# Stephanie Wang

## Education

- Mar 2020 Ph.D. in Mathematics, UCLA, 3.88, Dissertation advisor: Prof. Joseph Teran.
- Jan 2013 B.S. in Mathematics, National Taiwan University, 3.64 magna cum lauda.

## Research Experience

- 2020-present Postdoc under Prof. Albert Chern, UCSD, San Diego, CA.
  - Weird maths with applications in graphics using Houdini and python programming.
- 2019 summer **Summer Exchange under Prof. Johan Gaume**, *EPFL*, Lausanne, Switzerland. Physics-based simulations, post-processing, and data analysis of snow and tire interaction and consulting at the Snow and Avalanche Simulation Laboratory.
  - 2019-2020 **Ph.D. Study under Prof. Wilfrid Gangbo**, *UCLA*, Los Angeles, CA. Regularity theory for minimizers of polyconvex functionals related to Navier-Stokes equation.
  - 2016-2019 **Ph.D Study under Prof. Joseph Teran**, *UCLA*, Los Angeles, CA. Physics-based simulations for animation purposes using C++ programming, convex and nonconvex optimization, numerical PDEs, numerical linear algebra, parallel computing.
  - 2013-2014 Research Assistant under Prof. Wen-Wei Lin, NCTU, Hsinchu, Taiwan. Generalized eigenvalue problems using MATLAB programming.

# Employment

- 2020 Assistant Adjunct Professor, UCLA Math Dept, Los Angeles, CA.

  Teaching Math156 Machine Learning and Math32A Calculus of Several Variables.
- 2019 spring Graduate Student Instructor, UCLA Math Dept, Los Angeles, CA. Teaching Math33A Linear Algebra and Applications.
- 2018 summer **Technology Intern**, Walt Disney Animation Studio, Burbank, CA. R&D for pioneer simulation technology in animated feature film, teaming with FX artists, numerical analysis, continuum mechanics, C++, HDK.
  - 2015-2020 **Teaching Assistant**, *UCLA Math Dept*, Los Angeles, CA.

    Linear algebra and intro to mathematical proofs, undergrad and grad level numerical methods, intro, intermediate, and advanced C++ programming.

#### Skills

- Programming C++, lua, MATLAB, vim, bash, LATEX, Houdini, git, gdb, valgrind, Eigen, tbb, CVX
- Mathematics Optimization, differential equations, scientific computing, and numerical linear algebra.
  - Languages English and Mandarin Chinese bilingual proficiency.

### Selected Publications

- Jul 2021 **Stephanie Wang** and Albert Chern, Computing Minimal Surfaces with Differential Forms, ACM Transactions on Graphics (SIGGRAPH 2021)
- Nov 2019 M. Ding, X. Han, S. Wang, T. Gast, J. Teran, A thermomechanical material point method for baking and cooking, ACM Transactions on Graphics (SIGGRAPH Asia 2019)
- Jul 2019 X. Han, T. Gast, Q. Guo, S. Wang, C. Jiang, J. Teran, A Hybrid Material Point Method for Frictional Contact with Diverse Materials, ACM SIGGRAPH/Eurographics Symposium on Computer Animation
- Jul 2019 S. Wang, M. Ding, T. Gast, L. Zhu, S. Gagniere, C. Jiang, J. Teran, Simulation and Visualization of Ductile Fracture with the Material Point Method, ACM SIG-GRAPH/Eurographics Symposium on Computer Animation (Best Paper)