

# Tunnel Website Prototype

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UI Design

4/8/20

# Tunnel Explorer

Hate searching through various forums and Reddit pages to simply find old and outdated information on Columbia's Sprawling Tunnel System? No need to worry!



\*Pictures no where else online to provide ethos to the site (i.e. there's some good, well documented, and new info on this site)\*

[Click here to get started!](#)

\*Move to slide 3\*



# Welcome to Tunnel Explorer's State of the Art Interactive Map!

- Red line = confirmed
- Yellow line = almost certainly exists
- Green line = holy grail

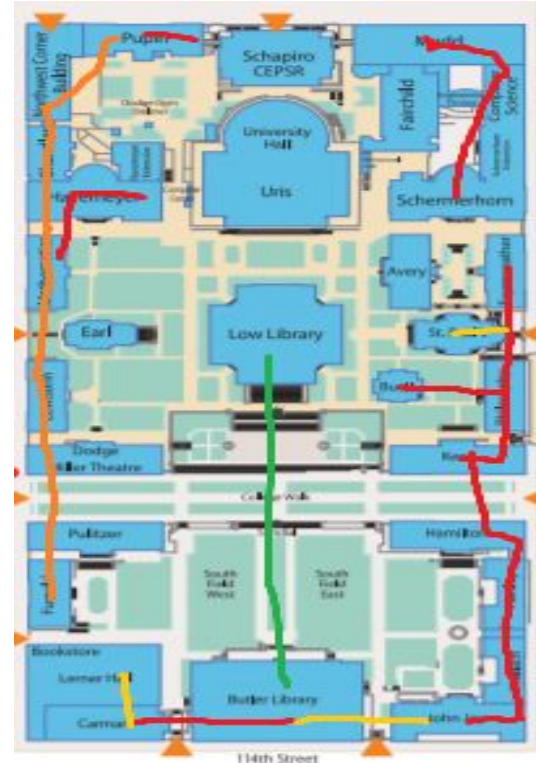
**Click on a building of your choice to get started!**

Think you've mastered the tunnels?

Click here to take The quiz!

\*Move to slide 19\*

- Note: actual site with have high resolution map with clearer outlines; also, hovering over each building may provide users with a quick overview of a tunnel



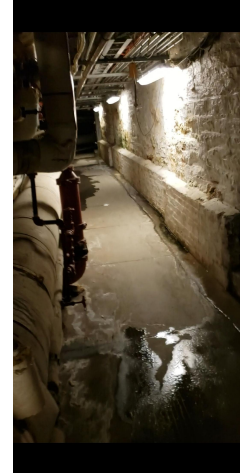
\*clicking on building takes you to corresponding slide, may add several more building slides in the future\*

# Quick Notes

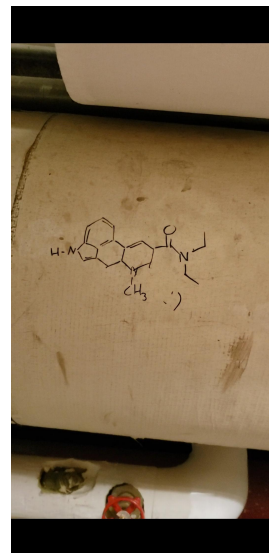
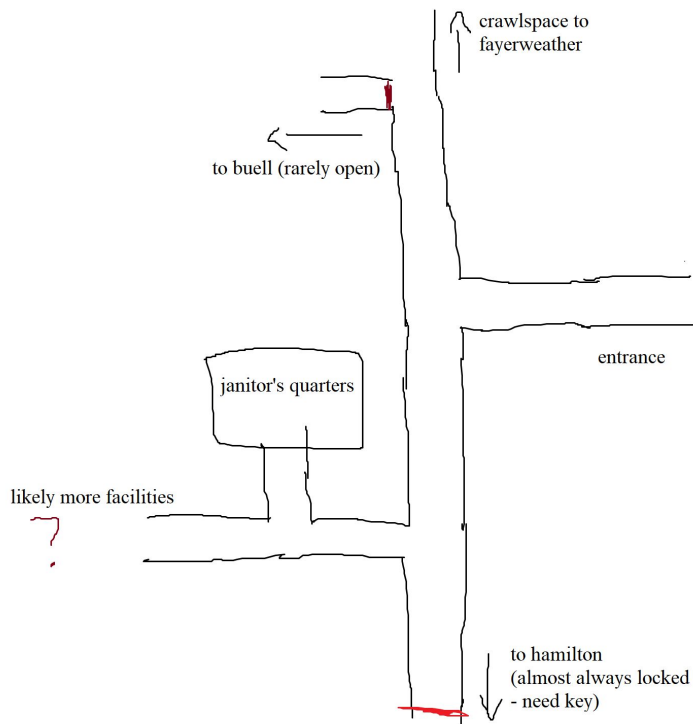
- The following slides present various information about different sections of the map. It is hard to display so much information on one page, but the basic layout will consist of info about accessibility, “scariness”/danger, a map (if available), an image (if available), and history (if available)
- May also implement an overall history of the tunnels page/tunnels culture?  
Get feedback on this?

# Philosophy Building Tunnels

- **Accessibility:** Yes, requires some luck
  - In order to access the entrance to these tunnels, head to the basement of the Philosophy building and, if you're lucky, the door directly in the center will be open
  - Don't linger around this area as there is an administrative office adjacent to this entrance and they will question you as to what you're doing
- **Scary Rating:** 7
  - These tunnels aren't the worst on campus, but they're far from the best. Expect pools of water, low ceilings, and very long tunnels.

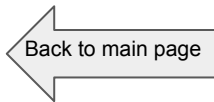


# Philosophy Building Tunnels (on same page)



Some orgo graffiti on the pipes in the philosophy tunnels

# Buell Tunnels



- Accessibility: Rare

- To access these tunnels, enter through the door to Buell as seen in the Philosophy map. This door is rarely open. It is very heavy and rusty and squeaks loudly.

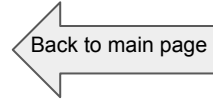


- Scary Rating: 10

- These tunnels comprise the heart of the tunnel system. They are left over from the tunnels from the days when Buell was an insane asylum. They are very hot and cramped and extremely uncomfortable. The passages are rarely taken by others so DO NOT GO ALONE. Only go here with a friend, if at all.

View into buell tunnels from the door in philosophy

# Fayerweather Tunnels



- Accessibility: Yes, requires some luck
  - These tunnels can be accessed through the crawlspace in philosophy or just by entering through the Fayerweather basement. The Fayerweather basement is an easier route but there are almost always maintenance workers here.

The connection between philosophy  
and fayerweather

- Scariness Rating: 6
  - These tunnels are similar to the philosophy tunnel, but, as users near fayerweather, the scariness subsidies as maintenance workers (or their offices) can be seen.



Helpful instructions  
left by a tunneler

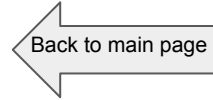




# Mudd Tunnels

- Accessibility: Yes.

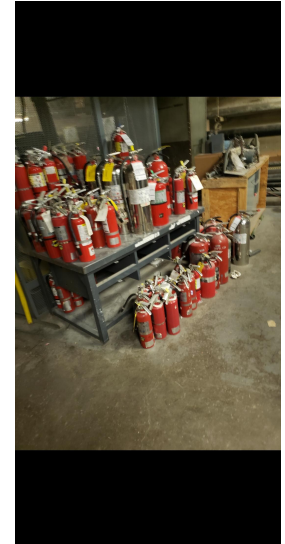
- These tunnels are not often used by students and I've never heard them mentioned by the administration. However, SEAS students seem to have access to them. To enter the tunnels enter the garage in Mudd from the far stairwell and take a left. You should be able to swipe your ID and a set of double doors will open.



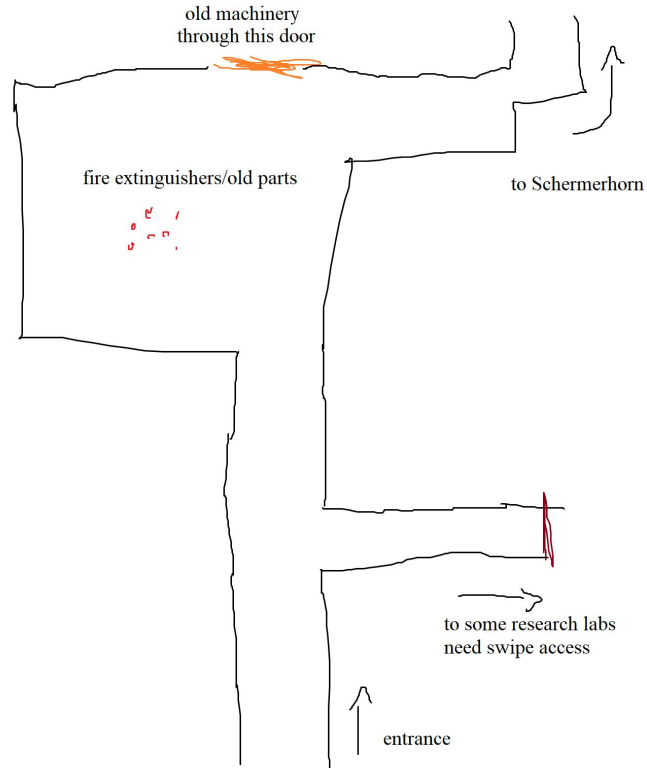
- Scariness Rating: 4

- These tunnels aren't too bad. There are lots of random scattered objects throughout, like old fire-extinguishers and machinery, so they're somewhat manageable.

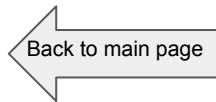
Some fire extinguishers  
in the Mudd tunnels



# Mudd Tunnels (part 2)



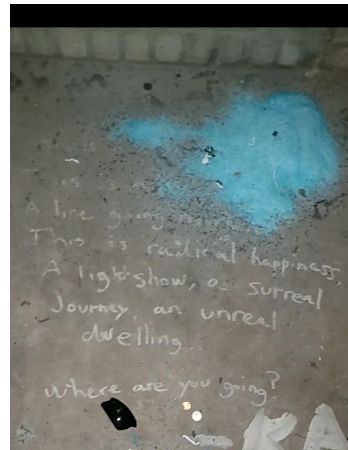
# Carman Tunnels



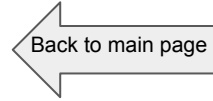
- Accessibility: Pretty much never.
  - These tunnels aren't accessible without brute force or keys. To get to the entrance, head into Carman and, right after the security guard desk, take a right into the stairwell. Keep going down until you reach a dark room. Here there is one closed metal door. This leads to Butler. There is also a wall with recently cemented bricks. This likely used to lead to Lerner but this is not confirmed.

- Scariness Level: 7
  - These aren't so much tunnels as just one pitch black room that also has the elevator shaft. It's just a small cement room and it gives off prison cell vibes. Pretty scary but feel free to venture in alone.

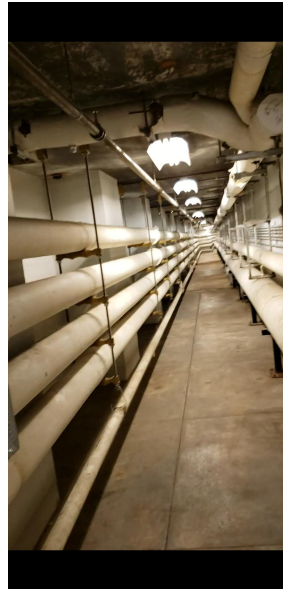
Ominous message left  
on the tunnel floor



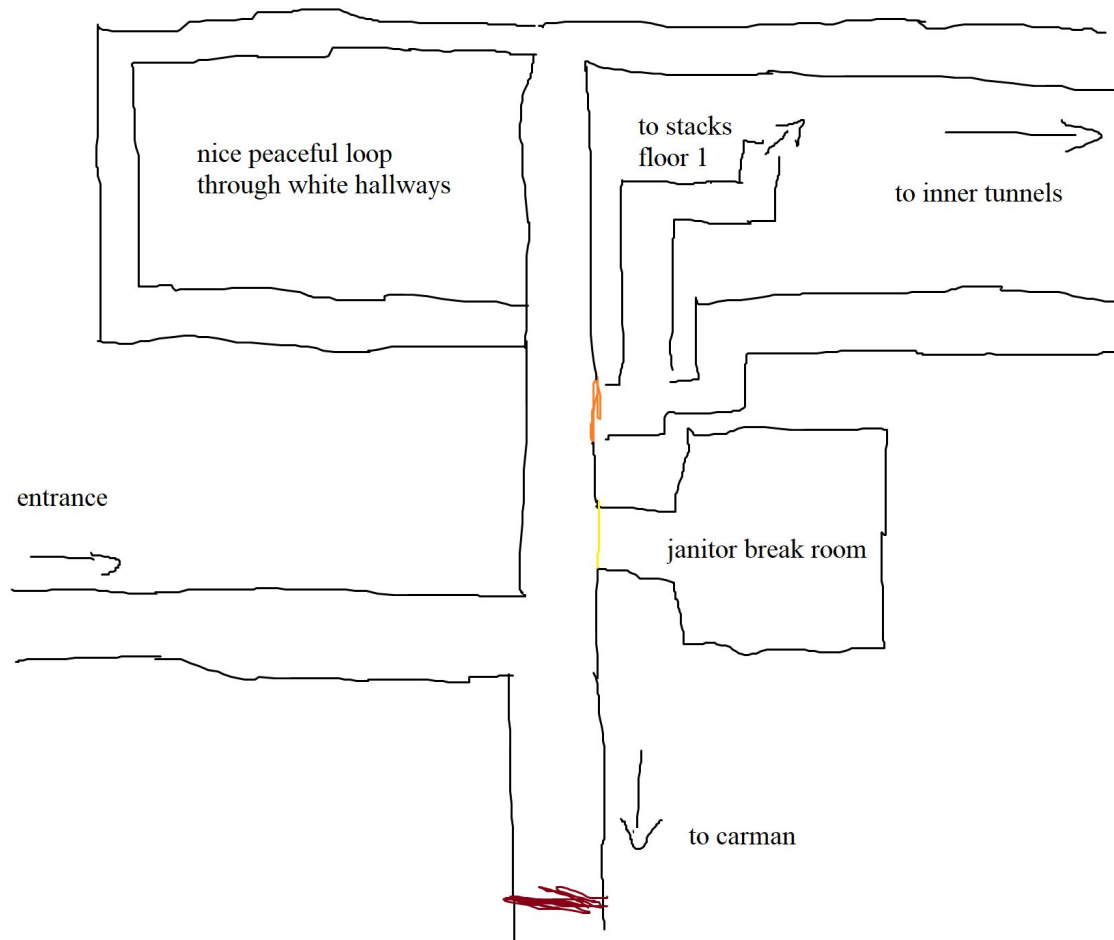
# Butler Tunnels (Outer)



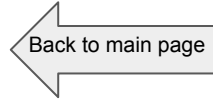
- Accessibility: Yes, if you're a risk taker.
  - These tunnels used to be easier to access as for a period of time in 2019, one of the doors leading to the Butler basement was locked. However, this was fixed recently and now adventurous students must use a long wire/cable to reach around the door and open the handle from the other side. Take Stairwell X down to the bottom most level and you can access the basement through there.



- Scariness Level: 4
  - The outer tunnels are a bit reminiscent of the halls on the 8th and 9th floor. They're very long and white and mundane. Do be sure to watch out for the red pipes though! They're carrying hot water and it's not a good idea to touch them!

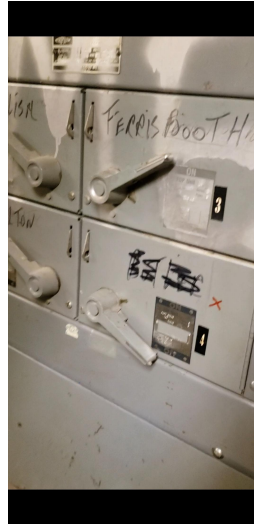


# Butler Tunnels (Inner)



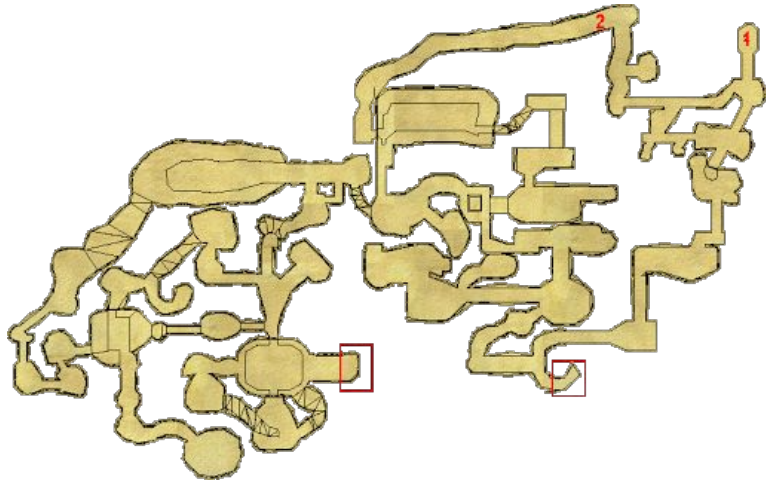
- Accessibility: Yes, if you've already entered the outer tunnels.
  - These tunnels can be access according to the map shown in the outer tunnels. They are not hard to get to, but do be cautious as the inner tunnels contain the central layout of Columbia's electrical grid for the entire campus, so there may be construction workers here from time to time.

Ferris power switch



- Scariness Level: 6
  - These tunnels are relatively dark and small and thus it's easy to mistake a shadow or a noise for someone else. Do be especially careful not to touch anything here, as there are many power switches controlling the power of buildings throughout campus. There's even one central one that, when pulled, will (presumably - DON'T TRY THIS) will shut off power for the entire campus.

# Butler Tunnels (Inner Continued)

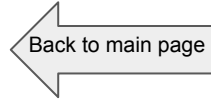


Placeholder map

Passage connecting  
inner and outer tunnels



# Schermerhorn Tunnels



- **Accessibility: Yes.**

- These tunnels can be easily accessed by going into the basement of Schermerhorn or by connecting through with the Mudd tunnels. Wandering through the tunnels will eventually lead to a place with other students, usually grad students working in the lower levels of Schermerhorn.

\*note: there will likely be a map here too

Perhaps  
the only  
urinal like  
this on  
campus



- **Scary Level: 4.**

- Although the more “civilized” part of these tunnels aren’t scary (you might run into a grad student) there are a few desolate areas. This includes a secret ancient urinal (still functioning!) hidden in the basement. This is likely an old maintenance area that is no longer used. There are also scattered canvas paintings here.



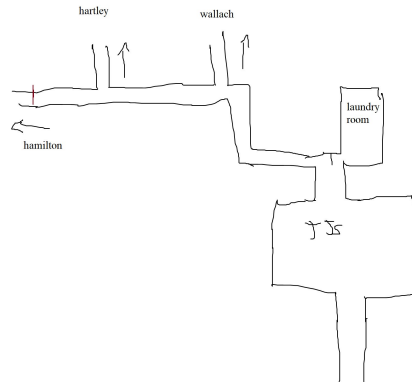
# Wallach/Hartley/John Jay Tunnel System

- Accessibility: Yes.

- These tunnels can be accessed by entering the Hartley or Wallach basement. They lead to laundry rooms for Wallach students and are one of the few tunnels publicly open for student, though few dare venture here.

- Scary Level: 5

- These tunnels are surprisingly scary, but they're relatively frequently used. They're not dangerous but you might run into someone turning a corner and the tunnels themselves are very impersonal. Be sure to secretly enter JJs while you're here (don't actually!)

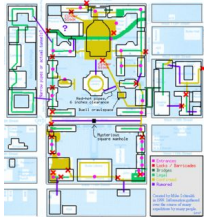


# Pupin Tunnel System

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- **Accessibility: No.**

- The Pupin Tunnel system is notorious and Columbia has done its best to keep students out of it. The entrance is located on the basement floor, take a right, and straight through the door, but this is locked to students. There are rumors the system can be entered through a ceiling tile in the first floor bathroom but these are not confirmed.



Placeholder image

- **Scary Level: 8**

- The Pupin Tunnel system has a long history. It was originally the site of the Manhattan Project and remnants of the project sat underneath Columbia for a long time. In 1986, however, a student stole uranium from the tunnels and was expelled. Access to the Pupin tunnels was heavily restricted after that and most remnants of the Manhattan Project were gotten rid of during the construction on NOCO.

**Avoid running into the janitor!**

The diagram is a hand-drawn map of a game level. It features a central vertical corridor. To the left of this corridor is a large rectangular area with an 'entrance' marked by an arrow pointing right. A red star is located in this left area. To the right of the central corridor is a 'janitor break room'. The central corridor has a red star on it, with a red arrow pointing up towards it. At the bottom of the central corridor, there is a red scribble. To the right of the central corridor, there are several horizontal and vertical paths leading to 'inner tunnels', indicated by arrows. The text 'You're the black star and want to navigate from the outer tunnels of Butler to the inner tunnels, but need to watch out for maintenance workers! Move your mouse to move your character to the inner tunnels and be sure to avoid running into the red star at all costs!' is written to the right of the map. Below this, a note states: '\*users will receive feedback when they run into the janitor. Upon correctly navigating to the inner tunnels they will be taken to the next quiz question\*'

You're the black star and want to navigate from the outer tunnels of Butler to the inner tunnels, but need to watch out for maintenance workers! Move your mouse to move your character to the inner tunnels and be sure to avoid running into the red star at all costs!

\*users will receive feedback when they run into the janitor. Upon correctly navigating to the inner tunnels they will be taken to the next quiz question\*

A hand-drawn floor plan of a building. On the left, a horizontal line represents a wall with an "entrance" labeled below it and an arrow pointing right. Above this entrance is a large rectangular room. To the right of this room is a vertical hallway. A red arrow points upwards in the hallway, and a red star is marked on the right wall of the hallway. To the right of the hallway is another large room labeled "janitor break room". A red arrow points downwards in the hallway, and a red star is marked on the left wall of the hallway. The drawing is simple and appears to be a sketch.

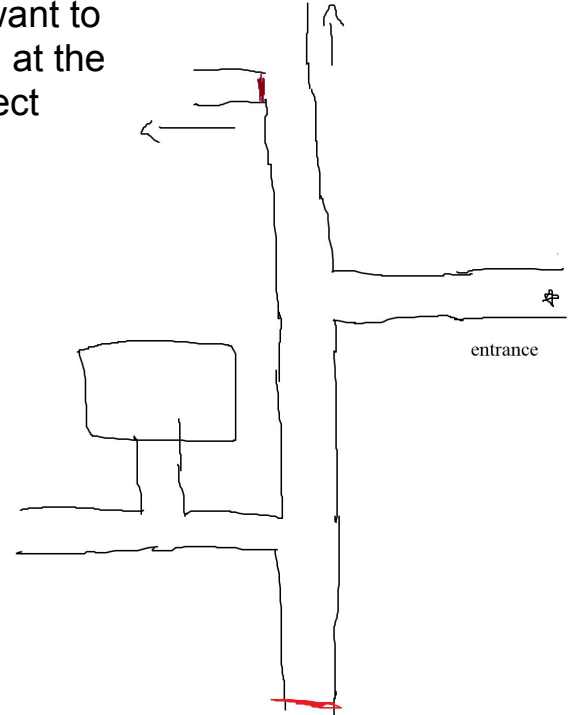
\*users will receive feedback when they run into the janitor. Upon correctly navigating to the inner tunnels they will be taken to the next quiz question\*

\*users will receive feedback when they run into the janitor. Upon correctly navigating to the inner tunnels they will be taken to the next quiz question\*

# Tunnel Quiz Question #2

It's snowing out and you're in the philosophy tunnels. You don't want to walk outside and you have class in Fayerweather. You're starting at the black star by the entrance. At each intersection, click on the correct turn to make to enter Fayerweather.

\*users will get feedback at each turn. upon taking the correct sequence of turns they will be taken to the next question.



\*real map for this question will be larger\*

# Tunnel Quiz Question #3

Which tunnel system was part of the original tunnel system built for the mental asylum on Columbia's campus?

- A. Buell
- B. Philosophy
- C. Butler
- D. Lowe Library

\*users will receive  
feedback and upon  
clicking the correct  
answer will be taken to  
the next question

# Tunnel Quiz Question #4



You're starting at the black star. You know that the first floor of the stacks has a collection of comic books and want to check it out. At each intersection, take the correct turn to get to the first floor of the stacks.

\*users will get feedback at each turn. upon taking the correct sequence of turns they will be taken to the next question.

\*real map for this question will be larger\*

# Tunnel Quiz Question #5

Where is this super rare urinal located?

- A. Philosophy
- B. Lowe Library
- C. Schermerhorn
- D. Butler

\*users will receive  
feedback and upon  
clicking the correct  
answer will be taken to  
the next question



# Congrats! You're now ready to explore!

Congratulations on making it through the Columbia Tunnels site! You're now ready to gather up a few friends and apply your knowledge. Please remember **safety is the #1 priority**. Don't venture out alone and try to avoid going into restricted areas!

To learn more history about the tunnels check out the WikiCU: <http://www.wikicu.com/Tunnels>. Please note that much of this info is outdated however and this website is the most up date to information available online.



Missed something?

Go back to the map!