

Language.CoreErlang.Parser

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-- /
-- Module      : Language.CoreErlang.Parser
-- Copyright   : (c) Henrique Ferreira García 2008
--              (c) David Castro Pérez 2008
--              (c) Eric Bailey 2016
-- License     : BSD-style (see the file LICENSE)
--
-- Maintainer  : Alex Kropivny <alex.kropivny@gmail.com>
-- Stability   : experimental
-- Portability : portable
--
-- CoreErlang parser.
-- <http://www.it.uu.se/research/group/hipe/cerl/>
-----

module Language.CoreErlang.Parser (
  -- * Lexical definitions
  sign, digit,
  uppercase, lowercase, inputchar, control, space, namechar,
  escape,
  octaldigit, octal, ctrlchar, escapechar,
  -- * Terminals
  integer, float, atom, echar, estring, variableName,
  -- * Non-terminals
  annotatedModule, module_, moduleHeader, exports, attributes, moduleAttribute,
  funDef, funName, fun, constant, literal, nil, variables,
  ecase, clause, guard, letrec, app, modCall, primOpCall, etry,
  receive, timeout, eseq, ecatch,
  -- * Static semantics
  -- ** Annotations
  annotation, annotated,
  -- ** Module definitions
  parseModule,
  -- * Parse Error (from -- "Text.Parsec")
  ParseError
)
```

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) where

import      Language.CoreErlang.Syntax

import      Prelude                                hiding (exp)

import      Control.Monad                          (liftM)
import      Data.Char                              (chr, isControl)
import      Numeric                                (readOct)

import      Text.Parsec.Char                       (char, lower, noneOf,
                                                    oneOf, satisfy, upper)

import qualified Text.Parsec.Char                   as PChar
import      Text.ParserCombinators.Parsec          (ParseError, Parser,
                                                    choice, count, eof,
                                                    many, many1, option,
                                                    parse, try, (<|>))

import      Text.ParserCombinators.Parsec.Language
import      Text.ParserCombinators.Parsec.Token    (TokenParser,
                                                    makeTokenParser)

import qualified Text.ParserCombinators.Parsec.Token as Token

```

Grammar

Lexical definitions

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sign ::= +|-
digit ::= 0|1|...|9
uppercase ::= A | ... | Z | \u00c0 | ... | \u00d6 | \u00d8 | ... | \u00de
lowercase ::= a | ... | z | \u00df | ... | \u00f6 | \u00f8 | ... | \u00ff
inputchar ::= any character except CR and LF
control ::= \u0000 | ... | \u001f
space ::= \u0020
namechar ::= uppercase | lowercase | digit | @ | _
escape ::= \ (octal | (~ ctrlchar) | escapechar)
octaldigit ::= 0 | 1 | ... | 7
octal ::= octaldigit(octaldigitoctaldigit*)?
ctrlchar ::= \u0040 | ... | \u005f
escapechar ::= b | d | e | f | n | r | s | t | v | " | ' | \
sign, digit :: Parser Char

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sign = oneOf "+-"
digit = PChar.digit

uppercase, lowercase, inputchar, control, space, namechar :: Parser Char
uppercase = upper
lowercase = lower
inputchar = noneOf "\n\r"
control = satisfy isControl
space = char ' '
namechar = uppercase <|> lowercase <|> digit <|> oneOf "@_"

escape :: Parser Char
escape = char '\\ ' >> (octal <|> ctrl <|> escapechar)
  where
    ctrl :: Parser Char
    ctrl = char '^' >> ctrlchar

octaldigit, octal, ctrlchar, escapechar :: Parser Char
octaldigit = oneOf "01234567"
octal = do chars <- tryOctal
         let [(o, _)] = readOct chars
         return (chr o)
  where
    tryOctal :: Parser [Char]
    tryOctal = choice [ try (count 3 octaldigit)
                       , try (count 2 octaldigit)
                       , try (count 1 octaldigit)
                       ]

ctrlchar = satisfy (`elem` ['\x0040'..' \x005f'])
escapechar = oneOf "bdefnrstv\\'\""

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Terminals

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-- / > Integer (i):
-- >   sign? digit+
integer :: Parser Integer
integer = do i <- positive <|> negative <|> decimal
           whiteSpace -- TODO: buff
           return $ i
  where
    positive :: Parser Integer
    positive = char '+' >> decimal
    negative :: Parser Integer
    negative = char '-' >> decimal >>= return . negate

-- / > Float:

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-- >    sign? digit+ . digit+ ((E | e) sign? digit+)?
float :: Parser Double
float = Token.float lexer

atom :: Parser Atom
atom = do _ <- char '\\'
--      ((inputchar except control and \ and ')/escape)*
--      inputchar = noneOf "\n\r"
a <- many (noneOf "\n\r\\'")
_ <- char '\\'
whiteSpace -- TODO: buff
return $ Atom a

echar :: Parser Literal
-- char = $((inputchar except control and space and \)/escape)
echar = do _ <- char '$'
c <- noneOf "\n\r\\ " <|> escape
whiteSpace -- TODO: buff
return $ LChar c

estring :: Parser Literal
-- string = "((inputchar except control and \\ and \")/escape)*"
estring = do _ <- char '"'
s <- many $ noneOf "\n\r\\\""
_ <- char '"'
return $ LString s

variableName :: Parser VarName
-- variable = (uppercase | (_ namechar)) namechar*
variableName = identifier

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Non-terminals

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annotatedModule :: Parser (Ann Module)
annotatedModule = annotated module_

module_ :: Parser Module
module_ = do reserved "module"
name <- atom
header <- moduleHeader
fundefs <- many funDef
reserved "end"
return $ Module name header fundefs

moduleHeader :: Parser ModHeader
moduleHeader = do funs <- exports

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        attrs <- attributes
        return $ ModHeader funs attrs

exports :: Parser [FunName]
exports = brackets $ commaSep funName

attributes :: Parser Attributes
attributes = reserved "attributes" *> brackets (commaSep moduleAttribute)

moduleAttribute :: Parser ModAttribute
moduleAttribute = do a <- atom
                    _ <- symbol "="
                    c <- constant
                    return (a,c)

funDef :: Parser FunDef
funDef = do name <- annotated funName
            _   <- symbol "="
            body <- annotated fun
            return $ FunDef name body

funName :: Parser FunName
funName = do a <- atom
            _ <- char '/'
            i <- decimal
            whiteSpace -- TODO: buff
            return (a,i)

fun :: Parser Exp
fun = do reserved "fun"
        vars <- parens $ commaSep (annotated variableName)
        _   <- symbol "->"
        expr <- expression
        return $ Fun vars expr

constant :: Parser Const
constant = liftM CLit  (try literal) <|>
          liftM CTuple (tuple constant) <|>
          liftM CList  (elist constant)

literal :: Parser Literal
literal = try (liftM LFloat float) <|> liftM LInt integer <|>
          liftM LAtom atom <|> nil <|> echar <|> estring

nil :: Parser Literal
nil = brackets (return LNil)

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pattern :: Parser Pat
pattern = liftM PAlias (try alias) <|> liftM PVar variableName <|>
      liftM PLit (try literal) <|> liftM PTuple (tuple pattern) <|>
      liftM PList (elist pattern) <|> liftM PBinary (ebinary pattern)

alias :: Parser Alias
alias = do v <- variableName
          _ <- symbol "="
          p <- pattern
          return $ Alias v p

patterns :: Parser Pats
patterns = liftM Pat pattern <|> liftM Pats (angles $ commaSep pattern)

expression :: Parser Exps
expression = try (liftM Exps (annotated $ angles $ commaSep (annotated sexpression))) <|>
      liftM Exp (annotated sexpression)

sexpression :: Parser Exp
sexpression = app <|> ecatch <|> ecase <|> elet <|>
      liftM FunName (try funName) {- because of atom -} <|>
      fun <|> letrec <|> liftM Binary (ebinary expression) <|>
      liftM List (try $ elist expression) {- because of nil -} <|>
      liftM Lit literal <|> modCall <|> primOpCall <|> receive <|>
      eseq <|> etry <|> liftM Tuple (tuple expression) <|>
      liftM Var variableName

tuple :: Parser a -> Parser [a]
tuple = braces . commaSep

elist :: Parser a -> Parser (List a)
elist a = brackets $ list a

list :: Parser a -> Parser (List a)
list x = do xs <- commaSep1 x
          option (L xs) (do _ <- symbol "|"
                           t <- x
                           return $ LL xs t)

ebinary :: Parser a -> Parser [BitString a]
ebinary p = do _ <- symbol "#"
              bs <- braces (commaSep (bitstring p))
              _ <- symbol "#"
              return bs

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bitstring :: Parser a -> Parser (BitString a)
bitstring p = do _ <- symbol "#"
                 e0 <- angles p
                 es <- parens (commaSep expression)
                 return $ BitString e0 es

elet :: Parser Exp
elet = do reserved "let"
          vars <- variables
          _ <- symbol "="
          e1 <- expression
          _ <- symbol "in"
          e2 <- expression
          return $ Let (vars,e1) e2

variables :: Parser [VarName]
variables =
  do { v <- variableName; return [v] } <|> angles (commaSep variableName)

ecase :: Parser Exp
ecase = do reserved "case"
          exp <- expression
          reserved "of"
          alts <- many1 (annotated clause)
          reserved "end"
          return $ Case exp alts

clause :: Parser Clause
clause = do pat <- patterns
          g <- guard
          _ <- symbol "->"
          exp <- expression
          return $ Clause pat g exp

guard :: Parser Guard
guard = do reserved "when"
          e <- expression
          return $ Guard e

letrec :: Parser Exp
letrec = do reserved "letrec"
          defs <- many funDef
          reserved "in"
          e <- expression
          return $ Letrec defs e

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app :: Parser Exp
app = do reserved "apply"
      e1 <- expression
      eN <- parens $ commaSep expression
      return $ App e1 eN

modCall :: Parser Exp
modCall = do reserved "call"
            e1 <- expression
            _ <- symbol ":"
            e2 <- expression
            eN <- parens $ commaSep expression
            return $ ModCall (e1, e2) eN

primOpCall :: Parser Exp
primOpCall = do reserved "primop"
               a <- atom
               e <- parens $ commaSep expression
               return $ PrimOp a e

etry :: Parser Exp
etry = do reserved "try"
        e1 <- expression
        reserved "of"
        v1 <- variables
        _ <- symbol "->"
        e2 <- expression
        reserved "catch"
        v2 <- variables
        _ <- symbol "->"
        _ <- expression
        return $ Try e1 (v1,e1) (v2,e2)

receive :: Parser Exp
receive = do reserved "receive"
           alts <- many $ annotated clause
           to <- timeout
           return $ Rec alts to

timeout :: Parser Timeout
timeout = do reserved "after"
           e1 <- expression
           _ <- symbol "->"
           e2 <- expression
           return $ Timeout e1 e2

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eseq :: Parser Exp
eseq = do reserved "do"
        e1 <- expression
        e2 <- expression
        return $ Seq e1 e2

ecatch :: Parser Exp
ecatch = do reserved "catch"
          e <- expression
          return $ Catch e

annotation :: Parser [Const]
annotation = do _ <- symbol "-|"
               cs <- brackets $ many constant
               return cs

annotated :: Parser a -> Parser (Ann a)
annotated p = parens (Ann <$> p <*> annotation) <|> Constr <$> p

lexer :: TokenParser ()
lexer = makeTokenParser
      (emptyDef {
        -- commentStart = "",
        -- commentEnd = "",
        commentLine = "%%",
        -- nestedComments = True,
        identStart = upper <|> char '_',
        identLetter = namechar
        -- opStart,
        -- opLetter,
        -- reservedNames,
        -- reservedOpNames,
        -- caseSensitive = True,
      })

angles, braces, brackets :: Parser a -> Parser a
angles    = Token.angles    lexer
braces    = Token.braces    lexer
brackets  = Token.brackets  lexer

commaSep, commaSep1 :: Parser a -> Parser [a]
commaSep  = Token.commaSep  lexer
commaSep1 = Token.commaSep1 lexer

decimal :: Parser Integer

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decimal = Token.decimal lexer

identifier :: Parser String
identifier = Token.identifier lexer

parens :: Parser a -> Parser a
parens = Token.parens lexer

reserved :: String -> Parser ()
reserved = Token.reserved lexer

symbol :: String -> Parser String
symbol = Token.symbol lexer

whiteSpace :: Parser ()
whiteSpace = Token.whiteSpace lexer

-- / Parse of a string, which should contain a complete CoreErlang module
parseModule :: String -> Either ParseError (Ann Module)
parseModule input = parse (do whiteSpace
                               x <- annotatedModule
                               eof
                               return x) "" input

```