

EVAN TEY

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EDUCATION

Massachusetts Institute of Technology

M. Eng. in Computer Science – 5.0/5.0

May 2020

B.S. in Physics and Computer Science – 4.7/5.0

June 2019

EXPERIENCE

Generative Models for Stellar Spectra – *Researcher, MIT*

Mar '19 – May '20

- Implemented and experimented with variational autoencoders and flow-based networks as stellar spectra models for my Master's thesis

Kensho – *Part-Time Software Engineer*

Spring '19

- Laid the foundation for estimating database query costs under Kensho's GraphQL compiler using database statistics

Project Invent – *Winter Extern*

Jan '19

- Worked at an early-stage non-profit to bring invention education to teachers and students across the country
- Contributed to program design, strategy meetings, and fundraising development

Bayesian Modeling of Supernovae – *Researcher, Imperial College London*

Summer '18

- Developed and tested a hierarchical Bayesian model for selection effects in supernovae lightcurves to better infer parameters about our universe

NuSTAR X-Ray Analysis of the Galactic Center – *Researcher, MIT*

Sep '17 – Jun '18

- Analyzed high energy spectra near the Galactic Center to characterize and constrain dark matter candidates with Python, Sherpa, and HEASoft software

MIT Office of Open Learning – *Data Science Researcher*

Jun '17 – Jan '18

- Prepared a student feedback tool for instructors to experiment on how various feedback impacts student behavior with Flask and Google BigQuery

Indeed – *Software Engineer Intern*

Summer '16

- Created a predictive data-driven decision-making system to increase SEO acquisition for job result pages with Java, Hadoop, Pig Latin, and Git

Mathworks at Texas State University – *Honors Summer Math Camp Counselor*

Summer '15

- Counseled a group of four high school students in Combinatorics and Real Analysis
- Ran additional review sessions and assisted a Mathematica class
- Worked with 15 other counselors to maintain a nurturing camp environment

Mathworks at Texas State University – *Research Assistant*

Summer '14

- Characterized negativity in hypergraph structure to enhance our understanding of deficiencies in neural / social / magnetic networks

PROJECTS

Educational Telescope with VR

Spring '18

- Building a real 10" f/5 Dobsonian telescope with additional sensors and a screen to emulate telescope usage for use on cloudy nights

Consensus

Spring '16

- Used the design process to lead a team of six in creating a live classroom tool that reduces confusion between students and teachers
- Interviewed teachers, then prototyped and tested several features before developing a simple webapp to track users, questions, and confusion in the classroom

Align

Spring '16

- Constructed a device to detect bad posture and give haptic feedback with flex sensors and an Arduino in a team of six

Concrete Convolutional Neural Network Cryptosystem

Fall '16

- Replicated and extended Google Brain's paper *Learning to Protect Communications with Adversarial Neural Cryptography* with a team of three

	3D Scanner <ul style="list-style-type: none"> Built a 3D laser scanner to generate and display a point cloud from an object using an FPGA Rendered and allowed interaction with the point cloud through VGA output 	Fall '16
	Pygmy ProSet <ul style="list-style-type: none"> Created a live multiplayer version of the card game ProSet with NodeJS, socket.io, and JQuery 	Fall '15
	LASA UIL Study Site <ul style="list-style-type: none"> Developed a quizzing website to help novice CS students learn general programming principles Parsed PDFs of computer science tests to a question database using MongoDB, Javascript, NodeJS, Jade, and JQuery 	Fall '14
TEACHING	MIT Undergraduate Mathematics for Computer Science – Graduate TA <ul style="list-style-type: none"> Ran weekly office hours and interactive recitations on discrete mathematics 	Sep '19 – May '20
	MIT Spokes – Organizer & Participant <ul style="list-style-type: none"> Biked across the country and taught STEM workshops at local schools / libraries with seven other MIT students 	Summer '19
	Educational Studies Program – Admin <ul style="list-style-type: none"> Organized programs for middle/high schoolers to take classes from MIT students about anything from Surfboard Design to Quantum Mechanics to European Separatist Movements Directed Splash (over 2000 students and 500 teachers) through managing a 40 person admin team Taught classes on astronomy, statistical mechanics, algorithms, and more 	Feb '16 – Jun '19
	Undergraduate Math Department – Peer Tutor <ul style="list-style-type: none"> Tutored MIT undergraduates in single- and multi-variable calculus, differential equations, and linear algebra for 4 hours a week 	Feb '16 – Dec '17
	MIT Undergraduate Electricity & Magnetism – Undergraduate TA <ul style="list-style-type: none"> Coached MIT undergraduates through physics problems for 5 hours a week 	Spring '17
	AP Computer Science – TA <ul style="list-style-type: none"> Assisted AP Computer Science students during class by creating worksheets and helping students learn how to debug programs 	Aug '13 – May '14
	Scratch Camp – Cofounder <ul style="list-style-type: none"> Designed and ran a camp to stimulate computer science interest in Pearce Middle School students 	Spring '13
AWARDS	Larry G. Benedict Leadership Award – MIT Awards Convocation Awardee <ul style="list-style-type: none"> Recognized for showing dedication for empowering my fellow students to develop as leaders 	Spring '19
	8th Int'l Olympiad on Astronomy and Astrophysics – Honorable Mention <ul style="list-style-type: none"> Represented the USA in theory, observation, and data analysis exams over ten days in Romania 	Aug '14
SKILLS	Hard: Python, Jupyter, Numpy, Pandas, Tensorflow, Git, Javascript, Node, Java, Linux Soft: Leadership, Data Science, Design Thinking, Rapid Prototyping Interests: Stargazing, Education, Soccer, Food	