# Language.CoreErlang.Pretty

```
-- /
-- Module : Language.CoreErlang.Pretty
-- Copyright : (c) Henrique Ferreiro García 2008
    (c) David Castro Pérez 2008
(c) Eric Bailey 2016
-- License : BSD-style (see the file LICENSE)
-- Maintainer : Alex Kropivny <alex.kropivny@gmail.com>
-- Stability : experimental
-- Portability : portable
-- Pretty printer for CoreErlang.
{-# LANGUAGE FlexibleInstances #-}
{-# LANGUAGE TypeSynonymInstances #-}
module Language.CoreErlang.Pretty (
 -- * Pretty printing
 Pretty,
 prettyPrintStyleMode, prettyPrintWithMode, prettyPrint,
  -- * Pretty-printing styles (from -- "Text.PrettyPrint.HughesPJ")
 P.Style(..), P.style, P.Mode(..),
  -- * CoreErlang formatting modes
 PPMode(..), Indent, PPLayout(..), defaultMode) where
                Control.Category
                                           ((<<<))
import
import
                Language.CoreErlang.Syntax
import
                Prelude
                                          hiding (exp)
import qualified Text.PrettyPrint
                                         as P
infixl 5 $$$
```

```
-- / Varieties of layout we can use.
data PPLayout = PPDefault   -- ^ classical layout
              | PPNoLayout -- ^ everything on a single line
  deriving Eq
type Indent = Int
-- | Pretty-printing parameters.
data PPMode = PPMode
  { altIndent :: Indent -- ^ indentation of the alternatives
                             -- in a @case@ expression
                             -- ^ indentation of the declarations
  , caseIndent :: Indent
                             -- in a @case@ expression
  , fundefIndent :: Indent
                             -- ^ indentation of the declarations
                             -- in a function definition
                             -- ^ indentation of the declarations
  , lambdaIndent :: Indent
                             -- in a @lambda@ expression
                             -- ^ indentation of the declarations
  , letIndent
               :: Indent
                             -- in a @let@ expression
                             -- ^ indentation of the declarations
  , letrecIndent :: Indent
                             -- in a @letrec@ expression
  , onsideIndent :: Indent
                             -- ^ indentation added for continuation
                             -- lines that would otherwise be offside
  , layout
                 :: PPLayout -- ^ Pretty-printing style to use
-- | The default mode: pretty-print using sensible defaults.
defaultMode :: PPMode
defaultMode = PPMode { altIndent
                     , caseIndent = 4
                     , fundefIndent = 4
                     , lambdaIndent = 4
                     , letIndent
                     , letrecIndent = 4
                     , onsideIndent = 4
                     , layout = PPDefault
-- | Pretty printing monad
newtype DocM s a = DocM (s -> a)
instance Functor (DocM s) where
  fmap f xs = do x \leftarrow xs; return (f x)
instance Applicative (DocM s) where
 pure
             = return
```

```
(<*>) m1 m2 = do x1 <- m1; x2 <- m2; return (x1 x2)
instance Monad (DocM s) where
  (>>=) = thenDocM
  (>>) = then_DocM
 return = retDocM
{-# INLINE thenDocM #-}
{-# INLINE then DocM #-}
{-# INLINE retDocM #-}
{-# INLINE unDocM
{-# INLINE getPPEnv #-}
thenDocM :: DocM s a -> (a -> DocM s b) -> DocM s b
thenDocM m k = DocM $ (\s -> case unDocM m $ s of a -> unDocM (k a) $ s)
then_DocM :: DocM s a -> DocM s b -> DocM s b
then_DocM m k = DocM $ (\s -> case unDocM m $ s of _ -> unDocM k $ s)
retDocM :: a -> DocM s a
retDocM a = DocM (const a)
unDocM :: DocM s a \rightarrow (s \rightarrow a)
unDocM (DocM f) = f
-- all this extra stuff, just for this one function.
getPPEnv :: DocM s s
getPPEnv = DocM id
-- | The document type produced by these pretty printers uses a 'PPMode'
-- environment.
type Doc = DocM PPMode P.Doc
-- | Things that can be pretty-printed, including all the syntactic objects
-- in "Language.CoreErlang.Syntax".
class Pretty a where
        -- | Pretty-print something in isolation.
        pretty :: a -> Doc
        -- | Pretty-print something in a precedence context.
        prettyPrec :: Int -> a -> Doc
        pretty = prettyPrec 0
        prettyPrec _ = pretty
```

## The pretty printing combinators

```
empty :: Doc
empty = return P.empty

nest :: Int -> Doc -> Doc
nest i m = m >>= return . P.nest i
```

## Literals

```
text :: String -> Doc
text = return . P.text
char :: Char -> Doc
char = return . P.char
integer :: Integer -> Doc
integer = return . P.integer
double :: Double -> Doc
double = return . P.double
-- Simple Combining Forms
-- parens, brackets, braces, quotes, doubleQuotes :: Doc -> Doc
parens, spacedParens, brackets, braces :: Doc -> Doc
            d = d >>= return . P.parens
parens
spacedParens \ d = d >>= return \ . \ ((P.text "( " P.<>) <<< (P.<> P.text " )"))
brackets d = d \gg return. P.brackets
braces
            d = d >>= return . P.braces
```

#### Constants

```
comma :: Doc
comma = return P.comma
```

#### **Combinators**

```
-- (<>),(<+>),($$),($+$):: Doc -> Doc -> Doc (<>),(<+>),($$):: Doc -> Doc -> Doc aM <> bM = do { a <- aM; b <- bM; return $ a P.<> b } aM <+> bM = do { a <- aM; b <- bM; return $ a P.<+> b } aM $$ bM = do { a <- aM; b <- bM; return $ a P.$$ b }
```

```
-- aM $+$ bM = do { a <- aM; b <- bM; return $ a P.$+$ b}

-- hcat, hsep, vcat, sep, cat, fsep, fcat :: [Doc] -> Doc
hcat, hsep, vcat, sep, fsep :: [Doc] -> Doc
hcat dl = sequence dl >>= return . P.hcat
hsep dl = sequence dl >>= return . P.vcat
sep dl = sequence dl >>= return . P.sep

-- cat dl = sequence dl >>= return . P.cat
fsep dl = sequence dl >>= return . P.fsep

-- fcat dl = sequence dl >>= return . P.fcat
```

## Some More

```
-- Yuk, had to cut-n-paste this one from Pretty.hs
punctuate :: Doc -> [Doc] -> [Doc]
punctuate _ [] = []
punctuate p (d1:ds) = go d1 ds
 where
   go d []
              = [d]
    go d (e:es) = (d \Leftrightarrow p) : go e es
-- | render the document with a given style and mode.
renderStyleMode :: P.Style -> PPMode -> Doc -> String
renderStyleMode ppStyle ppMode d = P.renderStyle ppStyle . unDocM d $ ppMode
-- / pretty-print with a given style and mode.
prettyPrintStyleMode :: Pretty a => P.Style -> PPMode -> a -> String
prettyPrintStyleMode ppStyle ppMode = renderStyleMode ppStyle ppMode . pretty
-- / pretty-print with the default style and a given mode.
prettyPrintWithMode :: Pretty a => PPMode -> a -> String
prettyPrintWithMode = prettyPrintStyleMode P.style
-- | pretty-print with the default style and 'defaultMode'.
prettyPrint :: Pretty a => a -> String
prettyPrint = prettyPrintWithMode defaultMode
```

# Pretty-Print a Module

```
instance Pretty Module where
  pretty (Module m (ModHeader exports attrs) fundefs) =
   topLevel (ppModuleHeader m exports attrs) (map pretty fundefs)
```

### Module Header

```
ppModuleHeader :: Atom -> Exports -> [(Atom,Const)] -> Doc
ppModuleHeader m exports attrs = myFsep
 , text "attributes" <+> bracketList (map ppAssign attrs)
instance Pretty FunName where
 pretty (name,arity) = pretty name <> char '/' <> integer arity
instance Pretty Const where
 pretty (CLit 1) = pretty 1
 pretty (CTuple 1) = ppTuple 1
 pretty (CList 1) = pretty 1
Declarations
instance Pretty FunDef where
 pretty (FunDef function exp) =
   (pretty function <+> char '=') $$$ ppBody fundefIndent [pretty exp]
Expressions
instance Pretty Literal where
 pretty (LChar c) = char c
 pretty (LString s) = text (show s)
 pretty (LInt i) = integer i
 pretty (LFloat f) = double f
 pretty (LAtom a) = pretty a
                   = bracketList [empty]
 pretty LNil
instance Pretty Atom where
 pretty (Atom a) = char '\'' <> text a <> char '\''
instance Pretty Exps where
 pretty (Exp e)
                        = pretty e
 pretty (Exps (Constr e)) = angleList (map pretty e)
 pretty (Exps (Ann e cs)) = spacedParens $
   angleList (map pretty e) $$$ ppAnn cs
instance Pretty Exp where
 pretty (Var v) = text v
                = pretty 1
 pretty (Lit 1)
```

```
pretty (FunName f) = pretty f
  pretty (App e exps) = text "apply" <+> pretty e <> parenList (map pretty exps)
 pretty (ModCall (e1,e2) exps) =
    sep [ text "call" <+> pretty e1 <> char ':' <> pretty e2
        , parenList (map pretty exps)
 pretty (Fun vars e) =
    sep [ text "fun " <> parenList (map pretty vars) <+> text "->"
        , ppBody lambdaIndent [pretty e]
 pretty (Seq e1 e2) = sep [text "do", pretty e1, pretty e2]
 pretty (Let (vars,e1) e2) =
    text "let" <+> angleList (map text vars) <+> char '='
    <+> pretty e1 $$$ text "in" <+> pretty e2
 pretty (Letrec fundefs e) =
    sep [ text "letrec" <+> ppBody letrecIndent (map pretty fundefs)
        , text "in", pretty e
  pretty (Case e alts) = sep [text "case", pretty e, text "of"]
                         $$$ ppBody caseIndent (map pretty alts)
                         $$$ text "end"
 pretty (Tuple exps)
                         = braceList $ map pretty exps
 pretty (List 1)
                         = pretty 1
  pretty (PrimOp a exps) = text "primop" <+>
                          pretty a <> parenList (map pretty exps)
 pretty (Binary bs)
                         = char '#' <> braceList (map pretty bs) <> char '#'
 pretty (Try e (vars1,exps1) (vars2,exps2)) =
   text "try"
    $$$ ppBody caseIndent [pretty e]
    $$$ text "of" <+> angleList (map text vars1) <+> text "->"
    $$$ ppBody altIndent [pretty exps1]
    $$$ text "catch" <+> angleList (map text vars2) <+> text "->"
    $$$ ppBody altIndent [pretty exps2]
 pretty (Rec alts tout) =
    text "receive"
    $$$ ppBody caseIndent (map pretty alts)
    $$$ text "after"
    $$$ ppBody caseIndent [pretty tout]
 pretty (Catch e) = sep [text "catch", pretty e]
instance Pretty a => Pretty (List a) where
  pretty (L 1)
               = bracketList $ map pretty 1
 pretty (LL h t) = brackets . hcat $
   punctuate comma (map pretty h) ++ [char '|' <> pretty t]
instance Pretty Clause where
  pretty (Clause pats guard exps) =
```

```
myFsep [pretty pats, pretty guard <+> text "->"]
    $$$ ppBody altIndent [pretty exps]
instance Pretty Pats where
 pretty (Pat p) = pretty p
 pretty (Pats p) = angleList (map pretty p)
instance Pretty Pat where
 pretty (PVar v)
                     = text v
 pretty (PLit 1)
                    = pretty 1
 pretty (PTuple p) = braceList $ map pretty p
 pretty (PList 1) = pretty 1
 pretty (PBinary bs) = char '#' <> braceList (map pretty bs) <> char '#'
 pretty (PAlias a) = pretty a
instance Pretty Alias where
pretty (Alias v p) = ppAssign (Var v,p) -- FIXME: hack!
instance Pretty Guard where
 pretty (Guard e) = text "when" <+> pretty e
instance Pretty Timeout where
 pretty (Timeout e1 e2) =
   pretty e1 <+> text "->" $$$ ppBody altIndent [pretty e2]
instance Pretty a => Pretty (BitString a) where
 pretty (BitString e es) =
   text "#<" <> pretty e <> char '>' <> parenList (map pretty es)
Annotations
instance Pretty a => Pretty (Ann a) where
  pretty (Constr a) = pretty a
 pretty (Ann a cs) = spacedParens (pretty a $$$ ppAnn cs)
instance Pretty VarName where
 pretty = text
Pretty printing utilities
angles :: Doc -> Doc
angles p = char '<' <> p <> char '>'
angleList, braceList, bracketList, parenList, commaSep :: [Doc] -> Doc
```

```
angleList
            = angles
                           . commaSep
braceList
            = braces
                           . commaSep
bracketList = brackets
                           . commaSep
parenList = parens
                            . commaSep
commaSep
            = myFsepSimple . punctuate comma
-- | Monadic PP Combinators -- these examine the env
topLevel :: Doc -> [Doc] -> Doc
topLevel header dl = do e <- fmap layout getPPEnv
                        let s = case e of
                                   PPDefault -> header $$ vcat dl
                                   PPNoLayout -> header <+> hsep dl
                        s $$$ text "end"
ppAssign :: (Pretty a, Pretty b) => (a,b) -> Doc
ppAssign (a,b) = pretty a <+> char '=' <+> pretty b
ppTuple :: Pretty a => [a] -> Doc
ppTuple t = braceList (map pretty t)
ppBody :: (PPMode -> Int) -> [Doc] -> Doc
ppBody f dl = do e <- fmap layout getPPEnv
                 i <- fmap f getPPEnv</pre>
                 case e of
                   PPDefault -> nest i . vcat $ dl
                            -> hsep dl
($$$) :: Doc -> Doc -> Doc
a $$$ b = layoutChoice (a $$) (a <+>) b
myFsepSimple :: [Doc] -> Doc
myFsepSimple = layoutChoice fsep hsep
Same, except that continuation lines are indented, which is necessary to avoid
triggering the offside rule.
myFsep :: [Doc] -> Doc
myFsep = layoutChoice fsep' hsep
 where
    fsep' []
                 = empty
    fsep' (d:ds) = do e <- getPPEnv</pre>
                      let n = onsideIndent e
                      nest n (fsep (nest (-n) d:ds))
layoutChoice :: (a -> Doc) -> (a -> Doc) -> a -> Doc
layoutChoice a b dl = do e <- getPPEnv</pre>
                          if layout e == PPDefault
```

```
then a dl
else b dl
```

```
ppAnn :: (Pretty a) => [a] -> Doc
ppAnn cs = text "-|" <+> bracketList (map pretty cs)
```