# EVAN TAO

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Software developer and educator with expertise in back-end infrastructure, cloud applications and databases.

#### Work

## Central Park East High School

Lead Computer Science Educator

New York, NY Sep 2019 - Present

- Founded the school's AP Computer Science A program (Java)
- Designed Javascript-based AP Computer Science Principles lessons to 80+ students every year
- Developed Python elective course from basic programming to advanced data structures
- Achieved 81% college readiness scores in AP Computer Science Principles in 2022 (20% higher than NY average)
- AP Computer Science Female Diversity Award winner in 2019-2022 (more than 50% female exam takers)
- Selected by Collegeboard to score end-of-year AP Computer Science projects in 2020, 2023
- Designed CS component of 3-week Summer Bridge program for incoming high school freshmen
- Mentored 4 students to compete at Cornell University High School Programming Competition
- Organized tech talks for 10+ students at Google, Spotify and Infor offices

#### **EDUCATION**

# University of Pennsylvania

BS Computer Science GPA: 3.44

Philadelphia, PA Sep 2014 - Jun 2018

Stuyvesant High School

New York, NY Sep 2010 - Jun 2014

# TECHNICAL SKILLS

Languages (Proficient): Java, Python, Ruby on Rails, SQL

Languages (Prior Experience): HTML, CSS, Javascript

Tools & Frameworks: Amazon AWS, PostgreSQL, NoSQL, Node.js, RESTful APIs, Heroku, Git

# PROJECTS

# Fantasy Olympics Game

github.com/evantao96/Fantasy-Olympics

- Developed multiplayer fantasy Olympics game with Python and Node.js
- $\bullet$  Created MySQL relational database to store 20,000 Olympic athlete entries
- Implemented username and password verification with NoSQL database (DynamoDB)
- Deployed application to cloud environment using Amazon AWS RDS and Elastic Beanstalk

## Spotify Quiz Generator

music-album-quiz.onrender.com/

- Built fully-functional RESTful quiz application with Ruby on Rails back-end and Spotify API
- Created PostgreSQL relational database to preserve user accounts even after the application is closed
- Deployed application in production mode to cloud service Render.com

# Computational Face Recognition Model

github.com/evantao96/Face-Recognition

- Implemented physiologically plausible model of face recognition with Python, NumPy and SciPy
- Used SVC machine learning to classify 400+ face image dataset with 80% accuracy

## **NBA Player Network**

github.com/evantao96/NBA-Player-Network

- Generated network of NBA players using object-oriented programming in Java
- Used JSoup library to web scrape 8 categories of player data from Basketball Reference website