

ARM Instructions Worksheet #6

Conditional Branch

Signed versus Unsigned

Prerequisite Reading: Chapter 6

Revised: March 25, 2020

Objectives: To use the web-based simulator ("CPULator") to better understand ...

1. Single versus unsigned conditional branch instructions.

To do offline: Answer the questions that follow the listing below. (Numbers at far left are memory addresses.)

```

                .syntax      unified
                .global      _start

00000000  _start:  LDR        R0,=0xFFFFFFFF    // *** EXECUTION STARTS HERE ***
00000004  loop:    LDR        R1,=0x11111        // Turn on all flags
00000008                      CMP        R0,1
0000000C  test1:   BLO        test2                // Branch if R0 < 1 (unsigned)
00000010                      SUB        R1,R1,0x10000    // Did not branch: Turn off LO flag
00000014  test2:   BHI        test3                // Branch if R0 > 1 (unsigned)
00000018                      SUB        R1,R1,0x01000    // Did not branch: Turn off HI flag
0000001C  test3:   BLT        test4                // Branch if R0 < +1 (signed)
00000020                      SUB        R1,R1,0x00100    // Did not branch: Turn off LT flag
00000024  test4:   BGT        test5                // Branch if R0 > +1 (signed)
00000028                      SUB        R1,R1,0x00010    // Did not branch: Turn off GT flag
0000002C  test5:   BEQ        next                 // Branch if R0 == 1
00000030                      SUB        R1,R1,0x00001    // Did not branch: Turn off EQ flag
00000034  next:    ADD        R0,R0,1            // Increment R0
00000038                      B          loop            // and repeat.

                .end

```

Note: The least-significant four hex digits of register R1 will be used to indicate which conditions were satisfied according to the table shown at the right:

R1 contents	LO	HI	LT	GT	EQ
0x00010000	✓				
0x00001000		✓			
0x00000100			✓		
0x00000010				✓	
0x00000001					✓

What is in R0 the 1st time execution arrives at address 00000038₁₆?

R0 (as unsigned decimal)

FFFFFFFF

R0 (as signed decimal)

-1

Which conditions does R1 indicate as true for R0 compared to 1?

LO ☒ EQ ☐ HI ☐LT ☒ EQ ☐ GT ☐

What is in R0 the 2 nd time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 0x111111	R0 (as signed decimal) 1
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input checked="" type="checkbox"/> HI <input type="checkbox"/>	LT <input type="checkbox"/> EQ <input type="checkbox"/> GT <input checked="" type="checkbox"/>
What is in R0 the 3 rd time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 023c9061	R0 (as signed decimal) 37523553
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input type="checkbox"/> HI <input checked="" type="checkbox"/>	LT <input checked="" type="checkbox"/> EQ <input type="checkbox"/> GT <input type="checkbox"/>
What is in R0 the 4 th time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 0024f00d	R0 (as signed decimal) 2420749
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input type="checkbox"/> HI <input checked="" type="checkbox"/>	LT <input type="checkbox"/> EQ <input type="checkbox"/> GT <input checked="" type="checkbox"/>

Getting ready: Now use the simulator to collect the following information and compare to your earlier answers.

- Click [here](#) to open a browser for the ARM instruction simulator with pre-loaded code.
- In the “Disassembly” window, click in the grey area left of the ADD instruction. The red dot (●) is a breakpoint where the simulation will pause *before* executing this instruction.

Notes:

- The BLO instruction in the “Editor” window will appear as an equivalent BCC instruction in the “Disassembly window.
- You can change the number format in the “Settings” window between hex, unsigned decimal and signed decimal as needed.

Step 1: Press F3 exactly once to run the simulation and stop at the breakpoint.

What is in R0 the 1 st time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 0x111111	R0 (as signed decimal) 1
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input type="checkbox"/> HI <input type="checkbox"/>	LT <input type="checkbox"/> EQ <input type="checkbox"/> GT <input type="checkbox"/>

Step 2: Press F3 exactly once to run the simulation and stop at the breakpoint.

What is in R0 the 2 nd time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 023c9061	R0 (as signed decimal) 37523553
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input type="checkbox"/> HI <input type="checkbox"/>	LT <input type="checkbox"/> EQ <input type="checkbox"/> GT <input type="checkbox"/>

Step 3: Press F3 exactly once to run the simulation and stop at the breakpoint.

What is in R0 the 3 rd time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 0024f00d	R0 (as signed decimal) 2420749
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input type="checkbox"/> EQ <input type="checkbox"/> HI <input type="checkbox"/>	LT <input type="checkbox"/> EQ <input type="checkbox"/> GT <input type="checkbox"/>

Step 4: Press F3 exactly once to run the simulation and stop at the breakpoint.

What is in R0 the 4 th time execution arrives at address 00000038 ₁₆ ?	R0 (as unsigned decimal) 60432ca6	R0 (as signed decimal) 4402854
Which conditions does R1 indicate as true for R0 compared to 1?	LO <input checked="" type="checkbox"/> EQ <input type="checkbox"/> HI <input type="checkbox"/>	LT <input checked="" type="checkbox"/> EQ <input type="checkbox"/> GT <input type="checkbox"/>