Evan Nguyen

Joseph Guzman

CECS 275

Spring 2022

Lab 6

Outputs are shown first, then code screenshots.

Output:

```
▼ 2 .9
Welcome to your Spring 2022 enrollment center. Please enter your

                                                                                       input
ID: 025625195
Your first name: Evan
Your last name: Nguyen
Based on your major: COMPUTER ENGINEERING, here are the courses availble to you:
COURSE ID# 1: Spring 2022 CECS 275: MW 5:30 PM - 7:30 PM
COURSE ID# 2: Spring 2022 CECS 346: TuThu 5:30 PM - 7:30 PM
COURSE ID# 3: Spring 2022 MUS 458: ONLINE ASYNCHRONOUS
COURSE ID# 4: Spring 2022 ENGL 317: TuThu 9:30 AM - 10:30 AM
COURSE ID# 5: Spring 2022 REC 340: ONLINE ASYNCHRONOUS
COURSE ID# 6: Spring 2022 THEA 122: ONLINE ASYNCHRONOUS
COURSE ID# 7: Spring 2022 CECS 460: Friday 10:30 AM - 4:30 PM
COURSE ID# 8: Spring 2022 CECS 174: MW 8:00 AM - 9:30 AM
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): 1
Enrolled!
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): 2
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): 5
Enrolled!
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): 6
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): 7
Enrolled!
What courses would you like to enroll in? Enter the number(Press F to finish enrolling): F
You have enrolled in these courses:
ID
          : 25625195
First Name : Evan
Last Name : Nguyen
 -----Schedule for Spring 2022--
-> CECS 275: MW 5:30 PM - 7:30 PM
-> CECS 346: TuThu 5:30 PM - 7:30 PM
-> REC 340: ONLINE ASYNCHRONOUS
-> THEA 122: ONLINE ASYNCHRONOUS
-> CECS 460: Friday 10:30 AM - 4:30 PM
Would you like to drop any of these courses (Press F if not)?
Please enter the COURSE # shown previously to drop the selected course.
-> CECS 275: MW 5:30 PM - 7:30 PM
-> CECS 346: TuThu 5:30 PM - 7:30 PM
-> REC 340: ONLINE ASYNCHRONOUS
-> THEA 122: ONLINE ASYNCHRONOUS
-> CECS 460: Friday 10:30 AM - 4:30 PM
Would you like to drop any of these courses (Press F if not)?
Please enter the COURSE # shown previously to drop the selected course.
-> CECS 275: MW 5:30 PM - 7:30 PM
-> CECS 346: TuThu 5:30 PM - 7:30 PM
-> THEA 122: ONLINE ASYNCHRONOUS
-> CECS 460: Friday 10:30 AM - 4:30 PM
Deleted!
```

```
Would you like to drop any of these courses (Press F if not)?
Please enter the COURSE # shown previously to drop the selected course.
-> CECS 275: MW 5:30 PM - 7:30 PM
-> CECS 346: TuThu 5:30 PM - 7:30 PM
-> THEA 122: ONLINE ASYNCHRONOUS
Remaining courses sorted with course number :
          : 25625195
ID
First Name : Evan
Last Name : Nguyen
-----Schedule for Spring 2022------
-> THEA 122: ONLINE ASYNCHRONOUS
-> CECS 275: MW 5:30 PM - 7:30 PM
-> CECS 346: TuThu 5:30 PM - 7:30 PM
...Program finished with exit code 0
Press ENTER to exit console.
```

Main.cpp

```
* Answer to Lab 6
#include <iostream>
#include "Student.h"
#include "Course.h"
#include <random>
#include <string>
#include <vector>
using namespace std;
int main()
   int yourID;
   string yourFirst;
   string yourLast;
   cout << "Welcome to your Spring 2022 enrollment center. Please enter your \nID: ";</pre>
   cin >> yourID;
   cin >> yourFirst;
   cin >> yourLast;
   Student myStudent = Student(yourID, yourFirst, yourLast);
   // provide a vector of unsorted courses
```

```
for (int i = 0; i < catalog.size(); i++) {</pre>
   cout << "COURSE ID# " << i + 1 << ": ";</pre>
   cout << catalog[i].getSemester() << " ";</pre>
   cout << catalog[i].getName() << " ";</pre>
   cout << catalog[i].getNumber() << ": ";</pre>
   cout << catalog[i].getTime() << "\n";</pre>
bool isDone = false:
string selection;
cout << "-----\n";
// add course loop
while (!isDone) {
   cout << "What courses would you like to enroll in? Enter the number(Press F to finish enrolling): ";</pre>
   cin >> selection;
   if (selection == "F") {
      isDone = true;
   } else {
     myStudent.addCourse(catalog[stoi(selection) - 1]);
      cout << "Enrolled!\n";</pre>
cout << "-----\n";
cout << "You have enrolled in these courses:\n";</pre>
myStudent.toString();
cout << "-----\n";
bool remove = false;
while(!remove){
   cout << "Would you like to drop any of these courses (Press F if not)? " << endl;</pre>
   cout << "Please enter the COURSE # shown previously to drop the selected course.\n";</pre>
   myStudent.showCourses();
   cin >> selection;
   if (selection == "F") {
      remove = true;
   } else {
      myStudent.dropCourse(catalog[stoi(selection) - 1]);
      cout << "Deleted!\n";</pre>
cout << "-----\n";
cout << "Remaining courses sorted with course number :" << endl;</pre>
myStudent.sortCourse();
myStudent.toString();
return 0;
```

Student.h

```
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      #pragma once
      #include "LinkedList.h"
#include <string>
      using namespace std;
      class Student{
           int studentID;
           string firstName;
           string lastName;
LinkedList<Course> courseList;
           Student();
           Student(int ID, std::string first, std::string last, LinkedList<Course> list);
           Student(int ID, std::string first, std::string last);
           string getFullName() const;
           int getStudentId() const;
LinkedList<Course> getSchedule() const;
           void dropCourse(Course c);
           void addCourse(Course c);
           void sortCourse();
           void showCourses() const;
           void toString() const;
```

Course.h

```
C: > Users > nguye > Documents > OneDrive > CLASS > CECS 275 > CE
      #ifndef COURSE_H
      #include <iostream>
      class Course {
               int courseNumber;
               string courseName;
               string courseTime;
               string courseSemester;
              Course();
Course(int, string, string);
               void toString();
               void setNumber(int number);
               void setName(string name);
void setTime(string time);
               void setSemester(string semester);
               int getNumber() const;
               string getName() const;
               string getTime() const;
               string getSemester() const;
               // Operator overloaders
bool operator==(Course &c);
               bool operator!=(Course &c);
               bool operator<(Course &c);</pre>
               bool operator>=(Course &c);
      3;
```

LinkedList.h

```
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  1 #ifndef LINKEDLIST_H
      #define LINKEDLIST_H
      #include<iostream>
      #include "Course.h"
      using namespace std;
      template <class T>
      class ListNode {
 18
              ListNode<T>* next; // pointer to the next node
              // Constructor
              ListNode(T nodeValue) {
                  value = nodeValue;
                  next = nullptr;
      };
      template <class T>
      class LinkedList {
         private:
               ListNode<T>* head; // List head pointer
              ListNode<T>* sorted; // List head pointer
              LinkedList() {
                  head = nullptr;
              ListNode<T>* getHead() const;
              void appendNode(T);
              void deleteNode(T);
              void displayList() const;
              void sortedInsert(ListNode<T>* newnode);
              void insertionsort();
```

```
// * appendNode appends a node containing the value *
template <class T>
void LinkedList<T>::appendNode(T newValue) {
    ListNode<T>* newNode;
    ListNode<T>* nodePtr;
    // allocate a new node and store newValue there
    newNode = new ListNode<T>(newValue);
    // if there are no nodes in the list
    if (!head) {
        head = newNode;
    } else {
        // initialize nodePtr to head of list
        nodePtr = head;
        // find the last node in the list
        while (nodePtr->next) {
           nodePtr = nodePtr->next;
        nodePtr->next = newNode;
// * For lab 6, this is the drop function
void LinkedList<T>::deleteNode(T searchValue) {
    ListNode<T>* nodePtr;  // To traverse the list
    ListNode<T>* previousNode; // To point to the previous node
    // If the list is empty, do nothing
    if (!head) {
        return;
```

```
// * of the linked list pointed to by head.
template <class T>
void LinkedList<T>::displayList() const {
    ListNode<T>* nodePtr; // To move through the list
    // Position noedPtr at the head of the list
    nodePtr = head;
    // the list
    while (nodePtr) {
        std::cout << nodePtr->value << std::endl;</pre>
        // Move to the next node
        nodePtr = nodePtr->next;
    }
template <class T>
ListNode<T>* LinkedList<T>::getHead() const{
    return head;
template <class T>
void LinkedList<T>:::sortedInsert(ListNode<T>* newnode)
    if (sorted == NULL || sorted->value >= newnode->value) {
        newnode->next = sorted;
        sorted = newnode;
    else {
        ListNode<T>* current = sorted;
        while (current->next != NULL
               && current->next->value < newnode->value) {
            current = current->next;
        newnode->next = current->next;
        current->next = newnode;
```

```
190  // function to sort a singly linked list
191  // using insertion sort
192
193  template <class T>
194  void LinkedList<T>::insertionsort()
195  {
196
197   ListNode<T>* current = head;
198
199   // Traverse the given linked list and insert every
200   // node to sorted
201   while (current != NULL) {
202
203    // Store next for next iteration
204    ListNode<T>* next = current->next;
205
206    // insert current in sorted linked list
207    sortedInsert(current);
208
209    // Update current
210    current = next;
211   }
212    // Update head to point to sorted linked list
213   head = sorted;
214  }
215  #endif
```