EVAN TAO

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Work

Central Park East High School

Lead Computer Science Teacher

New York, NY Sep 2019 - Present

- Founded the school's AP Computer Science A program (Java) in 2023
- Designed full-year Python course for senior-level students
- AP Computer Science Female Diversity Award winner in 2019-2022 (more than 50% female exam takers)
- \bullet Achieved 81% college readiness scores in AP Computer Science Principles in 2022 (20% higher than NY average)
- Selected by Collegeboard to score end-of-year AP Computer Science projects in 2020, 2023
- Designed CS component of 3-week Summer Bridge program for incoming high school freshmen
- Mentored 4 students to compete at Cornell University High School Programming Competition
- Organized tech talks for 10+ students at Google, Spotify and Infor offices

EDUCATION

Relay Graduate School of Education

MA Adolescent Education Mathematics GPA: 3.26

New York, NY Jul 2019 - Jun 2021

University of Pennsylvania BS Computer Science *GPA*: 3.44 Philadelphia, PA Sep 2014 - Jun 2018

Stuyvesant High School

New York, NY Sep 2010 - Jun 2014

TECHNICAL SKILLS

Languages (Proficient): Java, Python, Ruby, SQL Languages (Prior Experience): HTML, CSS, Javascript

Tools & Frameworks: Amazon EC2, Elastic Beanstalk, PostgreSQL, NoSQL, Node.js, Git

PROJECTS

Fantasy Olympics Game

github.com/evantao96/Fantasy-Olympics

- Developed multiplayer fantasy Olympics game with Python and Node.js
- Created MySQL relational database to store 20,000 Olympic athlete entries
- Implemented username and password verification with NoSQL database (DynamoDB)
- Deployed application to cloud environment using Amazon AWS RDS and Elastic Beanstalk

Spotify Quiz Generator

music-album-quiz.onrender.com/

- Built fully-functional RESTful quiz application with Ruby on Rails back-end and Spotify API
- Created **PostgreSQL** relational database to preserve music albums and user accounts even after the application is closed
- Deployed application to cloud-based environment Render.com

Computational Face Recognition Model

github.com/evantao96/Face-Recognition

- Implemented physiologically plausible model of face recognition with Python, NumPy and SciPy
- Used SVC machine learning to classify 400+ face image dataset with 80% accuracy

NBA Player Network

github.com/evantao96/NBA-Player-Network

- Generated network of NBA players using object-oriented programming in Java
- Used JSoup library to web scrape 8 categories of player data from Basketball Reference website