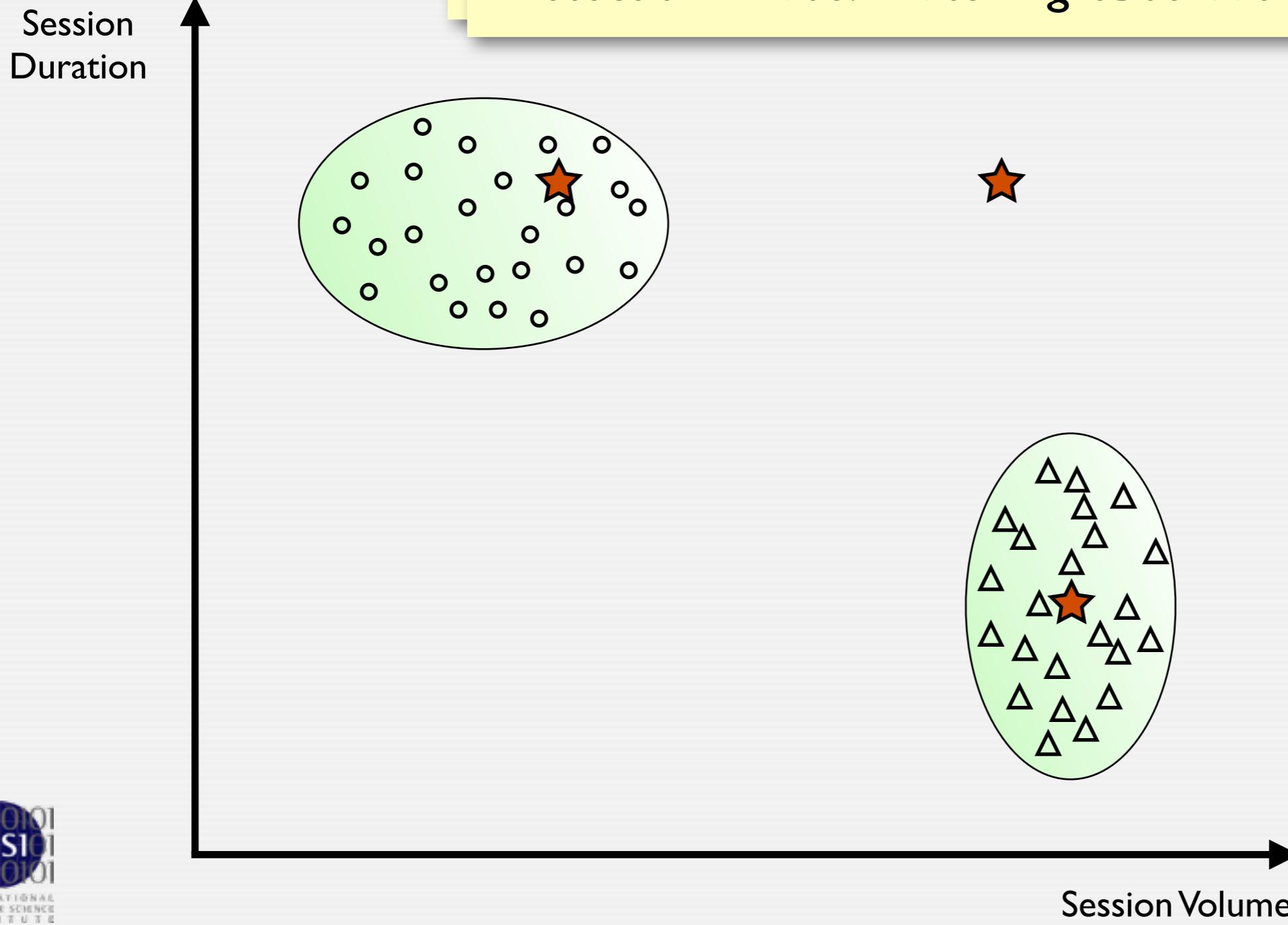
# Anomaly Detection



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# Anomaly Detection



# Anomaly Detection (2)

- Assumption: *Attacks exhibit characteristics that are different than those of normal traffic.*
- Originally introduced by Dorothy Denning in 1987.
  - IDES: Host-level system building per-user profiles of activity.
  - Login frequency, password failures, session duration, resource consumption.

# Anomaly Detection (2)

Technique Used	Section	References
Statistical Profiling using Histograms	Section 7.2.1	NIDES [Anderson et al. 1994; Anderson et al. 1995; Javitz and Valdes 1991], EMERALD [Porras and Neumann 1997], Yamanishi et al [2001; 2004], Ho et al. [1999], Kruegel at al [2002; 2003], Mahoney et al [2002; 2003; 2003; 2007], Sargor [1998] Gwadera et al [2005b; 2004], Ye and Chen [2001]
Parametric Statistical Modeling	Section 7.1	
Non-parametric Statistical Modeling	Section 7.2.2	Chow and Yeung [2002]
Bayesian Networks	Section 4.2	Siaterlis and Maglaris [2004], Sebyala et al. [2002], Valdes and Skinner [2000], Bronstein et al. [2001]
Neural Networks	Section 4.1	HIDE [Zhang et al. 2001], NSOM [Labib and Vemuri 2002], Smith et al. [2002], Hawkins et al. [2002], Kruegel et al. [2003], Manikopoulos and Pavassiliou [2002], Ramadas et al. [2003]
Support Vector Machines	Section 4.3	Eskin et al. [2002]
Rule-based Systems	Section 4.4	ADAM [Barbara et al. 2001a; Barbara et al. 2003; Barbara et al. 2001b], Fan et al. [2001], Helmer et al. [1998], Qin and Hwang [2004], Salvador and Chan [2003], Otey et al. [2003]
Clustering Based	Section 6	ADMIT [Sequeira and Zaki 2002], Eskin et al. [2002], Wu and Zhang [2003], Otey et al. [2003]
Nearest Neighbor based	Section 5	MINDS [Ertoz et al. 2004; Chandola et al. 2006], Eskin et al. [2002]
Spectral	Section 9	Shyu et al. [2003], Lakhina et al. [2005], Thottan and Ji [2003], Sun et al. [2007]
Information Theoretic	Section 8	Lee and Xiang [2001], Noble and Cook [2003]

Source: Chandola et al. 2009

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## Features used

packet sizes  
 IP addresses  
 ports  
 header fields  
 timestamps  
 inter-arrival times  
 session size  
 session duration  
 session volume  
 payload frequencies  
 payload tokens  
 payload pattern  
 ...

# The Holy Grail ...



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- Anomaly detection is extremely appealing.
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  - It's *plausible*: machine learning works so well in other domains.



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  - It's *plausible*: machine learning works so well in other domains.
- But guess what's used *in operation*? Snort.
  - We find hardly any machine learning NIDS in real-world deployments.
- Could using machine learning be harder than it appears?



# Why is Anomaly Detection Hard?

*The intrusion detection domain faces challenges that make it fundamentally different from other fields.*

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## **Outlier detection and the high costs of errors**

How do we find the opposite of normal?

## **Interpretation of results**

What does that anomaly mean?

## **Evaluation**

How do we make sure it actually works?

## **Training data**

What do we train our system with?

## **Evasion risk**

Can the attacker mislead our system?

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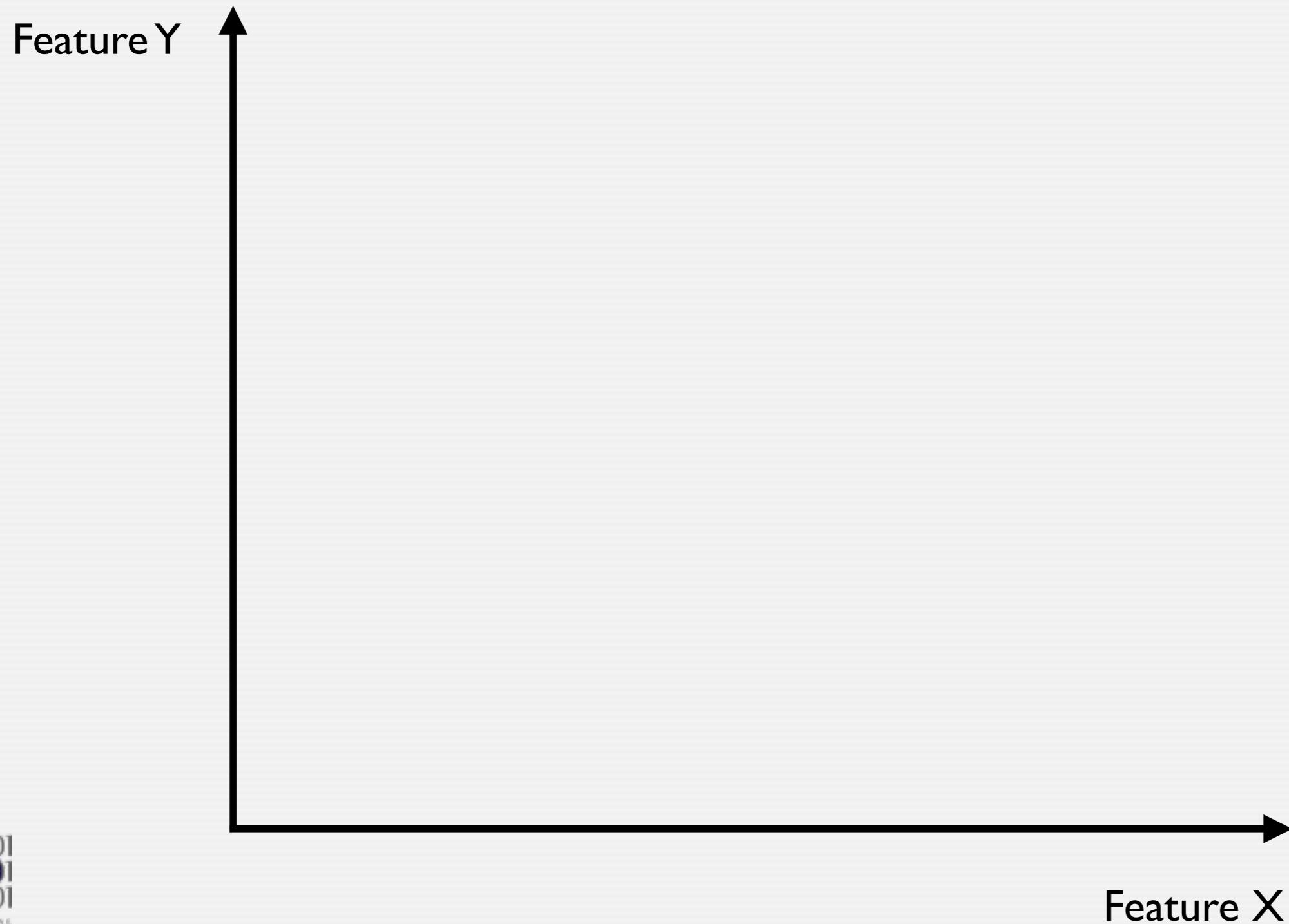
## **Training data**

What do we train our system with?

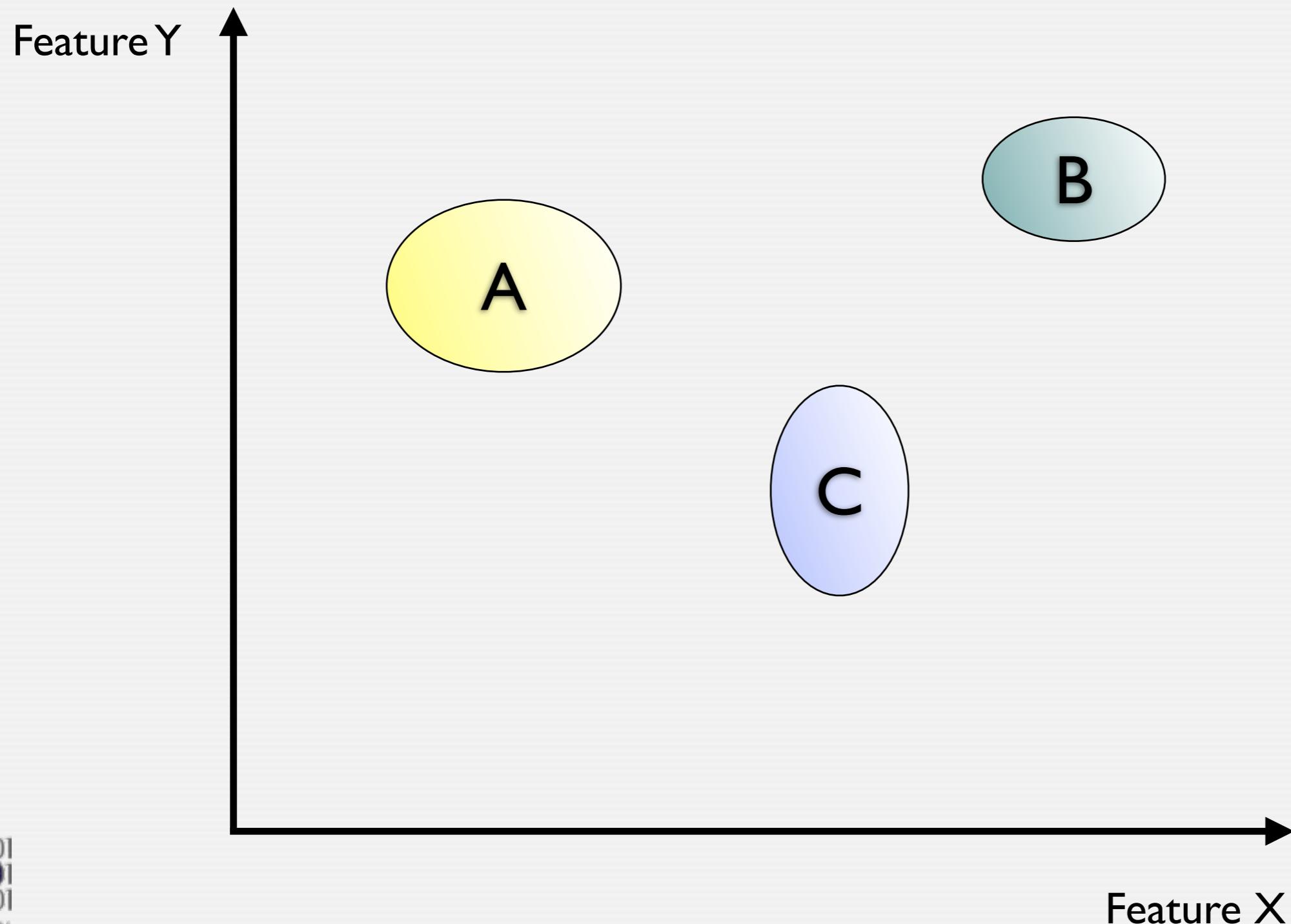
## **Evasion risk**

Can the attacker mislead our system?

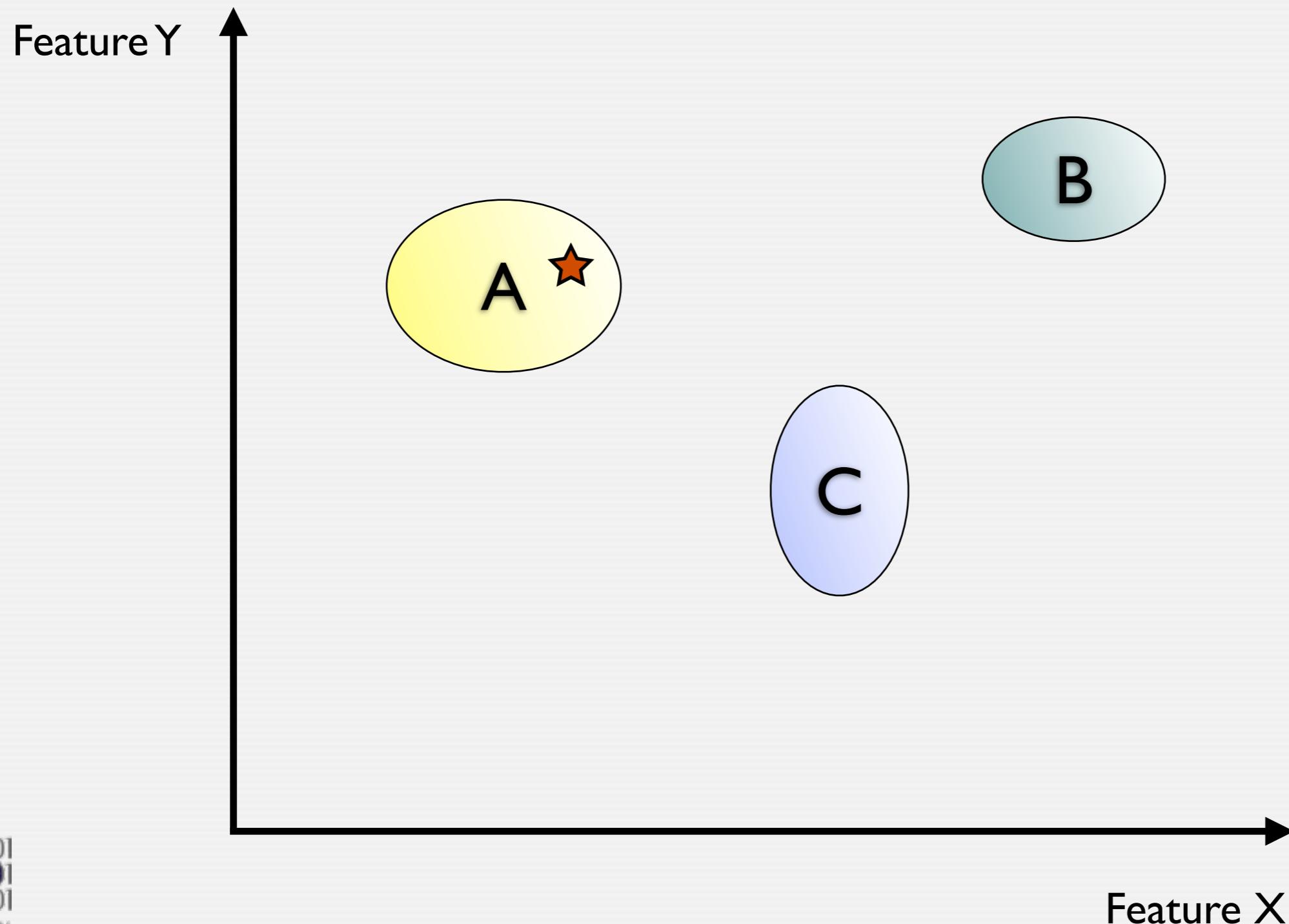
# Machine Learning for Classification



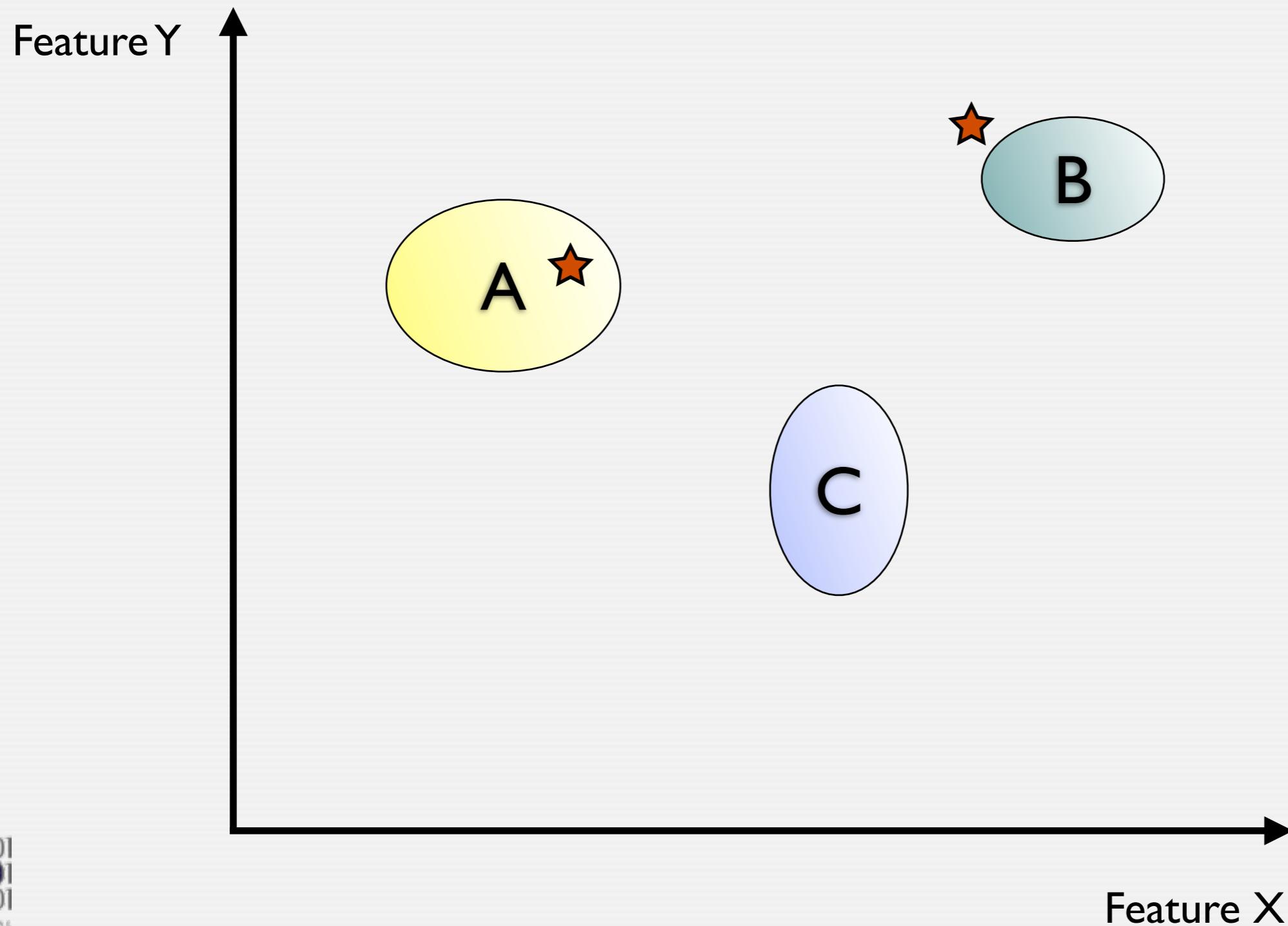
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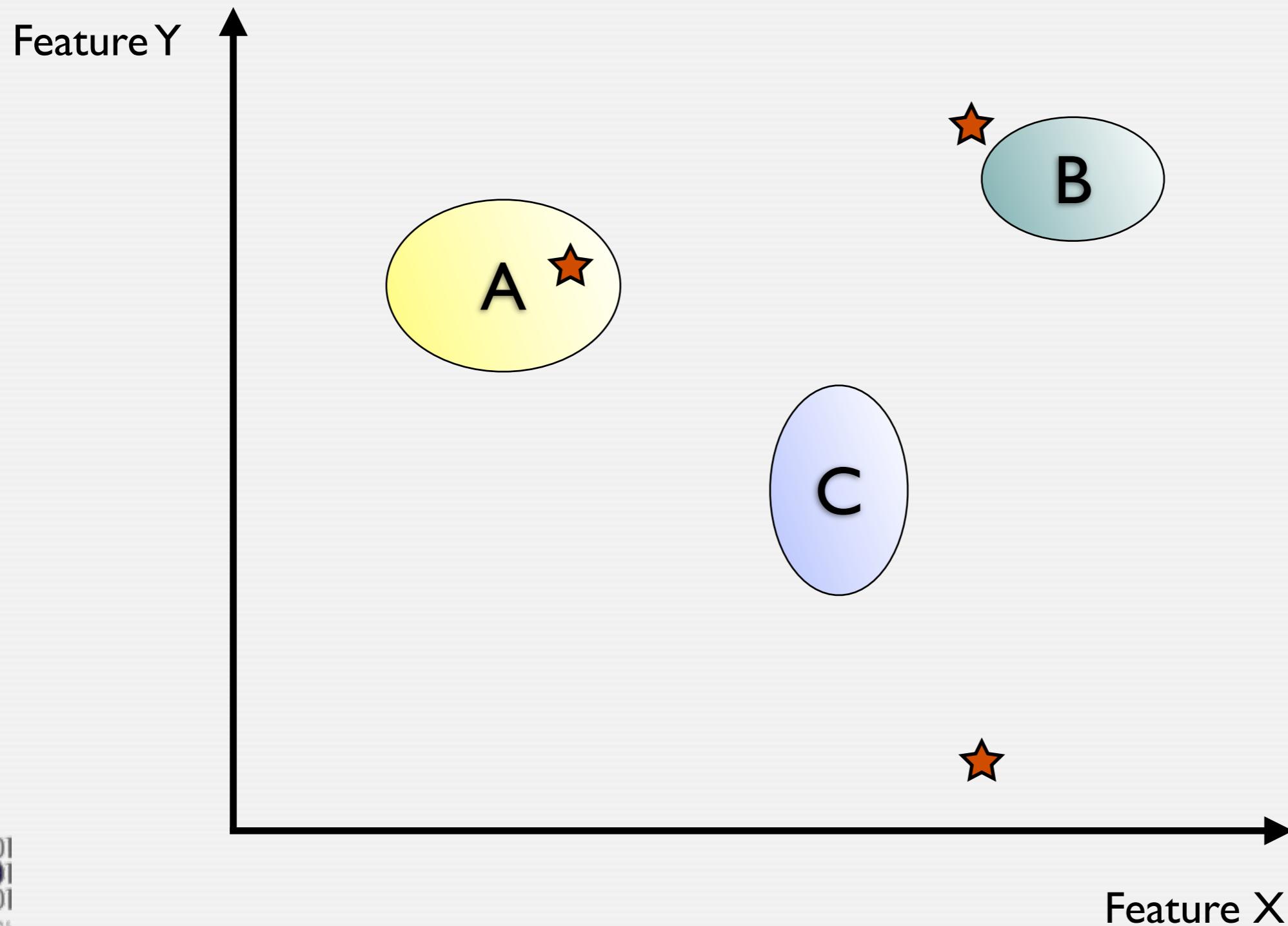
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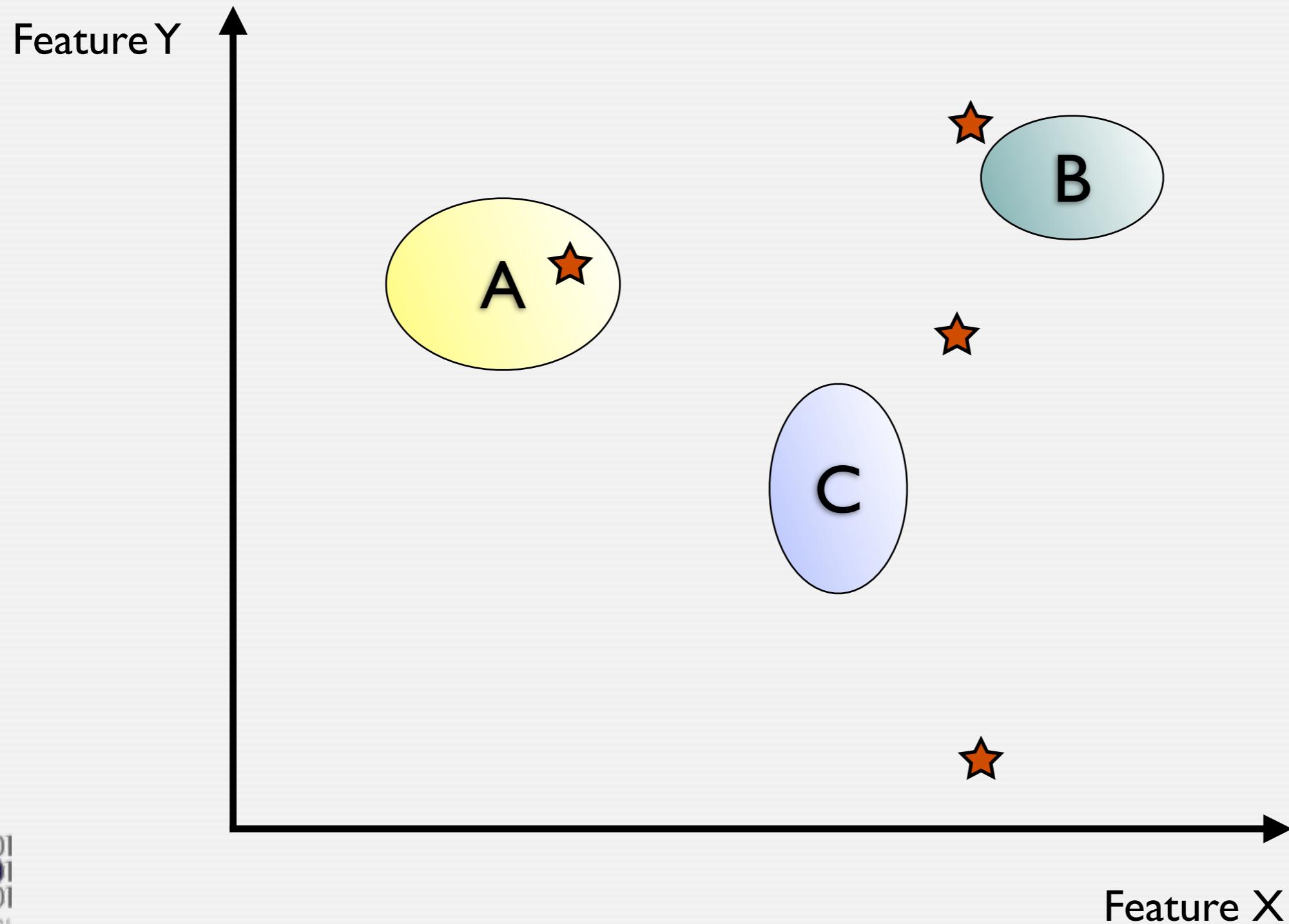
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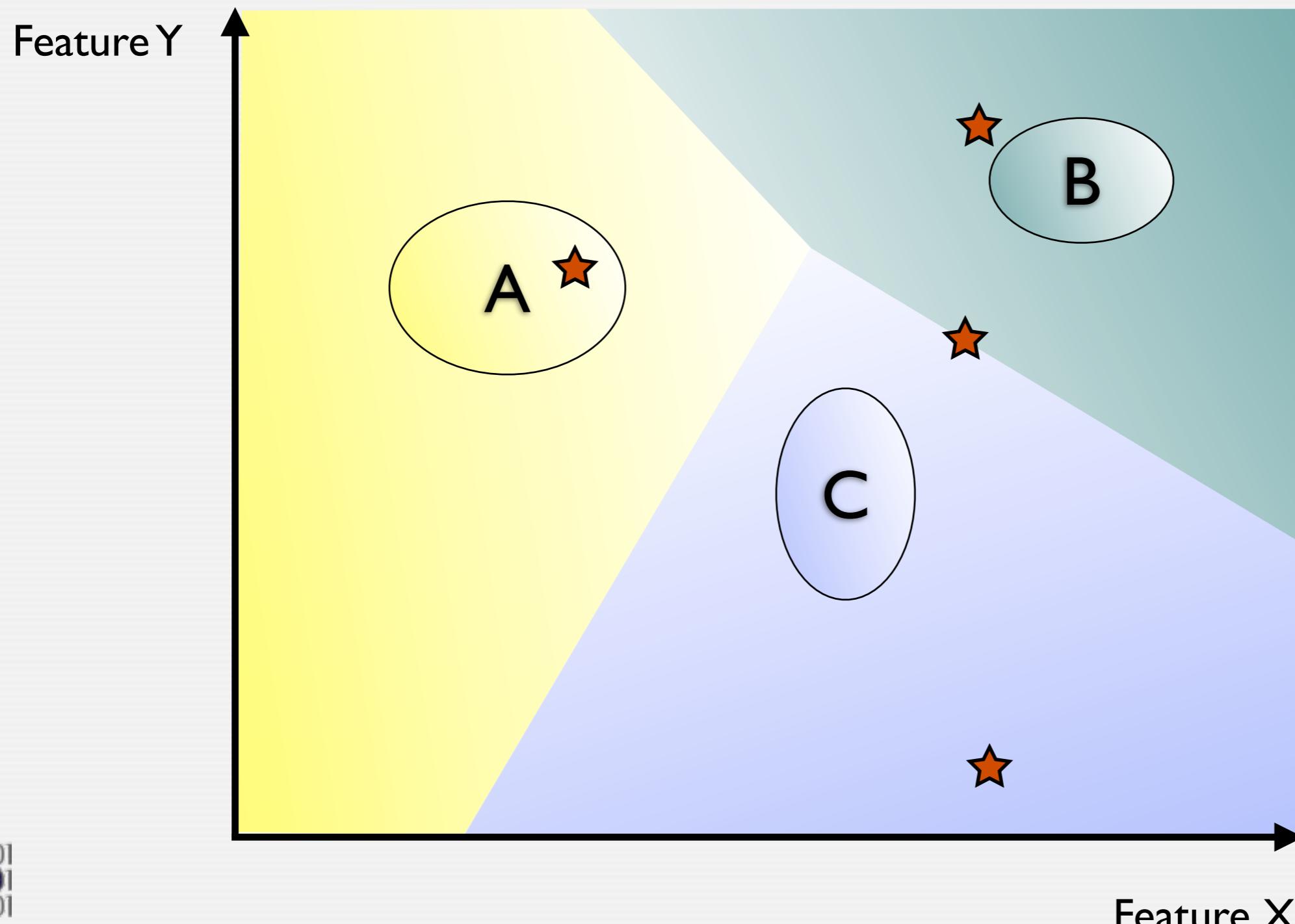
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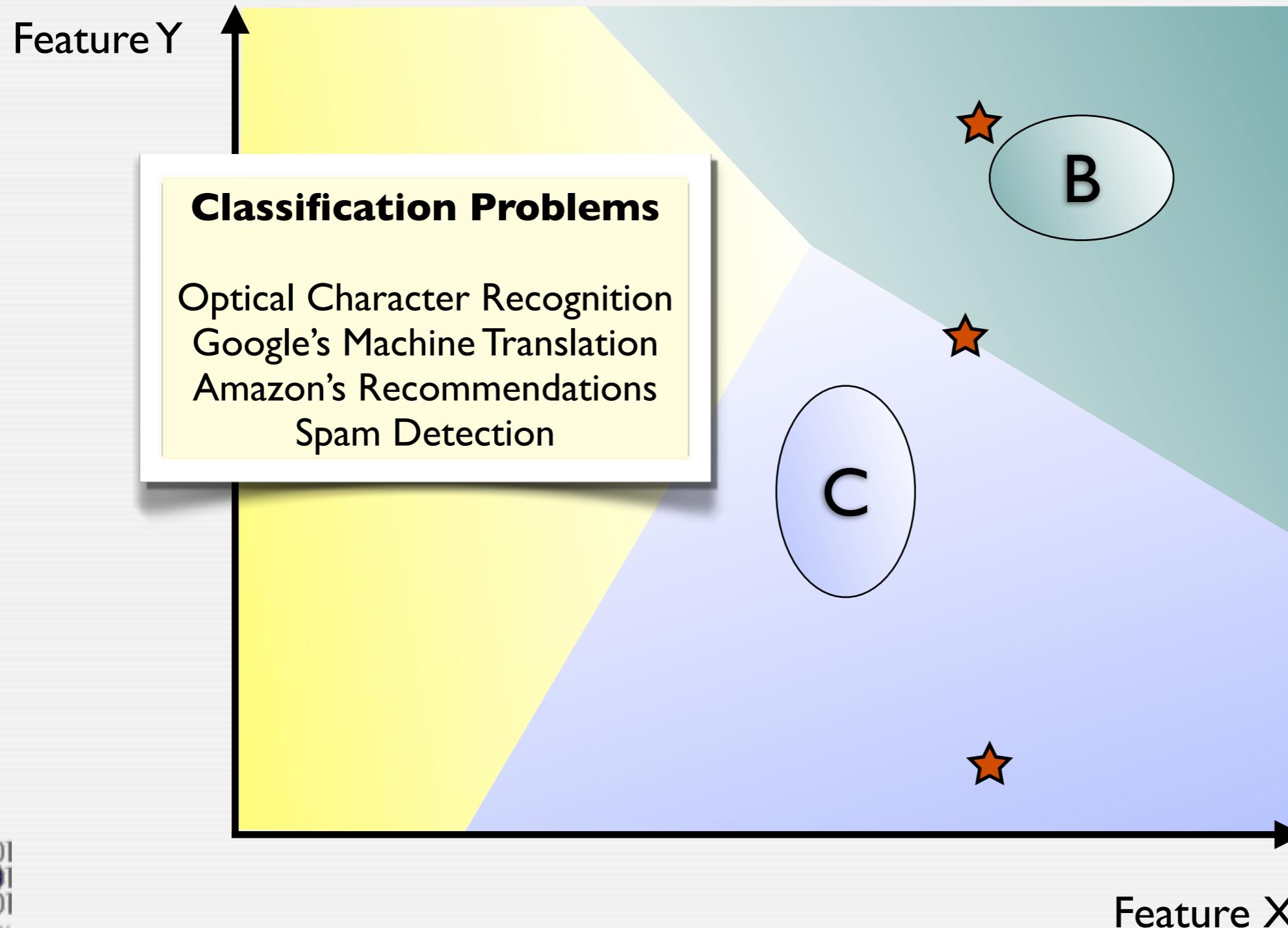
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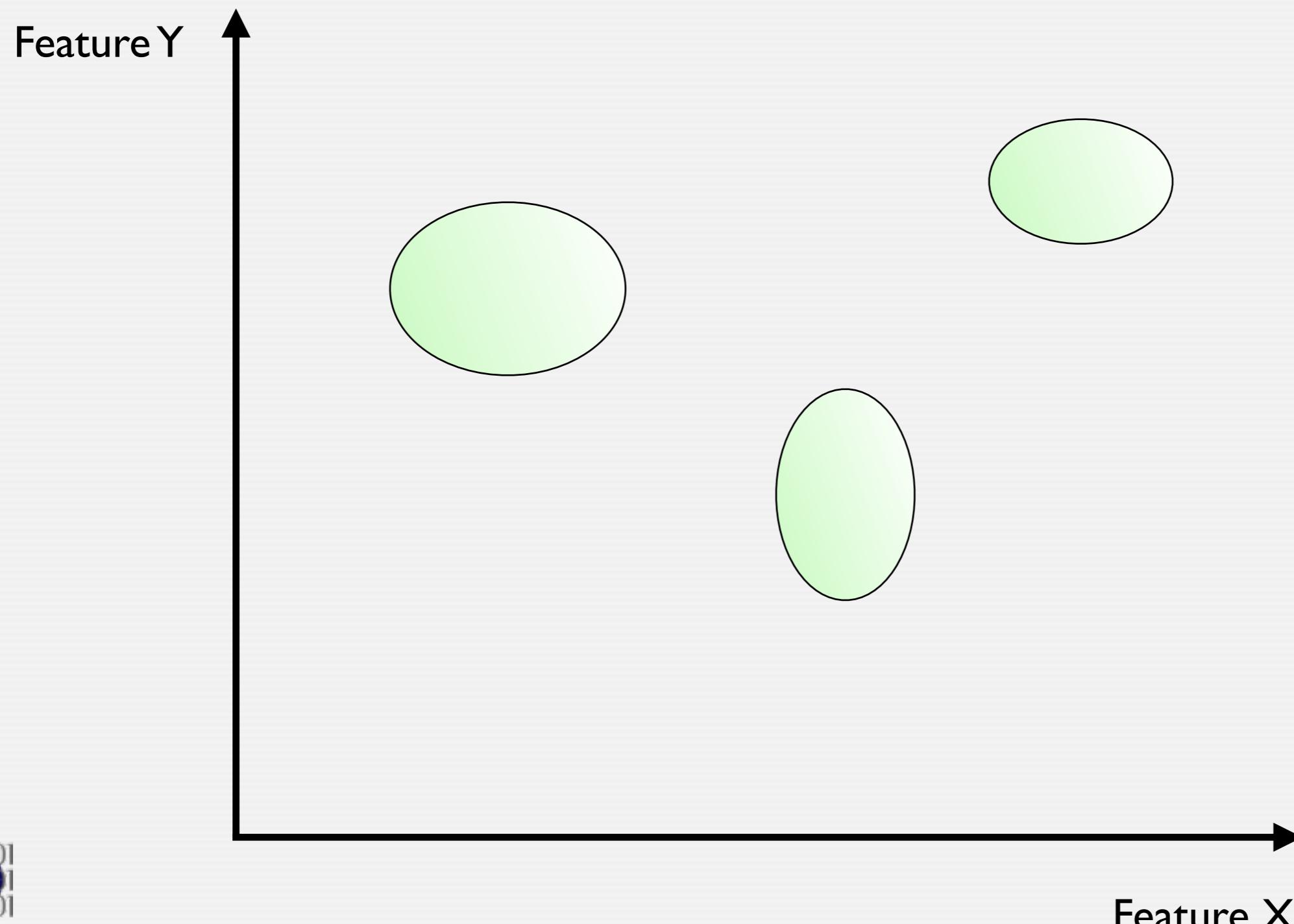
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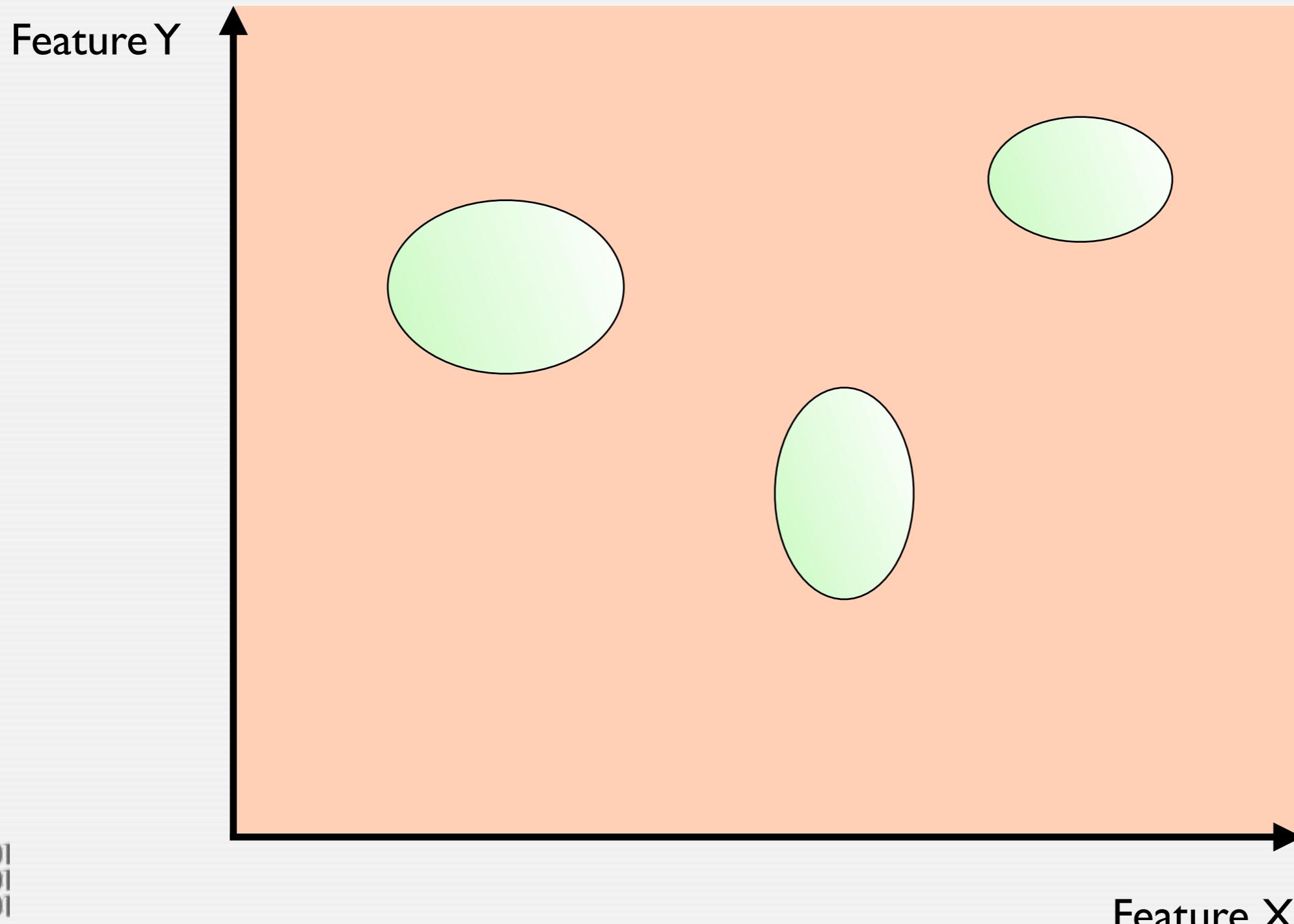
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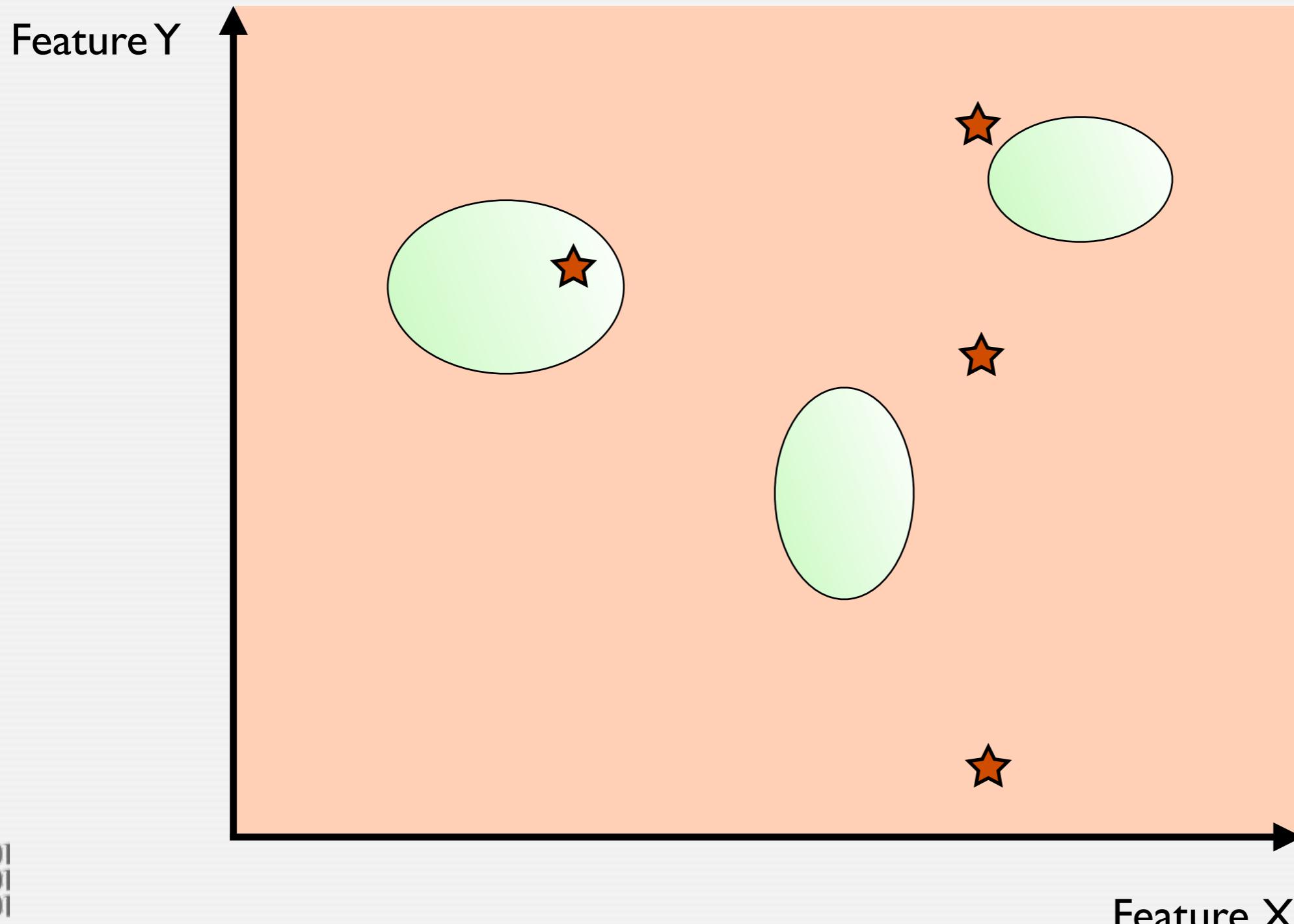
# Outlier Detection



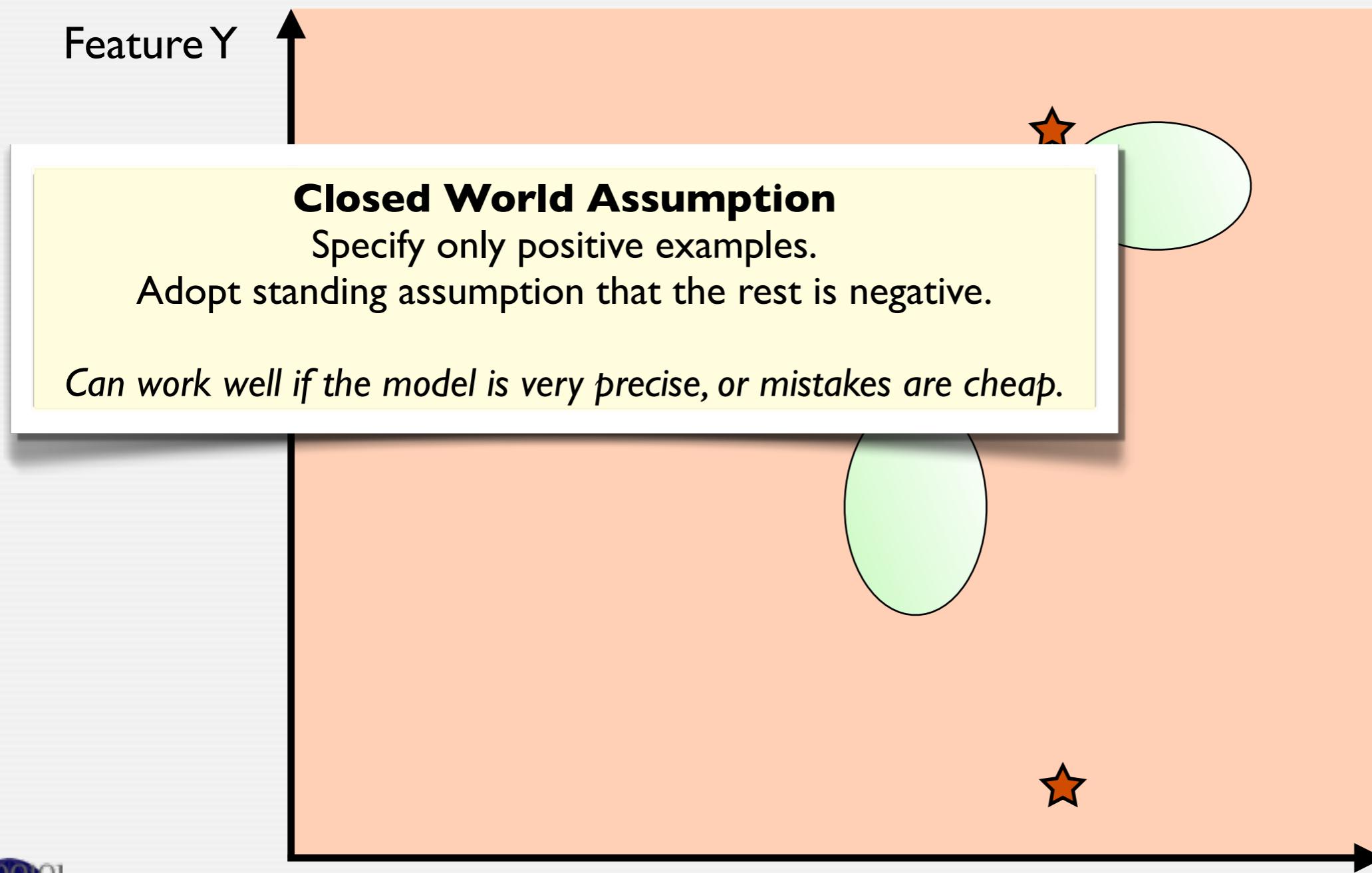
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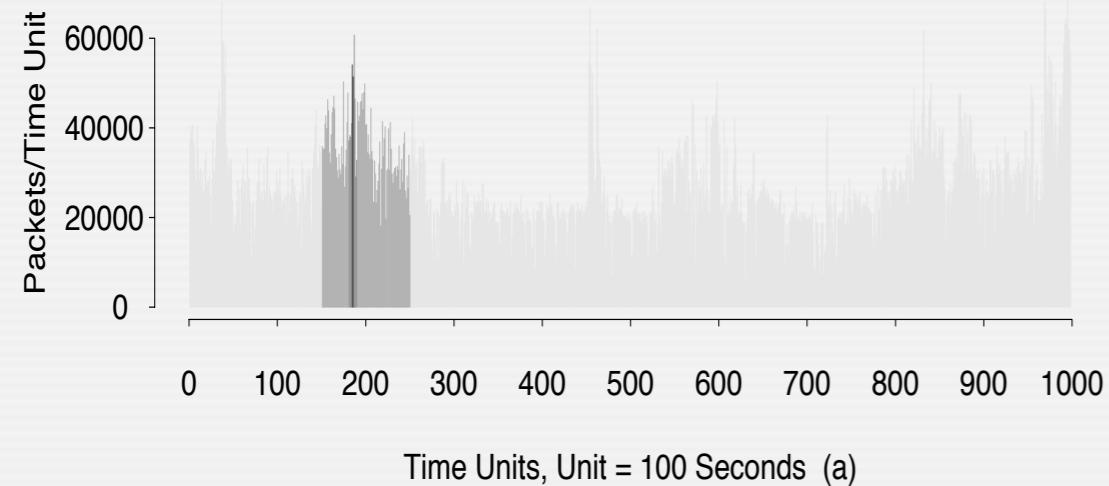
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# What is Normal?

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- Network traffic is composed of *many* individual sessions.
  - Leads to enormous variety and unpredictable behavior.
  - Observable on all layers of the protocol stack.

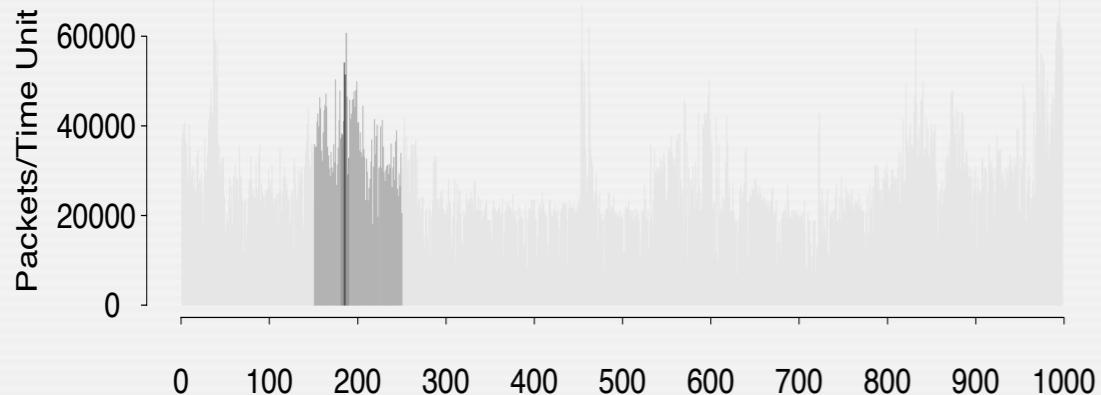
# Self-Similarity of Ethernet Traffic



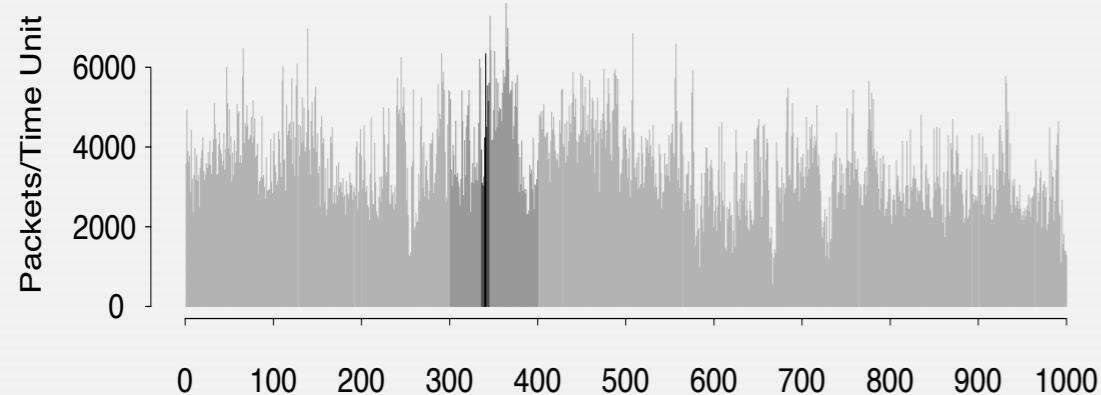
Source: LeLand et al. 1995



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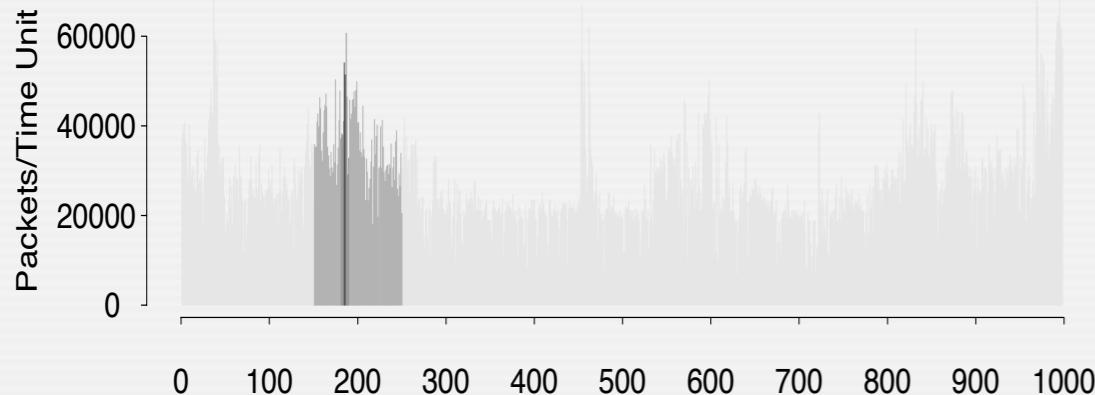


Time Units, Unit = 100 Seconds (a)

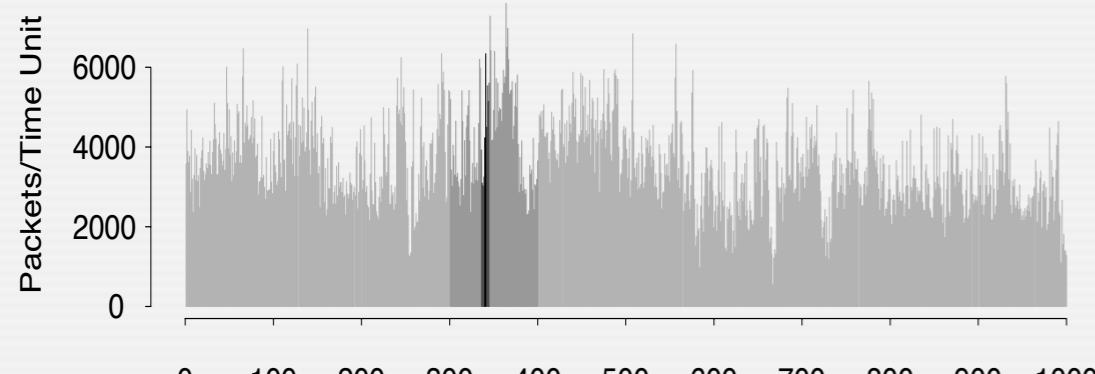


Time Units, Unit = 10 Seconds (b)

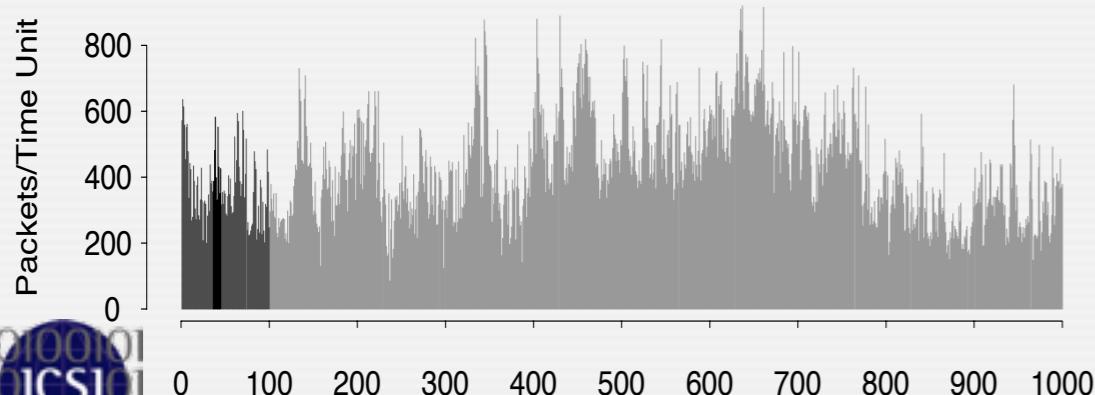
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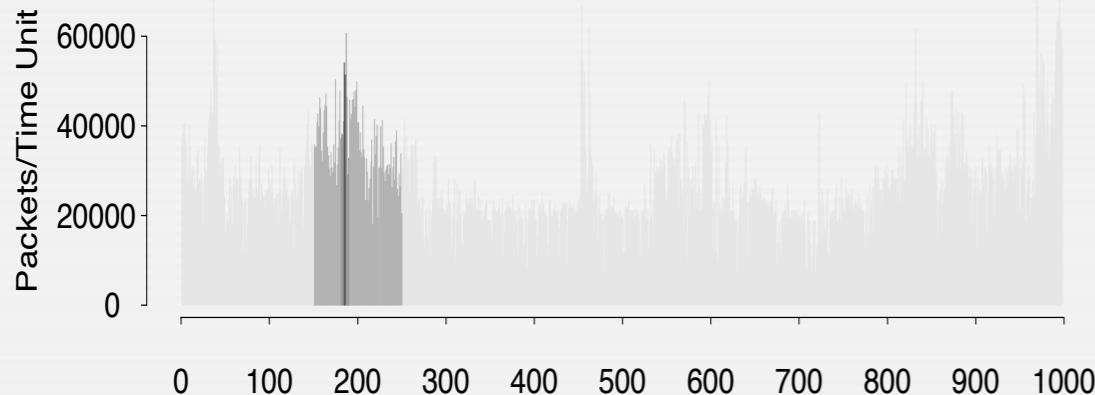


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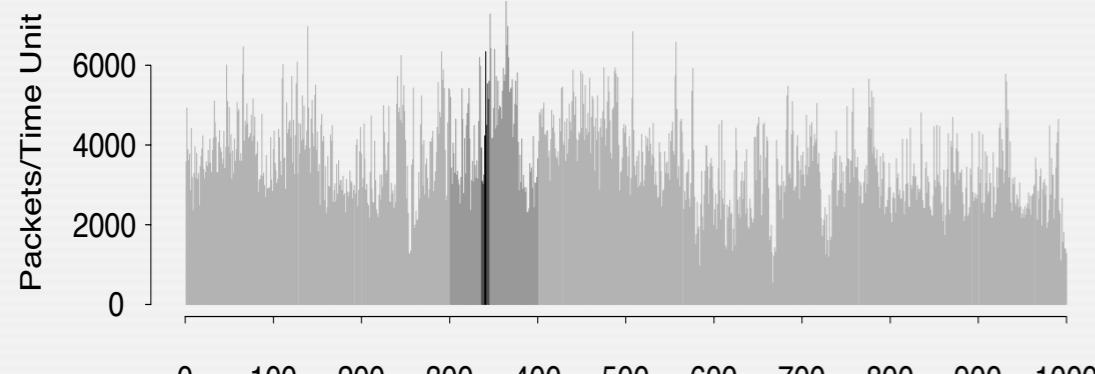


Time Units, Unit = 1 Second (c)

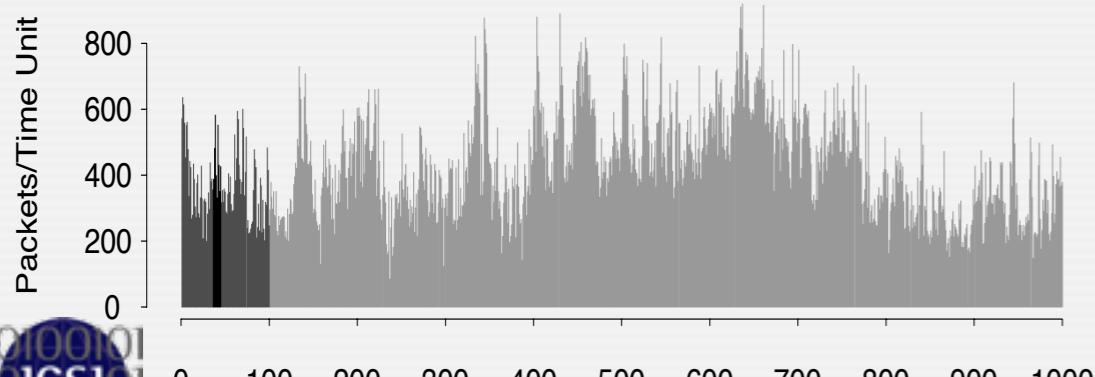
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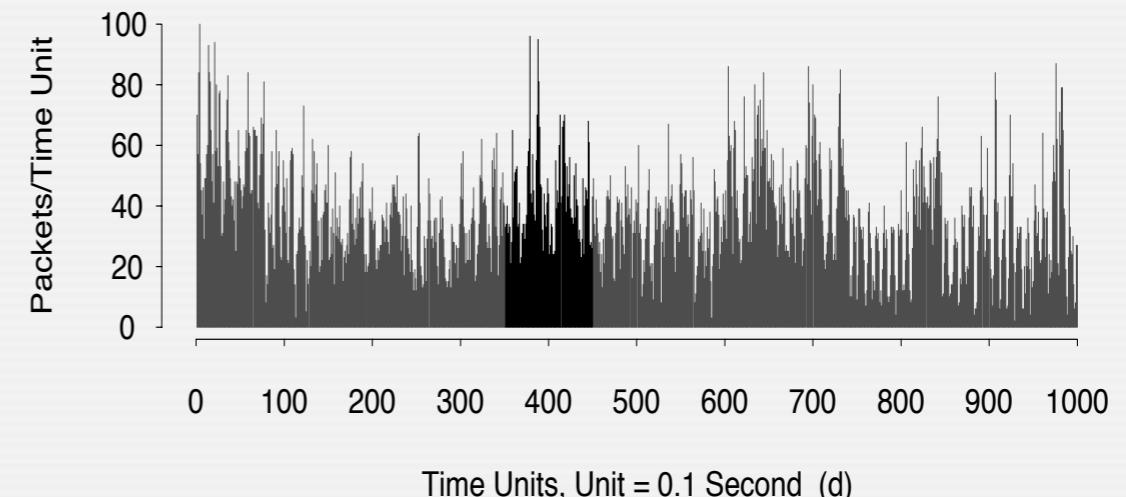
Time Units, Unit = 100 Seconds (a)



Time Units, Unit = 10 Seconds (b)

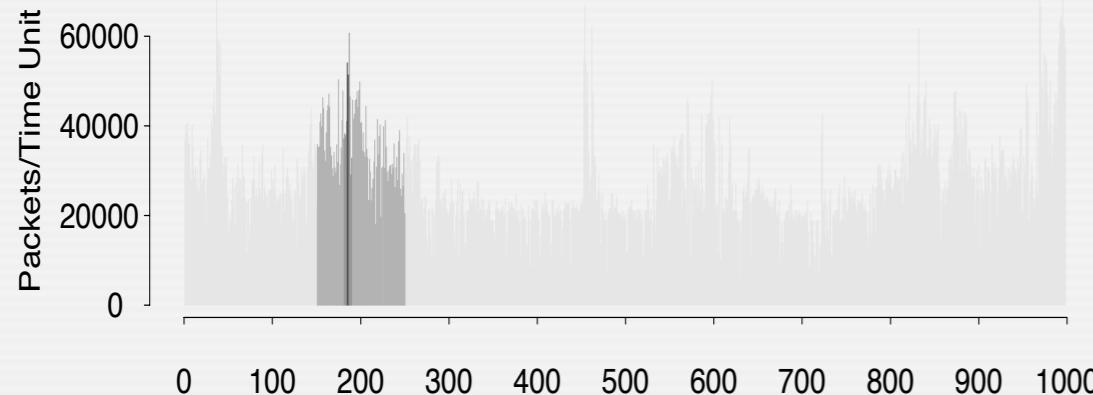


Time Units, Unit = 1 Second (c)

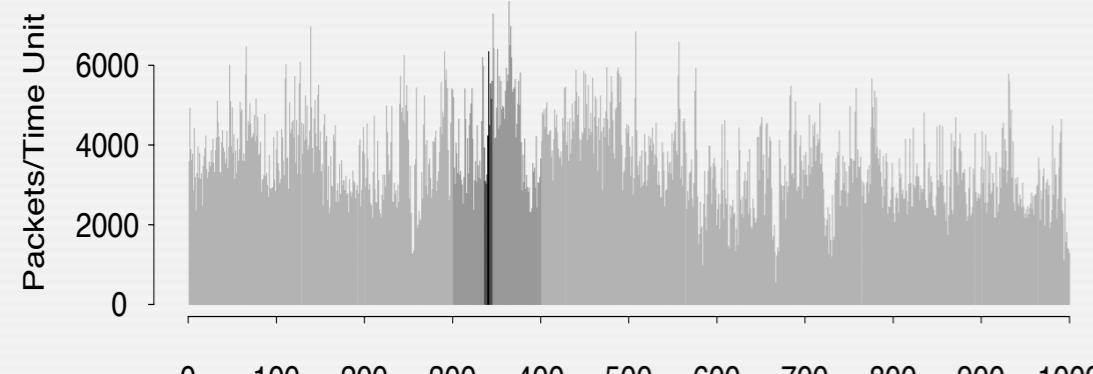


Time Units, Unit = 0.1 Second (d)

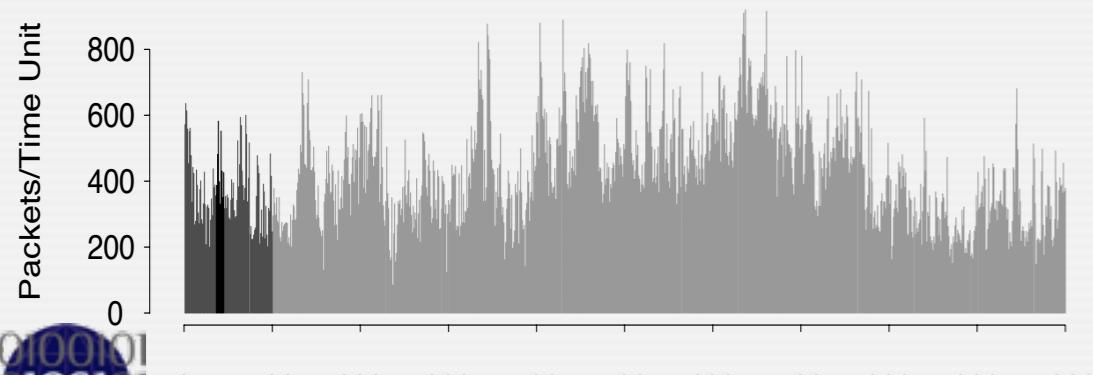
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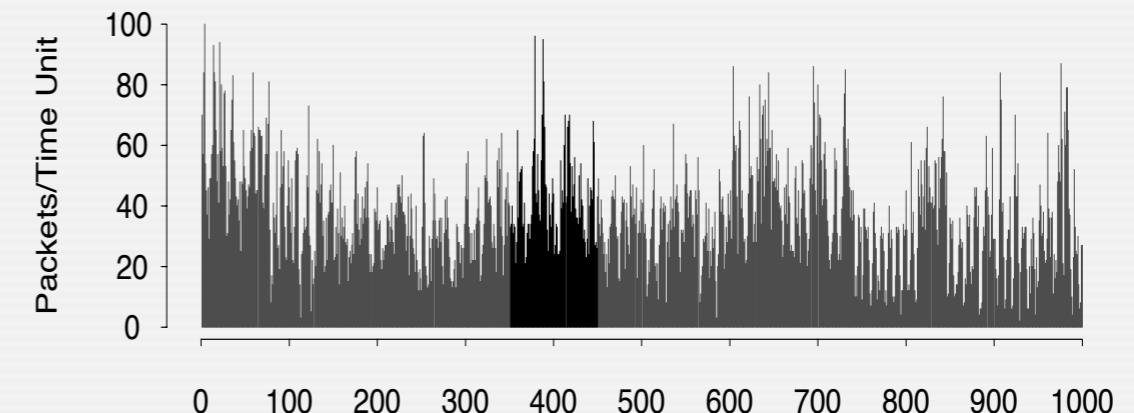
Time Units, Unit = 100 Seconds (a)



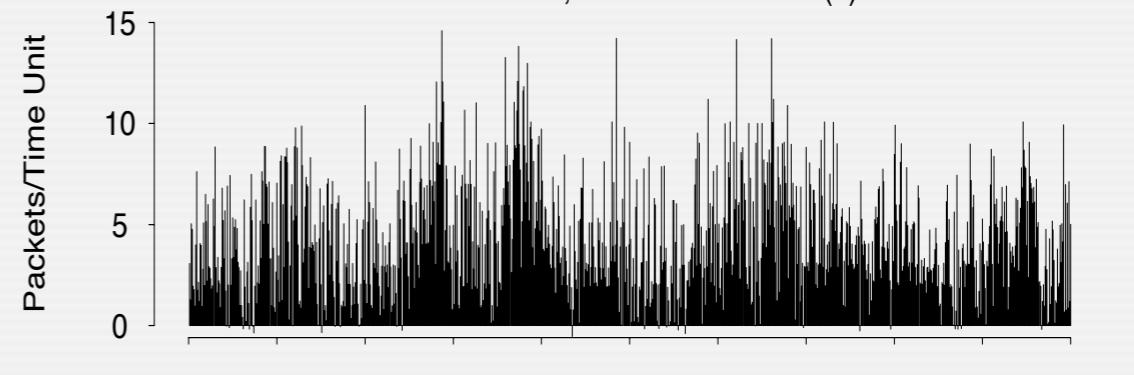
Time Units, Unit = 10 Seconds (b)



Time Units, Unit = 1 Second (c)



Time Units, Unit = 0.1 Second (d)



Time Units, Unit = 0.01 Second (e)

# One Day of Crud at ICSI

Postel's Law: Be *strict in what you send and liberal in what you accept ...*



# One Day of Crud at ICSI

Postel's Law: Be strict in what you send and liberal in what you accept ...

active-connection-reuse	DNS-label-len-gt-pkt	HTTP-chunked-multipart	possible-split-routing
bad-Ident-reply	DNS-label-too-long	HTTP-version-mismatch	SYN-after-close
bad-RPC	DNS-RR-length-mismatch	illegal-%-at-end-of-URI	SYN-after-reset
bad-SYN-ack	DNS-RR-unknown-type	inappropriate-FIN	SYN-inside-connection
bad-TCP-header-len	DNS-truncated-answer	IRC-invalid-line	SYN-seq-jump
base64-illegal-encoding	DNS-len-lt-hdr-len	line-terminated-with-single-CR	truncated-NTP
connection-originator-SYN-ack	DNS-truncated-RR-rdlength	malformed-SSH-identification	unescape-%-in-URI
data-after-reset	double-%-in-URI	no-login-prompt	unescape-special-URI-char
data-before-established	excess-RPC	NUL-in-line	unmatched-HTTP-reply
too-many-DNS-queries	FIN-advanced-last-seq	POP3-server-sending-client-commands	window-recision
DNS-label-forward-compress-	fragment-with-DF		<b>I 55K in total!</b>



# What is Normal?

- Finding a stable notion of normal is hard for networks.
- Network traffic is composed of *many* individual sessions.
  - Leads to enormous variety and unpredictable behavior.
  - Observable on all layers of the protocol stack.
- Violates an implicit assumption: Outliers are attacks!
- Ignoring this leads to a *semantic gap*
  - Disconnect between what the system reports and what the operator wants.
  - Root cause for the common complaint of “too many false positives”.
- Each mistake costs scarce analyst time.

# Mistakes in Other Domains

<b>OCR</b>	Spell Checker
<b>Image Analysis</b>	Human Eye
<b>Translation</b>	Low Expectation
<b>Collaborative Filtering</b>	Not much impact.

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*“ [Recommendations are] guess work.  
Our error rate will always be high.”*  
- Greg Linden (Amazon)

# Building a Good Anomaly Detector

- Limit the detector's scope.
  - What *concrete* attack is the system to find?
  - Define a problem for which machine learning makes less mistakes.
- Gain insight into capabilities and limitations.
  - What exactly does it detect and *why*? What not and *why not*?
  - What are the features *conceptually* able to capture?
  - When exactly does it break?
  - Acknowledge shortcomings.
  - Examine false and true positives/negatives.

# Image Analysis with Neural Networks

## Tank



# Image Analysis with Neural Networks

Tank



No Tank



# What Can we Do?

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- Assume the perspective of a network operator.
  - How does the detector help with operations?
  - Gold standard: work with operators. If they deem it useful, you got it right.

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**Once you have done all this ...**

... you might notice that you now know enough about the activity you're looking for that you don't need any machine learning.

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# Why is Anomaly Detection Hard?

*The intrusion detection domain faces challenges that make it fundamentally different from other fields.*

- Outlier detection and the high costs of errors
- Interpretation of results
- *Evaluation*
- *Training data*
- *Evasion risk*

# Conclusion

- Machine learning for intrusion detection is challenging.
  - Reasonable and possible, but needs care.
  - Consider fundamental differences to other domains.
  - There is some good anomaly detection work out there.
- If you do anomaly detection, *understand and explain*.
- If you are given an anomaly detector, *ask questions*.

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## “Open questions:

[...] Soundness of Approach: Does the approach actually detect intrusions? Is it possible to distinguish anomalies related to intrusions from those related to other factors?”

-Denning, 1987

# Thanks for your attention.

**Robin Sommer**

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# Thanks for your attention.

**Robin Sommer**

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