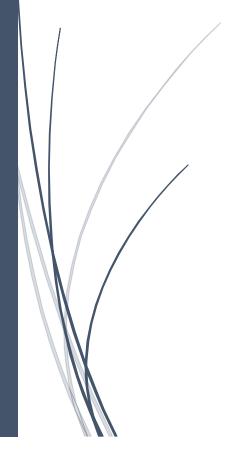
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# TableSmart: Vision Document



Yifang Wang Logan Medford Lou Alexander Salvador Yesol Lee SOFTWARE METHODOLOGIES SECTION 4 **Revision History** 

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DATE	VERSION	DESCRIPTION
01/25/2017	0.1	1 <sup>st</sup> Draft
01/30/2017	0.2	2 <sup>nd</sup> Draft
02/02/2017	0.3	3 <sup>rd</sup> Draft
02/06/2017	0.4	4 <sup>th</sup> Draft
02/15/2017	0.5	5 <sup>th</sup> Draft
02/16/2017	0.6	Final Part A
03/22/2017	0.7	Part B
03/23/2017	0.8	B 1.1

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#### **Problem Description**

Working in a restaurant can be very demanding depending on location and business traffic – having to deal with all the reservations and table seating can be very hectic and chaotic if left unsupervised. Hosts and hostesses are responsible for monitoring reservations, tables and seating allocation within the restaurant. SIR Corp's Jack Astor's is a widely popular restaurant, often having a full house especially throughout patio season. However, Jack's is currently facing a problem due to a primitive reservation system and a lack of dependable table tracking system implementation. Due to lack of proper communication channels, table wait times have been an ongoing problem, affecting the overall customer satisfaction of the guests, as well as adding stress to the front of house team.

It is recommended that a new system be developed and deployed make reservations and table tracking an easier and smoother for both guests and staff alike. This system should be deployed on portable devices such as tablets and smartphones.

#### **System Capabilities**

The new system is capable of:

- Real-time table and section status tracking.
- Table addition/merge option for parties 6 or more.
- Clear table option after resetting a table.
- Reservation record input based on phoned reservations.
- Alert host of booked reservation 2 hours prior to event.
- Table queue tracking list
  - o Add/Remove guest name
  - o Set queue timer to ensure that wait time is of acceptable length.
- Storing and generating statistic reports on wait time and table turnovers.

#### **Business Benefits**

It is anticipated that deploying this new system will provide the following benefits for the

#### restaurant:

- More organized tables and sections thereby providing smoother transition between tables.
- More communication between Front of House and Back of House teams thereby elevating overall guest experience.
- Reservation system integration creates a more structured work flow for hosts and managers thereby greatly reducing work environment stress.

#### **Business Related Questions**

No	Stake- holder	Question	Answer
1.	Owner	How much is you budget?	\$30,000
2.	Owner	How long you want this project to be done?	3 months.
3. 0		Reservation error:	
3.	FoH	We will associate with the	The host should call the manager
1	manager	reservation system, but what if there	immediately, and manager will
		isn't a reservation in the system?	make decision there's nothing the
			system would help.
3.	FoH	Do you need a recording feature for	Yes, a small one, to keep issued
2	manager	these errors?	time, manager's name, and order
			list number. It should be done in one
			or two steps (staff card tap or click &
			staff number received). This only for
			matching the detailed record in
			order system. It doesn't need to
			contain more features.
<i>4.</i> 0		Queue list	

4.	Host Host	Do you want the queue list part on the interface? Or you want it show up only when you click the feature button?  Do you want the queue only show	I prefer a foldable GUI for this feature, so we can keep it with tables view when needed, and fold it when it's not useful.  Yes. Sort by "table for 2", "table for
2		the first name for each table size?	4", and "table for more (with specific numbers)".
<i>4.</i> 3	Host	When you create a name to the list, do you want to organize it (to appropriate list) automatically or manually?	Automatically.
4.	Host	Do you want a number present how many names under this table size on the interface? Like "Queue of table for 2 (XX waiting)".	Yes.
5. 0		Merge table	
5. 1	FoH manager & Host	Do you have a preference for how to merge tables? A button around table picture or a feature when you click a table to assign?	The second one, click a table then it will bump up options "assign", "merge", and "unmerge" to in case guests want to move.
5. 2	FoH manager & Host	How do you want to unmerge a table after the guest left? Do you want host to do that or the busser?	It should automatically unmerge after busser reset table to system.
6.	Owner & Managers	What device do you wish to implement the system on?	IPad and/or tablet
7.	Bussers & Servers	Do you wish to integrate table availability system with smartphones?	Yes, for easy access and real-time update.

#### **Activity Diagrams**

#### **Workflow List:**

- Table Merge/Addition
- Table Availability
- Guest Seating
- Reservation Assignment
- Table Queueing System
- Report Ad hoc System

We have selected to provide an activity and workflow diagram to the following three:

Guest Seating, Table Availability and Table Queueing systems.

#### **Guest Seating**

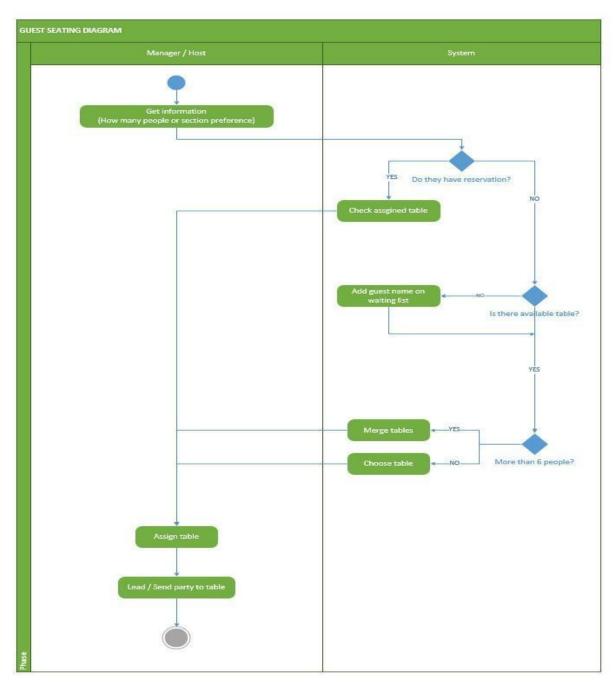
#### **Description**

The guest seating system involves the host or manager to interact with guests taking in information in regards to reservations, party number and seating preferences which are vital in assessing and assigning table arrangements for guests.

#### 1.0 Guest Seating Activity Diagram

- 1.1 Acquire table-related information. (e.g. how many people, section preference)
- 1.2 Check system for open section and available tables.
  - 1.2.1 If the party is greater than 6:
    - 1.2.1.1 Add/Merge tables
  - 1.2.2 If there are no available tables
    - 1.2.2.1 Add guest name on queue list until a table is free
- 1.3 Assign table to guest party
- 1.4Lead/Send party to table
- 1.5 Go back to station

## **Guest Seating Workflow Diagram:**



#### Table Availability System

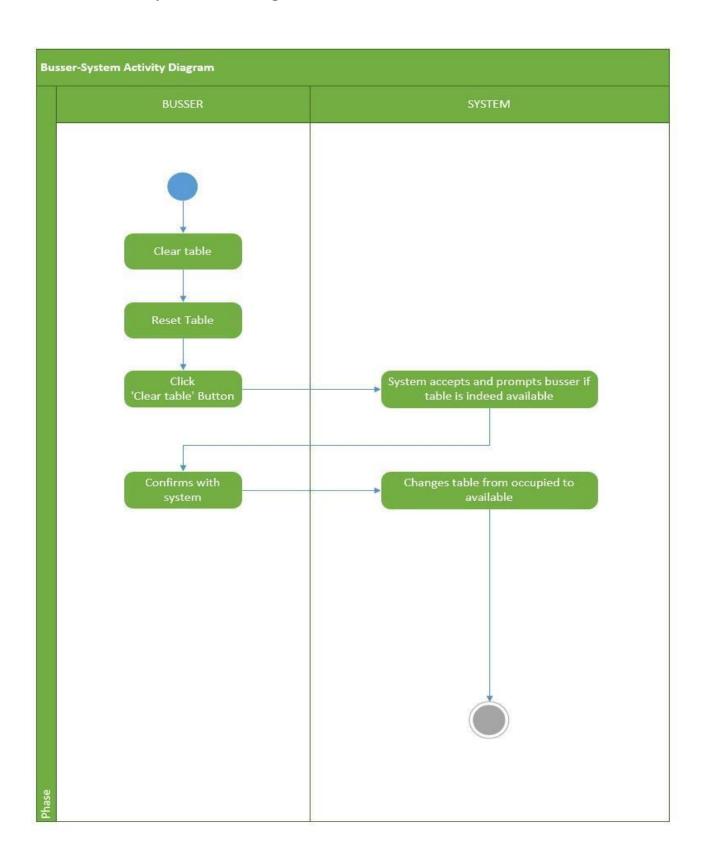
#### **Description**

The table availability system is used for table resetting. This is when a busser clears up and resets a table which goes from occupied to available in the TableSmart system.

#### 2.0 Table Availability Activity Diagram

- 2.1 Clear everything on table
- 2.2 Prepare table
- 2.3 Choose 'clear table' option
- 2.4 System prompts and validates table availability
- 2.5 Busser confirms with system
- 2.6 System changes status from occupied to available

#### **Table Availability Workflow Diagram:**



#### Table Queueing System

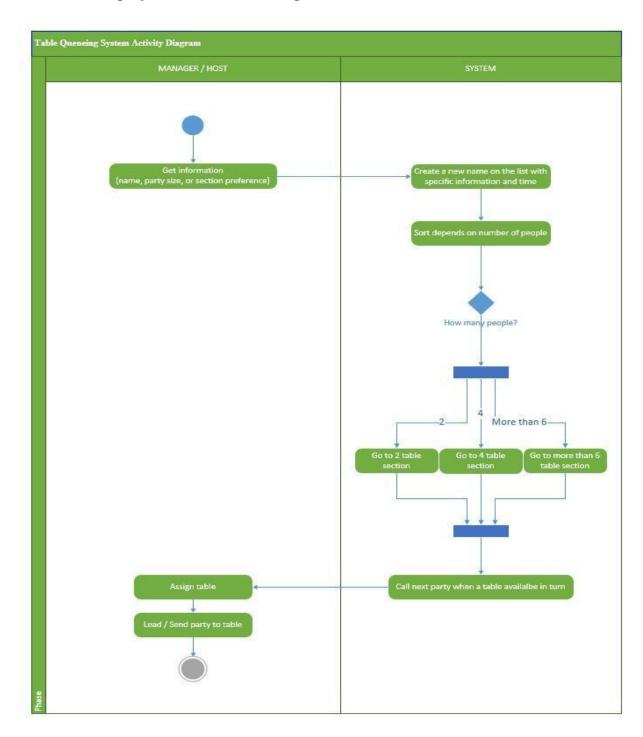
#### **Description**

This system is responsible for creating and keeping track of guests in queue for the next available table

#### 3.0 Table Queueing System Activity Diagram

- 3.1 Host/Manager takes in name, party size and section preference
  - 3.1.1 Create a new name on the list with specific information and time
- 3.2 System records name and party size
- 3.3 System then sorts the party under the appropriate wait list. (e.g Table for 2, 4, or more)
- 3.4 System notifies host/manager of the next person in queue

## **Table Queueing System Workflow Diagram**



## Use Case Model

Table 1: Actor-Goal Use Case \*

No	USERS' ROLES/ACTORS	GOAL USE CASES
1	Host/FoH Manager	Add reservation
		Modify reservation
		Cancel reservation
		Check available tables
		Add table waiting list
		Modify table waiting list
		Delete table waiting list
		Assign table
		Merge table
		Clear table
2	Busser	Reset table

Table 2: Goal Use Case Description

No	GOAL USE CASES	USE CASE DESCRIPTIONS
1	Add reservation	Host/FoH manager receive reservation request from
		guest (phone call or in person) and create a guest
		record into reservation system: reservation time, group
		size, seating preference, guest name, phone number,
		secondary phone number(optional); system confirms
		reservation.
2	Modify reservation	Host/FoH manager search reservation record with guest
		name and/or phone number and modify the reservation
		information; system confirms and updates the reservation
		record.
3	Cancel reservation	Host/FoH manager search reservation record with guest
		name and/or phone number; system confirms and delete
		the reservation record.

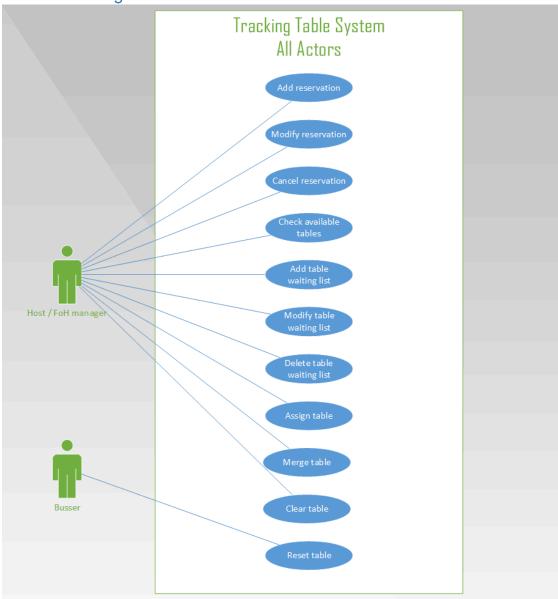
5	Check available tables  Add table waiting list	Host/FoH manager checks for available table in system based on the guest's information (group size, seating preference); system returns a list of appropriate available tables, separated into two sections: preferred and generic.  Host/FoH manager add guest into appropriate waiting list
		with name, group size, and phone number.  *Assuming guest don't have any seating preference when they are waiting for a table.
6	Modify table waiting list	Host/FoH manager select list item with guest name and/or phone number then modify the waiting list information (name, phone number, group size); system confirms and updates the record; if group size changed, assign it to appropriate list based on its current size and ticket issued time.
7	Delete table waiting list	Host/FoH manager select list item with guest name and/or phone number then deletes guest record from the waiting list.
8	Merge table	Host/FoH manager combines two or more available tables as one table on the system.
9	Assign table	Host/FoH manager assigns an available table to a guest.  If table assigned with reservation or waiting record, remove that record from system.
10	Clear table	Host/FoH manager remove current table information and merge data; only available before order input.
11	Reset table	Busser changes table status from table occupied to available, merge data automatically removed.

#### Table 3

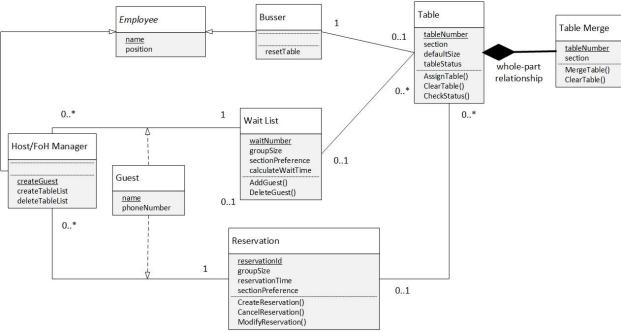
-- One for each sub system/Module followed by a Use Case Diagram

No	GOAL USE CASE	USERS ROLE/ACTORS
1	Add reservation	Host/FoH manager
2	Modify reservation	Host/FoH manager
3	Cancel reservation	Host/FoH manager
4	Check available table	Host/FoH manager
5	Add table waiting list	Host/FoH manager
6	Modify table waiting list	Host/FoH manager
7	Delete table waiting list	Host/FoH manager
8	Assign table	Host/FoH manager
9	Merge table	Host/FoH manager
10	Clear table	Host/FoH manager
11	Reset table	Busser

Use Case Diagram







#### Multiplicity Descriptions:

For one Host there is 0 to many Guest.

There needs to be one Guest to 0 to many Reservation.

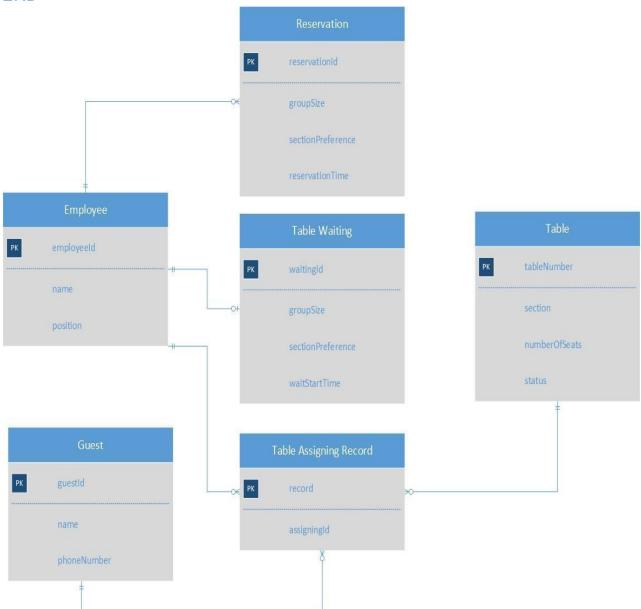
There can be up to 1 Reservations for zero or more Tables

One Busser can have up to one table.

There can be up to one waitlist for multiple tables.

There can be up to one Guest on a wait List.

#### **ERD**



## Fully Developed Users' Story

Add reservation

Use case name:	Add reservation	
Scenario:	Add reservation with guest information on system	
Triggering event:	Guest requests reservation	
Brief description:	Host/FoH Manager put guest's information such as name,	
	contact number, party size, available timeand so on	
Actors:	9	
Related use	Modify reservation, Cancel reservation	
cases:		
Stakeholders:	Host / FoH Manager	
Preconditions:	Request reservation from guest must be available	
Postconditions:	Guest information (name, contact number, available time etc)	
	must be created and saved	
	information must be associated with Guest.	
Flow of activities:	Actor System	
	1. Host / FoH Manager 1.1 System creates a new	
	turns on reservation reservation system 1.2 System prompts for guest	
	name and contact number	
	name and contact named	
	2.1 System writes guest's	
	2. Host / FoH Manager puts name and contact number in	
	guest's name and reservation	
	contact number 2.2 System prompts for party	
	size and available time	
	2 Heat / Fold Manager puts of 4.0 to the state of the sta	
	3. Host / FoH Manager puts 3.1 System writes party size guest's party size and and available time in	
	a vallable time	
	reservation	
	3.2 System makes the	
	guest's reservation.	
Exception	2.1 Guest doesn't have contact number	
conditions:		
conunions.	o. i / iii table is fall at the time	

## Add table waiting list

Use case name: Add table waiting list

Scenario:	Add guests in table waiting list when table is full		
Triggering event:	After guest request table, when there is no available table		
Brief description:	If there is no table, enter waiting list system. Add guest's		
•	information (name, contact, a	information (name, contact, and party size)	
Actors:	Host / FoH Manager		
Related use	Request table and Check ava	nilable tables	
cases:			
Stakeholders:	Host / FoH Manager		
Preconditions:	Guest must exist		
	<ul> <li>Request table must be a</li> </ul>		
	<ul> <li>Available tables must no</li> </ul>	exist	
D4			
Postconditions:	<ul> <li>Guest information (name be created and saved</li> </ul>	e, contact number, party size) must	
	<ul> <li>Waiting list is created an</li> </ul>	d associated with table	
	information must be assorted and the inform		
Flow of activities:	Actor	System	
	<ol> <li>Guest request tables</li> </ol>	1.1 System looks up available	
		table	
		1.2 If there is no space, system prompts for guest name and	
		contact number and party	
	2. Guest gives name	size	
	contact, and party size		
		2.1 System create waiting list	
		with guest's information	
	Check available table		
		3.1 If there is available table,	
		call guest or text to guest	
		3.2 Remove waiting list	
		<u> </u>	
Exception	1.1 System can accept waiting list before restaurant finish an		
conditions:	hour ago		
1.3 All table is full			

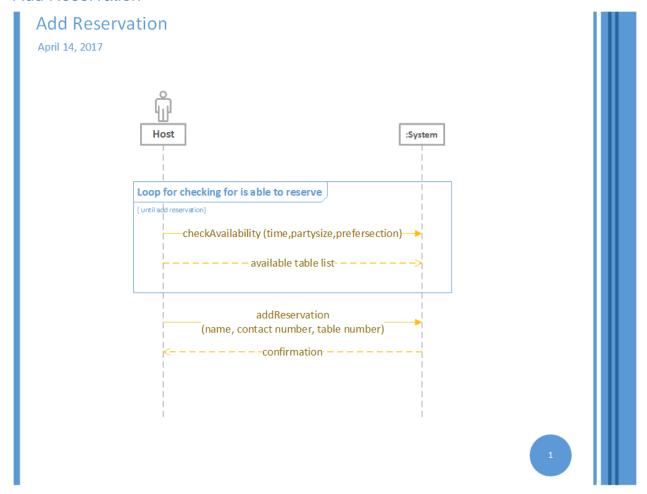
## Assign table

Use case name: Assign table

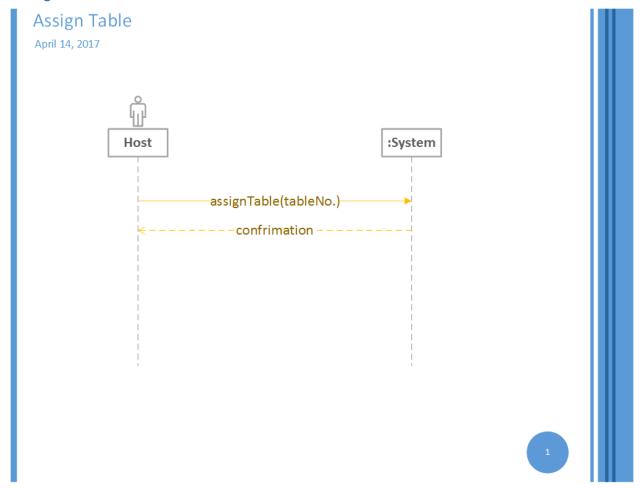
Ose dase name.	7 toolgir table	
Scenario:	Assign table with customer information	
Triggering event:	After guest request table, when there is available table	
Brief description:	If available table, enter table system. Add guest's information (name, contact, and party size)	
Actors:	Host / FoH Manager	
Related use	Request table and Check available tables	
cases:		
Stakeholders:	Host / FoH Manager	
Preconditions:	<ul> <li>Guest must exist</li> <li>Request table must be available</li> <li>Available tables must exist</li> </ul>	
Postconditions:	<ul> <li>Guest information (name, contact number, party size) must be created and saved</li> <li>Table created and associated with guest</li> <li>information must be associated with guest.</li> </ul>	
Flow of activities:	Actor System	
	<ul> <li>1. Guest request tables with the name</li> <li>1.1 System looks up available table</li> <li>1.2 If there is space, system prompts table system</li> </ul>	
	Host / FoH Manager     assign table     2.1 System create table with guest's name	
Exception conditions:	1.1 System can accept add table before restaurant finish 30 minutes ago 1.3 Table is available	

## System Sequence Diagram

#### Add Reservation

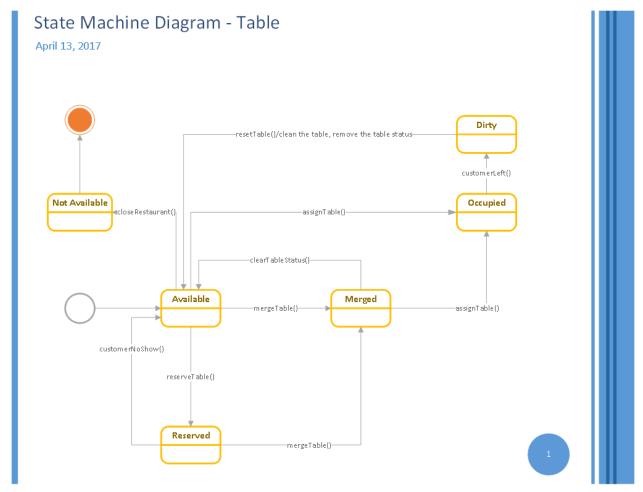


## Assign Table

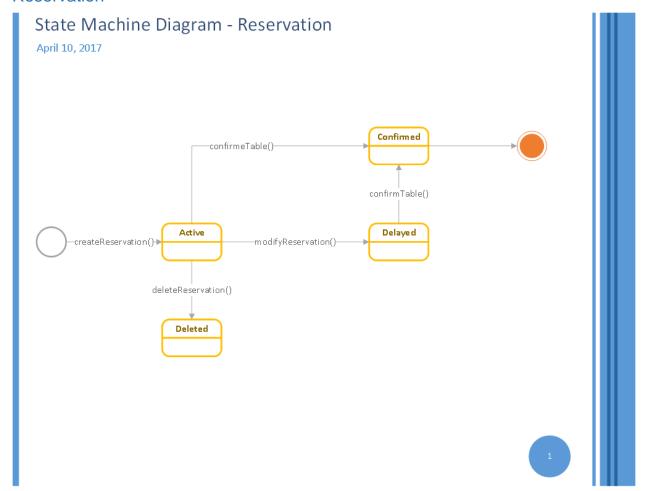


## State Machine Diagram

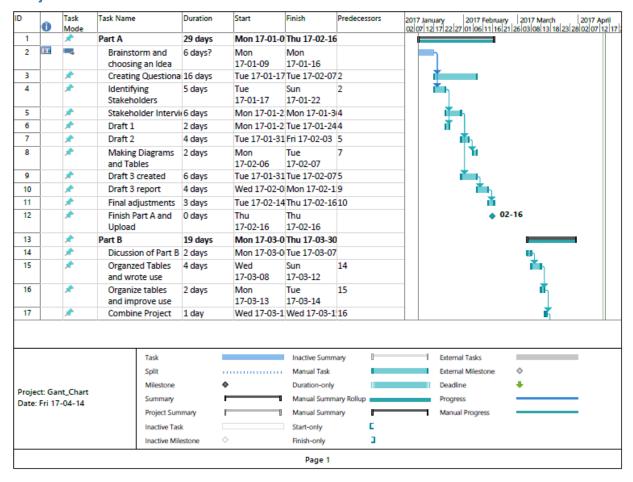
## Table



## Reservation



## **Project Gantt Chart**



18	ID	0	Task Mode	Task Name	Duration	Start	Finish	Predecessors	2017 Ja 02 07	nuary 2017 Februa	ry   2017 March   2017 April 21 26 03 08 13 18 23 28 02 07 12 1	7 :
Project into one   17-03-21   17-03-23   17-03-23   17-03-24   Thu   19   17-03-30   1	18		*	and devoloping	3 days			17				
21	19		*		3 days			18			4	
Upload   17-03-30   17-03-30   17-03-30   17-03-30   17-03-30   17-03-30   17-04-14   1   1   1   1   1   1   1   1   1	20		*		5 days	Fri 17-03-24		19			<b>*</b>	
Discuss Part C and 1 day Mon Mon 17-04-03 17-04-03 17-04-03 17-04-03 17-04-03 17-04-03 17-04-03 17-04-05 17-04-05 17-04-05 17-04-05 17-04-06 17-04-09 17-04-09 17-04-09 17-04-09 17-04-09 17-04-09 17-04-10 17-04-10 17-04-12 17-04-12 17-04-14 17-04-	21		*		0 days						<b>♦</b> 03-30	
Adjust Part B	22		*	Part C	10 days	Mon 17-04-0	Fri 17-04-14					
User Tables 17-04-03 17-04-05  25	23		*		1 day						•	
Developed user story and select tables for diagrams  26    Draw Diagrams 3 days	24		*		3 days						•	
and combine Project report  27	25		*	Developed user story and select	,			24				
and Combine Poject Report  Finish Part C and upload Project  Task Split Manual Task Split Milestone Summary Project: Gant_Chart Date: Fri 17-04-14 Date: Fri 17-04-14 Date: Fri 17-04-14  Inactive Task Inactive Summary Manual Summary Rollup Progress Manual Summary Project Summary Inactive Task Inactive Milestone  Start-only Inactive Milestone  Finish-only  Inactive Milestone  Inactive Summary  Inactiv	26		*	and combine	3 days			25			ň	
Project: Gant_Chart Date: Fri 17-04-14  Task	27		*	and Combine	2 days		Fri 17-04-14	26			iř	
Project: Gant_Chart Date: Fri 17-04-14  Project Summary Project Summary Inactive Task Inactive Milestone  Manual Task Inactive Milestone  Duration-only Inactive Milestone  Duration-only Inactive Milestone  Deadline  Progress  Manual Summary Inactive Milestone  Manual Summary Inactive Milestone  Inactive Milestone  Duration-only Inactive Milestone  Duration-only Inactive Milestone  Duration-only Inactive Milestone  Deadline  Progress  Manual Progress  Inactive Milestone  Deadline  Progress  Inactive Milestone  Deadline  Progress  Inactive Task Inactive Milestone  Duration-only Inactive Task Inactive Milestone  Duration-only Inactive Task Inactive Milestone  Duration-only Inactive Task Inactive Milestone  Deadline  Progress  Manual Progress  Deadline  Deadline  Progress  Deadline  Progress  Deadline  Deadline  Progress  Deadline  Deadline  Progress  Deadline  Progress  Deadline  Deadline  Progress  Deadline  Deadline  Progress  Deadline  Deadline  Progress  Deadline  Deadlin	28		*		0 days	Fri 17-04-14	Fri 17-04-14				• 0	4
Project: Gant_Chart Date: Fri 17-04-14  Milestone Summary Project Summary Project Summary Inactive Task Inactive Milestone  Milestone Duration-only Deadline Progress Manual Summary Rollup Progress Manual Frogress Inactive Milestone Finish-only  Deadline Progress Manual Progress Inactive Milestone  Deadline Progress Inactive Task Inactive Milestone  Data Inactive Milestone Inactive Milestone  Deadline Progress Inactive Task Inactive Milestone Inac				Task			Inactive Sumn	nary 🗈		External Tasks		┨
Project: Gant_Chart Date: Fri 17-04-14  Summary  Project Summary  Manual Summary Rollup  Progress  Manual Progress  Inactive Task  Inactive Milestone  Finish-only  Inactive Milestone				Split			Manual Task			External Milestone	<b>♦</b>	
Date: Fri 17-04-14  Summary  Project Summary  Inactive Task  Inactive Milestone  Manual Summary  Manual Summary  Manual Summary  Manual Progress  Manual Progress  Finish-only	D:		. Chari	Milestone		•	Duration-only			Deadline	+	
Project Summary Manual Summary Manual Progress  Inactive Task Start-only Inactive Milestone Finish-only	-			Summary			Manual Summ	nary Rollup		Progress		
Inactive Milestone $\diamondsuit$ Finish-only	Juce.			Project Su	nmary		Manual Summ	nary		Manual Progress		
				Inactive Ta	sk		Start-only	E				
Page 2				Inactive M	lestone	$\Diamond$	Finish-only	3				

## Appendix Gantt Chart



## **Meeting Minutes**

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### Stakeholder Register

STAKEHOLDER REGISTER								
STAKEHOLDER NAME	Stakeholder Position	External/ Internal	Stakeholder contact details	Operational/ Executive	Interest (high, medium, low)			
Вов С,	Owner External		Bobbafett99@gmail.co m	Executive	Med			
CHARLIE S.	Kitchen Manager	Internal	charleS@gmaill.com	Operational	Med			
TINA G.	FoH Manager	Internal	tinag@gmail.com	Operational	High			
LEE Y.	Line Cook	Internal	LeeY@gmail.com	Operational	Med			
Сноі М.	Server	Internal	ChMk@gmail.com	Operational	Med			

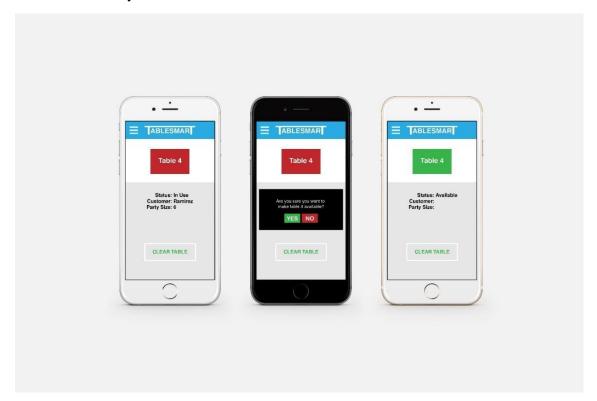
TALY H.	Host	Internal	talyyyy@gmail.com	Operational	High
CLARK K.	Guest	External	superman@gmail.com	Non- Operational	Low
Lou S.	Busser	Internal	LouS@gmail.com	Operational	Med

## **TableSmart Screenshots**

## Guest Seating:



## Table Availability:



## Table Queueing:

